



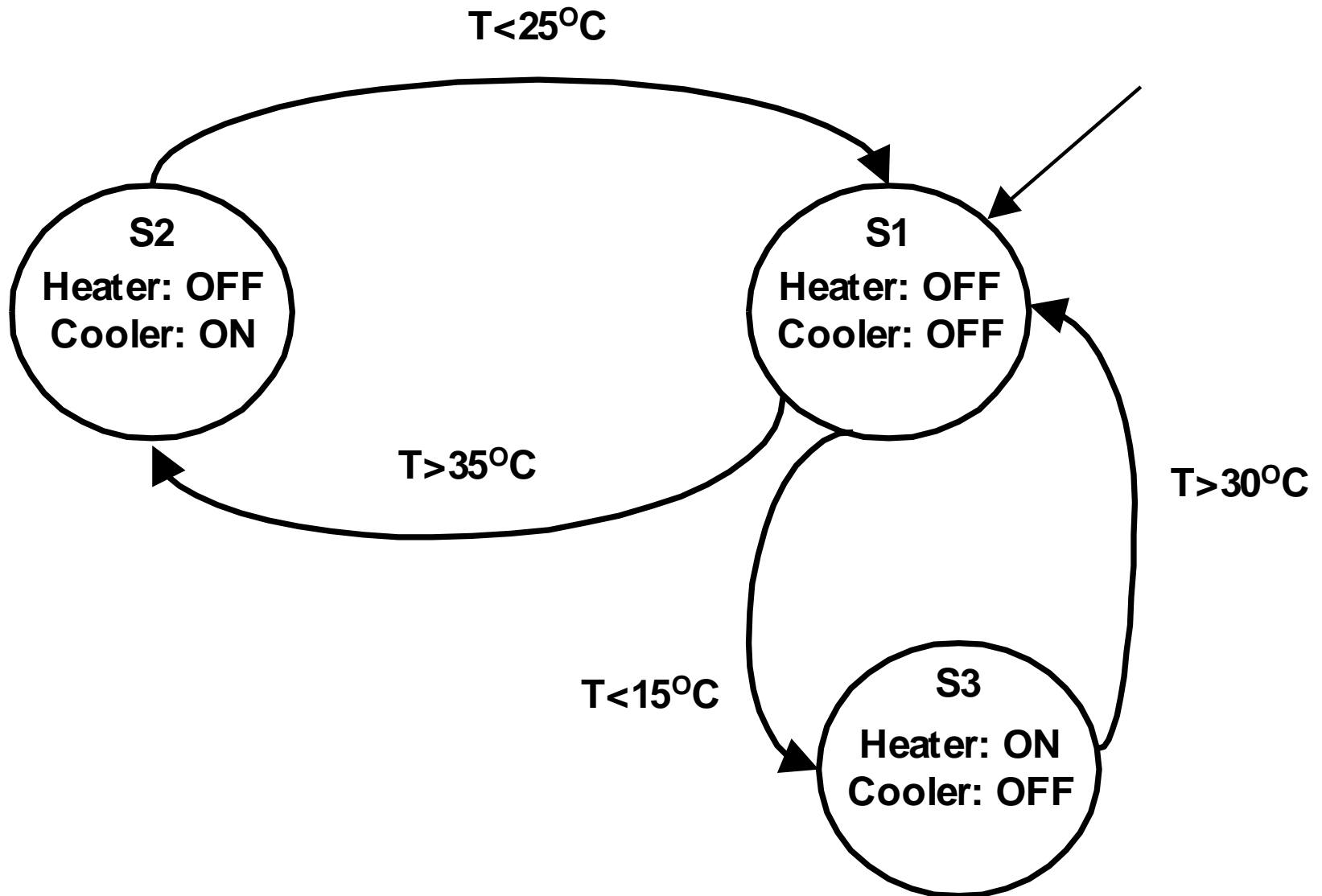
Sharif University of Technology
Department of Computer Engineering

