

1. Write a program to count characters, words, sentences, lines, tabs, numbers and blank spaces present in input using LEX (Input File: Text File)

**Program:**

```
%option noyywrap
%{
    #include<stdio.h>
    int character =0;
    int word=0;
    int sentence=0;
    int line=0;
    int tab=0;
    int number=0;
    int space=0;
}%

%%
[' '] {space++;}
[\t] {tab++;}
[\n] {line++;}
[0-9]+ {number++;}
[a-zA-Z0-9]+ {++word; character += yyleng;}
[.]+ {sentence++;}

%%
int main()
{
    FILE*ptr;
    ptr=fopen("Test.txt","r");
    yyin=ptr;
    yylex();
    printf("Number of characters: %d",character);
    printf("\nNumber of words: %d",word);
    printf("\nNumber of sentences: %d",sentence);
    printf("\nNumber of lines: %d",line);
    printf("\nNumber of tabs: %d",tab);
    printf("\nNumber of numbers: %d",number);
    printf("\nNumber of blank spaces: %d",space);
    getch();
    return 0;
}
```

**sample.txt file:**

Hello and Welcome.

This is Siddhesh.

1 2 3 4 5

**Output:**

```
C:\Users\admin\Documents\LEX YACC\Identify words, sentences, lines, etc>lex1.exe
Number of characters: 29
Number of words: 6
Number of sentences: 2
Number of lines: 2
Number of tabs: 1
Number of numbers: 5
Number of blank spaces: 8_
```

2. Write a program to recognize valid arithmetic expression that uses operator +,-,/,\* using LEX and YACC

**Program:****Calc.l**

```
%option noyywrap
%{
    #include<math.h>
    #include"y.tab.h"
}%

%%
[0-9]+ {yylval=atoi(yytext); return NUM;}
[+-*/] {return *yytext;}
\n {return 0;}
. {return yytext[0];}
sin {return SIN;}
cos {return COS;}
tan {return TAN;}
log {return LOG;}

%%
```

## Calc.y

```
%{
    #include<stdio.h>
    #include<math.h>
    #include<stdlib.h>
    int yylex(void);
    void yyerror(char *);
}%

%token NUM
%token SIN COS TAN LOG
%left '+' '-'
%left '*' '/'
%start s

%%
s      : exp {printf("RESULT = %d", $$);}
        ;
exp    : exp '+' exp {$$ = $1 + $3;}
        | exp '-' exp {$$ = $1 - $3;}
        | exp '*' exp {$$ = $1 * $3;}
        | exp '/' exp {
            if ($3 == 0) {
                printf("Division by zero");
                getch();
                exit(0);
            } else
                $$ = $1 / $3;
        }
        | SIN '(' exp ')' {$$ = sin($3);}
        | COS '(' exp ')' {$$ = cos($3);}
        | TAN '(' exp ')' {$$ = tan($3);}
        | LOG '(' exp ')' {$$ = log10($3);}
        | NUM {$$ = $1;}
        ;

%%

void yyerror(char *s){
    fprintf(stderr, "%s", s);
}

int main()
{
    printf("Enter expression: ");
    yyparse();
}
```

```

    getch();
    return 0;
}

```

### Output:

```

C:\Users\admin\Documents\LEX YACC\Recognize valid arithmetic expression that uses operator>Calc.exe
Enter expression: 2+3
RESULT = 5

```

### 3. Write a program to recognize keywords/identifiers in C (Input File: C File)

#### Program:

```

#include <stdio.h>
#include <string.h>
#include <stdbool.h>
#include <stdlib.h>

bool isDelimiter(char ch){
    if (ch == ' ' || ch == '+' || ch == '-' || ch == '*' || ch
== '/' || ch == ',' || ch == ';' || ch == '>' || ch == '<' ||
ch == '=' || ch == '(' || ch == ')' || ch == '[' || ch == ']'
|| ch == '{' || ch == '}')
        return (true);
    return (false);
}

bool isOperator(char ch){
    if (ch == '+' || ch == '-' || ch == '*' || ch == '/' || ch
== '>' || ch== '<' || ch == '=')
        return (true);
    return (false);
}

bool isIdentifier(char* str){
    if (str[0] == '0' || str[0] == '1' || str[0] == '2' ||
str[0] == '3' || str[0] == '4' || str[0] == '5' || str[0] ==
'6' || str[0] == '7' || str[0] == '8' || str[0] == '9' ||
isDelimiter(str[0]) == true)
        return (false);
    return (true);
}

