

به نام خدا
توضیحات پروژه و روند اجرای برنامه
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نکته ی اول :

در این برنامه در صورت اضافه شدن subservice اگر زیر خدمتی با همین نام قبلا در Glist وجود داشته باشد ، خود برنامه در صورت اضافه کردن آن به GList ، یک Index هم به آن نسبت می دهد تا بین این زیرخدمت و زیرخدمت قبلی تمایز قائل شویم . مثلا اگر ۵ زیرخدمت با نام a داشته باشیم ، آن ها به صورت زیر در Glist ذخیره می شوند :

a with index 0
a with index 1
a with index 2
a with index 3
a with index 4

بدیهی است که هنگام سفارش دادن یک خدمت یا زیر خدمت توسط کاربر نیاز است که کاربر Index خدمت یا زیر خدمتی را که میخواهد وارد کند ، پس در این صورت در این برنامه برای سفارش دادن باید فرمت دستور به صورت زیر باشد :

order <Service_Name> **to** <Agency_Name> **by** <Customer_Name> **with**
<Immediacy_Level> **with** <Index>

add subservice <Subservice_Name> **to** <Service_Name> **with** <Index>

همچنین نیازی نیست تا کاربر Index ها را حفظ کند . کاربر می تواند با زدن دستور زیر تمام خدمات و زیرخدمات را همراه با Index هر یک مشاهده کند .

all

همچنین کاربر می تواند با استفاده از دستور زیر سرویس هایی که توسط نمایندگی ها ارائه می شوند را مشاهده کند .

list services

توجه : تمام سرویس های اصلی دارای index برابر **صفر** هستند و اضافه کردن سرویس اصلی که در حال حاضر در GList قرار دارد **مجاز نیست** .

توضیحات توابع + **time complexity**

1-Service.class:

a)

```
/**
 * Create a Node which can be interpreted as Service or Sub Service.
 * This method is used while adding a Service or Sub Service .
 * @param service_name name of Service or Sub Service
 * @param i             is used for distinguish between 2 Nodes which have
same names
 * @return              the address of new Node
 */
Node *createNode(string service_name, int i);
```

به وضوح مرتبه زمانی این تابع $O(1)$ است .

b)

```
/**
 * Find parent of Sub Service.
 * More information in PDF file.
 * @param service_name
 * @param sub_service_name
 * @param start
 * @return
 */
Node *findParent(string service_name, string sub_service_name, Node *start,
int ind);
```

در این تابع به دنبال پدر زیرخدمتی که قرار است اضافه شود می گردیم ، با پیمایش ، یک مسیر **یکتا** برای رسیدن به پدر به دست می آید . اگر در این مسیر خود زیر خدمت مشاهده شد ، **-1** برگردانده می شود و اگر پدر پیدا نشد ، **0** برگردانده می شود . در صورت پیدا شدن پدر ، آدرس آن برگردانده می شود .
مرتبه ی زمانی این الگوریتم در بدترین حالت ، $O(n + e)$ است که n تعداد کل node ها در GList اعم از خدمت و زیرخدمت است و e تعداد node ها در کوتاه ترین مسیر بین root و پدر زیرخدمت است . از آنجا که $n \geq e$ ، پس مرتبه زمانی $O(n)$ است . این مرتبه زمانی به دلیل صدا زدن تابع findParent دیگری که در زیر می آید به دست می آید .

c)

```
/**
 * Find Parent of Sub Service with using an algorithm like DFS algorithm in
Graph theory.
 * also set the path from root to parent in stack for other operations.
 * @param name
 * @param p
 * @param s
 * @param ind
 * @return
 */
Node *findParent(string name, Node *p, stack<Node *> *s, int ind);
```

مرتبه زمانی تابع $O(n)$ است به همان دلایل که در قسمت قبل گفته شد .

d)

```
/**
 * Print information of all Sub Services of a Node.
 * In other words, print information of all children of a Node and
 * recursively print information of children of that children.
 * @param p starting point of print
 */
void print(Node *p);
```

از آن جا که هر node نهایتا $n - 1$ بچه دارد ، پس مرتبه زمانی تابع برابر است با $O(n)$

e)

```
/**
 * Delete all Sub Services of a Node and itself
 * @param p      starting point of delete
 */
void deleteNode(Node *p);
```

