

Trigraphs can be freely substituted for their ASCII equivalents. For example, the program

```
#include <stdio.h>

int main(void)
{
    printf("hello, world\n");
    return 0;
}
```

could be written

```
??=include <stdio.h>

int main(void)
??<
    printf("hello, world??/n");
    return 0;
??>
```

Compilers that conform to the C89 or C99 standards are required to accept trigraphs, even though they're rarely used. Occasionally, this feature can cause problems.



Be careful about putting ?? in a string literal—it's possible that the compiler will treat it as the beginning of a trigraph. If this should happen, turn the second ? character into an escape sequence by preceding it with a \ character. The resulting ?\? combination can't be mistaken for the beginning of a trigraph.

C99 Digraphs

Acknowledging that trigraphs are difficult to read, Amendment 1 to the C89 standard added an alternative notation known as *digraphs*. As the name implies, a digraph requires just two characters instead of three. Digraphs are available as substitutes for the six tokens shown in Table 25.9.

tokens ▶ 2.8

Table 25.9
Digraphs

Digraph	Token
< :	[
: >]
< %	{
% >	}
% :	#
% : % :	##

Digraphs—unlike trigraphs—are *token* substitutes, not *character* substitutes. Thus, digraphs won't be recognized inside a string literal or character constant. For example, the string "< : : >" has length four; it contains the characters: <, :, :, >.