Embedded System Design

Automata-Based Programming

A. Ejlali

Example: Air Conditioning

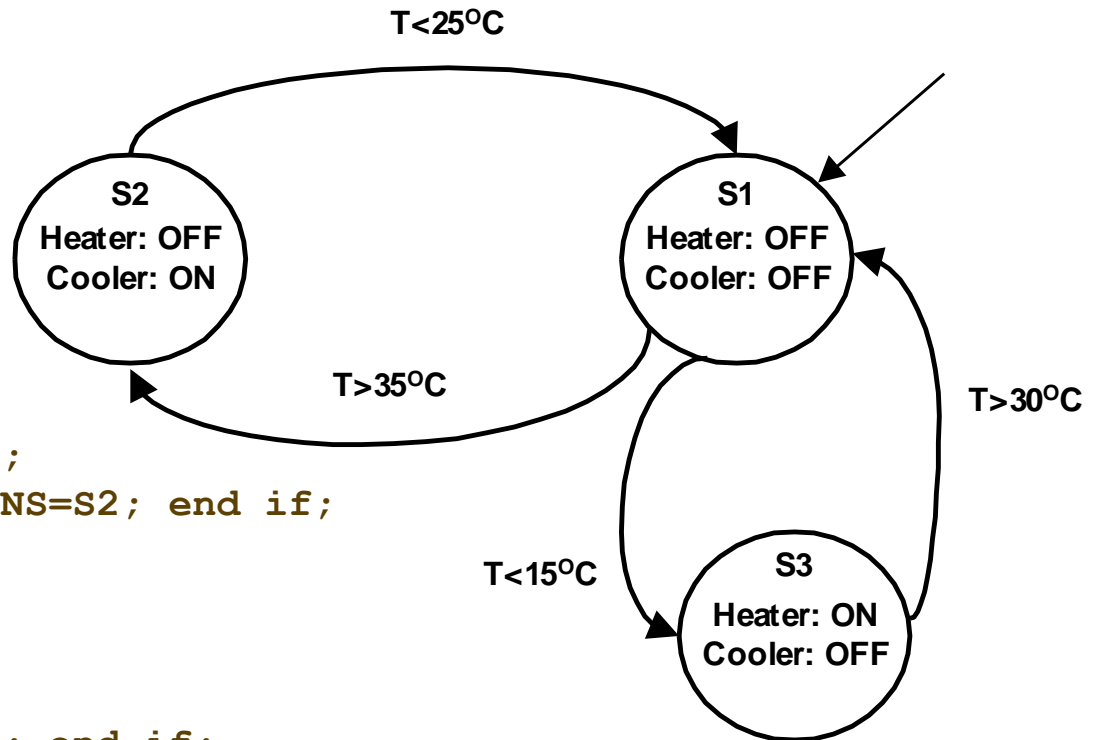


Example: Embedded Software

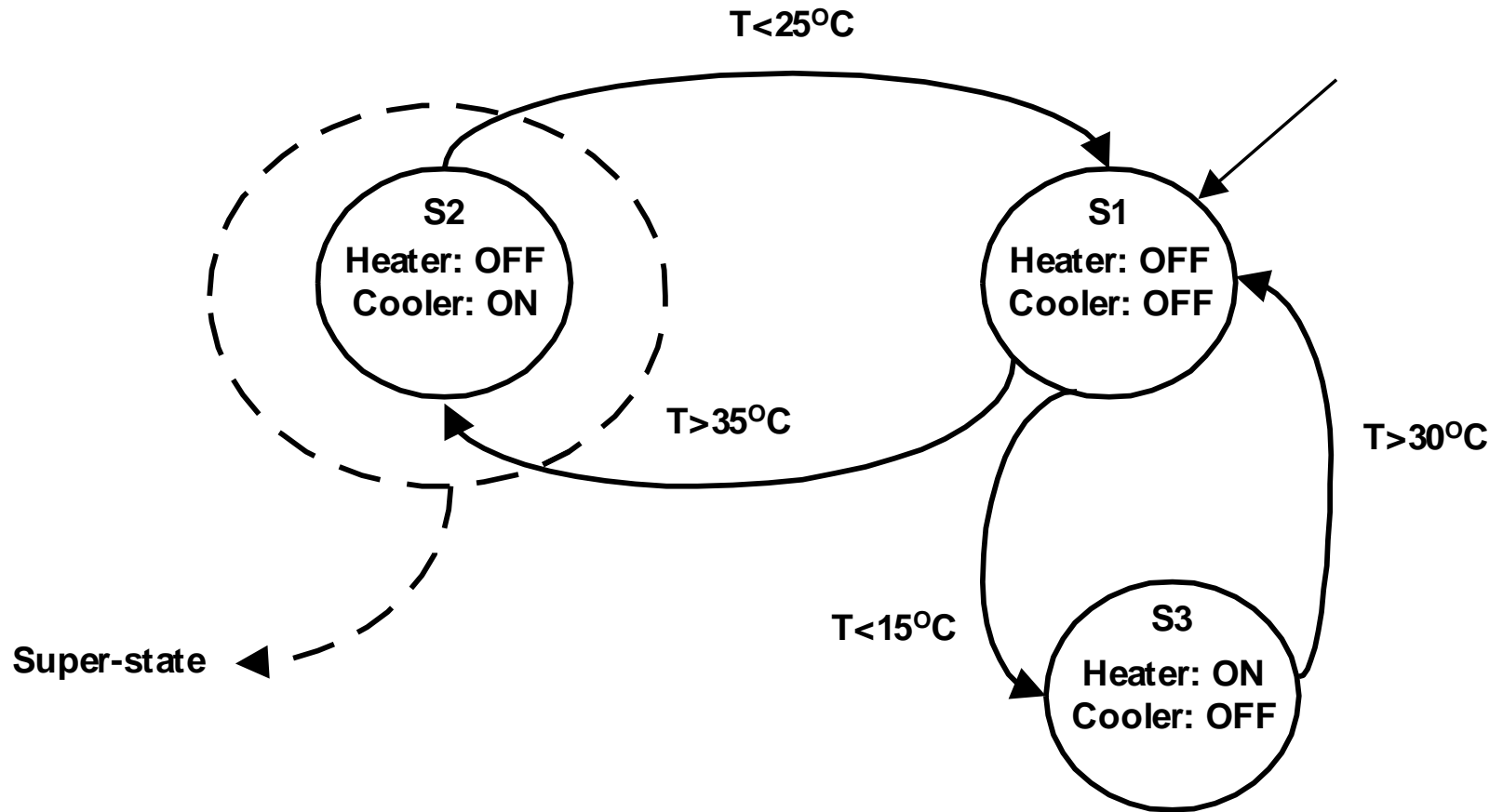
State PS=S1,NS;

Event e;

```
while(1){  
  case(PS){  
    S1:  
      Turn_off(Heater);  
      Turn_off(Cooler);  
      e=Wait_for_event();  
      if(e=='T<15') NS=S3;  
      else if(e=='T>35') NS=S2; end if;  
    S2:  
      Turn_off(Heater);  
      Turn_on(Cooler);  
      e=Wait_for_event();  
      if(e=='T<25') NS=S1; end if;  
    S3:  
      Turn_on(Heater);  
      Turn_off(Cooler);  
      e=Wait_for_event();  
      if(e=='T>30') NS=S1; end if;  
  }  
  PS=NS;  
}
```

