

ESO208A: Computational Methods in Engineering Programming Assignment 1

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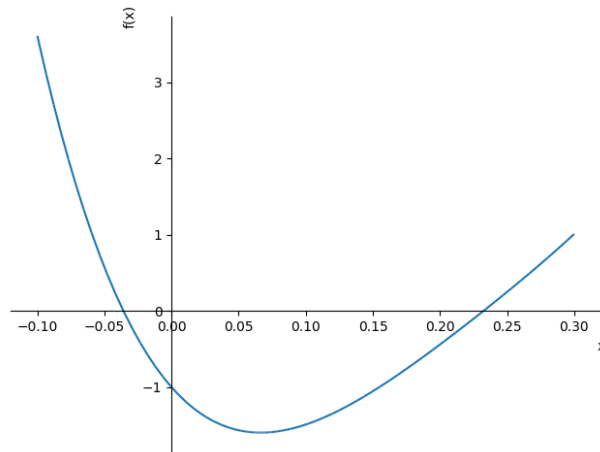
Roll No: 190118

Section: J1

Note: Steps taken to reach the root will be found in output.txt file in output folder once the program is executed.

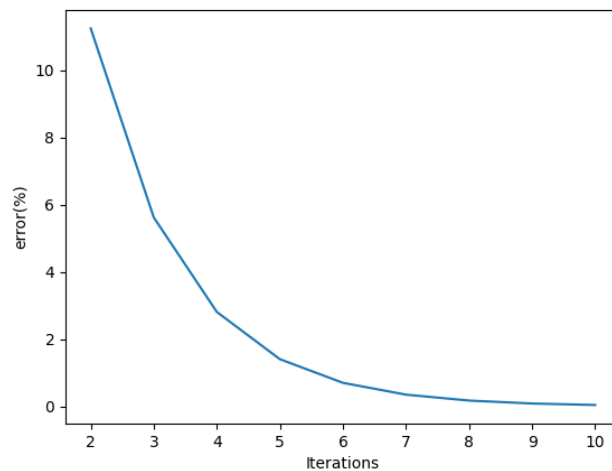
Question 1:

Test case 1: $600x^4 - 550x^3 + 200x^2 - 20x - 1$



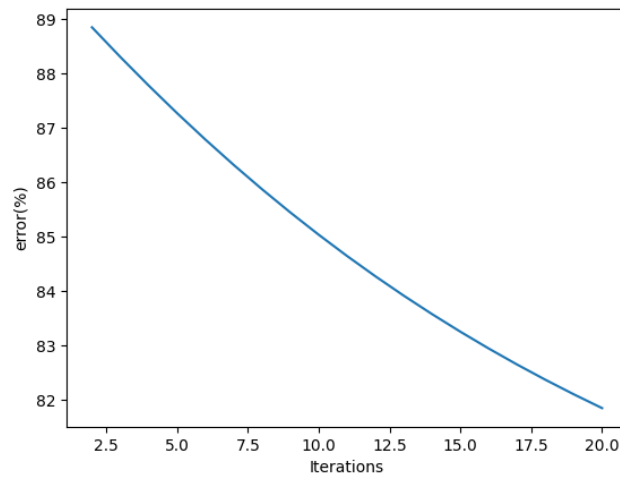
Bisection method:

Root: 0.23227539062500002



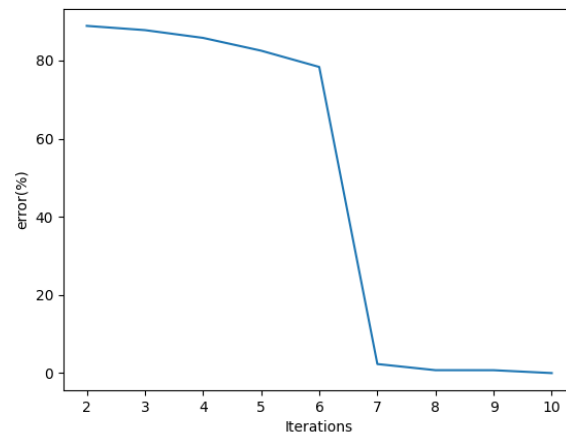
False-position method:

