# **Module 2: Beginning Python Basics**

# The print statement

Open vs code and go to file and click on New text file and save as

Write 1st program of python Hello World

Print("Hello world")

- print is a built-in function.
- Anything inside the parentheses (in quotes) is displayed.
- You can print strings, numbers, variables, and even expressions.
- 1. Printing a String

print("Welcome to Python!")

2. Printing Numbers

print(2025)

3. Printing Multiple Items

print("The answer is", 42)

4. Printing with Expressions

print("2 + 3 = ", 2 + 3)

5. X=10

Y = 20

Sum=x=y

Print(sum)

#### **Comments**

Comments are lines in your code that are not executed. They're used to explain code, make notes, or temporarily disable parts of code.

Types of Comments in Python

### 1.Single-line Comments

```
Use the # symbol.
# This is a single-line comment
print("Hello, World!") # This prints a message
```

### 2. Multi-line Comments (Block Comments)

Python doesn't have a true multi-line comment syntax, but you can use multiple # lines or triple quotes ("' or """) as a workaround.

```
# This is a multi-line
# comment that explains
# something important
```

,,,,,,,

This is also considered a multi-line comment by many, but it's actually a multi-line string that's not assigned to a variable.

### **Python Data Structures & Data Types**

Python has several built-in data types which are categorized as follows:

#### 1. Numeric Types

```
int – Integer (e.g., 10, -5)
float – Floating point number (e.g., 3.14, -0.001)
complex – Complex number (e.g., 2 + 3j)
```

# 2. Text Type

```
str - String (e.g., "hello", 'Python')
```

# 3. Sequence Types

```
list – Ordered, mutable collection (e.g., [1, 2, 3]) tuple – Ordered, immutable collection (e.g., (1, 2, 3)), Cannot be changed after creation
```

# range – Immutable sequence of numbers (e.g., range(1, 5))

# 4. Set Types

```
set – Unordered, mutable, unique elements (e.g., {1, 2, 3}) frozenset – Immutable version of a set
```

#### 5. Mapping Type

generally refers to applying a function to each item in an iterable (like a list) and getting a new iterable (typically with transformed data).

dict – Key-value pairs (e.g., {'a': 1, 'b': 2})

#### 6. Boolean Type

bool – True or False

### 7. None Type

NoneType – Represents absence of value (None)

# **Python Data Structures**

Data structures are ways of organizing and storing data efficiently.

#### 1. List

Ordered, mutable, allows duplicates.

Defined with []

Supports indexing, slicing, and various methods (append(), remove(), etc.)

fruits = ['apple', 'banana', 'cherry']

### 2. Tuple

Ordered, immutable.

Faster than lists for iteration.

coordinates = (10.0, 20.0)

#### 3. Set

Unordered, mutable, no duplicates.

Useful for membership testing and eliminating duplicates.

unique\_numbers =  $\{1, 2, 3\}$ 

#### 4. Dictionary

Key-value store, unordered (ordered since Python 3.7+).

Efficient for lookups.

student = {'name': 'Amit', 'age': 30}

#### 1. Numeric Types

# Integer

```
a = 10
   print(type(a)) # <class 'int'>
   # Float
   b = 3.14
   print(type(b)) # <class 'float'>
   # Complex
   c = 2 + 3i
   print(type(c)) # <class 'complex'>
2. Text Type
   text = "Hello, Python!"
   print(type(text)) # <class 'str'>
   print(text.upper()) # HELLO, PYTHON!
3. Sequence Types
   List (Mutable, Ordered)
   fruits = ['apple', 'banana', 'cherry']
   fruits.append('mango')
   print(fruits) # ['apple', 'banana', 'cherry', 'mango']
   Tuple (Immutable, Ordered)
   coordinates = (10.5, 20.5)
   print(coordinates[0]) # 10.5
   Range (Immutable, Sequence of Numbers)
   for i in range(3):
      print(i) #0, 1, 2
4. Set Types
   # Creating a set
   fruits = {"apple", "banana", "cherry"}
   print(fruits) # Output might be in any order
   # Adding an item
   fruits.add("orange")
```

```
print(fruits)
   # Trying to add a duplicate (won't change the set)
   fruits.add("apple")
   print(fruits)
   # Removing an item
   fruits.remove("banana")
   print(fruits)
   # Checking membership
   print("apple" in fruits) # True
   print("banana" in fruits) # False
   # Set operations
   set1 = \{1, 2, 3\}
   set2 = \{3, 4, 5\}
   print(set1.union(set2))
                               # {1, 2, 3, 4, 5}
   print(set1.intersection(set2)) # {3}
   creating a set from list
   my list = [1, 2, 2, 3, 4, 4, 5]
   my set = set(my list)
   print(my_set) # {1, 2, 3, 4, 5}
5. Mapping Type
   map(function, iterable)
   Example-1
   numbers = [1, 2, 3, 4, 5]
   # Square each number
   def square(x):
      return x * x
   squared = map(square, numbers)
   print(list(squared)) # Output: [1, 4, 9, 16, 25]
   Example-2
   a = [1, 2, 3]
```

```
b = [4, 5, 6]

# Add elements from both lists

result = map(lambda x, y: x + y, a, b)

print(list(result)) # Output: [5, 7, 9]

Example-3

numbers = [1, 2, 3, 4, 5]

squared = [x**2 for x in numbers]

print(squared) # Output: [1, 4, 9, 16, 25]
```

