

Conditional Generative Adversarial Nets

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Generative adversarial nets can be extended to a conditional model if both the generator and the discriminator are conditioned on some extra information \mathbf{y} . \mathbf{y} could be any kind of auxiliary information, such as class labels or data from other modalities. We can perform the conditioning by feeding \mathbf{y} into both the discriminator and generator as additional input layer.

In the generator the prior input noise $p_z(z)$, and \mathbf{y} are combined in joint hidden representation, and the adversarial training framework allows for considerable flexibility in how this hidden representation is composed.

In the discriminator \mathbf{x} and \mathbf{y} are presented as inputs and to a discriminative function.

$$\min_G \max_D V(D, G) = E_{x \sim p_{data}(x)} [\log D(x|\mathbf{y})] + E_{z \sim p_z(z)} [\log(1 - D(G(z|\mathbf{y})))]$$

Discriminator

$D(x|y)$

x

y

Generator

$G(z|y)$

z

y

