Ex4

we can solve that using normal equations:

$$A = X^{T}X = \begin{pmatrix} 1.5 & 3 & 4.5 \\ 2 & 2.5 & 3 \end{pmatrix} \begin{pmatrix} 1.5 & 2 \\ 3 & 2.5 \\ 4.5 & 3 \end{pmatrix} = \begin{pmatrix} 31.5 & 24 \\ 24 & 0.15 \end{pmatrix}$$

$$B = X^{T}Y = \begin{pmatrix} 1.5 & 3 & 4.5 \\ 2 & 2.5 & 3 \end{pmatrix} \begin{pmatrix} 0.5 & 3 & 4.5 \\ 0.5 & 3 & 4.5 \\ 0.5 & 3 & 4.5 \end{pmatrix} = \begin{pmatrix} 56 & 56 \\ 0.7 & 2.5 & 3 \end{pmatrix}$$

Solve  $Ax = B \rightarrow X = A^{-1}B = \begin{pmatrix} 2.6 \\ 2 \end{pmatrix} = \begin{pmatrix} 3 \\ 2 \end{pmatrix}$ 

first of all in the part a), the analytical Solution Seems easy to find. But it is not the case for all ML problems. Some Cases the analetical solution might be very complex to find. The second reason can be that in such cases, these kinds of solutions migth Le computationaly infeasible for aurent available compute Powers. But learning algorithms can be implemented without this issue. Moreover, they can also be designed to be flexible.

M=0.1 > Bo=(1) To error = UB) = 108.16

B1-B-APL1 = (21.1) -> exces = L(B2) = 8812.7

(5/2= (18/8.9 12.25)

B2=B,-MDL2=(-160.79)-serior=7(8408.69=L(B2)