# AMIT CHAUDHARI

Web | Twitter | Github | LinkedIn

Software developer with an interest in Backend & Game Dev.

#### **EXPERIENCE**

Wrky.ai, Remote - Founding Engineer, NOV 2021 - JUN 2022

- Built and documented a GraphQL Type-safe API backend for the core platform.
- Handled product pipeline across AWS using custom scripts on EC2 instances and AWS lambda instances.
- Created a slack integration to improve product experience for organizations. The integration handled states and managed a two-way data flow with slack.
- Migrated a MVC Laravel App to a React + NodeJS stack.

## The Linux Foundation, Remote - Intern, JUN 2021 - AUG 2021

- Curated a global collection of Learning Resources in <u>DLT</u>/ Blockchain.
- Initiated an interactive Knowledge Graph collective of learning resources in DLT.
- Optimised queries used for interacting with neo4i, a Graph Database.
- Experimented with a web crawler in Go (using colly), to crawl for DLT relevant resources.
- Interacted with the Hyperledger Community for feedback on the project initiative, curated a multilingual accessible questionnaire answered by about 12,000 blockchain developers.

## Freelance, Remote - Full-Stack Developer, MAY 2018 - JUN 2021

- Designed, Developed and Deployed a News summarizer app on Playstore for a startup incubation Project.
- Developed an anime Merch Shopfront for an acquaintance, boosting their popularity and unique user count by 10k.
- Created a Grocery stock checker for a local store, increasing their staff efficiency by about 40 percent.
- Designed and developed a dashboard App for an IoT vendor for their in development experimental prototype.

#### **PROJECTS**

- karma.nvim : A NeoVim color scheme, supports a bunch of plugins.
- <u>Cerebral</u>: A <u>Zettelkasten</u> inspired knowledge base publisher I use for putting out my <u>Obsidian Database</u>.
- <u>Chess</u>: Design chess challenge, in C++ within 24 hours.
- Artprint: Factorio CLI utility allowing players to create resizable ascii-art style concrete layout blueprints to lay in your factory in Factorio.

### **EDUCATION**

 SVKM's Institute of Technology, India – Bachelor of Technology and Engineering, Batch of 2022

#### **SKILLS**

Nodejs, Redis, Web3, Golang, NestJS, ReactJS, GraphQL, TypeScript, Python, JavaScript, Neo4j, Perl, LUA, Elixir, Git, SQL, NoSQL, WASM, Google Cloud Platform, AWS, Ruby, C++, and Rust.

#### **INTERESTS**

- OSS
- Developer Experience
- Sim Racing
- Mechanical Keyboards
- Digital Art (blender)
- Music Production
- Factorio
- Retro Electronics