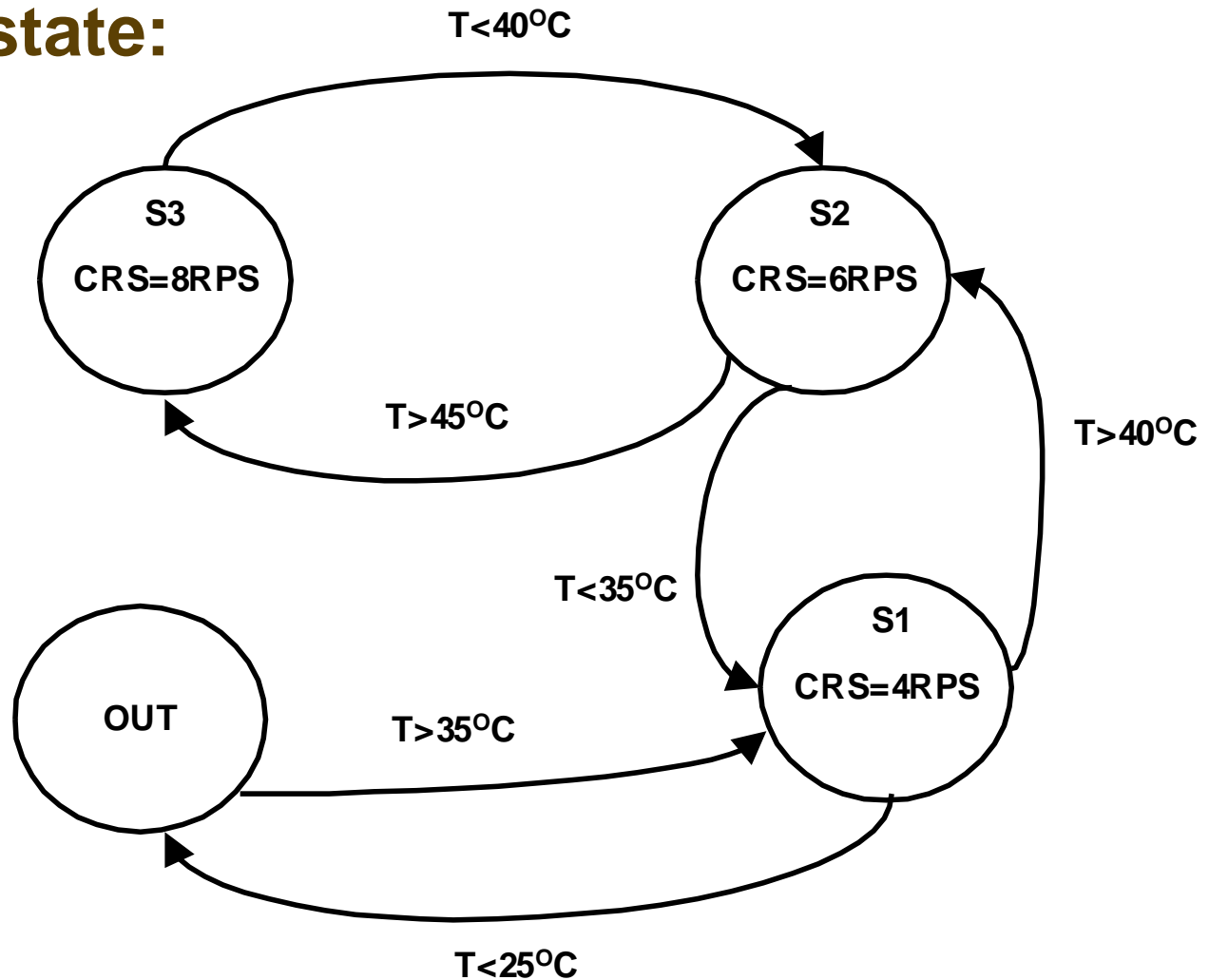


Example: Super-state



Example: Super-state (Cont.)

