

The figure includes the `mktime` function, which the C standard classifies as a “manipulation” function rather than a “conversion” function.

`gmtime`
`localtime`

Q&A

The `gmtime` and `localtime` functions are similar. When passed a pointer to a calendar time, both return a pointer to a structure containing the equivalent broken-down time. `localtime` produces a local time, while `gmtime`’s return value is expressed in UTC (Coordinated Universal Time). The return value of `gmtime` and `localtime` points to a statically allocated structure that may be changed by a later call of either function.

`asctime`

The `asctime` (ASCII time) function returns a pointer to a null-terminated string of the form

```
Sun Jun  3 17:48:34 2007\n
```

constructed from the broken-down time pointed to by its argument.

`ctime`

The `ctime` function returns a pointer to a string describing a local time. If `cur_time` is a variable of type `time_t`, the call

```
ctime(&cur_time)
```

is equivalent to

```
asctime(localtime(&cur_time))
```

The return value of `asctime` and `ctime` points to a statically allocated string that may be changed by a later call of either function.

`strftime`

`sprintf` function ► 22.8

The `strftime` function, like the `asctime` function, converts a broken-down time to string form. Unlike `asctime`, however, it gives us a great deal of control over how the time is formatted. In fact, `strftime` resembles `sprintf` in that it writes characters into a string `s` (the first argument) according to a format string (the third argument). The format string may contain ordinary characters (which are copied into `s` unchanged) along with the conversion specifiers shown in Table 26.2 (which are replaced by the indicated strings). The last argument points to a `tm` structure, which is used as the source of date and time information. The second argument is a limit on the number of characters that can be stored in `s`.

locales ► 25.1

The `strftime` function, unlike the other functions in `<time.h>`, is sensitive to the current locale. Changing the `LC_TIME` category may affect the behavior of the conversion specifiers. The examples in Table 26.2 are strictly for the “C” locale; in a German locale, the replacement for `%A` might be `Dienstag` instead of `Tuesday`.

C99

The C99 standard spells out the exact replacement strings for some of the conversion specifiers in the “C” locale. (C89 didn’t go into this level of detail.) Table 26.3 lists these conversion specifiers and the strings they’re replaced by.

C99

C99 also adds a number of `strftime` conversion specifiers, as Table 26.2 shows. One of the reasons for the additional conversion specifiers is the desire to support the ISO 8601 standard.