AMIT CHAUDHARI

data flow with slack.

Web | Twitter | Github | LinkedIn

Software developer with an interest in Backend & Game Dev.

EXPERIENCE

Wrky.ai, Remote - Founding Engineer, NOV 2021 - JUN 2022

- Built and documented a GraphQL Type-safe API backend for the core platform.
- Handled product pipeline across AWS using custom scripts on EC2 instances and AWS lambda instances.
 Created a slack integration to improve product experience for organizations. The integration handled states and managed a two-way
- Migrated a MVC Laravel App to a React + NodeJS stack.

The Linux Foundation, Remote - Intern, JUN 2021 - AUG 2021

- Curated a global collection of Learning Resources in <u>DLT</u>/ Blockchain.
- Initiated an interactive Knowledge Graph collective of learning resources in DLT.
- Optimised queries used for interacting with neo4i, a Graph Database.
- Experimented with a web crawler in Go (using colly), to crawl for DLT relevant resources.
- Interacted with the Hyperledger Community for feedback on the project initiative, curated a multilingual accessible questionnaire answered by about 12,000 blockchain developers.

Freelance, Remote - Full-Stack Developer, MAY 2018 - JUN 2021

- Designed, Developed and Deployed a News summarizer app on Playstore for a startup incubation Project.
- Developed an anime Merch Shopfront for an acquaintance, boosting their popularity and unique user count by 10k.
- Created a Grocery stock checker for a local store, increasing their staff efficiency by about 40 percent.
- Designed and developed a dashboard App for an IoT vendor for their in development experimental prototype.

PROJECTS

- <u>karma.nvim</u>: A <u>NeoVim</u> color scheme, supports a bunch of plugins.
- <u>Cerebral</u>: A <u>Zettelkasten</u> inspired knowledge base publisher I use for putting out my <u>Obsidian Database</u>.
- <u>Chess</u>: Design chess challenge, in C++ within 24 hours.
- Artprint: Factorio CLI utility allowing players to create resizable ascii-art style concrete layout blueprints to lay in your factory in Factorio.

EDUCATION

 SVKM's Institute of Technology, India – Bachelor of Technology and Engineering, Batch of 2022

SKILLS

Nodejs, Redis, Web3, Golang, NestJS, ReactJS, GraphQL, TypeScript, Python, JavaScript, Neo4j, Perl, LUA, Elixir, Git, SQL, NoSQL, WASM, Google Cloud Platform, AWS, Ruby, C++, and Rust.

INTERESTS

- OSS
- Developer Experience
- Sim Racing
- Mechanical Keyboards
- Digital Art (blender)
- Music Production
- Factorio
- Retro Electronics