```

```

bool isKeyword(char* str) {
    if (!strcmp(str, "if") || !strcmp(str, "else") ||
        !strcmp(str, "while") || !strcmp(str, "do") || !strcmp(str,
"break") || !strcmp(str, "continue") || !strcmp(str, "int") ||
!strcmp(str, "double") || !strcmp(str, "float") || !strcmp(str,
"return") || !strcmp(str, "char") || !strcmp(str, "case") ||
!strcmp(str, "char") || !strcmp(str, "sizeof") || !strcmp(str,
"long") || !strcmp(str, "short") || !strcmp(str, "typedef") ||
!strcmp(str, "switch") || !strcmp(str, "unsigned") ||
!strcmp(str, "void") || !strcmp(str, "static") || !strcmp(str,
"struct") || !strcmp(str, "goto"))
        return (true);
    return (false);
}

```

```

bool isInteger(char* str) {
    int i, len = strlen(str);
    bool hasDecimal = false;
    if (len == 0)
        return (false);
    for (i = 0; i < len; i++) {
        if (str[i] != '0' && str[i] != '1' && str[i] != '2' &&
str[i] != '3' && str[i] != '4' && str[i] != '5' && str[i] !=
'6' && str[i] != '7' && str[i] != '8' && str[i] != '9' &&
str[i] != '.' || (str[i] == '-' && i > 0))
            return (false);
        if (str[i] == '.')
            hasDecimal = true;
    }
    return (hasDecimal);
}

```

```

char* subString(char* str, int left, int right) {
    int i;
    char* subStr = (char*)malloc( sizeof(char) * (right - left +
2));
    for (i = left; i <= right; i++)
        subStr[i - left] = str[i];
    subStr[right - left + 1] = '\0';
    return (subStr);
}

```

```

void detectTokens(char* str) {
    int left = 0, right = 0;
    int length = strlen(str);

```

```

while (right <= length && left <= right) {
    if (isDelimiter(str[right]) == false)
        right++;
    if (isDelimiter(str[right]) == true && left == right) {
        if (isOperator(str[right]) == true)
            printf("Valid operator : '%c'\n", str[right]);
        right++;
        left = right;
    } else if (isDelimiter(str[right]) == true && left !=
right || (right == length && left != right)) {
        char* subStr = subString(str, left, right - 1);
        if (isKeyword(subStr) == true)
            printf("keyword : '%s'\n", subStr);
        else if (isInteger(subStr) == true)
            printf("Integer : '%s'\n", subStr);
        else if (isInteger(subStr) == true)
            printf("Number : '%s'\n", subStr);
        else if (isIdentifier(subStr) == true
&& isDelimiter(str[right - 1]) == false)
            printf("Identifier : '%s'\n", subStr);
        else if (isIdentifier(subStr) == false
&& isDelimiter(str[right - 1]) == false)
            printf("Invalid Identifier : '%s'\n", subStr);
        left = right;
    }
}
return;
}

int main(){

    FILE* in = fopen("input.txt", "r");
    //          ^ open file for reading

    if(!in)
    {
        printf("No such File!");
    }
    else
    {
        printf("All Tokens are : \n");
        char buffer[128];
        size_t num;
        while((num = fread(buffer, sizeof(buffer),
sizeof(*buffer), in)) > 0)

```

```

        {
            // use buffer up to buffer[num]
            detectTokens(buffer);
        }
        // if you are interested if an error occurred or just
the end of file has been read, you can now check e.g. via
        if(!feof(in))
        {
            // error handling
        }
        fclose(in);
    }
    return (0);
}