### 6. Boolean data type

In Python, the boolean data type represents one of two values:

- True
- False

```
Example-1
# Boolean variables
is_active = True
# Using booleans in a condition
if is_active:
    print("User is active.")
else:
    print("User is not active.")

Example-2
x = 10
y = 5

print(x > y) # True
print(x == y) # False
print(x < 20) # True
```

# 7. None Type

- None is not the same as 0, False, or an empty string "".
- It is a singleton (only one instance exists).

```
Example 1: Assigning None to a variable 
x = None
print(x) # Output: None
```

```
print(type(x)) # Output: <class 'NoneType'>
Example 2: Using None in conditions
    x = None
    if x is None:
```

print("x has no value") # Output: x has no value

#### **String Operations in Python**

Common string operations include concatenation, slicing, repetition, searching, replacing.

1. Concatenation (+)

Joining two or more strings.

```
str1 = "Hello"
str2 = "World"
result = str1 + " " + str2
print(result) # Output: Hello World
```

- 2. Repetition (\*) str1 = "Hi! " print(str1 \* 3) # Output: Hi! Hi! Hi!
- 3. Slicing

Extracting a portion of a string using indices. str1 = "PythonProgramming" print(str1[0:6]) # Output: Python print(str1[-6:]) # Output: gramming

4. Length (len())
 str1 = "Hello"
 print(len(str1)) # Output: 5

5. Membership (in, not in)

Checking if a substring exists in a string.
print("Python" in "Python Programming") # Output: True
print("Java" not in "Python Programming") # Output: True

```
6. String Methods
    s = " hello world "
    print(s.strip())  # Remove leading/trailing whitespace -> "hello world"
    print(s.upper())  # " HELLO WORLD "
    print(s.lower())  # " hello world "
    print(s.replace("world", "Python")) # " hello Python "
    print(s.split())  # ['hello', 'world']
```

# Simple Input & Output

In Python, **input** is taken using the input() function, and **output** is displayed using the print() function.

```
# Taking input from the user
name = input("Enter your name: ")
age = input("Enter your age: ")

# Displaying the output
print("Hello", name + "!")
print("You are", age, "years old.")
```

**Note:** By default, input() returns data as a **string**. If you need numeric input, use int() or float():

```
num = int(input("Enter a number: "))
print("Double the number is:", num * 2)
```

# **Simple Output Formatting**

Simple output formatting in Python can be done using:

# 1. Using f-strings

```
name = "Amit"
age = 30
print(f"My name is {name} and I am {age} years old.")
```

### 2. Using format() method

```
name = "Amit"
age = 30
print("My name is {} and I am {} years old.".format(name, age))
```

# 3. Using % operator

```
name = "Amit"
age = 30
print("My name is %s and I am %d years old." % (name, age))
```

# **Operators in python**

**operators** are special symbols or keywords used to perform operations on variables and values.

# 1. Arithmetic Operators

Operator	Description	Example
+	Addition	a + b (e.g., 5 + 3 = 8)
-	Subtraction	a - b (e.g., 5 - 3 = 2)
*	Multiplication	a * b (e.g., 5 * 3 = 15)
1	Division	a/b (e.g., 5/2 = 2.5)
//	Floor Division	5 // 2 = 2
%	Modulus (remainder)	5 % 2 = 1
**	Exponentiation	2 ** 3 = 8

# 2. Comparison Operators

Operator	Description	Example
==	Equal to	a == b
!=	Not equal to	a != b
>	Greater than	a > b
<	Less than	a < b

>=	Greater than or equal	a >= b
<=	Less than or equal	a <= b

# 3. Logical Operators

Operator	Description	Example
and	True if both are true	a > 5 and b < 10
or	True if at least one is true	a > 5 or b < 2
not	Reverse the result	not(a > 5)

# 4. Assignment Operators

Operator	Description	Example
=	a = 5	-
+=	a += 2	a = a + 2
-=	a -= 2	a = a - 2
*=	a *= 2	a = a * 2
/=	a /= 2	a = a / 2