

AI & Data Structures Projects

This repository includes a collection of academic and practice projects related to **Artificial Intelligence (AI)** and **Data Structures**, implemented in Python and C++.

AI Search Algorithms (Python)

1. N-Puzzle Solver (`Final-N-Puzzle.py`)

- Solves the classic 8-puzzle or 15-puzzle problem.
- Implements search algorithms:
 - A* (A-star) with Manhattan distance heuristic
 - Breadth-First Search (BFS)
 - Depth-First Search (DFS)
- Easy to extend for other puzzle sizes.

How to Run

```
python Final-N-Puzzle.py
```

2. Travelling Salesman Problem (TSP) (`Final-TSP.py`)

- Solves the TSP using heuristic search methods.
- Reads input from a distance matrix or coordinates.
- Outputs the optimal or near-optimal tour.

How to Run

```
python Final-TSP.py
```

3. Helper Functions (`qu.py`)

- Contains shared or utility functions that assist other Python files.
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Data Structure Project (C++)

Linked List Implementation (`LinkedList-project.cpp`)

- Classic implementation of a singly linked list.
- Basic operations include:
 - Insertion (at beginning, end, and at position)
 - Deletion
 - Displaying the list

How to Compile & Run (Linux/MacOS)

```
g++ LinkedList-project.cpp -o linkedlist
./linkedlist
```

On Windows (using MinGW or similar)

```
g++ LinkedList-project.cpp -o linkedlist.exe
linkedlist.exe
```

Folder Structure

```
├─ Final-N-Puzzle.py      # N-Puzzle solver using A*, BFS, DFS
├─ Final-TSP.py          # Travelling Salesman Problem solver
├─ qu.py                 # Python helper module
└─ LinkedList-project.cpp # C++ linked list implementation
```

License

This project is intended for **educational purposes only**.