```

**input.txt file:**

```

#include<stdio.h>
#include<conio.h>
void main()
{
    int a,b,ans;
    printf("Enter 1ST No:");
    scanf("%d",&a);
    printf("Enter 2ND No:");
    scanf("%d",&b);
    ans=a+b;
    printf("ANS IS : %d",ans);
    getch();
}

```

**Output:**

```

All Tokens are :
Identifier : '#includde'
Valid operator : '<'
Identifier : 'stdio.h'
Valid operator : '>'
Identifier : '
#include'
Valid operator : '<'
Identifier : 'conio.h'
Valid operator : '>'
Identifier : '
void'
Identifier : 'main'
Identifier : '
'
Identifier : '
'
keyword : 'int'
Identifier : 'a'
Identifier : 'b'
Identifier : 'ans'
Identifier : '
'
Identifier : 'printf'
Identifier : '"Enter'
Invalid Identifier : '1ST'
Identifier : 'No:"'
Identifier : '
'
Identifier : 'scanf'
Identifier : '"%d"'
Identifier : '&a'
Identifier : '
'
Identifier : 'printf'
Identifier : '"Ent`f'

```

4. Write a program to recognize keywords/identifiers in Java (Input File: Java File)



5. Write a program to find First and Follow of the given grammar

```
E --> TE'  
E' --> +TE' | e  
T --> FT'  
T' --> *FT' | e  
F --> id | (E)  
  
**e denotes epsilon
```

6. Write a program to construct Predictive parsing table for following

	FIRST	FOLLOW
<b>E → TE'</b>	{ id, ( }	{ \$, ) }
<b>E' → +TE'/e</b>	{ +, e }	{ \$, ) }
<b>T → FT'</b>	{ id, ( }	{ +, \$, ) }
<b>T' → *FT'/e</b>	{ *, e }	{ +, \$, ) }
<b>F → id/(E)</b>	{ id, ( }	{ *, +, \$, ) }

7. Write the program to parse the input string ***id+id\*id*** using following parsing table

	ID	+	*	(	)	\$
E	E→TE'			E→TE'		
E'	E'→ +TE'			E'→e		E'→e
T	T→FT'			T→FT'		
T'	T'→e		T'→*FT		T'→ e	T'→ e
F	F → id			F → (E)		

Where e is epsilon

8. Write a program Intermediate Code Optimization for the expression  
 $a = b * -c + b * -c.$

9. Write a program Intermediate Code Optimization for the expression  
 $a := (-c * b) + (-c * d)$

10. Write a program to generate code for a given  
 $+ a b t l$

\* c d t2  
- t1 t2 t  
= t ? x

### Program:

```
#include<stdio.h>
#include<conio.h>
#include<string.h>

char op[2],arg1[5],arg2[5],result[5];
void main()
{
    FILE *fp1,*fp2;
    fp1=fopen("input.txt","r");
    fp2=fopen("output.txt","w");
    while(!feof(fp1))
    {

        fscanf(fp1,"%s%s%s%s",op,arg1,arg2,result);
        if(strcmp(op,"+")==0)
        {
            fprintf(fp2,"\nMOV R0,%s",arg1);
            fprintf(fp2,"\nADD R0,%s",arg2);
            fprintf(fp2,"\nMOV %s,R0",result);
        }
        if(strcmp(op,"*")==0)
        {
            fprintf(fp2,"\nMOV R0,%s",arg1);
            fprintf(fp2,"\nMUL R0,%s",arg2);
            fprintf(fp2,"\nMOV %s,R0",result);
        }
        if(strcmp(op,"-")==0)
        {
            fprintf(fp2,"\nMOV R0,%s",arg1);
            fprintf(fp2,"\nSUB R0,%s",arg2);
            fprintf(fp2,"\nMOV %s,R0",result);
        }
        if(strcmp(op,"/")==0)
        {
            fprintf(fp2,"\nMOV R0,%s",arg1);
            fprintf(fp2,"\nDIV R0,%s",arg2);
            fprintf(fp2,"\nMOV %s,R0",result);
        }
    }
}
```

```

if(strcmp(op,"")==0)
{
    fprintf(fp2,"\nMOV R0,%s",arg1);
    fprintf(fp2,"\nMOV %s,R0",result);
}
}
fclose(fp1);
fclose(fp2);
getch();
}