تنها فرق این تابع با تابع print که در بالا به آن اشاره شد این است که در print، برای هر node اطلاعات چاپ می شود ولی در این تابع هر node پاک می شود. پس مرتبه زمانی آن مشابه مرتبه زمانی تابع print یعنی $O(n)$ است.

f)

```
/**
 * Add a Service to Generalized Linked List by creating a new Node.
 * with handling Errors which may occur during adding Service to
 * Generalized Linked List.
 * Time Complexity:  $O(1)$  with ignoring number of Services in GList.
 * @param service_name      name of service for passing to createNode
 * function .
 */
void addService(string service_name);
```

g)

```
/**
 * Add a Sub Service to a Service with handling Errors which may occur
 * during the operation .
 * For example , prevent creation of loop by adding this Sub Service to
 * intended Service.
 * This Handling is implemented by using stack.
 * also
 * if there is a Sub Service in Generalized Linked List with same name to
 * new Sub Service,
 * we distinguish between these Sub Services by adding identifier to those
 * Nodes.
 * Time Complexity: in worst case , we must search all Nodes in GList to
 * find parent,
 * so  $O(n)$  , n number of Nodes in GList.
 * More information in PDF file.
 * @param sub_service_name
 * @param parent
 * @param ind
 */
void addSubService(string sub_service_name, string parent, int ind);
```

h)

```

/**
 * Return a pointer to mentioned Service with name service_name
 * if there is no Service named service_name , return NULL.
 * The caller of this method is an agency ,
 * so service->agency++;
 * Time complexity: O(n)
 * n : number of Services in GList.
 * @param service_name
 * @return Node*
 */
Node *getReferenceToMainService(string service_name);

```

i)

```

/**
 * Find a service and delete it and its children by calling method
 deleteNode.
 * Time complexity: is same as time complexity of listServicesFrom method ,
 * that's mean O ( k + n )
 * k : number of Services in GList.
 * n : number of all Nodes in GList.
 * reason same as the reasons in documentation of listServicesFrom method
 * @param service_name
 */
void deleteMainService(string service_name);

```

j)

```

/**
 * Print all sub Services of the intended Service by calling print method.
 * time complexity: O(k + n )
 * k is Number of Services . O(k) for searching intended Service.
 * O(n) is time complexity of print method . n is Number of Sub Services of
 intended Service.
 * Because of our GList has long depth and short width , n is approximately
 equal with number of all Nodes in GList.
 * For checking time complexity , this assumption is true.
 * @param service_name
 */
void listServicesFrom(string service_name);

```

k)

```

/**
 * Checks Service or Sub Service with service_name exists in Generalized
Linked List or not
 * This operation is implemented by using this method recursively.
 * if exists , returning true
 * else returning false
 * For doing this operation in worst case , all Nodes in Generalized list
most be visited
 * so the time complexity is  $O(n)$  . n is number of all Nodes in generalized
Linked List.
 * @param service_name
 * @param parent
 * @return boolean
 */
bool contain(string service_name, Node *parent, int identifier);

```

l)

```

/**
 * Print all services of Generalized Linked List.
 * This process is executed by calling DFSServices method on each service.
 */
void listServices();

```

مرتبه زمانی این تابع برابر $O(n)$ است ، چون باید کل لیست را چاپ کنیم .

m)

```

/**
 * Iterate on all Services and print Sub Services names.
 * Algorithm which used for doing this operation is like DFS algorithm for
calibration on a graph.
 * @param p
 */
void DFSServices(Node *p);

```

دقیقا مانند مورد print در بخش d) کار می کند . مرتبه زمانی آن در بدترین حالت برابر $O(n)$ است . می توان از تابع print به جای آن استفاده کرد .

