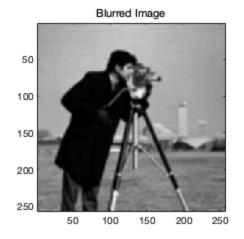
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rame number = 16	3
rame number = 12	
rame number = 1	6
ele;	
clear;	
close all;	

import images

```
g0 = imread('cameraman_Original.tif');
g0 = double(g0)/255;
%
PSF = fspecial('gaussian',5,1.5);
g_blur = imfilter(g0,PSF,'symmetric','same','conv');
%
figure();subplot(1,2,1);imagesc(g0);title('Original Image');
axis image;colormap gray
subplot(1,2,2);imagesc(g_blur);title('Blurred Image');
axis image;colormap gray
```

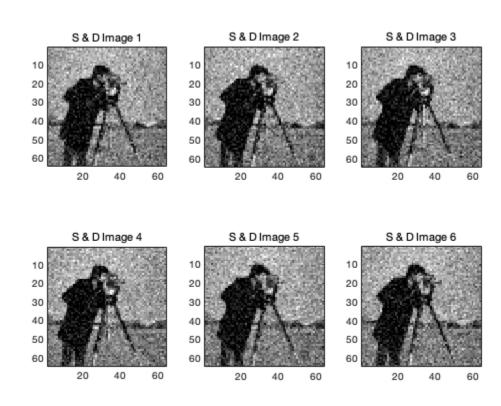




Generating Frames

```
factor = 4;
m = 0;
var = 0.01;
image_frame = zeros([16,64,64]);
image_motion = zeros([16,2]);
% motion in 2 axises
x_{-} = [0, -1, -2, -3];
y_{-} = [0,-1,-2,-3];
n = 1;
phi = zeros(256, 256);
for x_k = 1:4
    for y_k = 1:4
        image_motion(n,:) = [x_(x_k), y_(y_k)];
        % shift
        image_Frame = zeros(256,256);
        image_Frame(1+x_(x_k):end,1+y_(y_k):end) = g_blur(1:256-
x_{(x_k)}, 1:256-y_{(y_k)};
        image_Frame(1:256+x_(x_k),1:256+y_(y_k)) = g_blur(1-x_k)
x_{(x_k)}:256,1-y_{(y_k)}:256);
        % dawn-sampling and add noise
        image_frame(n,:,:) = image_Frame(1:factor:end, 1:factor:end);
```

```
% before using this guassian noise, must transfer uint to
 [0,1]
        image_frame(n,:,:) =
 imnoise(image_frame(n,:,:),'gaussian',m,var);
        n = n+1;
        phi(1-x_(x_k):factor:256,1-y_(y_k):factor:256) = ...
            phi(1-x_(x_k):factor:256,1-y_(y_k):factor:256)+1;
    end
end
figure()
for k =1:6
   subplot(2,3,k);
    imagesc(squeeze(image_frame(k,:,:)));title(['S & D Image
 ',num2str(k)]);
    axis image; colormap gray
end
```



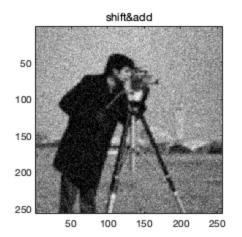
frame number = 16

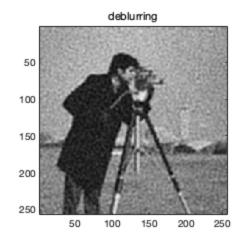
```
solve the shift & add step u k = 0.01;
```

lambda = 0.4; max_iter = 2000;

```
factor = 4;
norm = "norm2";
z k =
Multiframe_SR(image_frame,image_motion,factor,u_k,lambda,max_iter);
% deblurring
u_k = 0.005;
PSF = 'G 5';
regulor = 'tikhonov';
lambda = 1;
iter = 1500;
\mbox{\%} MAP (here since the BSNR is low, means the obeservation is not
reliable)
best_fk = hw6_runbest(regulor,z_k,PSF,u_k,lambda,iter,phi);% when
using TV set lambda = 0.001
figure()
subplot(1,2,1);imagesc(z_k);title('shift&add');
axis image; colormap gray
subplot(1,2,2);imagesc(best_fk);title('deblurring');
axis image; colormap gray
err = immse(best_fk, g0);
fprintf('\n The MSE of 16 frame n2 reconstruction is %0.4f\n', err);
```

The MSE of 16 frame n2 reconstruction is 0.0054





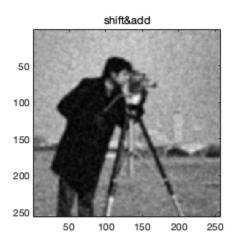
frame number = 12

```
solve the shift & add step
```

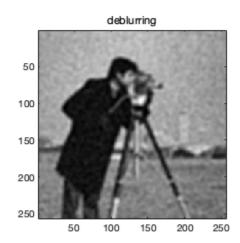
```
u_k = 0.01;
lambda = 10;
max iter = 2000;
factor = 4;
norm = "norm2";
z_k =
Multiframe_SR(image_frame(1:12,:,:),image_motion,factor,u_k,lambda,max_iter);
% deblurring
u_k = 0.001;
PSF = 'G_5';
regulor = 'tikhonov';
lambda = 10;
iter = 2000;
% MAP (here since the BSNR is low, means the obeservation is not
best_fk = hw6_runbest(regulor,z_k,PSF,u_k,lambda,iter,phi);% when
using TV set lambda = 0.001
figure()
subplot(1,2,1);imagesc(z_k);title('shift&add');
axis image; colormap gray
```

```
subplot(1,2,2);imagesc(best_fk);title('deblurring');
axis image;colormap gray

err = immse(best_fk, g0);
fprintf('\n The MSE of 12 frame n2 reconstruction is %0.4f\n', err);
```



The MSE of 12 frame n2 reconstruction is 0.0057



frame number = 1

solve the shift & add step

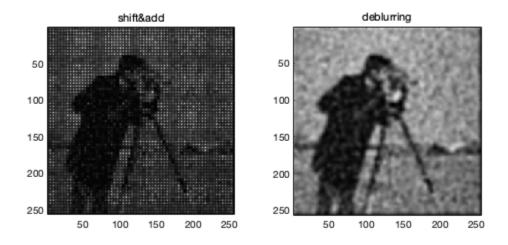
```
u_k = 0.01;
lambda = 0.4;
max_iter = 2000;
factor = 4;
norm_ = "norm2";
z_k =
   Multiframe_SR(image_frame(1,:,:),image_motion,factor,u_k,lambda,max_iter);
% deblurring
u_k = 0.001;
PSF = 'G_5';
regulor = 'tikhonov';
lambda = 50;
```

```
iter = 2500;
% MAP (here since the BSNR is low, means the obeservation is not
  reliable)
best_fk = hw6_runbest(regulor,z_k,PSF,u_k,lambda,iter,phi);% when
  using TV set lambda = 0.001

figure()
subplot(1,2,1);imagesc(z_k);title('shift&add');
axis image;colormap gray
subplot(1,2,2);imagesc(best_fk);title('deblurring');
axis image;colormap gray

err = immse(best_fk, g0);
fprintf('\n The MSE of 1 frame n2 reconstruction is %0.4f\n', err);
```

The MSE of 1 frame n2 reconstruction is 0.1405



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