#define

Here's an example. If you write

#define PRICE_OF_CORN 0.99

when you want to, for example, print the price of corn, you use the word PRICE_OF_CORN instead of the number 0.99 – the preprocessor will replace all instances of PRICE_OF_CORN with 0.99, which the compiler will interpret as the literal double 0.99. The preprocessor performs substitution, that is, PRICE_OF_CORN is replaced by 0.99 so this means there is no need for a semicolon.

It is important to note that #define has basically the same functionality as the "find-and-replace" function in a lot of text editors/word processors.

For some purposes, #define can be harmfully used, and it is usually preferable to use const if #define is unnecessary. It is possible, for instance, to #define, say, a DOG as the number 3, but if you try to print it, thinking that DOG represents a string that you can show on the screen, the program will have an error. #define also has no regard for type. It disregards the structure of your program, replacing the text everywhere (in effect, disregarding scope), which could be advantageous in some circumstances, but can be the source of problematic bugs.

It is good convention to write #define d words in all capitals, so a programmer will know that this is not a variable that you have declared but a #define. It is not necessary to end a preprocessor directive such as #define with a semicolon; in fact, some compilers may warn you about unnecessary tokens in your code if you do.