__const_desc_iterator.hpp

```
#ifndef __CONST_DESC_ITERATOR_HPP__
 1
    #define ___CONST_DESC_ITERATOR_HPP__
 2
 3
   #include "franklist.h"
 4
 5
 6
    using namespace vhuk;
 7
 8
    template <typename T>
 9
    FrankList<T>::const_desc_iterator::const_desc_iterator(const base_iterator& rhv)
10
11
        : base_iterator(rhv.ptr){}
12
13
    template <typename T>
    FrankList<T>::const_desc_iterator::const_desc_iterator(base_iterator&& rhv)
14
15
16
        : base_iterator(rhv.ptr){}
17
18
   template <typename T>
19
    const typename FrankList<T>::const_desc_iterator& FrankList<T>
    ::const_desc_iterator::operator=(const base_iterator& rhv)
20
21
        return (*this = std::move(rhv));
22
23
24
    template <typename T>
25
    const typename FrankList<T>::const_desc_iterator& FrankList<T>
    ::const_desc_iterator::operator=(base_iterator&& rhv)
26
   {
27
        if (this \neq &rhv)
28
            this→ptr = rhv.ptr;
29
        return *this;
30
   }
31
32
   template <typename T>
33
    typename FrankList<T>::const_reference FrankList<T>::const_desc_iterator::operator*
      const
34
35
        return (this→ptr→val);
36
37
38
   template <typename T>
39
    typename FrankList<T>::const_pointer FrankList<T>::const_desc_iterator::operator→
      const
40
   {
        return &(this→ptr→val);
41
42
43
44
   template <typename T>
45
    const typename FrankList<T>::const_desc_iterator& FrankList<T>
    ::const_desc_iterator::operator++()
46
    {
47
        this→ptr = this→ptr→desc;
48
        return (*this);
49
50
51
   template <typename T>
52
    const typename FrankList<T>::const_desc_iterator FrankList<T>
    ::const_desc_iterator::operator++(value_type)
```

#endif // __CONST_DESC_ITERATOR_HPP__

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