

	Using <code>static</code> in Array Parameter Declarations	200
	Compound Literals	200
9.4	The <code>return</code> Statement	201
9.5	Program Termination	202
	The <code>exit</code> Function	203
9.6	Recursion	204
	The Quicksort Algorithm	205
	Program: Quicksort	207
10	PROGRAM ORGANIZATION	219
10.1	Local Variables	219
	Static Local Variables	220
	Parameters	221
10.2	External Variables	221
	Example: Using External Variables to Implement a Stack	221
	Pros and Cons of External Variables	222
	Program: Guessing a Number	224
10.3	Blocks	227
10.4	Scope	228
10.5	Organizing a C Program	229
	Program: Classifying a Poker Hand	230
11	POINTERS	241
11.1	Pointer Variables	241
	Declaring Pointer Variables	242
11.2	The Address and Indirection Operators	243
	The Address Operator	243
	The Indirection Operator	244
11.3	Pointer Assignment	245
11.4	Pointers as Arguments	247
	Program: Finding the Largest and Smallest Elements in an Array	249
	Using <code>const</code> to Protect Arguments	250
11.5	Pointers as Return Values	251
12	POINTERS AND ARRAYS	257
12.1	Pointer Arithmetic	257
	Adding an Integer to a Pointer	258
	Subtracting an Integer from a Pointer	259
	Subtracting One Pointer from Another	259
	Comparing Pointers	260
	Pointers to Compound Literals	260
12.2	Using Pointers for Array Processing	260
	Combining the <code>*</code> and <code>++</code> Operators	262