

(7)

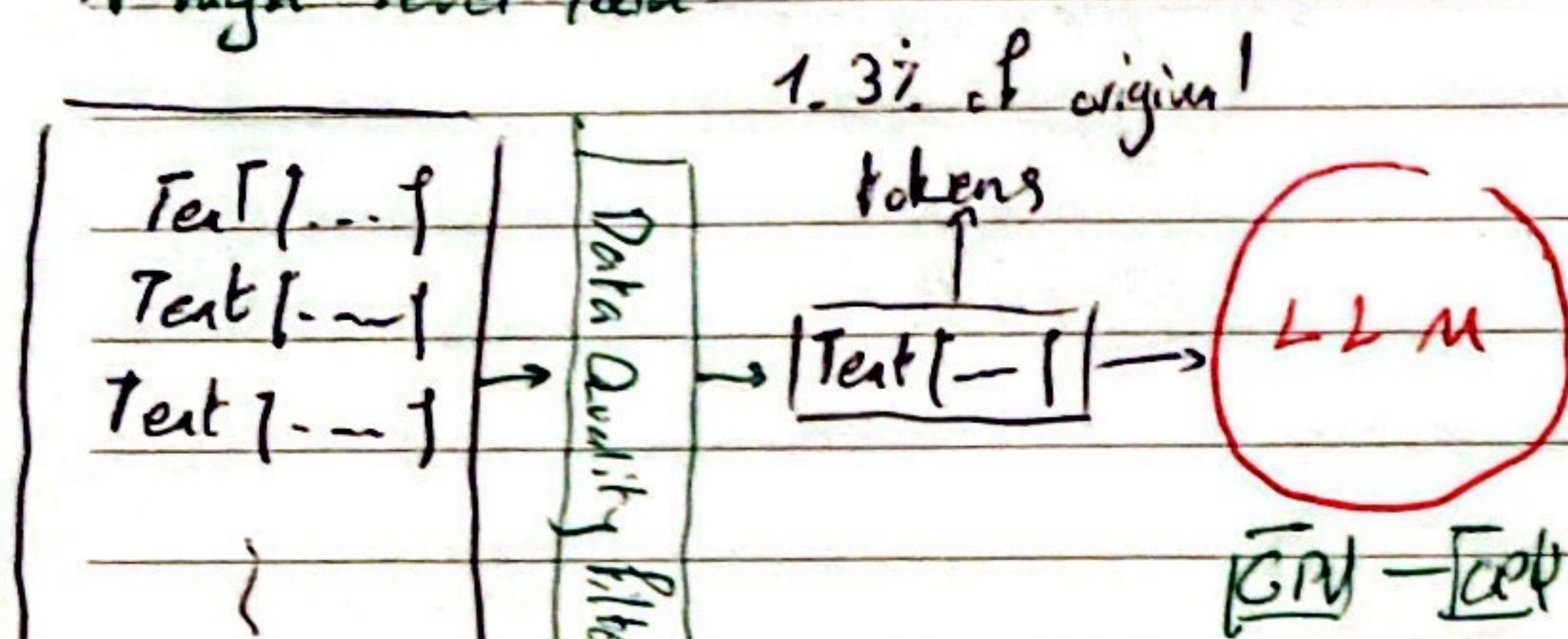
LLM Pre-training and scaling laws

Model hubs after defining a usecase, most of the times choosing from a series of pretrained models, are better than training one.

A full list of available pre-trained models, ~~can~~ be found on Hugging Face hub, TF Hub, ...

How Are LLMs Pre-train?

