

```
i = i & ~0x0070 | 0x0050; /* stores 101 in bits 4-6 */
```

The `&` operator clears bits 4–6 of `i`; the `|` operator then sets bits 6 and 4. Notice that `i | 0x0050` by itself wouldn't always work: it would set bits 6 and 4 but not change bit 5. To generalize the example a little, let's assume that the variable `j` contains the value to be stored in bits 4–6 of `i`. We'll need to shift `j` into position before performing the bitwise *or*:

```
i = (i & ~0x0070) | (j << 4); /* stores j in bits 4-6 */
```

The `|` operator has lower precedence than `&` and `<<`, so we can drop the parentheses if we wish:

```
i = i & ~0x0070 | j << 4;
```

- **Retrieving a bit-field.** When the bit-field is at the right end of a number (in the least significant bits), fetching its value is easy. For example, the following statement retrieves bits 0–2 in the variable `i`:

```
j = i & 0x0007; /* retrieves bits 0-2 */
```

If the bit-field isn't at the right end of `i`, then we can first shift the bit-field to the end before extracting the field using the `&` operator. To extract bits 4–6 of `i`, for example, we could use the following statement:

```
j = (i >> 4) & 0x0007; /* retrieves bits 4-6 */
```

PROGRAM XOR Encryption

One of the simplest ways to encrypt data is to exclusive-or (XOR) each character with a secret key. Suppose that the key is the `&` character. If we XOR this key with the character `z`, we'll get the `\` character (assuming that we're using the ASCII character set):

ASCII character set ► Appendix E

```
00100110 (ASCII code for &)
XOR 01111010 (ASCII code for z)
01011100 (ASCII code for \)
```

To decrypt a message, we just apply the same algorithm. In other words, by encrypting an already-encrypted message, we'll recover the original message. If we XOR the `&` character with the `\` character, for example, we'll get the original character, `z`:

```
00100110 (ASCII code for &)
XOR 01011100 (ASCII code for \)
01111010 (ASCII code for z)
```

The following program, `xor.c`, encrypts a message by XORing each character with the `&` character. The original message can be entered by the user or read from a file using input redirection; the encrypted message can be viewed on the screen or saved in a file using output redirection. For example, suppose that the file

input and output redirection ► 22.1