· "cp" stands for "complexity parameter"

 Recall the first tree we made using LAT/LON had many splits, but we were able to trim it without losing much accuracy.

 Intuition: having too many splits is bad for generalization, so we should penalize the complexity

- Define **RSS**, the **residual sum of squares**, the sum of the square differences $RSS = \sum_{i=1}^{n} (y_i f(x_i))^2,$
- Our goal when building the tree is to minimize the RSS by making splits, but we want to penalize too many splits. Define **S** to be the number of splits, and λ (lambda) to be our penalty. Our goal is to find the tree that minimizes $\sum (RSS \text{ at each leaf}) + \lambda S$

Leaves

• λ (lambda) = 0.5

Splits	RSS	Total Penalty
0	5	5
1	2 + 2 = 4	4 + 0.5*1 = 4.5
2	1+0.8+2=3.8	3.8 + 0.5*2 = 4.8

$$\sum_{l \in aves} (RSS \text{ at each leaf}) + \lambda S$$

• If pick a large value of λ , we won't make many splits because we pay a big price for every additional split that outweighs the decrease in "error"

• If we pick a small (or zero) value of λ , we'll make splits until it no longer decreases error.

• The definition of "cp" is closely related to λ

 Consider a tree with no splits – we simply take the average of the data. Calculate RSS for that tree, let us call it RSS(no splits)

$$c_p = \frac{\lambda}{RSS(no\ splits)}$$