

piled in “debugging mode,” with extra statements included to produce debugging output:

```
#define DEBUG
```

Incidentally, it’s legal for a macro’s replacement list to be empty, as this example shows.

When macros are used as constants, C programmers customarily capitalize all letters in their names. However, there’s no consensus as to how to capitalize macros used for other purposes. Since macros (especially parameterized macros) can be a source of bugs, some programmers like to draw attention to them by using all upper-case letters in their names. Others prefer lower-case names, following the style of Kernighan and Ritchie’s *The C Programming Language*.

## Parameterized Macros

The definition of a *parameterized macro* (also known as a *function-like macro*) has the form

**#define directive  
(parameterized macro)**

```
#define identifier( x1 , x2 , ... , xn ) replacement-list
```

where  $x_1, x_2, \dots, x_n$  are identifiers (the macro’s *parameters*). The parameters may appear as many times as desired in the replacement list.




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There must be *no space* between the macro name and the left parenthesis. If space is left, the preprocessor will assume that we’re defining a simple macro; it will treat  $(x_1, x_2, \dots, x_n)$  as part of the replacement list.

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When the preprocessor encounters the definition of a parameterized macro, it stores the definition away for later use. Wherever a macro *invocation* of the form *identifier*( $y_1, y_2, \dots, y_n$ ) appears later in the program (where  $y_1, y_2, \dots, y_n$  are sequences of tokens), the preprocessor replaces it with *replacement-list*, substituting  $y_1$  for  $x_1$ ,  $y_2$  for  $x_2$ , and so forth.

For example, suppose that we’ve defined the following macros:

```
#define MAX(x,y)    ((x)>(y)?(x):(y))
#define IS_EVEN(n) ((n)%2==0)
```

(The number of parentheses in these macros may seem excessive, but there’s a reason, as we’ll see later in this section.) Now suppose that we invoke the two macros in the following way:

```
i = MAX(j+k, m-n);
if (IS_EVEN(i)) i++;
```