**Journal Entry by Swathi Koduri- Respect**

I have chosen Respect as my core XP value and feel it was successfully kept up during the first part of the project. I will be documenting how the team keeps up Respect during the second part of the project also.

Before starting with the second part of our project, our team held a meeting to decide on our Scrum practices, Product Backlog and the Sprint times. The following have been discussed in the team meeting:

1. Our main aim for this week was to create the Product Backlog and prioritize them keeping in mind all the requirements and time constraints of our project.
2. We have decided during the five weeks of the second part of project, everyone on the team would be playing the role of Scrum master and Product owner for some fixed time.
3. The meeting was held for 2 hours and everyone on the team was able to express their opinions and the sprint backlog for the first sprint was decided along with the definition of done.
4. After this, we divided the work of the project among the team members and also the time each member had to work to achieve the sprint goal.
5. We have added user stories on the waffle board and assigned all the tasks to respective team members.

During this week, I collaborated with Navneet and we have designed the Start screen and the Tutorial screen of the game. The theme of the game was decided and we are also adding voice for the tutorial. We had a conference call to know if everyone was on track with the sprint schedule and if anybody had any doubts.