

wctomb The `wctomb` function converts a wide character (the second argument) into a multibyte character, which it stores into the array pointed to by the first argument. `wctomb` may store as many as `MB_LEN_MAX` characters in the array, but doesn't append a null character. `wctomb` returns the number of bytes in the multibyte character or `-1` if the wide character doesn't correspond to any valid multibyte character. (Note that `wctomb` returns `1` if asked to convert a null wide character.)

The following function (also from Plauger's *The Standard C Library*) uses `wctomb` to determine whether a string of wide characters can be converted to valid multibyte characters:

```
int wccheck(wchar_t *wcs)
{
    char buf[MB_LEN_MAX];
    int n;

    for (wctomb(NULL, 0); ; ++wcs)
        if ((n = wctomb(buf, *wcs)) <= 0)
            return -1;                /* invalid character */
        else if (buf[n-1] == '\\0')
            return 0;                  /* all characters are valid */
}
```

Incidentally, all three functions—`mblen`, `mbtowc`, and `wctomb`—can be used to test whether a multibyte encoding is state-dependent. When passed a null pointer as its `char *` argument, each function returns a nonzero value if multibyte characters have state-dependent encodings or zero if they don't.

Multibyte/Wide-String Conversion Functions

```
size_t mbstowcs(wchar_t * restrict pwcs,
                const char * restrict s,
                size_t n);                from <stdlib.h>
size_t wcstombs(char * restrict s,
                const wchar_t * restrict pwcs,
                size_t n);                from <stdlib.h>
```

The remaining C89 multibyte/wide-character functions convert a string containing multibyte characters to a wide-character string and vice versa. How the conversion is performed depends on the `LC_CTYPE` category of the current locale.

mbstowcs The `mbstowcs` function converts a sequence of multibyte characters into wide characters. The second argument points to an array containing the multibyte characters to be converted. The first argument points to a wide-character array; the third argument limits the number of wide characters that can be stored in the array. `mbstowcs` stops when it reaches the limit or encounters a null character (which it stores in the wide-character array). It returns the number of array elements modified, not including the terminating null wide character, if any. `mbstowcs` returns `-1` (cast to type `size_t`) if it encounters an invalid multibyte character.