AMIR HASRATI

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EDUCATION

University of Guelph

Sep 2022 - May 2027

Honours Bachelor of Computing, Co-op

Guelph, Ontario

- Computer Science Major
- University of Guelph Entrance Scholarship (\$3000)
- Data Structures, Algorithms, Object-Oriented Programming, Operating Systems, Full-Stack Development

TECHNICAL SKILLS

Languages: Python, JavaScript, Java C, HTML/CSS

Technologies: Git, Node, MongoDB, SQL **Frameworks**: Express, Tailwind, React

EXPERIENCE

Teaching Assistant - Introduction to Programming

Sep 2023 - Dec 2023

University of Guelph

Guelph, Ontario

- Taught C programming concepts, including print-formatting, conditional statements, loops, functions, pointers, and structs to over 200 students
- Graded coding assignments using an in-house automatic grading script and communicated accurate feedback and explanations to each student.
- Proactively followed instructor specifications and requirements, completing tasks efficiently and contributing to a cohesive teaching team, providing a positive learning environment for all students.
- Resolved student questions promptly, demonstrating a strong, conceptual understanding of programming foundations and adapted explanations to cater to different learning styles.

PROJECTS

Personal Website | JavaScript, Tailwind, Express.js Node.js

Jan 2024

- Designed and implemented a personal portfolio website and deployed it with fly.io.
- Built elegant, interactive, and responsive UI using Tailwind and JavaScript.
- Implemented server-side routing to render the correct HTML files based on the user's GET requests.
- Improved the user experience by implementing front-end state management with JavaScript.

The Web Developer Bootcamp | HTML/CSS, BootStrap JavaScript

Apr 2023 - Sep 2023

- Structured, styled, and manipulated web pages using HTML, CSS, and JavaScript.
- Created responsive components such as navbars and banners to provide a positive user experience.
- Created resource-oriented endpoints using Express.js to enable seamless data communication between clients and servers, adhering to RESTful architecture principles.
- Implemented efficient CRUD operations using Express.js.

Whack-A-Cloud | Python, Agile

Dec 2020

- Conceptualized and implemented a Whack-A-Mole style game using Python's Pygame library.
- Collaborated in a team of three throughout the development life cycle, adhering to agile methodologies to boost productivity and improve project organization.
- Conducted team meetings, promoting collaboration and encouraging each member to effectively contribute to the project.
- Handled and managed user clicks with Pygame's event object to track and update the score of the game every frame.

EXTRA CURRICULAR

Guelph Coding Community

Feb 2024 - Present

Executive at Large Guelph, Ontario

- Engage in a passionate coding community through social media, workshops, and networking events.
- Collaborate with fellow students to promote tech skills beyond the classroom.
- Assist in organizing hackathons, speaker nights, and other tech-related events.