```

**input.txt:**

op arg1 arg2 result

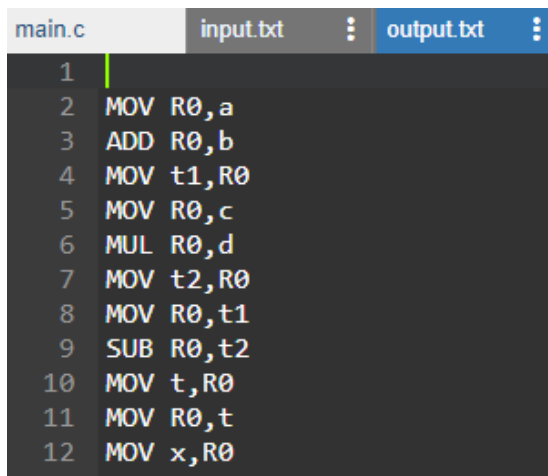
+ a b t1

\* c d t2

- t1 t2 t

= t ? x

**Output:**



```

main.c  input.txt  output.txt
1
2  MOV R0,a
3  ADD R0,b
4  MOV t1,R0
5  MOV R0,c
6  MUL R0,d
7  MOV t2,R0
8  MOV R0,t1
9  SUB R0,t2
10 MOV t,R0
11 MOV R0,t
12 MOV x,R0

```

11. Write a program to generate code for a given

+ b c t1  
+ t1 e t2  
= t ? d

### **Program:**

```
#include<stdio.h>
#include<conio.h>
#include<string.h>

char op[2],arg1[5],arg2[5],result[5];
void main()
{
    FILE *fp1,*fp2;
    fp1=fopen("input.txt","r");
    fp2=fopen("output.txt","w");
    while(!feof(fp1))
    {

        fscanf(fp1,"%s%s%s%s",op,arg1,arg2,result);
        if(strcmp(op,"+")==0)
        {
            fprintf(fp2,"\nMOV R0,%s",arg1);
            fprintf(fp2,"\nADD R0,%s",arg2);
            fprintf(fp2,"\nMOV %s,R0",result);
        }
        if(strcmp(op,"*")==0)
        {
            fprintf(fp2,"\nMOV R0,%s",arg1);
            fprintf(fp2,"\nMUL R0,%s",arg2);
            fprintf(fp2,"\nMOV %s,R0",result);
        }
        if(strcmp(op,"-")==0)
        {
            fprintf(fp2,"\nMOV R0,%s",arg1);
            fprintf(fp2,"\nSUB R0,%s",arg2);
            fprintf(fp2,"\nMOV %s,R0",result);
        }
        if(strcmp(op,"/")==0)
        {
            fprintf(fp2,"\nMOV R0,%s",arg1);
            fprintf(fp2,"\nDIV R0,%s",arg2);
            fprintf(fp2,"\nMOV %s,R0",result);
        }
    }
}
```

```

if(strcmp(op,"")==0)
{
    fprintf(fp2,"\nMOV R0,%s",arg1);
    fprintf(fp2,"\nMOV %s,R0",result);
}
}
fclose(fp1);
fclose(fp2);
getch();
}

```

**input.txt:**

```

op arg1 arg2 result
+ b c t1
+ t1 e t2
= t ? d

```

**Output:**

main.c	input.txt	output.txt
1		
2	MOV R0,b	
3	ADD R0,c	
4	MOV t1,R0	
5	MOV R0,t1	
6	ADD R0,e	
7	MOV t2,R0	
8	MOV R0,t	
9	MOV d,R0	

