```
int read_line(char str[], int n);
int main(void)
 char reminders[MAX REMIND] [MSG LEN+3];
 char day_str[3], msg_str[MSG_LEN+1];
  int day, i, j, num_remind = 0;
 for (;;) {
    if (num remind == MAX REMIND) {
      printf("-- No space left --\n");
      break;
   printf("Enter day and reminder: ");
    scanf("%2d", &day);
    if (day == 0)
     break;
    sprintf(day_str, "%2d", day);
    read_line(msg_str, MSG_LEN);
    for (i = 0; i < num_remind; i++)
      if (strcmp(day_str, reminders[i]) < 0)</pre>
        break;
    for (j = num remind; j > i; j--)
      strcpy(reminders[j], reminders[j-1]);
    strcpy(reminders[i], day_str);
    strcat(reminders[i], msg str);
   num_remind++;
 printf("\nDay Reminder\n");
  for (i = 0; i < num\_remind; i++)
   printf(" %s\n", reminders[i]);
  return 0;
int read_line(char str[], int n)
  int ch, i = 0;
  while ((ch = getchar()) != ' n')
    if (i < n)
      str[i++] = ch;
  str[i] = '\0';
  return i;
```

Although remind.c is useful for demonstrating the strcpy, strcat, and strcmp functions, it lacks something as a practical reminder program. There are