# AMIR TOOTOONI

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#### **EDUCATION**

# Master of Science in Computer Science The University of British Columbia, Vancouver Bachelor of Applied Science in Computer Engineering The University of British Columbia, Vancouver 4.33/4.33 GPA

#### RESEARCH EXPERIENCE

#### Linear Information Theory

May 2021 - Present

UBC Department of Computer Science

Have the pleasure and privilege of working with Prof. Joel Friedman as his research assistant. Currently we are working on a problem relating to coded caching in a context first introduced by Maddah-Ali and Niesen in their paper "Fundamental Limits of Caching".

Optimizing Aggregate Quality of Service with Sequential Jobs May 2019 - Sep 2019 UBC Department of Electrical and Computer Engineering

Through the NSERC USRA, worked with Dr. Sathish Gopalakrishnan on an optimization problem in the context of real-time systems. We were able to design and prove the correctness of an optimization algorithm for a specific case of scheduling problems.

#### **PUBLICATIONS**

Sam Wiseman, Nima Saleh, Amir Tootooni, Parisa Eshraghi, Randy Jama, Sina Saleh, "Parathyroid identification during thyroid and parathyroid operations: A pilot study evaluating a novel low cost autofluorescence based device." (2021). Am J Surg. 2021 Jun;221(6):1150-1158. https://doi.org/10.1016/j.amjsurg.2021.03.005

#### TEACHING ASSISTANTSHIPS

CPSC 422 - Intelligent Systems	Jan 2021 - April 2021
UBC Department of Computer Science  CPSC 421 - Introduction to Theory of Computing  UBC Department of Computer Science	Sep - Dec 2020 and 2021
CPEN 221 - Principles of Software Construction UBC Department of Electrical and Computer Engineering	Sep - Dec 2018 and 2019
CPSC 261 - Basics of Computer Systems UBC Department of Computer Science	Jan 2019 - April 2019

#### TECHNICAL COMPETENCIES

**Programming** C, C++, Java, JavaScript, Python, R, MATLAB

Frameworks & Tools Git, Flask, Express, LATEX, Gurobi, Jekyll

Prototyping Platforms Arduino, Raspberry Pi, FPGA (with SystemVerilog)

#### AWARDS AND SCHOLARSHIPS

Graduate Teaching Assistant Award in The Department of Computer Science	2021
Huawei Scholarships in Computer Science	2020
Dean's Achievement Award in Engineering	2019
NSERC Undergraduate Student Research Award	2019
Trek Excellence Scholarship for Continuing Students 2017, 2018,	2019
Martin Sikes Memorial Scholarship in Electrical and Computer Engineering	2018
James Yan Award in Electrical and Computer Engineering	2018
Donald J. Evans Scholarship in Engineering	2017
SFU Faculty of Applied Science Excellence in Mathematics Award	2016

#### COURSE HIGHLIGHTS

#### CPSC 422 - Intelligent Systems

Fall 2018

Top 3% of the class with a grade of 96%

Based on Artificial Intelligence by David Poole. Some topics covered were approximate inference in Bayesian networks, temporal inferences in Hidden Markov Models, modeling with Conditional Random Fields, and Probabilistic Relational Models. The course had a heavy emphasis on current research, and discussing relevant research papers was a common activity in class.

### CPSC 340 - Machine Learning and Data Mining

Spring 2019

Top 5% of the class with a grade of 98%

Cross-listed as CPSC 532M (a graduate introductory machine learning course), primarily based on Murphys Machine Learning: A Probabilistic Perspective. The course covered subjects ranging from clustering and regression to neural networks and automatic differentiation. Assignments required implementation of topics covered in class, while the examinations had a heavy emphasis on theory.

#### TECHNICAL PROJECTS

#### Autofluorescence Imaging for Parathyroid Identification

Sep 2019 - Jun 2020

Senior Year Capstone Project

Python, OpenCV, Raspberry Pi

Worked in a multidisciplinary group of computer, electrical, and biomedical engineers for my capstone project. Our goal was to design, implement, and test an economical medical product. The product used the inherent autofluorescence of parathyroid glands to identify them during thyroidectomy. My focus was primarily on the software architecture and video processing side of the product, but I advised with the hardware design as well. This project culminated in a study published in the Journal and American Surgery.

BarCoin

Jan 2019 - April 2019

Junior Year Design Project

JavaScript, Express, Pug.js, rambda, AWS, sha256

A blockchain based cryptocurrency used for ordering drinks. The design closely followed that of BitCoin and was hosted on a type T2 EC2 instance on AWS. A detailed explanation of BarCoin can be found here.

Smartender

Junior Year Design Project

Jan 2019 - April 2019 Python, Raspberry Pi, Flask

An automated bartending machine controlled by a mobile application aimed to reduce lines at clubs and bars. Utilizes the aforementioned BarCoin cryptocurrency as a secure payment system. Designed and Built the device, programmed it to make drinks, and wrote an API for it to receive orders over a network. Github page of this project.

## Polargraph Drawing Machine

Personal Project

Summer 2018  $Adruino\ Uno,\ C++$ 

Designed and constructed a drawing machine along with a drawing algorithm to take a picture and produce a corresponding single line drawing. The device functioned well and even drew sketches that were gifted to a close friend of mine.

#### PID Controller for Balancing a Ball

Personal Project

Summer 2018

Python, Raspberry Pi

Using an optical rotary encoder, a stepper motor, a Raspberry Pi 3, and a camera, a contraption was made that used a PID controller to balance a cue ball on a plank. One could gently hit the ball, but the controller would realign the plank so that the ball stayed on the ruler. This project had the primary purpose of making me comfortable with Python and a Linux environment.