

به نام خداوند مهربان

امیررضا رجبی ۹۸۳۱۲۶

گزارش آزمایش میانترم

موارد مورد نیاز

4 Button - 6 resistor - 1 Key Pad

1 Arduino mega 2560 - 1 Relay - 1 servo

1 motor - 2 transistor - ...

با کپی مقدار سرعت و درجه را تنظیم می کنیم

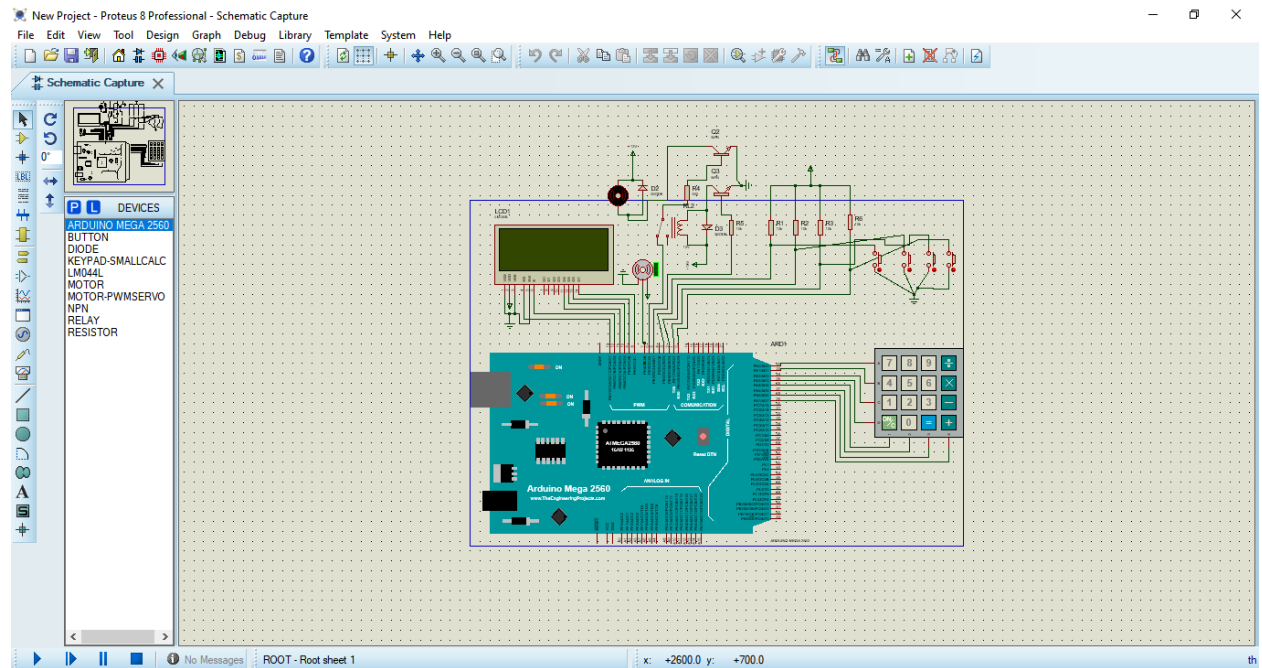
با ۴ دکمه سرعت را ۵۰ تا جابه جا کرد و با ۲ دکمه دیگر زاویه را ۱۵