A high level look:



Token string	TokenID	Embedding
'-The'	37	[-0.05, -1]
'Teacher'	11852	
'Teachers'	19741	
'the.'	1236	

Vocabulary

GB - TB - PB

of unstructured data

Pre-training based on LLM Types: each type of LLM structure, is best for a certain set of tasks, and is pre-trained differently:

A) Auto encoding models (Encoder-only LLM)

Masked language modeling (MLM)

the teacher teaching the students
~~teaching~~
 <mask>

encoder-only LLM

Good use cases:

- sentiment analysis
- named entity recognition
- word classification

Example models:

- BERT
- ROBERTA

Objective: Reconstruct text ("denoising")

the teacher <mask> the students
 teaching

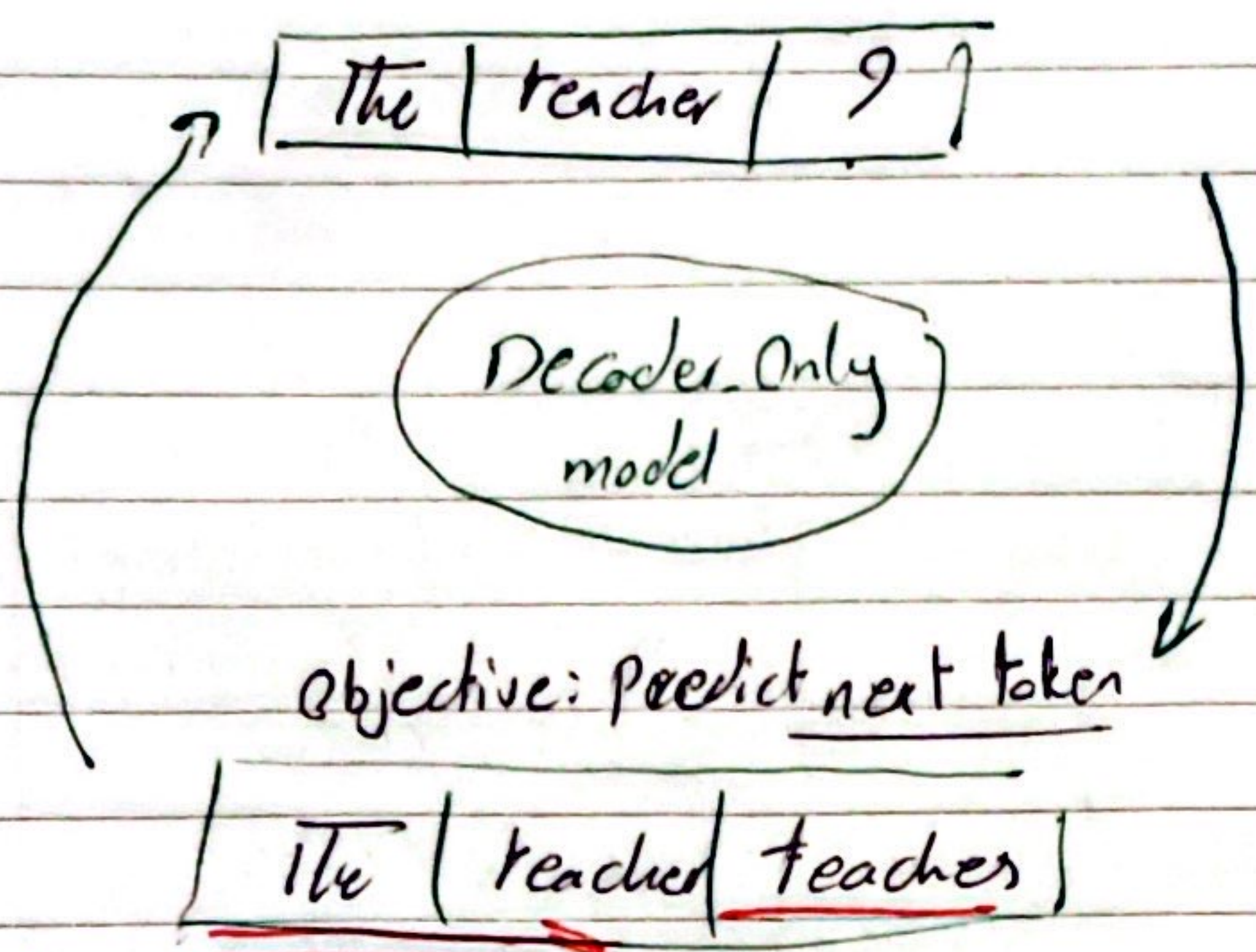
bidirectional context

(uses both the context (tokens) before and after to predict masked tokens)

clips™

B) Autoregressive models: (Decoder-Only)

