

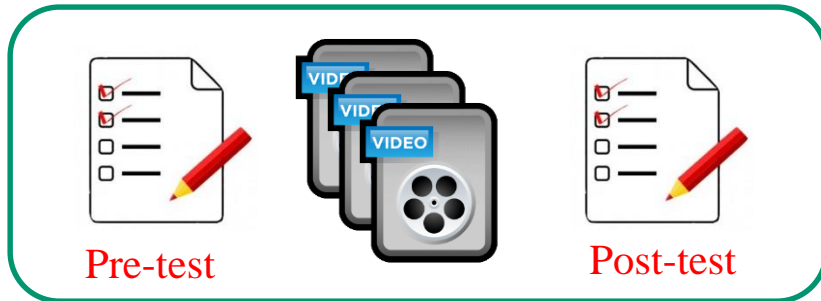


# CMPUT 175

# Introduction to Foundations of Computing

Crash course on Python

Quick revision of CMPUT 174 material



You should view the vignettes:

Values and types

Variables

If-statements

For-loops

While-loops

Tuples and lists

Sets

Files

Dictionaries

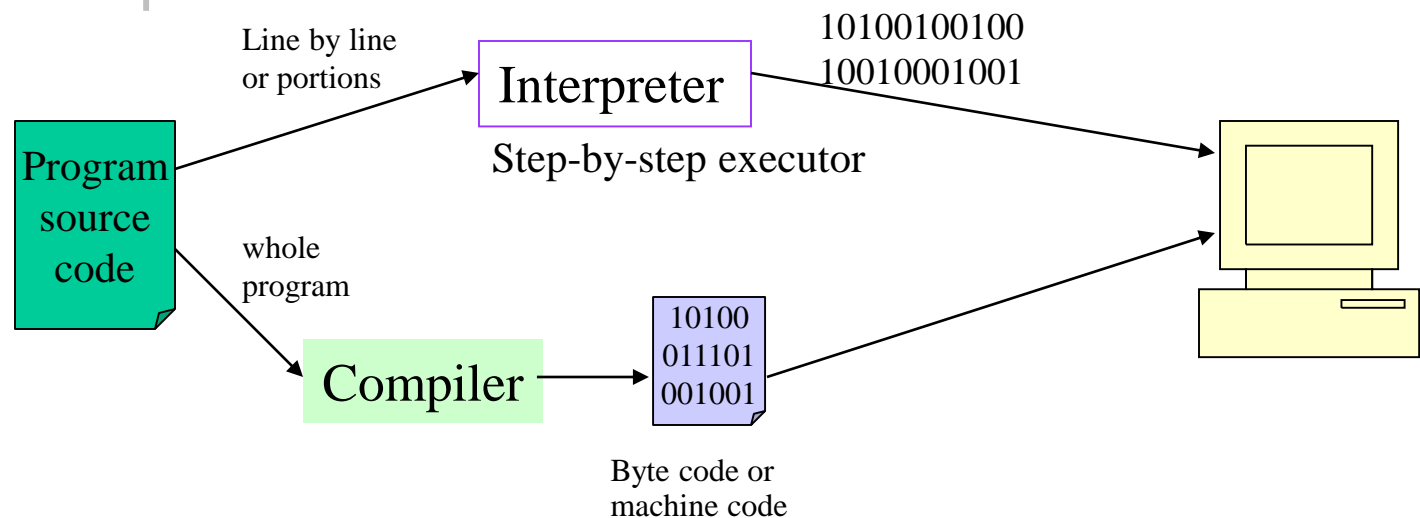
String Formatting

# Objectives

- Revision of Programming concepts learned in CMPUT 174
- Review of Basic Python from CMPUT 174
  - What is programming
  - Variables and containers
  - Control structures
  - Functions
  - Files
  - Recursion
  - Object orientation