2-Agency.class

a)

```

/**
 * Find intended agency and return a reference to it.
 * @param agency_name
 * @return
 */
ANode *whereIsAgency(string agency_name);

```

مرتبه ی زمانی این الگوریتم $O(k)$ است که k تعداد agency ها است .

b)

```

/**
 * Is there any Service with name service_name among services of intended
 * agency?
 * if yes , return true
 * else return false.
 * also determine location of Service among services Vector of intended
 * agency.
 * @param service_name
 * @param agency
 * @param loc
 * @return
 */
bool contain(string service_name, ANode *agency, int &loc);

```

مرتبه زمانی در بدترین حالت برابر $O(k)$ است که k برابر سرویس های اصلی است که agency مورد نظر ارائه می دهد.

c)

```

/**
 * Add an agency to linked list of agencies.
 * also prevent form adding two Agency with same name.
 * @param agency_name
 */
void addAgency(string agency_name);

```

مرتبه زمانی در بدترین حالت $O(n)$ است که n تعداد agency های موجود در لیست پیوندی agency ها است .

d)

```

/**
 * Print all agencies names.
 */
void listAgencies();

```

مرتبه زمانی مانند تابع قسمت c برابر $O(n)$ است که n تعداد agency ها در لیست پیوندی است .

e)

```

/**
 * Print all services of each agency respectively.
 * This process is executed by calling DFSServices method on each service
 * of each agency.
 */
void listServices();

```

در صورتی که هر agency در کل n خدمت (خدمت یا زیر خدمت) ارائه دهد و $\log n$ تا سرویس اصلی ارائه دهد ،
مرتبه زمانی $O(kn \log n)$ است که k تعداد agency های لیست پیوندی است . در غیر این صورت در بدترین حالت

$O(n*k*g)$ است که g تعداد سرویس های اصلی و n به طور میانگین تعداد بچه های این سرویس های اصلی است .

f)

```
/**
 * Add an service to service Vector of intended agency.
 * with handling undefined behaviours like adding a service twice to an
 * agency , ...
 * @param service_name
 * @param agency_name
 */
void addOffer(string service_name, string agency_name);
```

در بدترین حالت مرتبه زمانی اجرای این تابع برابر با جمع مرتبه زمانی اجرای توابع `whereIsAgency` و `contain` و `getReferenceToMainService` است که برابر $O(n)$ است که n برابر ماکسیمم تعداد `agency` ها و تعداد `service` ها است .

g)

```
/**
 * Delete a service from service Vector of agency
 * also if no agency points to that service , delete service
 * by calling deleteMainService Method of Service Class.
 * @param service_name
 * @param agency_name
 */
void deleteService(string service_name, string agency_name);
```

مرتبه زمانی اجرای این تابع برابر با جمع مرتبه زمانی اجرای توابع `whereIsAgency` و `contain` و `deleteMainService` است که برابر می شود با $O(n)$.

h)

```

/**
 * Order to agency.
 * Create an instance of Order and set values and add it to order Vector of
agency.
 * with handling errors which may occur.
 * After operation , heapify the order vector.
 * @param service_name
 * @param agency_name
 * @param customer_name
 * @param priority
 * @param time
 */
void order(string service_name, string agency_name, string customer_name,
int priority,
           __int64 time, int identifier);

```

اگر بخواهیم چک کردن برای حالات خاصی که مطلوب نیست را کنار گذاریم ، مرتبه ی زمانی اجرای تابع برابر $O(1)$ است .
در غیر این صورت در بدترین حالت $O(n)$ است که n برابر تعداد کل خدماتی است که توسط شرکت ارائه می شود .

i)

```

/**
 * Printing Orders of agency.
 * Time Complexity is  $O(n \log n)$  . because at first iterate on Vector of
orders -  $O(n)$ 
 * then heapify the max_heap of agency -  $O(n \log n)$  .
 * @param agency_name
 */
void listOrder(string agency_name);

```

مرتبه ی زمانی تابع برابر $O(n \log n + n)$ است برابر $O(n \log n)$ می شود . این مرتبه زمانی نیز به خاطر heapify است .
الگوریتم heapify در کد همراه doc قرار دارد.

