Exercises

Section 3.1

- 1. What output do the following calls of printf produce?
 - (a) printf("%6d,%4d", 86, 1040);
 - (b) printf("%12.5e", 30.253);
 - (c) printf("%.4f", 83.162);
 - (d) printf("%-6.2g", .0000009979);
- Write calls of printf that display a float variable x in the following formats.
 - (a) Exponential notation; left-justified in a field of size 8; one digit after the decimal point.
 - (b) Exponential notation; right-justified in a field of size 10; six digits after the decimal point.
 - (c) Fixed decimal notation: left-justified in a field of size 8; three digits after the decimal point.
 - (d) Fixed decimal notation; right-justified in a field of size 6; no digits after the decimal point.

Section 3.2

3. For each of the following pairs of scanf format strings, indicate whether or not the two strings are equivalent. If they're not, show how they can be distinguished.

```
(a) "%d" versus " %d"
```

- (b) "%d-%d-%d" versus "%d -%d -%d"
- (c) "%f" versus "%f"
- (d) "%f, %f" versus "%f, %f"
- *4. Suppose that we call scanf as follows:

```
scanf("%d%f%d", &i, &x, &j);
```

If the user enters

10.3 5 6

what will be the values of i, x, and j after the call? (Assume that i and j are int variables and x is a float variable.)

w *5. Suppose that we call scanf as follows:

```
scanf("%f%d%f", &x, &i, &y);
```

If the user enters

12.3 45.6 789

what will be the values of x, i. and y after the call? (Assume that x and y are float variables and i is an int variable.)

6. Show how to modify the addfrac.c program of Section 3.2 so that the user is allowed to enter fractions that contain spaces before and after each / character.

^{*}Starred exercises are tricky—the correct answer is usually not the obvious one. Read the question thoroughly, review the relevant section if necessary, and be careful!