# Programming

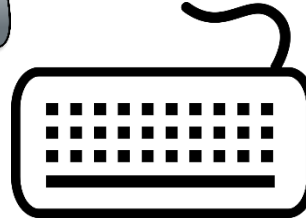
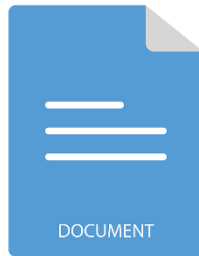
- A program is a sequence of instructions that specifies how to perform a computation. Instructions are in a programming language or machine code.
- Access data (Input); process data; provide results (Output)
- Process data: basic operations; conditional operations, repeated operations



# Programming

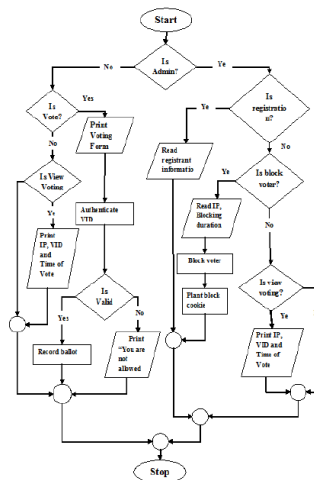
- A program is a sequence of instructions that specifies how to perform a computation. Instructions are in a programming language or machine code.
- Access data (Input); Process data; Provide results (Output)
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## Kind of Input



# Programming

- A program is a sequence of instructions that specifies how to perform a computation. Instructions are in a programming language or machine code.
- Access data (Input); Process data; Provide results (Output)
- **Process data:** basic operations; conditional operations, repeated operations

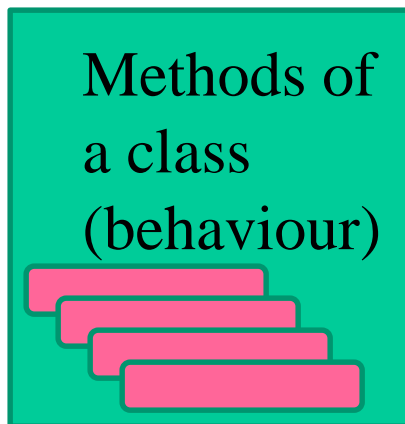


# Object Orientation

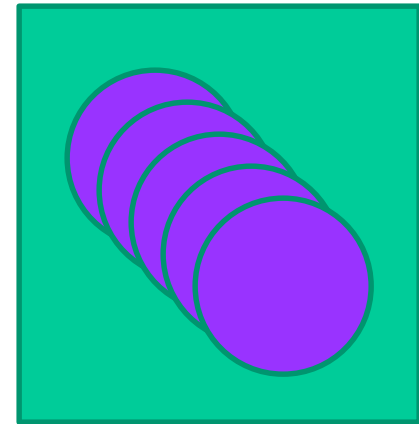
Classes



Class

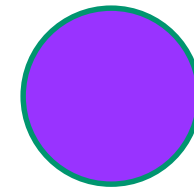
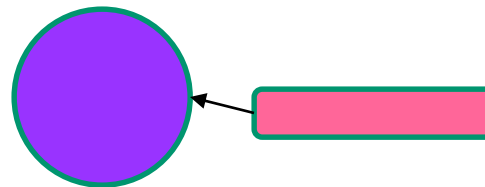


Class



Objects

Invoking a method for  
an Object (instance)



One  
Object  
instance  
from the  
Class

# Values and Variables

- There are **values** stored in main memory
- Values have **types**:
  - String: `"this is a string"`
  - Integer: `175`
  - Float: `3.1415926535897931`
  - Boolean: `True`
  - List: `["CMPUT", 175, 91, 'A', 6]`
  - etc.
- Values can be stored, accessed and manipulated via **variables**
- Variables are names referring to values
- Python is dynamic: variables exist automatically in the first scope where they are assigned.

