

```

        {"Lisbon",          3364}, {"London",          3458},
        {"Los Angeles",    2451}, {"Manila",           8498},
        {"Mexico City",    2094}, {"Montreal",         320},
        {"Moscow",         4665}, {"Paris",            3624},
        {"Rio de Janeiro", 4817}, {"Rome",             4281},
        {"San Francisco",  2571}, {"Shanghai",        7371},
        {"Stockholm",      3924}, {"Sydney",           9933},
        {"Tokyo",          6740}, {"Warsaw",           4344},
        {"Washington",     205}};

printf("Enter city name: ");
scanf("%80[^\n]", city_name);
ptr = bsearch(city_name, mileage,
               sizeof(mileage) / sizeof(mileage[0]),
               sizeof(mileage[0]), compare_cities);
if (ptr != NULL)
    printf("%s is %d miles from New York City.\n",
           city_name, ptr->miles);
else
    printf("%s wasn't found.\n", city_name);

return 0;
}

int compare_cities(const void *key_ptr,
                  const void *element_ptr)
{
    return strcmp((char *) key_ptr,
                  ((struct city_info *) element_ptr)->city);
}

```

## Integer Arithmetic Functions

```

int abs(int j);
long int labs(long int j);
long long int llabs(long long int j);

div_t div(int numer, int denom);
ldiv_t ldiv(long int numer, long int denom);
lldiv_t lldiv(long long int numer,
               long long int denom);

```

**abs**    The `abs` function returns the absolute value of an `int` value; the `labs` function  
**labs**   returns the absolute value of a `long int` value.

**div**     The `div` function divides its first argument by its second, returning a `div_t`  
value. `div_t` is a structure that contains both a quotient member (named `quot`)  
and a remainder member (`rem`). For example, if `ans` is a `div_t` variable, we  
could write

```

ans = div(5, 2);
printf("Quotient: %d Remainder: %d\n", ans.quot, ans.rem);

```