12. Generate intermediate code for following code for pass1 of assembler.

## Input.txt

```
COPY START      1000
-   LDA  ALPHA
-   ADD  ONE
-   SUB  TWO
-   STA  BETA
ALPHA   BYTE C'KLNCE
ONE     RESB 2
TWO     WORD   5
BETA    RESW 1
-   END  -
```

## Program:

```
import java.io.FileReader;
import java.io.FileWriter;
import java.io.IOException;
import java.util.ArrayList;
import java.util.LinkedHashMap;
import java.util.HashMap;
import java.io.BufferedReader;
import java.io.BufferedWriter;

public class Main {
    int lc=0;
    int libtab_ptr=0, pooltab_ptr=0;
    int symIndex=0, litIndex=0;
    LinkedHashMap<String, TableRow> SYMTAB;
    ArrayList<TableRow> LITTAB;
    ArrayList<Integer> POOLTAB;
    private BufferedReader br;

    public Main()
    {
        SYMTAB =new LinkedHashMap<>();
        LITTAB=new ArrayList<>();
        POOLTAB=new ArrayList<>();
        lc=0;
        POOLTAB.add(0);
    }
    public static void main(String[] args) {
        Main one=new Main();
```

```

    try {
        one.parseFile();
    }
    catch (Exception e) {
        System.out.println("Error: "+e);
    }
}

public class INSTtable {
    HashMap<String, Integer> AD, RG, IS, CC, DL;
    public INSTtable()
    {
        AD=new HashMap<>();
        CC = new HashMap<>();
        IS = new HashMap<>();
        RG = new HashMap<>();
        DL=new HashMap<String, Integer>();
        DL.put("DC", 01);
        DL.put("DS", 02);
        IS.put("STOP", 0);
        IS.put("ADD", 1);
        IS.put("SUB", 2);
        IS.put("MULT", 3);
        IS.put("MOVER", 4);
        IS.put("MOVEM", 5);
        IS.put("COMP", 6);
        IS.put("BC", 7);
        IS.put("DIV", 8);
        IS.put("READ", 9);
        IS.put("PRINT", 10);
        CC.put("LT", 1);
        CC.put("LE", 2);
        CC.put("EQ", 3);
        CC.put("GT", 4);
        CC.put("GE", 5);
        CC.put("ANY", 6);
        AD.put("START", 1);
        AD.put("END", 2);
        AD.put("ORIGIN", 3);
        AD.put("EQU", 4);
        AD.put("LTORG", 5);
        RG.put("AREG", 1);
        RG.put("BREG", 2);
        RG.put("CREG", 3);
        RG.put("DREG", 4);
    }
}

```



```

public String getType(String s) {
    s=s.toUpperCase();
    if(AD.containsKey(s))
        return "AD";
    else if(IS.containsKey(s))
        return "IS";
    else if(CC.containsKey(s))
        return "CC";
    else if(DL.containsKey(s))
        return "DL";
    else if(RG.containsKey(s))
        return "RG";
    return "";
}

public int getCode(String s) {
    s = s.toUpperCase();
    if(AD.containsKey(s))
        return AD.get(s);
    else if(IS.containsKey(s))
        return IS.get(s);
    else if(CC.containsKey(s))
        return CC.get(s);
    else if(DL.containsKey(s))
        return DL.get(s);
    else if(RG.containsKey(s))
        return RG.get(s);
    return -1;
}
}

public class TableRow {
    String symbol;
    int address,index;
    public String getSymbol() {
        return symbol;
    }
    public TableRow(String symbol, int address) {
        super();
        this.symbol = symbol;
        this.address = address;
        index=0;
    }
    public void setSymbol(String symbol) {
        this.symbol = symbol;
    }
}

