بسم الله الرحمن الرحيم

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9771. V.



1-A)

```
; Reset Vector
     rjmp Start
; CODE SEGMENT
.def count=r20
.org 0x00
    jmp rst_isr
.org 0x04
    jmp intl isr
int1 isr:
    cli
    inc count
    ldi r21, 0x01
    and r21, count ; check if the SW is pressed
    brne turn on
    ldi r22 ,PORTD & 0b11011111
    out PORTD ,r22 ;turning off
    rjmp end
turn on:
    ldi r22 ,PORTD | 0b00100000
    out PORTD , r22 ; turning on
end:
    sei
    ret
rst isr:
    CLI
    ldi r16, (0 << PD3)
    out DDRD, r16 ;define sw1 as input
    ldi r16, (1 << PD3)
    out PIND, r16 ; pulling up
    ldi r16, (1 << INT1) //enable INT1</pre>
    out GICR, r16 ; enable INT1 interupt flag in general interupt
control register
    ldi r16, (1 << PD5)
    out DDRD, r16 ;define the LED1 as output
    sei
start:
    jmp start
```

1-B)

; Reset Vector
rjmp Start

```
===
; CODE SEGMENT
.def count=r20
.org 0x00
    jmp rst isr
.org 0x04
    jmp ext_int0_isr
ext int0 isr:
    cli
    call keyFind
    rjmp end
keyFind:
     ldi r16, PIND & 0b11111011
     out PORTD , r16 ; pulling down the 3rd column
     jmp third col
     ldi r16, PIND & 0b111111101
     out PORTD , r16 ; pulling down the 2rd column
     call second col
     ldi r16, PIND & 0b111111110
     out PORTD , r16 ; pulling down the 1rd column
     call first col
     rjmp end
third col:
     ldi r16, PIND & Ob10000000 ; check the 4th row
     cpi r16,0b00000000
     breq sharp ;#
     ldi r16, PIND & Ob01000000 ; check the 3rd row
     cpi r16,0b00000000
     breq nine ;9
     ldi r16, PIND & 0b00100000 ; check the 2rd row
     cpi r16,0b00000000
     breq six ;6
     ldi r16, PIND & 0b00010000 ; check the 1rd row
     cpi r16,0b00000000
     breq three ;3
```

```
second col:
      ldi r16, PIND & 0b10000000; check the 4th row
      cpi r16,0b00000000
      breq zero ;0
      ldi r16, PIND & 0b01000000 ; check the 3rd row
      cpi r16,0b00000000
      breq eight ;8
      ldi r16, PIND & 0b00100000 ; check the 2rd row
      cpi r16,0b00000000
      breq five ;5
      ldi r16, PIND & 0b00010000 ; check the 1rd row
      cpi r16,0b00000000
      breq two ;2
      ret
first col:
      ldi r16, PIND & Ob10000000 ; check the 4th row
      cpi r16,0b00000000
      breq star ;*
      ldi r16, PIND & 0b01000000 ; check the 3rd row
      cpi r16,0b00000000
      breq seven ;7
      ldi r16, PIND & 0b00100000 ; check the 2rd row
      cpi r16,0b00000000
      breq four ;4
      ldi r16, PIND & 0b00010000 ; check the 1rd row
      cpi r16,0b00000000
      breq one ;1
      ret
sharp:
     ldi r22 ,0xC0
     out PORTB ,r22 ;turning on #
     ret
zero:
     ldi r22 ,0xC0
     out PORTB ,r22 ;turning on #
     ret
one:
     ldi r22 ,0xF9
     out PORTB ,r22 ;turning on #
     ret
two:
     ldi r22 ,0xA4
     out PORTB ,r22 ;turning on #
     ret
three:
     ldi r22 ,0xB0
     out PORTB ,r22 ;turning on #
     ret
four:
     ldi r22 ,0x99
     out PORTB ,r22 ;turning on #
     ret
```

```
five:
     ldi r22 ,0x92
     out PORTB ,r22 ;turning on #
     ret
six:
     ldi r22 ,0x82
     out PORTB ,r22 ;turning on #
     ret
seven:
     ldi r22 ,0xF8
     out PORTB ,r22 ;turning on #
eight:
     ldi r22 ,0x80
     out PORTB ,r22 ;turning on #
     ret
nine:
     ldi r22 ,0x90
     out PORTB ,r22 ;turning on #
     ret
star:
     ldi r22 ,0xC0
     out PORTB ,r22 ;turning on #
     ret
end:
     sei
     ret
rst isr:
     CLI
     ldi r16,0b11110000
     out DDRC, r16 ;define columns as input and rows as output
     ldi r16,0b00000111
     out PIND, r16 ; pulling up the rows
     ldi r16, (1 << INT0)
     out GICR, r16 ; enable INT1 interupt flag in general interupt
control register
     sei
start:
     jmp start
```

