

ELEC 278Tutorial Week 4

2022 Fall
Instructors:
Dr. Jianbing Ni & Dr. Mohammadali Hedayati

Tutorial TAs: AmirHossein Sojoodi & Shayan Noei

Adapted from slides by Bryony Schonewille & Shayan Noei Copyright© David Athersych

Outline



- Memory types
 - Static memory
 - Global memory (Data Segment)
 - Local memory (Stack Segment)
 - Dynamic memory (Heap)
- Linked Lists
 - Examples

Memory types



Pay attention to the lifetime of each memory types.

```
#define LENGTH 3
int global_array[LENGTH] = {1, 2, 3};
void main() {
  int local_array[LENGTH] = {4, 5, 6};
  int *dynamic_array;
  dynamic_array = (int *)malloc(sizeof(int) * LENGTH);
  free(dynamic_array);
```

Memory types



- Static memory
 - Global memory (Data Segment)
 - Allocated at the loading time (they exist even before any instruction of the program is executed)
 - Local memory (Stack Segment)
 - Any variable/array that is allocated within any function is stored on the "Stack".
 - They will be destroyed/cleared at the end of the function.
- Dynamic memory (Heap)
 - Any memory allocated with malloc
 - They will not be freed automatically unless passed to the free() function

Memory types



Let's see some examples.

```
int global array[LENGTH] = {1, 2, 3};
void print array(char *name, int *array, int length) {
  printf("%S: {");
 for (int i = 0; i < length; i++) {</pre>
    printf("%d", array[i]);
    if (i < length - 1) {
      printf(", ");
  printf("}\n");
void main() {
  int local_array[LENGTH] = {4, 5, 6};
  int *dynamic array;
  dynamic_array = (int *)malloc(sizeof(int) * LENGTH);
  free(dynamic array);
```

Problem – Project Statement



The goal of this project is to extend your knowledge of basic data structures. You will be given a list of functions for implementing a **polynomial**.

A polynomial is a sum of terms, where each term is of the form $K x^n$, where K is a numeric coefficient, K is the exponent and K is the independent variable.

$$f = \sum_{n} K x^{n}$$

For example: $6x^3 - 2x^2 + 4x^1 - 3x^0$

Problem – term structure



```
typedef struct polyterm_st polyterm, *p_polyterm;

struct polyterm_st {
    struct polyterm_st *ptnext; // link to next item in list
    int exp; // Exponent value
    double factor; // Factor value
};
```

So, the expression $6x^3 - 2x^2 + 4x^1 - 3x^0$ could be held in 4 nodes:

$$(6,3) \rightarrow (-2,2) \rightarrow (4,1) \rightarrow (-3,0)$$

Problem – *polynomial* structure



Polynomial is linked list of polynomial terms. Polynomial descriptor is pretty minimal.

```
typedef struct poly_st polynomial, *p_polynomial;
struct poly_st {
  polyterm *pt; // pointer to list of terms
};
```

Problem – *create* polynomial



Write a function to create new polynomial.

```
polynomial *new_polynomial(void) {
  polynomial *ppnm = (polynomial *)malloc(sizeof(polynomial));
  if (ppnm != NULL) {
    ppnm->pt = NULL;
  }
  return ppnm;
}
```

Problem – create a polyterm



Write a function to create new polyterm.

```
polyterm *new_polyterm(int expon, double multiplier) {
   polyterm *ptm = (polyterm *)malloc(sizeof(polyterm));
   if (ptm != NULL) {
      ptm->ptnext = NULL;
      ptm->exp = expon;
      ptm->factor = multiplier;
   }
   return ptm;
}
```

Problem – power function



Write a power function for a Polyterm.

```
2^3 = 8
```

```
int power(int n, int exp) {
  int count;
  int rslt = 1;  // lets us handle 0 exponent
  if (exp < 0)
    rslt = -1;
  else
    for (count = 1; count <= exp; count++) rslt = rslt * n;
  return rslt;
}</pre>
```