```

```

    public TableRow(String symbol, int address, int index) {
        super();
        this.symbol = symbol;
        this.address = address;
        this.index = index;
    }
    public int getAddress() {
        return address;
    }
    public void setAddress(int address) {
        this.address = address;
    }
    public int getIndex() {
        return index;
    }
    public void setIndex(int index) {
        this.index = index;
    }
}

public void parseFile() throws Exception {
    String prev="";
    String line,code;
    br = new BufferedReader(new FileReader("input.asm"));
    BufferedWriter bw=new BufferedWriter(new
FileWriter("IC.txt"));
    INSTtable lookup=new INSTtable();

    while((line=br.readLine())!=null) {
        String parts[]=line.split("\\s+");
        if(!parts[0].isEmpty())
        {
            if(SYMTAB.containsKey(parts[0]))
                SYMTAB.put(parts[0], new TableRow(parts[0], lc,
SYMTAB.get(parts[0]).getIndex()));
            else
                SYMTAB.put(parts[0],new TableRow(parts[0], lc,
++symIndex));
        }

        if(parts[1].equals("LTORG"))
        {
            int ptr=POOLTAB.get(pooltab_ptr);
            for(int j=ptr;j<libtab_ptr;j++)
            {
                lc++;
            }
        }
    }
}

```

```

        LITTAB.set(j, new
TableRow(LITTAB.get(j).getSymbol(),lc));

code="(DL,01)\t(C,"+LITTAB.get(j).symbol+")";
        bw.write(code+"\n");
    }
    pooltab_ptr++;
    POOLTAB.add(libtab_ptr);
}
if(parts[1].equals("START"))
{
    lc=expr(parts[2]);
    code="(AD,01)\t(C,"+lc+")";
    bw.write(code+"\n");
    prev="START";
}
else if(parts[1].equals("ORIGIN"))
{
    lc=expr(parts[2]);
    String splits[]=parts[2].split("\\+");

code="(AD,03)\t(S,"+SYMTAB.get(splits[0]).getIndex()+")+"+Integer.parseInt(splits[1]);
        bw.write(code+"\n");
    }

    if(parts[1].equals("EQU"))
    {
        int loc=expr(parts[2]);
        if(parts[2].contains("+"))
        {
            String splits[]=parts[2].split("\\+");

code="(AD,04)\t(S,"+SYMTAB.get(splits[0]).getIndex()+")+"+Integer.parseInt(splits[1]);
        }
        else if(parts[2].contains("-"))
        {
            String splits[]=parts[2].split("\\-");

code="(AD,04)\t(S,"+SYMTAB.get(splits[0]).getIndex()+")-"+Integer.parseInt(splits[1]);
        }
        else
        {

```

```

code="(AD,04)\t(C,"+Integer.parseInt(parts[2]+"");
    }
    bw.write(code+"\n");
    if(SYMTAB.containsKey(parts[0]))
        SYMTAB.put(parts[0], new
TableRow(parts[0],loc,SYMTAB.get(parts[0]).getIndex())) ;
    else
        SYMTAB.put(parts[0], new
TableRow(parts[0],loc,++symIndex));
    }

    if(parts[1].equals("DC"))
    {
        lc++;
        int
constant=Integer.parseInt(parts[2].replace("'", ""));
        code="(DL,01)\t(C,"+constant+"");
        bw.write(code+"\n");
    }
    else if(parts[1].equals("DS"))
    {
        int size=Integer.parseInt(parts[2].replace("'",
""));

        code="(DL,02)\t(C,"+size+"");
        bw.write(code+"\n");
        lc=lc+size;
        prev="";
    }
    if(lookup.getType(parts[1]).equals("IS"))
    {
        code="(IS,0"+lookup.getCode(parts[1])+"")\t";
        int j=2;
        String code2="";
        while(j<parts.length)
        {
            parts[j]=parts[j].replace(", ", "");
            if(lookup.getType(parts[j]).equals("RG"))
            {
                code2+=lookup.getCode(parts[j])+"\t";
            }
            else
            {
                if(parts[j].contains("="))
                {

