Amirreza Behmanesh

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EXPERIENCE

AppTeams, Tehran, Iran— Software Developer

June 2020 - September 2023

- Developed **3 Telegram bots** (MiniSudoku, Ramzjo, Esmjo) with more than **30000 monthly active users** on average using Python.
- Redesigned the game-generation algorithm for the MiniSudoku Telegram bot, reducing generation time from 30 seconds to 5 seconds (83% speedup).
- Developed **2 Unity games** (<u>CodeMind</u>, <u>QuizMaster</u>) with C# with more than **10000 downloads**.
- Reduced connection latency in each multiplayer game round by using Websockets instead of WebAPIs from 3 seconds to 50 ms which is approximately 98% speedup.
- Optimized the company website's SEO through keyword-driven content generation and Google Analytics, doubling daily users from 100 to 200 (100% increase).

Mofid High School, Tehran, Iran—Python Teacher

July 2023 - September 2023

- **Taught Python** programming to **60** middle school students.
- Designed 5 Python exercises (each with 5 programming questions) on Quera for student practice.
- Defined 5 projects and mentored 5 teams with different numbers of team members.

INSERM U1093 CAPS- Université de Bourgogne, Bourgogne, France— *Research Assistant*

September 2024 - November 2024

- Designed and developed an AI model to analyze 9 subjects motor skill acquisition during 20 session training their non-dominant hand.
- Switched from Regression to FCM Clustering which increased clustering accuracy from 70% to 80%.
- Developed an optimization-based algorithm for skill acquisition process modeling for subjects which had nearly 90% accuracy.
- Published **2 articles** (1 pending) based on this research.
- Delivered an oral presentation titled Unlocking individual motor signatures using feature-based clustering of a graphomotor task (article

SKILLS

Programming Languages

Python (expert), TypeScript (expert), C & C# (prior experience), Java (prior experience).

Tools

Angular, Docker, RabbitMQ,
Git, Docker Compose,
Metabase, Prometheus,
Grafana, Nginx, MongoDB,
SQL, FastAPI, Ionic, Wireguard,
OpenCV, pyTelegramBotAPI,
Tensorflow, Scikit-Learn,
PyTorch, Ultralytics.

Methodologies

Agile, Scrum.

Familiar With

Unit Testing, Meltano, ETL, Apache.

LANGUAGES

English (professional proficiency), Persian (native).

title) at the **first International Conference for Artificial Intelligence (ICAI)**.

CompisionProject, Tehran, Iran— *Technical Officer* (Co-Founder)

July 2022 - PRESENT

- Developed a Computer Vision system for counting crossing person count based on CCTV cameras footage.
- Redesigned MongoDB database schema and relationships, reducing query response time from 5 seconds to 100 ms (98% latency reduction).
- Applied efficient indexing on MongoDB database to decrease response time by 80%.
- Optimized Back-Ed MongoDB aggregations, reducing response time from **100 ms to 10 ms**, which is a **90**% speedup.
- Replaced SQL-based queues to RabbitMQ (persistent-queue) in the Worker application to ensure data integrity during crashes.
- Developed an FFMPEG compression algorithm that maintained quality while reducing footage volume by 90%.
- Enhanced YOLOv8-based person-counting model via quantization and compression, improving per-frame detection speed from 200ms to 20ms (90% faster).
- Increased the Back-End application response time by 90% using Gunicorn and distributing the load on multiple workers.

EDUCATION

Amirkabir University of Technology, Iran, Tehran— M.Sc. Artificial Intelligence

October 2023 - PRESENT

Thesis: Pretrained Neural Network Models Fine-tuning using Reinforcement Learning.

Amirkabir University of Technology, Iran, Tehran— <u>B.Sc.</u> Computer Engineering

October 2018 - September 2023

Thesis: Diabetic Retinopathy Detection using Modified Convolutional Neural Networks.

PROJECTS

Scitone — Publishing Website

- Developed and designed Front-End of 3 dashboards for three different roles with different capabilities.
- Architected shared classes/functions, reducing project file size and improving load speed by 80%.