Problem - polynomial evaluation (A)



Write a function that takes a linked list of Terms and performs the evaluation as follows:

```
set sum = 0;
for all the Terms in the linked list {
   compute value of this term: coeff * (x raised to
   the power exp) add this value to sum
}
return sum;
```

Problem - polynomial evaluation (B)



```
int evaluate(polyterm *pt, double x) {
  int sum = 0;
  while (pt != NULL) {
    sum = sum + (pt->factor) * power(x, pt->exp);
    pt = pt->ptnext;
  }
  return sum;
}
```

Problem - polynomial representation



Write a function to print a representation of the polynomial

```
void print(polyterm *pt) {
 int donefirst = 0; // you'll see why in a moment
 while (pt != NULL) {
    char sign = (pt->factor < 0) ? '-' : '+';</pre>
    double abscoeff = abs(pt->factor);
   // print sign
   if (donefirst | sign == '-') {
      printf(" %c ", sign);
    donefirst = 1;
    printf("%8.21f X^%d ", abscoeff, pt->exp);
    pt = pt->ptnext;
```

Problem - differentiating a polynomial



Write a function to differentiate a polynomial

```
void differentiate(polyterm *pt) {
  while (pt != NULL) {
    pt->factor = pt->factor * pt->exp;
    pt->exp--;
    if (pt->ptnext->exp == 0) {
        polyterm *ptmp = pt->ptnext;
        pt->ptnext = NULL; // unlink it from polynomial
        free(ptmp); // get rid of the Term
    }
    pt = pt->ptnext;
}
```

Problem – set a coefficient (A)



Write a function to set a coefficient in a polynomial

```
void setcoefficient (polyterm *ppt, int i, double c) {
 polyterm pll = *ppt
 polyterm *pt = (polyterm) malloc (sizeof (polyterm));
 polyterm *ptmp; // temporary Term pointer
 if (pt == NULL) return 0; // should report
 pt->coeff = c;
 pt->exp = i;
 pt->next = NULL;
 if (pll == NULL) {
   pll = pt;
   *ppt = pll;
   return;
```

Problem – set a coefficient (B)



```
ptmp = *pll;
if (pt->exp > ptmp->exp) {
 // new node at front
 pt->next = ptmp;
 pll = pt;
 *ppt = p11;
 return;
while (ptmp->exp > pt->exp) {
 if (ptmp->next == NULL || pt->exp > ptmp->next->exp){
    pt->next = ptmp->next;
    ptmp->next = pt; // current next becomes new node
   return;
  ptmp = ptmp->next;
```

Problem – add polynomials (A)



Write a function to add two polynomials.

Example: $(3x^2+2) + (2x^2+4x+1)$

```
polynomial *addPolynomials(polynomial *pa, polynomial *pb) {
  polynomial *pnew; // point to new polynomial

if (pa == NULL || pa->pt == NULL || pb == NULL || pb->pt == NULL) {
    pnew = NULL;
  } else {
    polyterm *pta, *ptb;
    pnew = new_polynomial();
    pta = pa->pt;
    ptb = pb->pt;
```

Problem – add polynomials (B)



```
while (pta != NULL || ptb != NULL) {
     if ((ptb == NULL) || (pta->exp > ptb->exp)) {
        polyterm *p = new_polyterm(pta->exp, pta->factor);
       InsertPolyTerm(pnew, p);
        pta = pta->ptnext;
     else if ((pta == NULL) || (ptb->exp > pta->exp)) {
        polyterm *p = new_polyterm(ptb->exp, ptb->factor);
       InsertPolyTerm(pnew, p);
        ptb = ptb->ptnext;
      else if (pta->exp == ptb->exp) {
        polyterm *p = new polyterm(pta->exp, pta->factor + ptb->factor);
        InsertPolyTerm(pnew, p);
        pta = pta->ptnext;
        ptb = ptb->ptnext;
```