```

```

        parts[j]=parts[j].replace("=",
"".replace("'", " "));
        LITTAB.add(new TableRow(parts[j],
-1,++litIndex));
        libtab_ptr++;
        code2+="(L,"+(litIndex)+")";
    }
    else if (SYMTAB.containsKey(parts[j]))
    {
        int
ind=SYMTAB.get(parts[j]).getIndex();
        code2+= "(S,0"+ind+")";
    }
    else
    {
        SYMTAB.put(parts[j], new
TableRow(parts[j],-1,++symIndex));
        int
ind=SYMTAB.get(parts[j]).getIndex();
        code2+= "(S,0"+ind+")";
    }
}
j++;
}
lc++;
code=code+code2;
bw.write(code+"\n");
}

if(parts[1].equals("END"))
{
    int ptr=POOLTAB.get(pooltab_ptr);
    for(int j=ptr;j<libtab_ptr;j++)
    {
        lc++;
        LITTAB.set(j, new
TableRow(LITTAB.get(j).getSymbol(),lc));

code="(DL,01)\t(C,"+LITTAB.get(j).symbol+")";
        bw.write(code+"\n");
    }
    pooltab_ptr++;
    POOLTAB.add(libtab_ptr);
    code="(AD,02)";
    bw.write(code+"\n");
}

```

```

        }
    }
    bw.close();
    printSYMTAB();

    PrintLITTAB();
    printPOOLTAB();
}
void PrintLITTAB() throws IOException
{
    BufferedWriter bw=new BufferedWriter(new
FileWriter("LITTAB.txt"));
    System.out.println("\nLiteral Table\n");

    for(int i=0;i<LITTAB.size();i++)
    {
        TableRow row=LITTAB.get(i);

System.out.println(i+"\t"+row.getSymbol()+"\t"+row.getAddress())
;

bw.write((i+1)+"\t"+row.getSymbol()+"\t"+row.getAddress()+"\n");
    }
    bw.close();
}
void printPOOLTAB() throws IOException
{
    BufferedWriter bw=new BufferedWriter(new
FileWriter("POOLTAB.txt"));
    System.out.println("\nPOOLTAB");
    System.out.println("Index\t#first");
    for (int i = 0; i < POOLTAB.size(); i++) {
        System.out.println(i+"\t"+POOLTAB.get(i));
        bw.write((i+1)+"\t"+POOLTAB.get(i)+"\n");
    }
    bw.close();
}
void printSYMTAB() throws IOException
{
    BufferedWriter bw=new BufferedWriter(new
FileWriter("SYMTAB.txt"));
    //Printing Symbol Table
    java.util.Iterator<String> iterator =
SYMTAB.keySet().iterator();
    System.out.println("SYMBOL TABLE");

```

```

        while (iterator.hasNext()) {
            String key = iterator.next().toString();
            TableRow value = SYMTAB.get(key);
            System.out.println(value.getIndex()+"\t" +
value.getSymbol()+"\t"+value.getAddress());
            bw.write(value.getIndex()+"\t" +
value.getSymbol()+"\t"+value.getAddress()+"\n");
        }
        bw.close();
    }

    public int expr(String str)
    {
        int temp=0;
        if(str.contains("+"))
        {
            String splits[]=str.split("\\+");

temp=SYMTAB.get(splits[0]).getAddress()+Integer.parseInt(splits[
1]);

        }
        else if(str.contains("-"))
        {
            String splits[]=str.split("\\-");

temp=SYMTAB.get(splits[0]).getAddress()-(Integer.parseInt(splits
[1]));

        }
        else
        {
            temp=Integer.parseInt(str);
        }
        return temp;
    }
}

```

**input.txt:**

```

COPY START      1000
- LDA      ALPHA 1000
- ADD ONE   1001
- SUB      TWO  1002
- STA      BETA 1003
ALPHA BYTE C'KLNCE 1004

```

```

ONE   RESB 2    1006
TWO   WORD 5    1011
BETA  RESW 1    1012
-   END      -    1013

```

### Output:

The screenshot shows a Java IDE with a tabbed interface. The active tab is 'IC.txt', which contains assembly code. Below the code editor, the output of the program is displayed in a console window titled 'input'.