# Variable Names

- In Python variable names should start with a letter
- Variable names can be arbitrarily long and could contain letters and numbers as well as the underscore "\_"
- Python variable names are case sensitive
  - **Myvariable** is different from **myVariable**
- Python **keywords** can not be used as variable names

and	del	from	not	while
as	elif	global	or	with
assert	else	if	pass	yield
break	except	import	print	
class	exec	in	raise	
continue	finally	is	return	
def	for	lambda	try	



# More about Variable Names

- `a = b * c` vs. `increase = salary * percent`
- Longer identifiers may be preferred: more informative and less cryptic.
- Longer identifiers add clutter making it difficult to read code.
- Shorter identifiers may be preferred as more expedient to type and perhaps easier to read code.
- Too short of an identifier makes it difficult to understand and very difficult to uniquely distinguish using automated search and replace tools.

# More about Variable Names

- There are many naming convention for naming variables
- You can use multi-word identifiers
- hyphenated

`weekly_pay = hours_worked * pay_rate`

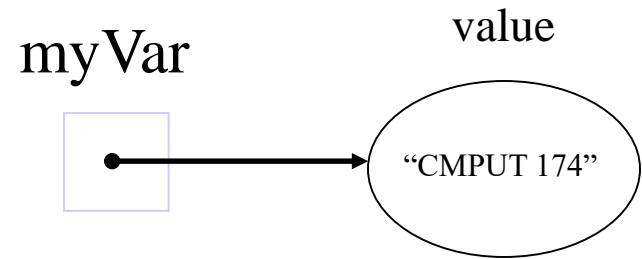
- Camel Case / Medial Capitals

`weeklyPay = hoursWorked * payRate` Lower camel case

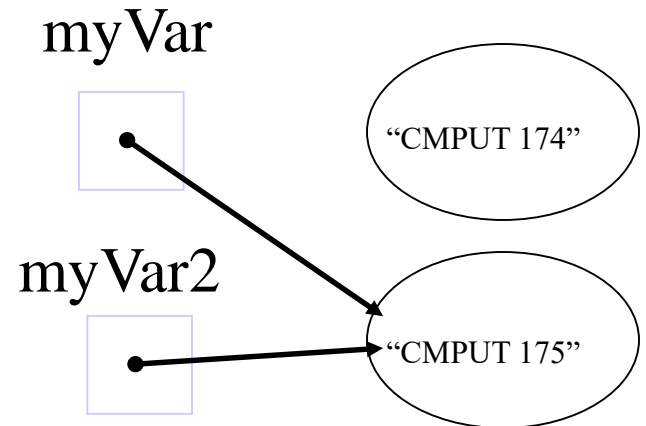
`WeeklyPay = HoursWorked * PayRate` Upper camel case

# Variables are references

myVar = "CMPUT 174"



myVar = "CMPUT 175"  
myVar2 = "CMPUT 175"



A value is  
assigned to a  
variable

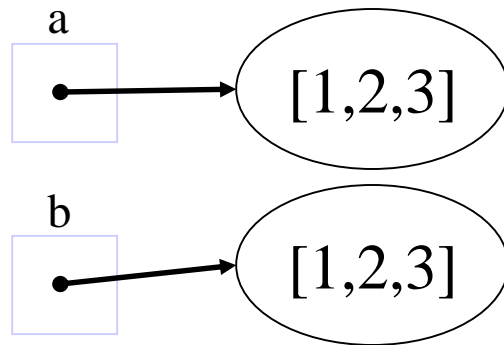
What happens to the first  
value "CMPUT 174"?



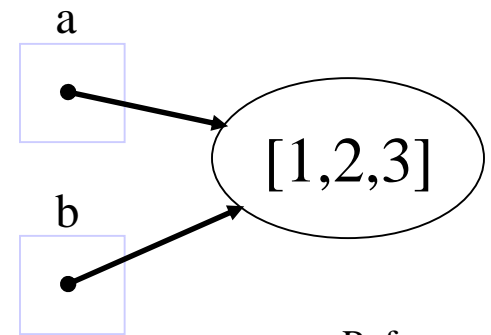
# Aliasing

`x=y` does not make a copy of `y`  
`x=y` makes `x` reference the same object `y` references

```
>>>a=[1,2,3]
>>>b=[1,2,3]
>>>a is b
False
```



