
fputc *Write Wide Character to File (C99)* <wchar.h>

`wint_t fputc(wchar_t c, FILE *stream);`

Wide-character version of `fputc`. 25.5

fputws *Write Wide String to File (C99)* <wchar.h>

`int fputws(const wchar_t * restrict s,
 FILE * restrict stream);`

Wide-character version of `fputs`. 25.5

fread *Read Block from File* <stdio.h>

`size_t fread(void * restrict ptr, size_t size,
 size_t nmemb, FILE * restrict stream);`

Attempts to read `nmemb` elements, each `size` bytes long, from the stream pointed to by `stream` and store them in the array pointed to by `ptr`.

Returns Number of elements actually read. This number will be less than `nmemb` if `fread` encounters end-of-file or a read error occurs. Returns zero if either `nmemb` or `size` is zero. 22.6

free *Free Memory Block* <stdlib.h>

`void free(void *ptr);`

Releases the memory block pointed to by `ptr`. (If `ptr` is a null pointer, the call has no effect.) The block must have been allocated by a call of `calloc`, `malloc`, or `realloc`. 17.4

freopen *Reopen File* <stdio.h>

`FILE *freopen(const char * restrict filename,
 const char * restrict mode,
 FILE * restrict stream);`

Closes the file associated with `stream`, then opens the file whose name is pointed to by `filename` and associates it with `stream`. The mode parameter has the same meaning as in a call of `fopen`. *C99 change:* If `filename` is a null pointer, `freopen` attempts to change the stream's mode to that specified by `mode`.

Returns Value of `stream` if the operation succeeds. Returns a null pointer if the file can't be opened. 22.2

frexp *Split into Fraction and Exponent* <math.h>

`double frexp(double value, int *exp);`

frexpf `float frexpf(float value, int *exp);`

frexpl `long double frexpl(long double value, int *exp);`

Splits `value` into a fractional part f and an exponent n in such a way that $value = f \times 2^n$