Causal language modeling (CLM)
Akk. full " "



Good use cases:

- Text generation
- other emergent behaviour (Depends on the model)

Example models:

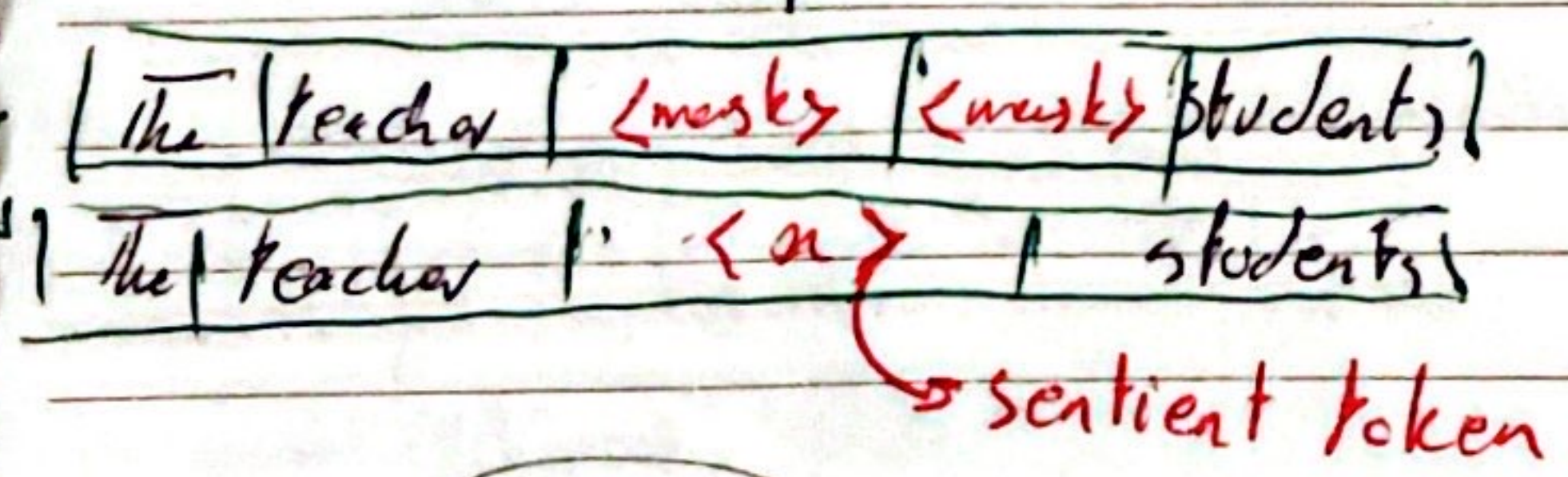
- GPT
- BLOOM

unidirectional context

(meaning the model only uses previous tokens to generate new token)

C) Sequence-to-sequence models: (encoder-decoder models)