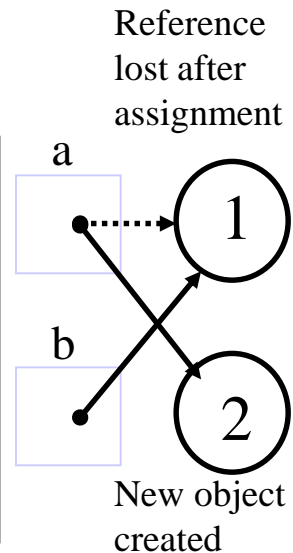
```
>>>a=[1,2,3]
>>>b=a
>>>a is b
True
```



## Beware

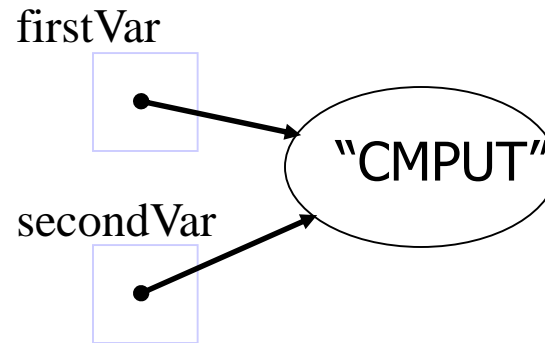
```
>>> a=[1,2,3]; b=a
>>> a.append(4);
>>> print(b)
[1,2,3,4]
```

```
>>> a=1; b=a
>>> print(b)
1
>>> a=a+1; print(b)
1
```



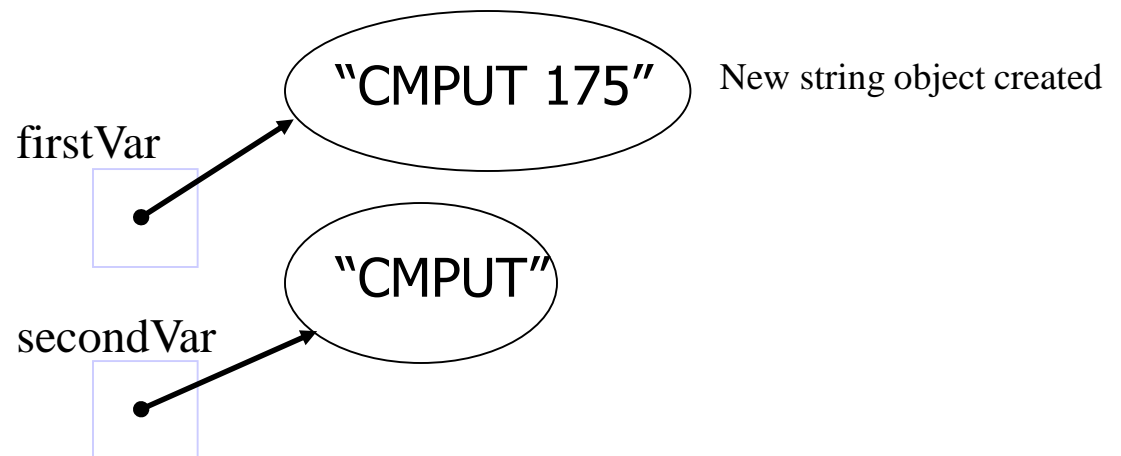
# Aliasing can cause problems

```
firstVar= "CMPUT"  
secondVar=firstVar
```



Use aliasing  
only as a second  
name for a  
mutable object.

```
firstVar=firstVar+ " 175"
```



# Types and Operators

- Integer and Float (int, float, long, complex)
  - Operators  $+$ ,  $-$ ,  $*$ ,  $/$ ,  $//$ ,  $\%$ , and  $**$  perform addition, subtraction, multiplication, division, integer division, modulo and exponentiation respectively

- $10+23$  *33*
- $67-5$  *62*
- $3*60+20$  *200*
- $210/60$  *3.5*
- $7//3$  *2*
- $7\%3$  *1*
- $2**10$  *1024*

