OpenSSL Blowfish

1 Introduction

Blowfish is a symmetric-key block cipher that provides good encryption rate with no disclosed effective cryptanalysis. Blowfish uses 64-bit blocks and typically 128-bit keys; you can find a description of the Blowfish algorithm at https://www.schneier.com/academic/blowfish/ and http://www.counterpane.com/blowfish.html. OpenSSL is a community-maintained general-purpose cryptography and secure communication library, arguably the most popular in the world. In this assignment, you will use OpenSSL's libcrypto to implement the Blow-fish block cipher. You can find a current description of all the OpenSSL func-tions at https://www.openssl.org/docs/man1.1.1/man3/, but we will specifi-cally be using the BF cbc encrypt, BF ecb encrypt, and BF set key functions, which are described at https://www.openssl.org/docs/man1.1.1/man3/BF_encrypt.html.

2 Directions

2.1 CBC-mode Encryption/Decryption

Using OpenSSL version 1.1.1k, implement the Blowfish block cipher for encryption and decryption using CBC mode of encryption in **fscrypt.c**. The two functions you will implement have the following signatures:

For an additional **20 bonus points**, implement the following functions in **fscrypt2.c** with the same functionality as above. However this time, only use BF_cbc_encrypt and BF_set_key. Note that you will have to modify the provided files (see below).

You will be provided with three files:

- fscrypt.h, which contains a block size definition, and the two function prototypes.
- **main.c**, which contains a driver program.
- **Makefile** to compile the driver executable(s).

2.2 Assumptions

We will make the following design decisions and assumptions:

- Use CBC mode of encryption and decryption.
- Pad the buffer with null bytes so that the input is always a multiple of the block size.
- The initialization vector must be comprised of all null characters.
- Both functions must allocate the result buffer of at least the required size (using malloc() or new).
- Both functions also return the number of valid bytes in the result buffer pointed to by resultlen.
- The application "caller" code is responsible for subsequently freeing the buffer pointed to by plaintext or ciphertext, but not to free any of the "callee" locally-allocated buffers. We will check your code for memory leaks using Valgrind.

3 Examples

4 Optional: Installing OpenSSL

You may desire to have a local installation of OpenSSL in your home directory or on a personally owned machine. In that case, perform the following steps on Remote in your home directory:

Installation is similar for MacOS, Windows, and other Linux distributions, see the **INSTALL** file included with **openssl-1.1.1k.tar.gz**. This, however, is left as an exercise to the reader.

5 Submitting Work

In addition to your file implementation, use a **README.md** file to document how to build the executable(s) **exec** and **exec2**, and how to execute the programs from the command line interface.

Include at minimum:

- Instructions to build your executable for compiled languages using the Makefile
- Command line interface usage instructions for your implementation of exec and exec2.
- Acknowledgements of assistance you received and citations for works to which you referred.

Note that we will be building and testing your program on Remote, linking against the system-wide installation of liberypto and including its headers. If you modified the Makefile for a local installation (see below), ensure you restore the Makefile as appropriate.

Place all your files under one directory with the unique name p2-<userid>, where "userid" is your PODS username. Archive the contents of this directory – do not include executable binaries or intermediate files – using the following command:

```
tar -cvf <directory_name>.tar <directory_name>
   For example,
tar -cvf p2-ghyan.tar p2-ghyan
```