Span Corruption



Enc-Dec LLM

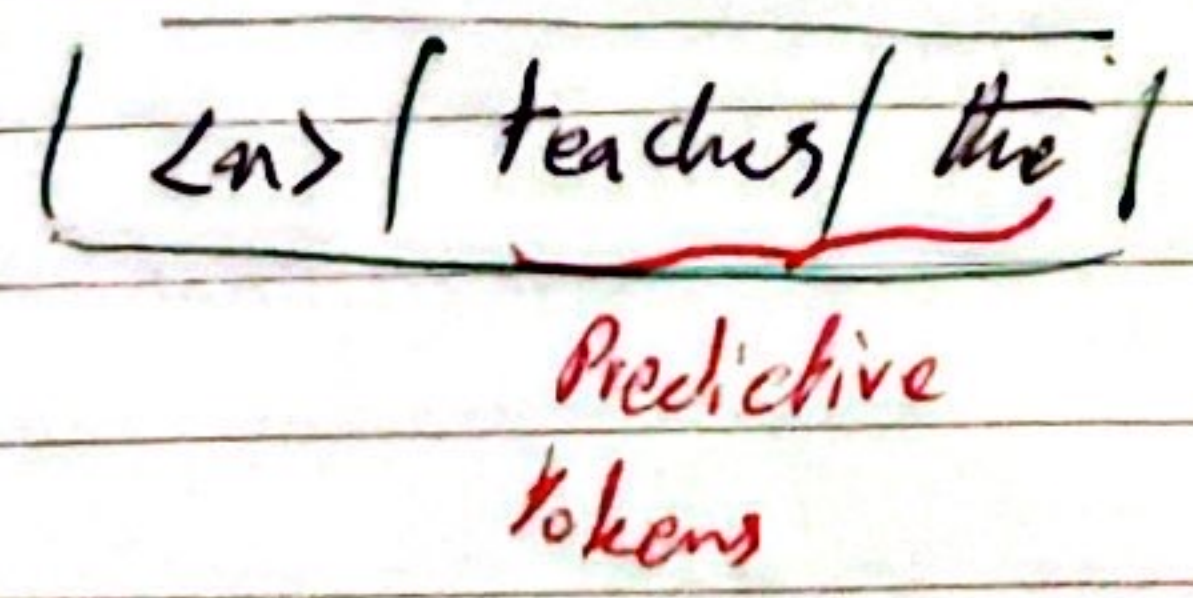
Good use-cases

- Translation
- Summarization
- Question answering

Example models:

- TS
- BART

Objective: reconstruct span



(9) Computational Challenges to train an LLM

- to run an LLM, we need 4 bytes for each parameter
- to train it 20 bytes per parameter + original 4 bytes
 - adam optimizer (+8 byte)
 - Gradients (+4 byte)
 - Activation and temp memory (+8 bytes)
- So approx for a 1B para model:
 - 4GB @ 32bit.
full precision
to store model
 - 80GB @ 32bit
full precision
to train the model

What we can do to store and train models on a smaller GPU-Ram?

Quantization: the process of projecting parameters to smaller dtypes/sizes to reduce the store/train size of LLM. The original dtype to store paras is FP32, which requires 4 bytes, but we try to project it's value to smaller dtypes such as FP16, BFloat16 or INT8:

	Bits	Exponent	Fraction	Memory needed to store on value
FP32	32	8	23	4 byte
FP16	16	5	10	2 byte
BFLOAT16	16	8	7	2 byte
INT8	8	-	7	1 byte

best structure for Quantization for now (less loss than FP16)

- So we Quantize, to reduce memory needed for storing and training LLM, at the Cost of precision
- Quantization-aware training (QAT) learns the Quantization scaling factors during training for instance, ^{Flan}google T5 is trained by QAT on BFLOAT16

model size = parameter size

Dataset n = Token size

Scaling laws and Compute optimal models:

The final goal of training any model is to maximize model performance (aka. Compute optimal models) by decreasing model loss.

To do so, we can increase:

- Dataset size (number of tokens)
- Model size (number of parameters)

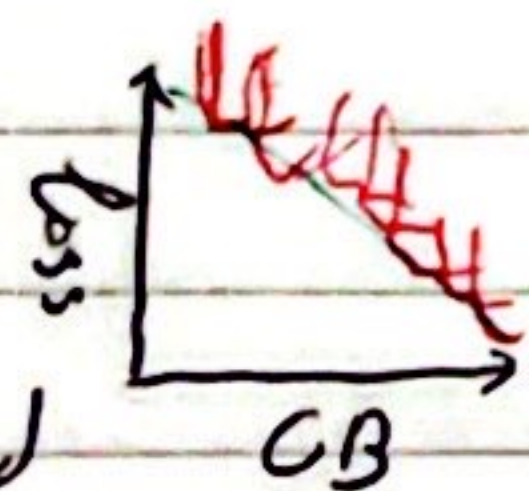
but we also have compute budget (GPUs, training time, cost) as constraints.