2-A)

```
rjmp Start
; CODE SEGMENT
.equ LCD_RS = 1
.equ LCD_RW = 2
•equ LCD_E = 3
.def temp = r16
.def argument= r17      ;argument for calling subroutines
.def return = r18
                        ;return value from subroutines
.org 0x00
jmp reset
reset:
    ldi temp, low(RAMEND)
    out SPL, temp
    ldi temp, high(RAMEND)
    out SPH, temp
Start:
     ; Write your code here
     call LCD init
     ldi r17, 0x48
     call LCD putchar
     ldi r17, 0x65
     call LCD putchar
     ldi r17, 0x6C
     call LCD putchar
     ldi r17, 0x6C
     call LCD putchar
     ldi r17, 0x6F
     call LCD putchar
     ldi r17, 0x20
     call LCD putchar
     ldi r17, 0x57
     call LCD putchar
     ldi r17, 0x6F
     call LCD putchar
     ldi r17, 0x72
```

```
ldi r17, 0x6C
      call LCD putchar
      ldi r17, 0x64
      call LCD putchar
Loop:
      rjmp Loop
2-B)
.org LCDTABLE
.db 10, 'a', 'm', 'i', 'r', 'h', 'o', 's', 'e', 'i', 'n'
.org 0x00
jmp reset
LCD:
   ldi zl, 0x70 ; z= 2*184
   ldi zh, 0x01
   lpm r20, z+ ;size
repeat:
   lpm r21, z+ ;character
   mov argument, r21
   call lcd putchar
   dec r20
   brne repeat
   ret
reset:
     ldi temp, low(RAMEND)
     out SPL, temp
     ldi temp, high(RAMEND)
     out SPH, temp
Start:
   call lcd_init
   call LCD
Loop:
     rjmp Loop
```

call LCD putchar

2-C

```
.org 0x00
jmp reset
.org 0x02
     jmp ext_int0_isr
ext_int0_isr:
     cli
     call keyFind
     call lcd wait
     mov argument, r21
     call lcd putchar
     ldi r20, (1 << PC0 | 1 << PC1 | 1 << PC2 | 1 << PC3 | 0 <<
PC4 | 0 << PC5 | 0 << PC6 | 0 << PC7 )
     out PORTC, r20
     sei
     ret
keyFind:
      ldi r16, PIND & 0b11111011
      out PORTD , r16 ; pulling down the 3rd column
      jmp third col
      ldi r16, PIND & 0b111111101
      out PORTD , r16 ; pulling down the 2rd column
      call second col
      ldi r16, PIND & 0b111111110
      out PORTD , r16 ; pulling down the 1rd column
      call first col
      rjmp end
third col:
      ldi r16, PIND & 0b10000000; check the 4th row
      cpi r16,0b00000000
      breq sharp ;#
      ldi r16, PIND & 0b01000000 ; check the 3rd row
      cpi r16,0b00000000
      breq nine ;9
      ldi r16, PIND & 0b00100000 ; check the 2rd row
      cpi r16,0b00000000
      breq six ;6
      ldi r16, PIND & 0b00010000 ; check the 1rd row
      cpi r16,0b00000000
      breq three ;3
```

```
second col:
      ldi r16, PIND & 0b10000000; check the 4th row
      cpi r16,0b00000000
      breq zero ;0
      ldi r16, PIND & 0b01000000 ; check the 3rd row
      cpi r16,0b00000000
      breq eight ;8
      ldi r16, PIND & 0b00100000 ; check the 2rd row
      cpi r16,0b00000000
      breq five ;5
      ldi r16, PIND & 0b00010000 ; check the 1rd row
      cpi r16,0b00000000
      breq two ;2
      ret
first col:
      ldi r16, PIND & Ob10000000 ; check the 4th row
      cpi r16,0b00000000
      breq star ;*
      ldi r16, PIND & 0b01000000 ; check the 3rd row
      cpi r16,0b00000000
      breq seven ;7
      ldi r16, PIND & 0b00100000 ; check the 2rd row
      cpi r16,0b00000000
      breq four ;4
      ldi r16, PIND & 0b00010000 ; check the 1rd row
      cpi r16,0b00000000
      breq one ;1
      ret
sharp:
     ldi r21, '#'
     ret
zero:
     ldi r21, '0'
     ret
one:
     ldi r21, '1'
     ret
two:
     ldi r21, '2'
     ret
three:
     ldi r21, '3'
     ret
four:
     ldi r21, '4'
     ret
five:
     ldi r21, '5'
     ret
six:
     ldi r21, '6'
     ret
```

```
seven:
     ldi r21, '7'
eight:
     ldi r21, '8'
     ret
nine:
     ldi r21, '9'
star:
     ldi r21, '*'
     ret
 reset:
     cli
     ldi temp, low(RAMEND)
     out SPL, temp
     ldi temp, high(RAMEND)
     out SPH, temp
     call lcd init
     ldi r20, (1 << isc11)|(0<< isc10)|(1 << isc01)|(0 << isc00)
     out MCUCR, r20
     ldi r20, (1 << INTO) //enable INTO
     out GICR, r20
     ldi r20, (0 << PD2)
     out DDRD, r20
     ldi r20, (1 << PD2)
     out PORTD, r20
     ldi r20, (0 << PC0 | 0 << PC1 | 0 << PC2 | 0 << PC3 | 1 <<
PC4 | 1 << PC5 | 1 << PC6 | 1 << PC7)
     out DDRC, r20
     ldi r20, (1 << PC0 | 1 << PC1 | 1 << PC2 | 1 << PC3 )
     out PORTC, r20
     sei
start:
      ; Write your code here
loop:
      jmp loop
```