**IC.txt Content:**

```

1  (AD,01) (C,1000)
2  (IS,01) (S,03)(S,04)
3  (IS,02) (S,05)(S,06)
4  (AD,02)
5

```

**Console Output:**

```

SYMBOL TABLE
1      COPY      0
2      -         1002
3      ONE       1002
4      1001      -1
5      TWO       1002
6      1002      -1
7      ALPHA     1002
8      BETA      1002

Literal Table

POOLTAB
Index  #first
0      0
1      0

...Program finished with exit code 0
Press ENTER to exit console.

```



13. Write a program to generate MOT, POT, ST and LT for following code(Pass1)

**Input.txt**

```
COPY START      1000
-   LDA  ALPHA
-   ADD  ONE
-   SUB  TWO
-   STA  BETA
ALPHA    BYTE C'KLNCE
ONE      RESB 2
TWO      WORD    5
BETA     RESW 1
-   END  -
```

14. Write a program to generate MOT, POT, ST and LT for following code (Pass1)

**Input.txt**

```
PG1      START      1000
          USING      *, 15
          L           1, FOUR
          A           1, ='5'
          ST          1, TEMP
          A           1, ='4'
FOUR      DC          F'4'
TEMP      DS          '1'F
          END
```

15. Write a program for the implementation of pass two of a two pass assembler

<b>input.txt:</b>			
-	COPY	START	1000
1000	-	LDA	ALPHA
1003	-	ADD	ONE
1006	-	SUB	TWO
1009	-	STA	BETA
1012	ALPHA	BYTE	C'KLNCE
1017	ONE	RESB	2
1019	TWO	WORD	5
1022	BETA	RESW	1
1025	-	END	-

<b>symbol.txt:</b>	
1012	ALPHA
1017	ONE
1019	TWO
1022	BETA

<b>optab.txt:</b>
-------------------

LDA	00
STA	23
ADD	01
SUB	05

16. Write a program for the implementation of pass two of a two pass assembler

### **INPUT FILES**

#### **INTERMEDIATE.DAT**

```

START 2000
2000 LDA FIVE
2003 STA ALPHA
2006 LDCH CHARZ
2009 STCH C1
2012 ALPHA RESW 1
2015 FIVE WORD 5
2018 CHARZ BYTE C'EOF'
2019 C1 RESB 1
2020 END

```

### **OPTAB.DAT**

LDA 33  
STA 44  
LDCH 53  
STCH 57  
END

### **SYMTAB.DAT**

ALPHA 2012  
FIVE 2015  
CHARZ 2018  
C1 2019

17. Write a program for the implementation of pass two of a two pass assembler

### **INPUT FILES:**

#### **INTERMED.DAT**

COPY START 2000  
2000 LDA FIVE  
2003 STA ALPHA  
2006 LDCH CHARZ  
2009 STCH C1  
2012 ALPHA RESW 1  
2015 FIVE WORD 5  
2018 CHARZ BYTE C'EOF'  
2019 C1 RESB 1  
2020 END

## **SYMTAB.DAT**

ALPHA      2012  
FIVE 2015  
CHARZ      2018  
C1      2019

18. Write a program to define MDT and output of Macro processor

```
CALC START 1000
SUM MACRO
LDA #5
ADD #10
STA 2000
MEND
LDA LENGTH
COMP ZERO
JEQ LOOP
SUM
LENGTH WORD S
ZERO WORD S
LOOP SUM
END
```

19. Write a program to define MDT, and output of Macro processor

```
MACRO ADD1
MOV A,B
ADD C
MEND
MACRO SUB1
STORE C
MEND
MOV B, 10
MOV C, 20
ADD1
MUL C
SUB1
END
```

20. Write a program to define MDT, MNT and ALA Data structure of Macro processor

```
MACRO ADD1
MOV A,B
ADD C
MEND
MACRO SUB1
STORE C
MEND
MOV B, 10
MOV C, 20
ADD1
MUL C
SUB1
END
```