Root: 0.5907300950364348



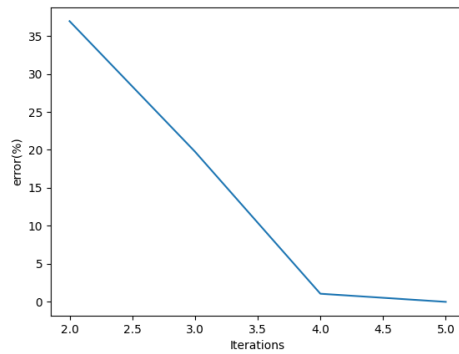
Modified-false-position method:

Root: 0.23235296162942096



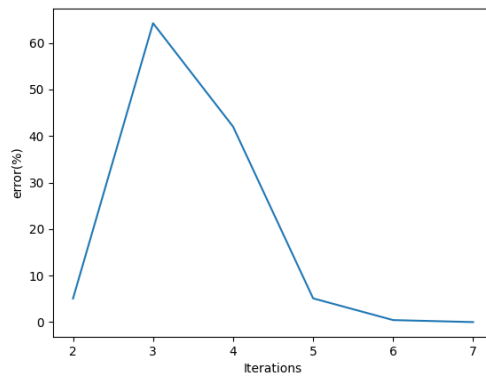
Newton-Raphson method:

Root: 0.2323529647687637

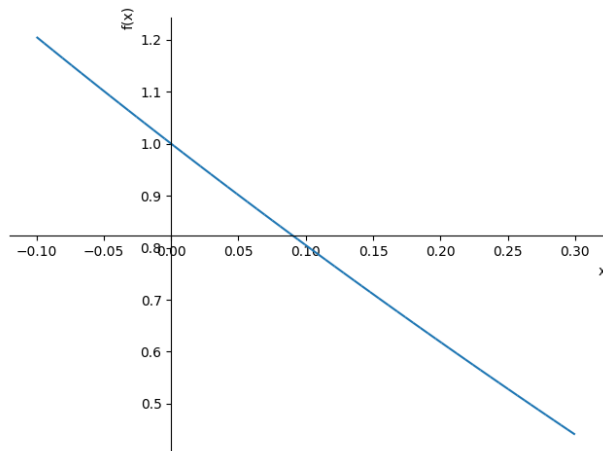


Secant Method:

