

atanl	<code>long double atanl(long double x);</code>	
<i>Returns</i>	Arc tangent of x; the return value is in the range $-\pi/2$ to $+\pi/2$.	23.3
atan2	<i>Arc Tangent of Quotient</i>	<math.h>
	<code>double atan2(double y, double x);</code>	
atan2f	<code>float atan2f(float y, float x);</code>	
atan2l	<code>long double atan2l(long double y, long double x);</code>	
<i>Returns</i>	Arc tangent of y/x; the return value is in the range $-\pi$ to $+\pi$. A domain error may occur if x and y are both zero.	23.3
atanh	<i>Arc Hyperbolic Tangent (C99)</i>	<math.h>
	<code>double atanh(double x);</code>	
atanhf	<code>float atanhf(float x);</code>	
atanhl	<code>long double atanh1(long double x);</code>	
<i>Returns</i>	Arc hyperbolic tangent of x. A domain error occurs if x is not between -1 and +1. A range error may occur if x is equal to -1 or +1.	23.4
atexit	<i>Register Function to Be Called at Program Exit</i>	<stdlib.h>
	<code>int atexit(void (*func)(void));</code>	
	Registers the function pointed to by func as a termination function. The function will be called if the program terminates normally (via return or exit but not abort).	
<i>Returns</i>	Zero if successful, nonzero if unsuccessful (an implementation-dependent limit has been reached).	26.2
atof	<i>Convert String to Floating-Point Number</i>	<stdlib.h>
	<code>double atof(const char *nptr);</code>	
<i>Returns</i>	A double value corresponding to the longest initial part of the string pointed to by nptr that has the form of a floating-point number. Returns zero if no conversion could be performed. The function's behavior is undefined if the number can't be represented.	26.2
atoi	<i>Convert String to Integer</i>	<stdlib.h>
	<code>int atoi(const char *nptr);</code>	
<i>Returns</i>	An int value corresponding to the longest initial part of the string pointed to by nptr that has the form of an integer. Returns zero if no conversion could be performed. The function's behavior is undefined if the number can't be represented.	26.2
atol	<i>Convert String to Long Integer</i>	<stdlib.h>
	<code>long int atol(const char *nptr);</code>	
<i>Returns</i>	A long int value corresponding to the longest initial part of the string pointed to by nptr that has the form of an integer. Returns zero if no conversion	