

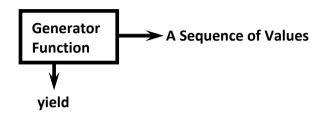
Learn Complete Python In Simple Way



FUNCTIONS STUDY MATERIAL



Generator is a function which is responsible to generate a sequence of values. We can write generator functions just like ordinary functions, but it uses yield keyword to return values.



```
1) def mygen():
2) yield 'A'
3) yield 'B'
4) yield 'C'
5)
6) g=mygen()
7) print(type(g))
8)
9) print(next(g))
10) print(next(g))
11) print(next(g))
12) print(next(g))
```

Output

```
<class 'generator'>
A
B
C
Traceback (most recent call last):
File "test.py", line 12, in <module>
print(next(g))
StopIteration
```

- 1) def countdown(num):
- 2) print("Start Countdown")
- 3) while(num>0):
- 4) yield num
- 5) num=num-1
- 6) values=countdown(5)
- 7) for x in values:
- 8) print(x)



Output

Start Countdown

5

4

3

2

1

Eg 3: To generate first n numbers

```
1) def firstn(num):
```

- 2) n=1
- 3) while n<=num:
- 4) yield n
- 5) n=n+1
- 6)
- 7) values=firstn(5)
- 8) for x in values:
- 9) print(x)

<u>Output</u>

1

2

3

4

5

We can convert generator into list as follows:

```
values = firstn(10)
```

l1 = list(values)

print(l1) #[1, 2, 3, 4, 5, 6, 7, 8, 9, 10]

Eg 4: To generate Fibonacci Numbers...

The next is the sum of previous 2 numbers

Eg: 0,1,1,2,3,5,8,13,21,...

- 1) **def fib()**:
- 2) a,b=0,1
- 3) while True:
- 4) yield a
- 5) a,b=b,a+b
- 6) for f in fib():



- 7) if f>100: 8) break 9) print(f)

Output

0

1

1

2

3

5

8 13

21

34

55

89

Advantages of Generator Functions:

- 1) When compared with Class Level Iterators, Generators are very easy to use.
- 2) Improves Memory Utilization and Performance.
- 3) Generators are best suitable for reading Data from Large Number of Large Files.
- 4) Generators work great for web scraping and crawling.

Generators vs Normal Collections wrt Performance:

```
1) import random
2) import time
3)
4) names = ['Sunny', 'Bunny', 'Chinny', 'Vinny']
5) subjects = ['Python','Java','Blockchain']
6)
7) def people list(num people):
8)
     results = []
9)
     for i in range(num_people):
10)
        person = {
11)
              'id':i,
12)
              'name': random.choice(names),
13)
              'subject':random.choice(subjects)
14)
15)
        results.append(person)
16)
     return results
```



```
17)
18) def people generator(num people):
     for i in range(num_people):
20)
        person = {
21)
              'id':i,
22)
              'name': random.choice(names),
23)
              'major':random.choice(subjects)
24)
25)
        yield person
26)
          27) """t1 = time.clock()
28) people = people list(10000000)
29) t2 = time.clock()"
30)
31) t1 = time.clock()
32) people = people_generator(10000000)
33) t2 = time.clock()
34)
35) print('Took {}'.format(t2-t1))
```

Note: In the above program observe the differnce wrt execution time by using list and generators

Generators vs Normal Collections wrt Memory Utilization:

Normal Collection:

l=[x*x for x in range(100000000000000)] print(l[0])

We will get MemoryError in this case because all these values are required to store in the memory.

Generators:

```
g=(x*x for x in range(1000000000000000))
print(next(g))
```

Output: 0

We won't get any MemoryError because the values won't be stored at the beginning