commands and Test case

add service <Service_Name>

example: **add service** a

add subservice <Subservice_Name> **to** <Service_Name> **with** <Index>

example: **add subservice** b **to** a **with** 0

add agency <Agency_Name>

example: **add agency** 1

add offer <Service_Name> **to** <Agency_Name>

example: **add offer** a **to** 1

list agencies

example : **list agencies**

list services

example : **list services**

list services from <Service_Name>

example : **list services from** a

list orders <Agency_Name>

example : **list orders** 1

delete <Service_Name> **from** <Agency_Name>

example : **delete** a **from** 1

order <Service_Name> **to** <Agency_Name> **by**
<Customer_Name> **with** <Immediacy_Level> **with** <Index>

example : **order** a **to** 1 **by** amirphl **with** 1 **with** 0

Sample : (Test case)

```

#include <iostream>
#include <ctime>
#include <chrono>
#include "Service.h"
#include "Agency.h"

class milliseconds;

using namespace std;

int main() {
    Service *service = new Service();
    Agency *agency = new Agency(service);

    service->addService("A");
    service->addService("B");
    service->addService("C");
    service->addService("D");
    service->addSubService("E", "A", 0);
    service->addSubService("F", "A", 1);
    service->addSubService("F", "A", 0);
    service->addSubService("Z", "A", 1);
    service->addSubService("A", "E", 0);
    service->addSubService("B", "F", 0);
    service->addSubService("K", "F", 0);
    service->addSubService("B", "F", 0);
    service->addSubService("G", "K", 0);
    service->addSubService("G", "K", 1);
    service->addSubService("A", "G", 0);
    service->addSubService("G", "C", 0);
    service->addSubService("H", "C", 0);
    service->addSubService("T", "B", 0);

    service->listServices();

    service->listServicesFrom("E");

    service->deleteMainService("D");
    service->listServices();

    agency->addAgency("1");
    agency->addAgency("2");
    agency->addAgency("3");
    agency->addAgency("4");
    agency->addAgency("5");
    agency->addAgency("6");

    agency->listAgencies();

    agency->addOffer("A", "1");
    agency->addOffer("C", "1");
    agency->addOffer("A", "2");
    agency->addOffer("C", "3");
    agency->addOffer("C", "4");
    agency->addOffer("D", "4");
    agency->addOffer("F", "7");

    agency->listServices();

    agency->deleteService("C", "4");
    agency->deleteService("C", "3");
}

```

```

agency->addOffer("D", "4");
agency->addOffer("F", "7");

agency->listServices();

agency->deleteService("C", "4");
agency->deleteService("C", "3");
agency->deleteService("C", "1");

service->listServices();

__int64 time = chrono::duration_cast<chrono::milliseconds>(
    chrono::system_clock::now().time_since_epoch()).count();
agency->order("E", "1", "ph1", 1, time, 0);
time = chrono::duration_cast<chrono::milliseconds>(
    chrono::system_clock::now().time_since_epoch()).count();

agency->order("A", "1", "ph1", 1, time, 0);
time = chrono::duration_cast<chrono::milliseconds>(
    chrono::system_clock::now().time_since_epoch()).count();

agency->order("F", "1", "ph1", 1, time, 0);
time = chrono::duration_cast<chrono::milliseconds>(
    chrono::system_clock::now().time_since_epoch()).count();

agency->order("B", "1", "ph1", 2, time, 0);
time = chrono::duration_cast<chrono::milliseconds>(
    chrono::system_clock::now().time_since_epoch()).count();

agency->order("G", "1", "ph1", 3, time, 0);
time = chrono::duration_cast<chrono::milliseconds>(
    chrono::system_clock::now().time_since_epoch()).count();

agency->order("G", "1", "ph1", 1, time, 0);
time = chrono::duration_cast<chrono::milliseconds>(
    chrono::system_clock::now().time_since_epoch()).count();

agency->order("G", "1", "ph1", 2, time, 0);
time = chrono::duration_cast<chrono::milliseconds>(
    chrono::system_clock::now().time_since_epoch()).count();

//Error
agency->order("B", "1", "ph1", 2, time, 1);
time = chrono::duration_cast<chrono::milliseconds>(
    chrono::system_clock::now().time_since_epoch()).count();
//Error
agency->order("B", "2", "ph1", 2, time, 1);
time = chrono::duration_cast<chrono::milliseconds>(
    chrono::system_clock::now().time_since_epoch()).count();
//Error
agency->order("B", "10", "ph1", 2, time, 0);
time = chrono::duration_cast<chrono::milliseconds>(
    chrono::system_clock::now().time_since_epoch()).count();
//Error
agency->order("U", "2", "ph1", 2, time, 0);
time = chrono::duration_cast<chrono::milliseconds>(
    chrono::system_clock::now().time_since_epoch()).count();

agency->order("K", "1", "ph1", 3, time, 0);

agency->listOrder("1");

```

```
agency->listOrder("2");
    return 0;
}
```

Result:

C:\Users\Yana\Desktop\MidTermPro\cmake-build-debug\MidTermPro.exe

Service A added successfully.

