A. **class** movie {

  constructor(title, studio, rating) {

    this.title = title;

    this.studio = studio;

    this.rating = rating;

  }

}

**const** movie1 = new movie("abc", "srk films", "8.1");

B. **class** movie {

  constructor(title, studio, rating = "PG") {

    this.title = title;

    this.studio = studio;

    this.rating = rating;

  }

}

**const** movie1 = new movie("abc", "srk films");

console.log(movie1.rating);

C. **class** movie {

  constructor(title, studio, rating = "PG") {

    this.title = title;

    this.studio = studio;

    this.rating = rating;

  }

  getPG(movie) {

    if (movie.rating === "PG") {

      return movie;

    }

  }

}

**const** movie1 = new movie("abc", "srk films");

**const** movie2 = new movie("def", "sk films", "PG12");

**const** movie3 = new movie("xyz", "srk films", "PG");

**const** array = [movie1, movie2, movie3];

**let** arr1 = [];

for (**let** i = 0; i < array.length; i++) {

  arr1.push(array[i].getPG(array[i]));

}

console.log(arr1);

D. **class** movie {

  constructor(title, studio, rating = "PG") {

    this.title = title;

    this.studio = studio;

    this.rating = rating;

  }

}

**const** movie1 = new movie("Casino Royale", "Eon Poductions", "PG13");