## Conversion functions:

$\text{abs}(x) \rightarrow$  absolute value of  $x$

$\text{int}(x) \rightarrow$  converts  $x$  into integer

$\text{float}(x) \rightarrow$  converts  $x$  into floating point

$\text{str}(x) \rightarrow$  converts  $x$  into a string

# Types and Operators

## Boolean

- Operators **and**, **or**, **not** for conjunction, disjunction and negation
- Comparison operators
  - ==** equality
  - !=** not equal
  - <** less than
  - >** greater than
  - <=** less than or equal
  - >=** greater than or equal

```
>>> False or True
True
>>> not (False or True)
False
>>> 7==2013
False
>>> 7!=2013
True
>>> (2013>=7) and (2013<=2020)
True
```

# Types and Operators

- String is a sequence of characters [immutable]
  - Values of strings are written using quotations  
"CMPUT"
  - Characters are indexed starting from 0.
    - myVar="CMPUT"; myVar[2] returns 'P'
  - Operator + performs concatenation
    - "ABC"+"CDE" results into "ABCCDE"
  - Sequence operations
    - count(item)      • center(w,char)
    - find(item)        • ljust(w)
    - split(char)        • rjust(w)
    - lower()            • strip()
    - upper()            • replace(old,new,max)

```
>>> myVar="CMPUT"
>>> myVar.lower()
'cmput'
>>> myVar.find('P')
2
>>> myVar.split('P')
['CM', 'UT']
>>> " CMPUT ".strip()
'CMPUT'
```



# Types and Operators

- List is a sequence of values of any type [mutable]
  - Elements in a list are numbered starting from 0
  - Accessing an element of a list via its index **k[index]**
  - Operators **+** and **\*** concatenate and repeat sequences respectively
    - `[1,2,3] + [4,5,6]` results into `[1,2,3,4,5,6]`
    - `[1,2,3] * 3` results into `[1,2,3,1,2,3,1,2,3]`
  - Operator **:** slices in a list
    - `k=[1,2,3,4,5,6]; k[2:4]` results into `[3,4]`
    - `k=[1,2,3,4,5,6]; k[2:]` results into `[3,4,5,6]`
    - `k=[1,2,3,4,5,6]; k[:4]` results into `[1,2,3,4]`
  - Membership operator **in** asks whether an item is in a list
    - `3 in [1,2,3,4,5,6]` returns `True`
  - Length of a list with operator **len**
    - `len([1,2,3,4,5,6])` returns `6`

# Methods on Lists

- `append(item)` adds an item at end of list
- `insert(i,item)` inserts item at  $i^{\text{th}}$  position of list
- `pop()` removes and returns last item in list
- `pop(i)` removes and returns  $i^{\text{th}}$  element in list
- `del(i)` removes  $i^{\text{th}}$  element in list
- `remove(item)` removes 1<sup>st</sup> occurrence of item
- `sort()` modifies list to be sorted
- `reverse()` modifies list to be in reverse order
- `count(item)` returns the number of occurrences of item in list
- `index(item)` returns the index of 1<sup>st</sup> occurrence of item

# Lists and Strings

- list
- split
- join

```
>>> list("CMPUT")  
['C', 'M', 'P', 'U', 'T']
```

```
>>> "1,2,3,,5".split(',')  
['1', '2', '3', '', '5']  
>>> "the cat sat on the mat".split()  
['the', 'cat', 'sat', 'on', 'the', 'mat']  
>>> "the,cat,sat,on,the,mat".split(',',3)  
['the', 'cat', 'sat', 'on, the, mat']
```

```
>>> ' '.join(['1', '2', '3', '4', '5'])  
'1 2 3 4 5'  
>>> ''.join(['1', '2', '3', '4', '5'])  
'12345'  
>>> '**'.join(['1', '2', '3', '4', '5'])  
'1**2**3**4**5'
```

# Tuples and Sets

- **List** is **mutable** heterogeneous sequence of values  
[2, True, "cat", [1,2,3], 3.5]
- A **tuple** is an **immutable** list (2, True, "cat", [1,2,3], 3.5)
- Like for strings, you would get an error if you try to change the content of a tuple.
- A **set** is an unordered collection of immutable objects  
{2, True, "cat", 3.5}
- A set does not support indexing (is not sequential)
- Sets support methods such as union (`|`), intersection (`&`),  
issubset (`<=`) and difference (`-`), as well as `add(item)`,  
`remove(item)`, `clear()` and `pop()`.

