**Journal Entry by Swathi Koduri- Respect**

Respect is my chosen core XP value and I will be recording how the team keeps up Respect during the entire time of the project. I will also ensure everyone on the team feels respected and give their best due to the confidence instilled by mutual respect.

After the first Sprint has ended, we held a Sprint retrospect meeting and then started with the second Sprint. A meeting was held to discuss the tasks all the team members would be completing during the second sprint. The following have been discussed in the Sprint Planning meeting:

* After successfully collaborating and working with each other, Our main aim for this week was to follow up with the continuation of our assigned task keeping in mind the time constraints of our project.
* The meeting was held for 1 hour and everyone on the team discussed about the next sprint’s tasks and Sprint Backlog was decided along with the definition of done.
* We have added the user stories for the second Sprint on the waffle board and assigned all the tasks to respective team members.

During this week, my task was to design the layout of the game screen where when the player opens the level, he should be able to see different houses and it should be clear that he should connect them. The score of the player that is the number of moves he has used and the number of moves left should be displayed in the top part. I collaborated with Shafi and we have designed the Game screen.