```
time(&cur_time);
```

where cur\_time is a variable of type time t.

difftime

The difftime function returns the difference between time0 (the earlier time) and time1, measured in seconds. Thus, to compute the actual running time of a program (not the processor time), we could use the following code:

mktime

The mktime function converts a broken-down time (stored in the structure that its argument points to) into a calendar time, which it then returns. As a side effect, mktime adjusts the members of the structure according to the following rules:

- mktime changes any members whose values aren't within their legal ranges (see Table 26.1). Those alterations may in turn require changes to other members. If tm\_sec is too large, for example, mktime reduces it to the proper range (0-59), adding the extra minutes to tm\_min. If tm\_min is now too large, mktime reduces it and adds the extra hours to tm\_hour. If necessary, the process will continue to the tm\_mday, tm\_mon, and tm\_year members.
- After adjusting the other members of the structure (if necessary), mktime sets tm\_wday (day of the week) and tm\_yday (day of the year) to their correct values. There's never any need to initialize the values of tm\_wday and tm\_yday before calling mktime; it ignores the original values of these members.

mktime's ability to adjust the members of a tm structure makes it useful for time-related arithmetic. As a example, let's use mktime to answer the following question: If the 2012 Olympics begin on July 27 and end 16 days later, what is the ending date? We'll start by storing July 27, 2012 in a tm structure:

We'll also initialize the other members of the structure (except tm\_wday and tm\_yday) to ensure that they don't contain undefined values that could affect the answer: