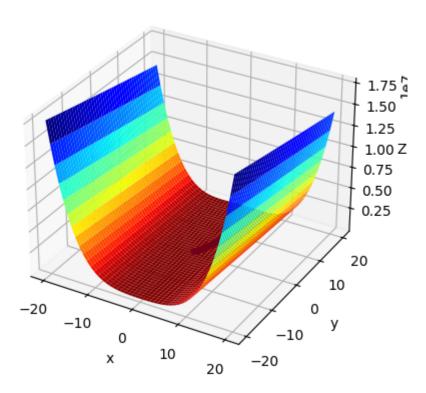
```
In [ ]: import numpy as np
        import matplotlib.pyplot as plt
In [ ]: | 1r = 0.005 # Learning rate
        epochs = 1000
        eps = 0.0001
        def f(x, y, a, b):
            return (a - x)^{**2} + b^{*}(y - x^{**2})^{**2}
        def gradient_f_x(x, y, a, b):
            return 4*b*x**3 + 2*x - 4*b*x*y -2*a
        def gradient_f_y(x, y, a, b):
            return 2*b*y - 2*b*x**2
        def draw_progress(Xs, Ys, a, b):
            fig, ax = plt.subplots(subplot_kw={"projection": "3d"})
            reso = 50
            X = np.linspace(-20, 20, reso)
            Y = np.linspace(-20, 20, reso)
            X, Y = np.meshgrid(X, Y)
            Z = (a - X)**2 + b*(Y - X**2)**2
            Zs = (a - Xs)**2 + b*(Ys - Xs**2)**2
            surf = ax.plot_surface(X, Y, Z, cmap='jet_r',
                 linewidth=0, antialiased=True, label="search space")
            ax.set_xlabel("x")
            ax.set_ylabel("y")
            ax.set_zlabel('Z', labelpad=1)
            ax.set_title('3D Plot')
            ax.plot(
                Xs, Ys, Zs, '.-b',
                label = 'gradient descent'
            plt.show()
        def gradient_decent_booth(x,y, a, b):
            value_before = f(x, y, a, b)
            Xs = [x]
            Ys = [y]
            for i in range(epochs):
                x = x - lr*gradient_f_x(x,y, a, b)
                y = y - lr*gradient_f_y(x,y, a, b)
                x = np.clip(x, -20, 20)
                y = np.clip(y, -20, 20)
                value = f(x, y, a, b)
                Xs.append(x)
                Ys.append(y)
                if (abs(
                     value_before - value
                 ) < eps):
                     draw_progress(np.array(Xs), np.array(Ys), a, b)
                     print(f'final x : \{x\} - final y : \{y\} - final f(x, y) : \{value\_before\}'
```

```
return (x, y)
  value_before = value
  draw_progress(np.array(Xs), np.array(Ys), a, b)
  print(f'final x : {x} - final y : {y} - final f(x, y) : {value_before}')
gradient_decent_booth(0, 0, 3, 100)
```

## 3D Plot

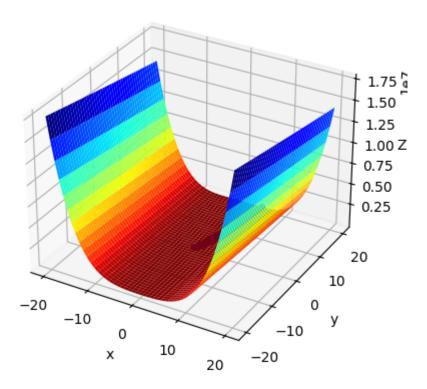


final x: 2.9300666980564105 - final y: 8.585290855059196 - final f(x, y): 0.00498 9967065332935

Out[]: (2.9300666980564105, 8.585290855059196)

```
In [ ]: gradient_decent_booth(0, 0, 10, 100)
```

## 3D Plot



 $\label{eq:final x : 3.033030927711535 - final y : 9.199276608454694 - final f(x, y) : 48.53865 \\ 8054224$ 

In [ ]: