strtol and strtoul functions return the smallest or largest values of their respective return types. (strtol returns either LONG_MIN or LONG_MAX, and strtoul returns ULONG MAX.)

C99 adds the atoll, strtof, strtold, strtoll, and strtoull functions atoll is the same as the atol function except that it converts a string to a long long int value strtof and strtold are the same as strtod, except that they convert a string to a float or long double value, respectively strtoll is the same as strtol, except that it converts a string to a long long int value strtoull is the same as strtoul, except that it converts a string to an unsigned long long int value. C99 also makes a small change to the floating-point numeric conversion functions: the string passed to strtod (as well as its newer cousins, strtof and strtold) may contain a hexadecimal floating-point number, infinity, or NaN.

Q&A

strtoull

PROGRAM Testing the Numeric Conversion Functions

The following program converts a string to numeric form by applying each of the six numeric conversion functions that exist in C89. After calling the strtod, strtol, and strtoul functions, the program also shows whether each conversion produced a valid result and whether it was able to consume the entire string. The program obtains the input string from the command line.

tnumconv.c

```
/* Tests C89 numeric conversion functions */
#include <errno.h>
#include <stdio.h>
#include <stdlib.h>
#define CHK_VALID printf("
                                         %s\n",
                        errno != ERANGE ? "Yes" : "No ", \
                        *ptr == '\0' ? "Yes" : "No")
int main(int argc, char *argv[])
 char *ptr;
 if (argc != 2) {
   printf("usage: tnumconv string\n");
   exit(EXIT FAILURE);
 printf("Function Return Value\n");
 printf("----\n");
               %g\n", atof(argv[1]));
 printf("atof
 printf("atoi %d\n", atoi(argv[1]));
 printf("atol
                   l(n), atol(argv[1]));
 printf("Function
                   Return Value
                                  Valid?
        "String Consumed?\n"
```