- we use petaFlops/s-day as a unit to show the Compute budget need for training each model

- 1 "pFlop/s-day" = Floating point ops performed at rate of 1 petaFLOPS
- equal to 8 Nvidia V100s or 2 Nvidia A100s for one day

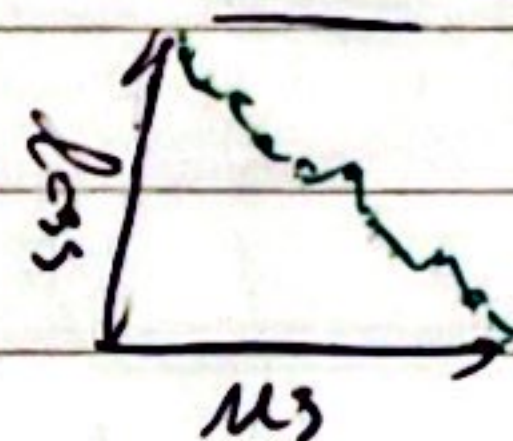
How is the relation of each variable in model loss?

* by considering Dataset size and model size fixed, loss decreases with improved CB



Compute budget

* and yet again, increase in model size ends up with lower loss

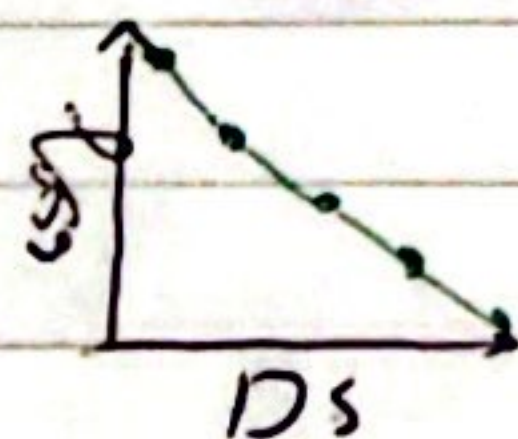


Dataset size

Model size

model loss

* again, by fixing two other variables, loss decreases with larger DS



And is there any relation/optimal size and relationship between them?

In Chinchilla paper, it is shown that there is a $\approx 20\times$ relation between model size and Dataset size; to have an optimal model with size of 96B parameters, we need

20x tokens:	Model	# of params	Compute optimal # of tokens (20x)	Actual # tokens
	Chinchilla	70B	$\sim 1.4T$	1.4 B
	Llama-65B	65B	$\sim 1.3T$	1.4 B ✓
	GPT-3	175B	$\sim 3.5T$	300 B
	OPT-175B	175B	$\sim 3.5T$	180B
	BLOOM	176B	$\sim 3.5T$	350B

} under-trained

So in contrast of what we thought, just having bigger models won't end up with better performance

* In one new paper, it is shown that not only chinchilla rule is correct, but having a higher quality dataset also may end up in better performance models, with smaller datasets (~5x) than chinchilla-models
 it is achieved by (running a classifier on data set and hand picking related texts for model)
 - separating more useful texts by keyword search.

Pre-training for domain adaptation

If the domain we want to work on, has a specific vocabulary and language structure which is uncommon, Pre-train is necessary.

For instances legal-based LLMs should be pre-trained on legal data, due to their specific terms, vocab and language structure.

Another great example is Bloomberg GPT, which strictly tries to apply chinchilla scaling rule, trained on
 51% Public and Private financial data
 49% Public (other domain) data

↳ it has specific rules for
compute budget and model structure data