

# Demystifying HTTP

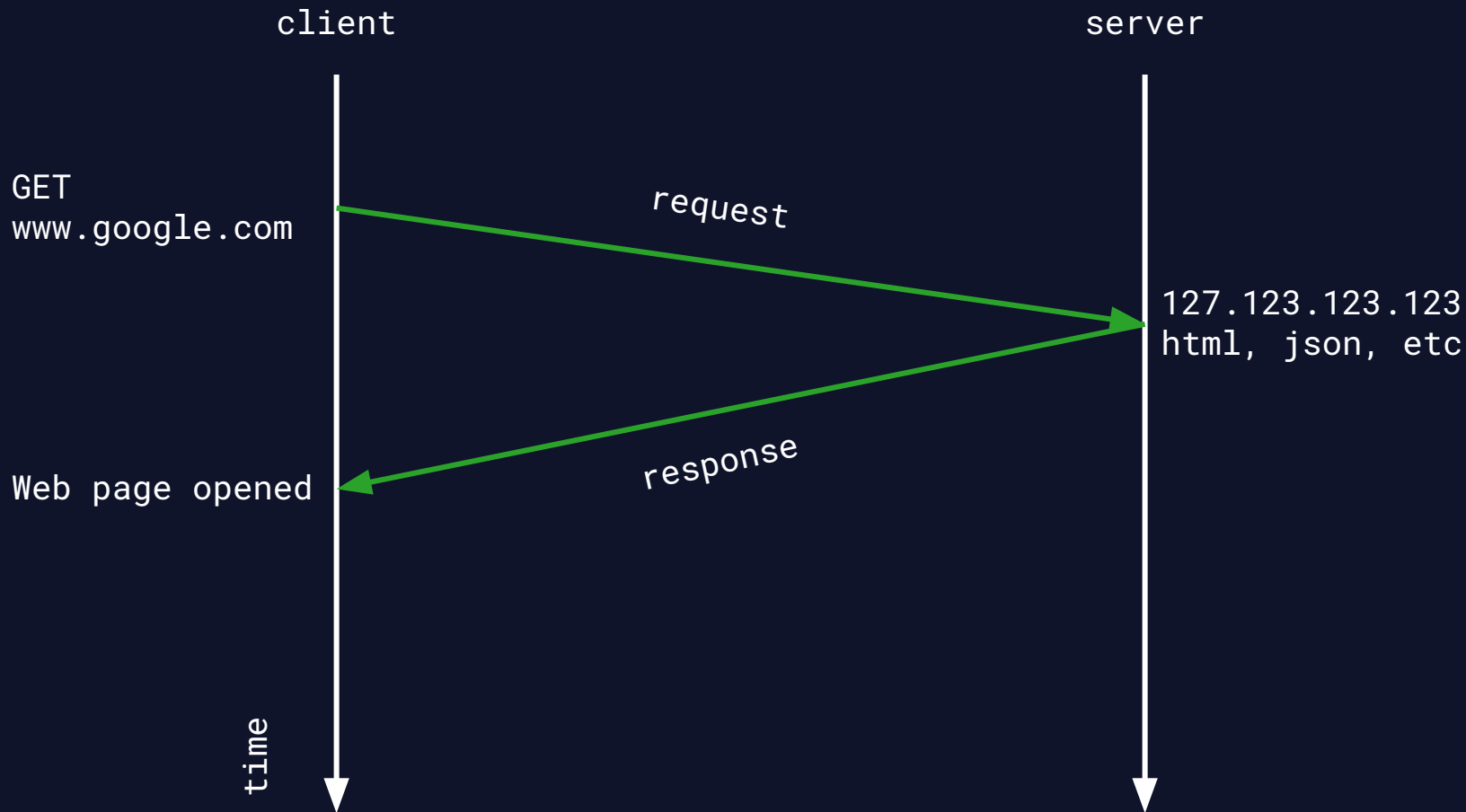
The Backbone of the Web

# Request-Response Model

Clients (browser & insomnia) send requests to servers.

Servers process these requests and send back responses.

Everything you do online involves this back-and-forth.



# Anatomy of http

# Headers

HTTP headers are metadata associated with an HTTP request or response.

They provide additional information about the data being transmitted.

Headers are represented as key-value pairs.

# Common headers

## Request

**User-Agent:** Indicates the client making the request, typically a web browser or application.

**Accept:** Informs the server about the types of media (e.g., JSON, HTML) that the client can handle.

**Authorization:** Contains credentials or tokens for authentication.

**Cookie:** Contains client-specific data, such as session IDs.

## Response

**Content-Type:** Specifies the media type of the response body (e.g., text/html, application/json).

**Content-Length:** Indicates the length of the response body in bytes.

**Location:** Used in redirections to specify the new URL.

**Cache-Control:** Controls how caching should be performed by clients and intermediaries.

# Body

The HTTP body is the payload of the HTTP request or response. It contains the actual data being sent between the client and server. Here's more about HTTP bodies:

# Common body

## Request

**Form Data:** In HTML forms, data is sent in the request body in a URL-encoded or multipart format.

**JSON Data:** For APIs, data is often sent in JSON format in the request body.

**Binary Data:** File uploads and binary data are included in the request body in a binary format (e.g., image uploads).

## Response

**HTML** for rendering web pages

**JSON** for API responses

**files** for download



# HTTP Methods

GET: Retrieve data from a server.

POST: Send data to be processed by a server.

PUT: Update existing data on a server.

DELETE: Remove data from a server.

# HTTP Status Codes

**200** OK: Success!

**404** Not Found: The requested resource isn't there.

**500** Internal Server Error: Something went wrong on the server.

<https://developer.mozilla.org/en-US/docs/Web/HTTP/Status>

# Stateless protocol

Each request-response is independent.

Servers don't remember previous interactions with clients.