- **Super-state:**

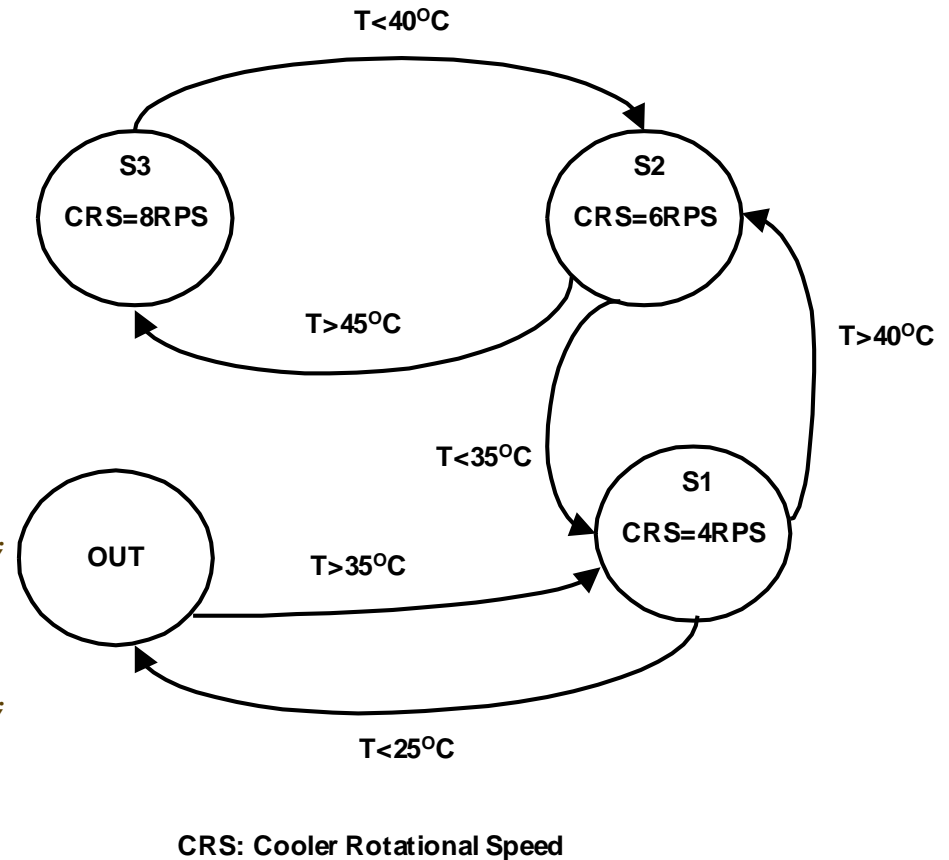


CRS: Cooler Rotational Speed

Example: Embedded Software

```
State PS=S1,NS;
State S2_PS,S2_NS;
Event e;
```

```
while(1){
  case(PS){
    S1: ...
    S2:
      Turn_off(Heater);
      Turn_on(Cooler);
      S2_PS=S1;
      while(S2_PS != OUT){
        case(S2_PS){
          S1:
            CRS(4);
            e=Wait_for_event();
            if(e=='T<25') S2_NS=OUT;
            else if(e=='T>40') S2_NS=S2; end if;
          S2:
            CRS(6);
            e=Wait_for_event();
            if(e=='T<35') S2_NS=S1;
            else if(e=='T>45') S2_NS=S3; end if;
          S3:
            CRS(8);
            e=Wait_for_event();
            if(e=='T<40') S2_NS=S2; end if;
        }
        S2_PS=S2_NS;
      }
      if(e=='T<25') NS=S1; end if;
    S3: ...
  }
  PS=NS;
}
```



Assignment

- **Simulate the air conditioning example**
 - **Use software programming languages, e.g. C, C++, Pascal, etc.**

Advantages of this paradigm

- **Some of the advantages:**
 - **Suitable for reactive systems**
 - **Hierarchical (e.g. Super-states)**
 - **Human beings are not capable of comprehending systems with more than 3~5 objects.**
 - **Verification**
 - **Each automata is simple and easy to understand**
 - **Each automata has to comply with the super-state that it belongs to.**
 - **Automatic code generation**

TrueTime Toolbox

- **Matlab/Simulink-based simulator**
- **Co-simulation of embedded systems and electromechanical components.**
- **Supports**
 - **DVS**
 - **Networking protocols (CAN, TTP)**
 - **Wireless networks (ZigBee)**

Assignment

- **Run the example ‘Mobile Motes’ of the TrueTime Reference Manual.**
- **Please write a report about this experiment.**