تا جابه جا می کنیم با کپی هم همین ترمینال را فامولس روشن می کنیم

و برای وارد کردن سرعت در کپی ÷ رازده بعد سرعت را وارد کرده و

بعد مساوی زده و برای زاویه مثل سرعت عمل کرده فقط به جای ÷

× را می زنیم



```
#include <LiquidCrystal.h>
```

```
#include <Keypad.h>
```

```
#include <Servo.h>
```

```
#define RS 13
```

```
#define E 12
```

```
#define D4 11
```

```
#define D5 10
```

```
#define D6 9
```

```
#define D7 8
```

```
const byte ROWS = 4;
```

```
const byte COLS = 4;
```

```
char keys[ROWS][COLS] = {  
    {'7','8','9', 'S'},
```

```
{'4','5','6', 'D'},  
{'1','2','3', '-'},  
{'O','0','=', '+'}  
};  
  
byte rowPins[ROWS] = {22, 23, 24, 25};  
byte colPins[COLS] = {26, 27, 28, 29};  
  
#define SERVO 7  
  
Keypad keypad =  
Keypad(makeKeymap(keys), rowPins,  
colPins, ROWS, COLS);  
  
LiquidCrystal lcd( RS, E, D4, D5, D6, D7 );  
  
Servo servo;
```

```
#define MOTOR 6
#define ENABLE 5
#define SP_UP 3
#define SP_DOWN 2
#define SL_UP 1
#define SL_DOWN 0
boolean IS_ON = false;
int T_SP=0;
String S_SP = "";
int T_SL=0;
String S_SL = "";
int STATE = 0;
int P_U = 0;
int P_D = 0;
int L_U = 0;
```

```
int L_D = 0;
```

```
void setup() {
```

```
    // put your setup code here, to run once:
```

```
    pinMode(MOTOR, OUTPUT);
```

```
    pinMode(ENABLE, OUTPUT);
```

```
    pinMode(SP_UP, INPUT);
```

```
    pinMode(SP_DOWN, INPUT);
```

```
    pinMode(SL_UP, INPUT);
```

```
    pinMode(SL_DOWN, INPUT);
```

```
    lcd.begin(20, 4);
```

```
    lcd.clear();
```

```
    servo.attach(SERVO);
```

```
}
```



```
void loop() {  
    // put your main code here, to run  
    repeatedly:  
    char key=keypad.getKey();  
    if(key){  
        if(key == 'O'){  
            if(IS_ON){  
                IS_ON = false;  
                analogWrite(MOTOR, 0);  
                digitalWrite(ENABLE, HIGH);  
                WRITE_LCD_OFF();  
            }else{  
                IS_ON = true;  
                digitalWrite(ENABLE, LOW);  
            }  
        }  
    }  
}
```

```
    delay(100);  
    analogWrite(MOTOR, T_SP);  
    WRITE_LCD();  
}  
}  
else if(key == 'S' && IS_ON){  
    S_SP = "";  
    STATE = 0;  
}  
else if(key == 'D' && IS_ON){  
    S_SL = "";  
    STATE = 1;  
}  
else if(key == '=' && IS_ON){  
    if(STATE == 0){
```

```
int sp = S_SP.toInt();  
S_SP = "";  
WRITE_LCD();  
if(sp >= 0 && sp <= 255){  
    T_SP = sp;  
}  
analogWrite(MOTOR, T_SP);  
WRITE_LCD();  
delay(200);  
}else{  
    int sl = S_SL.toInt();  
    S_SL = "";  
    if(sl >= 0 && sl <= 90){  
        T_SL = sl;  
    }  
}
```

```
WRITE_LCD();
```

```
servo.writeMicroseconds(int(1500+((500*float(T_SL))/90)));
```

```
    delay(200);
```

```
    }
```

```
}
```

```
else if(IS_ON){
```

```
    if(key != '-' || key != '+'){
```

```
        if(STATE == 1){
```

```
            S_SL = S_SL + key;
```

```
        }else{
```

```
            S_SP = S_SP + key;
```

```
        }
```

```
    }
```

```
}  
}
```

```
if (digitalRead(SL_DOWN) == LOW &&  
IS_ON) {
```

```
    T_SL -= 5;
```

```
    WRITE_LCD();
```

```
servo.writeMicroseconds(int(1500+((500*fl  
oat(T_SL))/90)));
```

```
    delay(200);
```

```
}
```

```
if (digitalRead(SL_UP) == LOW && IS_ON) {
```

```
    T_SL += 5;
```

```
    WRITE_LCD();
```

```
servo.writeMicroseconds(int(1500+((500*float(T_SL))/90)));  
    delay(200);  
}  
  
if (digitalRead(SP_DOWN) == LOW &&  
IS_ON) {  
    T_SP -= 10;  
    if(T_SP < 0){  
        T_SP = 0;  
    }  
  
    WRITE_LCD();  
    analogWrite(MOTOR, T_SP);  
    delay(200);  
}  
  
if (digitalRead(SP_UP) == LOW && IS_ON) {
```

```
T_SP += 10;  
WRITE_LCD();  
analogWrite(MOTOR, T_SP);  
delay(200);  
}  
}
```

```
void WRITE_LCD() {  
  lcd.clear();  
  lcd.setCursor(0, 0);  
  lcd.print("SPEED:");  
  lcd.setCursor(0, 1);  
  lcd.print(T_SP);  
  lcd.setCursor(0, 2);  
  lcd.print("DEGREE:");  
}
```

```
    lcd.setCursor(0, 3);  
    lcd.print(T_SL);  
}  
  
void WRITE_LCD_OFF() {  
    lcd.clear();  
    lcd.setCursor(0, 0);  
    lcd.print("OFF");  
}
```