Service B added successfully.

Service C added successfully.

Service D added successfully.

The sub service E added to service A successfully.

Error : The parent of this service is not in list.

The sub service F added to service A successfully.

Error : The parent of this service is not in list.

Error : E is sub service of A .

Can not create loop.

The sub service B added to service F successfully.

The sub service K added to service F successfully.

Error : The sub service B is already child of its parent.

The sub service G added to service K successfully.

Error : The parent of this service is not in list.

Error : G is sub service of A .

Can not create loop.

The sub service G added to service C successfully.

The sub service H added to service C successfully.

The sub service T added to service B successfully.

A sub services :

E0 () F0 (B0 (T0 ()) K0 (G0 ()))

B sub services :

C sub services :
G1 () H0 ()

D sub services :

There is not any main service named E .

A sub services :
E0 () F0 (B0 (T0 ()) K0 (G0 ()))

B sub services :

C sub services :
G1 () H0 ()

Agency 1 added successfully.

Agency 2 added successfully.

Agency 3 added successfully.

Agency 4 added successfully.

Agency 5 added successfully.

Agency 6 added successfully.

list of agencies :
1 , 2 , 3 , 4 , 5 , 6 ,

Service A added to agency 1 successfully.

Service C added to agency 1 successfully.

Service A added to agency 2 successfully.

Service C added to agency 3 successfully.

Service C added to agency 4 successfully.

Error : There is no service named D .

Error : There is no agency named 7 .

1 services :

A ---> E0 () F0 (B0 (T0 ()) K0 (G0 ()))

C ---> G1 () H0 ()

2 services :

A ---> E0 () F0 (B0 (T0 ()) K0 (G0 ()))

3 services :

C ---> G1 () H0 ()

4 services :

C ---> G1 () H0 ()

5 services :

6 services :

Service C deleted from agency 4 successfully.

Service C deleted from agency 3 successfully.

Service C deleted from agency 1 successfully.

A sub services :

E0 () F0 (B0 (T0 ()) K0 (G0 ()))

B sub services :

C sub services :

G1 () H0 ()

Your order added to list of orders of agency successfully.

Your order added to list of orders of agency successfully.

Your order added to list of orders of agency successfully.

Your order added to list of orders of agency successfully.

Your order added to list of orders of agency successfully.

Your order added to list of orders of agency successfully.

Your order added to list of orders of agency successfully.

Error : There is no service named B with input index.

Error : There is no service named B with input index.

Error : There is no agency named 10 .

Error : There is no service named U with input index.

Your order added to list of orders of agency successfully.

Agency 1 orders :

1-

service name : E0 , customer name : phl

priority : 1 , time : 1513539789200

2-

service name : A0 , customer name : phl

priority : 1 , time : 1513539789200

3-

service name : F0 , customer name : phl

priority : 1 , time : 1513539789200

4-

service name : G0 , customer name : phl

priority : 1 , time : 1513539789203

5-

service name : B0 , customer name : phl

priority : 2 , time : 1513539789201

6-

service name : G0 , customer name : phl

priority : 2 , time : 1513539789204

7-

service name : G0 , customer name : phl

priority : 3 , time : 1513539789201

8-

service name : K0 , customer name : phl

priority : 3 , time : 1513539789205

Agency 2 orders :

Process finished with exit code 0

برای چک برنامه و استفاده از testcase های از قبل تعیین شده از TestCase.cpp استفاده کنید .

در غیر این صورت از main.cpp استفاده کنید .

توجه : برنامه با c++11 نوشته شده است . در صورت compile با ورژن های قدیمی mingw ممکن است خطا به وجود آید .

موفق باشید.