# Dictionaries

- **Dictionaries** are collections of associated pairs of items
- A pair consists of a key and a value (key: value)
- Capitals={"AB":"Edmonton","BC":"Victoria","ON":"Toronto"}
- Values are accessed via their keys `Capitals["AB"]`
- Dictionaries are mutable
- New elements can be added `Capitals["QC"]="Quebec"`
- Elements in a dictionary do not have an order
- `keys()` returns a list of keys of dictionary
- `values()` returns a list of values of dictionary
- `items()` returns a list of pairs (key, value) of dictionary
- `in` returns True or False whether the key exists

BC:Victoria	AB:Edmonton	QC:Quebec	ON:Toronto
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# Input

- `var=input("Please enter a string")`
- Value entered is a string. Explicit type conversion required

- `int()`
- `long()`
- `float()`

```
>>> a=input('Enter number ')\nEnter number 34\n>>> b=a*2; print(b)\n3434\n>>> a=float(a);b=a*2;print(b)\n68.0
```

# Output

- `print("CMPUT 175")`

```
>>> print("CMPUT 175")
CMPUT 175
>>> print("CMPUT" , "175")
CMPUT 175
>>> print("CMPUT"+"175")
CMPUT175
>>> print("CMPUT" , "175" , sep="-")
CMPUT-175
>>> print("CMPUT" , "175" , end="-")
CMPUT 175->>>
```

- `print("the class of",stdName,"is",classNumb)`

# String Formatting

- `print(string expression % (values))`
- `print("%s is %d years old." % (sName,age))`
  - `%d` or `%i`     Integer
  - `%u`                unsigned integer
  - `%f`                floating point
  - `%c`                single character
  - `%s`                string

```
>>> user = 'username'
>>> host = 'host'
>>> '%s@%s' % (user, host)
'username@host'
```



# String Formatting

- `print("The rental costs $%5.2f"%(price))`
- Format modifiers
  - Number `%15d` field width (right-justified)
  - - `%-15d` left-justified in field width
  - 0 `%015d` pre-fill with leading zeros
  - . `%15.2f` decimal point

You can also use `format()` function

`{:05.2f}` instead of `%05.2f`

`a=23; b=100`

`"My numbers are {1} and {0}"".format(a, b)`

My numbers are 100 and 23

```
>>> print ("%d"%(40))
40
>>> print ("%10d"%(40))
         40
>>> print ("%010d"%(40))
0000000040
```

# Control structures: Conditionals

- if condition:  
*statements*

- if condition:  
*statements*  
else:  
*statements*

- if condition:  
*statements*

- elif condition:  
*statements*

- elif condition:  
*statements ...*  
else:  
*statements*

# Control structures: Loops

- **while** condition:  
*statements*
- **for** *var in sequence*:  
*statements*
- **continue**
- **break**

# Files

- `f = open(filename, "r")` #opens the file for reading
  - `f.read([byteCount]); f.readline()`
  - `f.write(string)` #writes string in file
  - `f.close()` #closes the file
  - `f.tell()` #returns the current position in file
  - `f.seek([offset[,from]])` #sets the file's current position at offset
- 
- Read only → "r"
  - Read and write → "r+"
  - Write only → "w"
  - Append to the end of file → "a"
  - Append a "b" for binary file

# Functions and Procedures

🟡 **def** name(arg1,arg2,...):  
    *statements*

return

return *expression*

# return from procedure

# return from function

```
>>> def sqr(x):  
...     return x**2  
...  
>>> y= sqr(6)  
>>> print (y)  
36
```

```
>>> def hello(x):  
...     print ("Hello %s"%(x))  
...     return  
...  
>>> hello("CMPUT175")  
Hello CMPUT175
```