Root: 0.23235295673399128

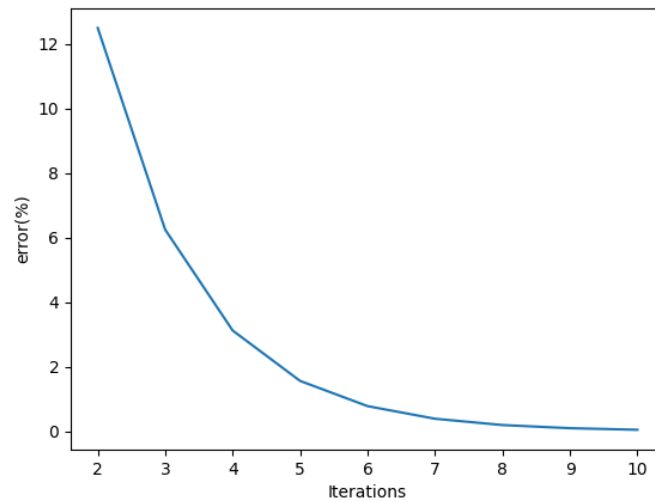


Test Case 2: $\exp(-x) - x$



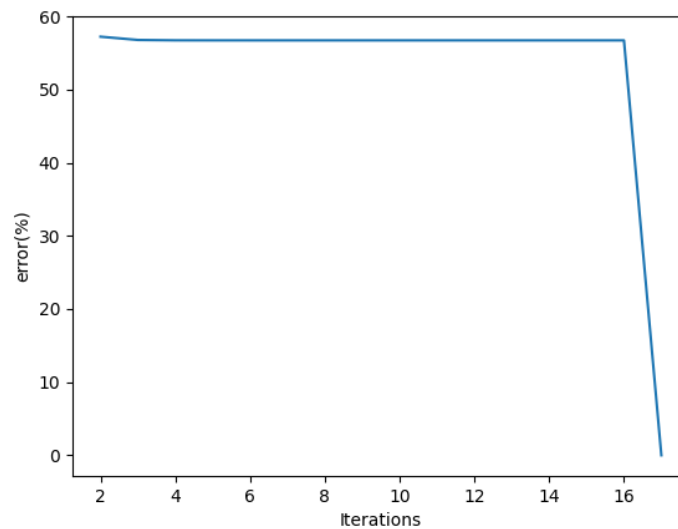
Bisection method:

Root: 0.56689453125



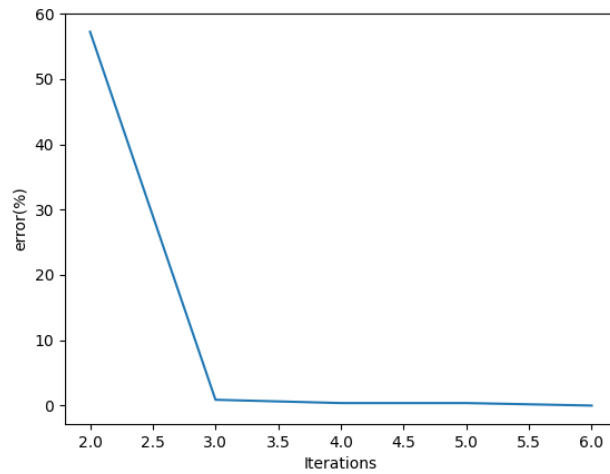
False-position method

Root: 0.5671432904097838



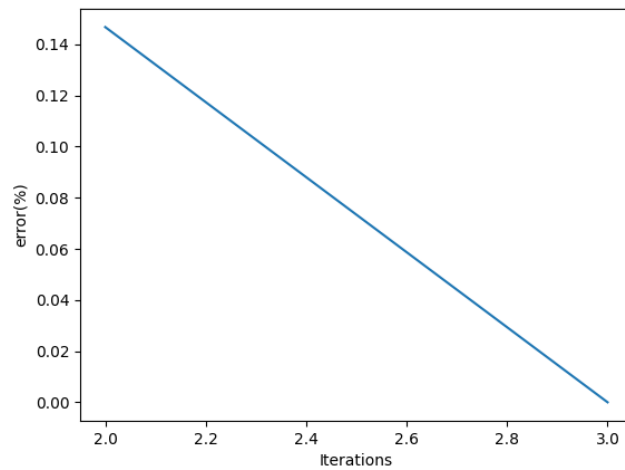
Modified-False-Position method

Root: 0.5671432904114888



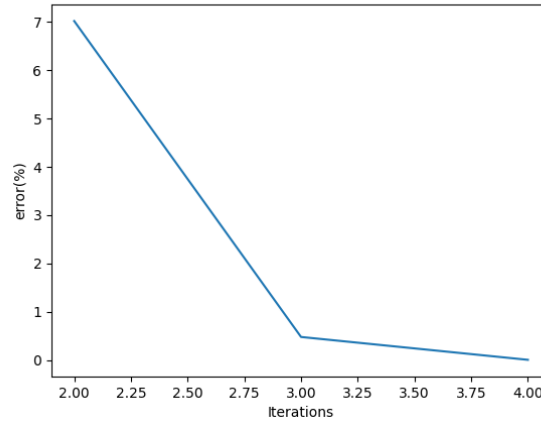
Newton-Raphson method

Root: 0.5671432904097811



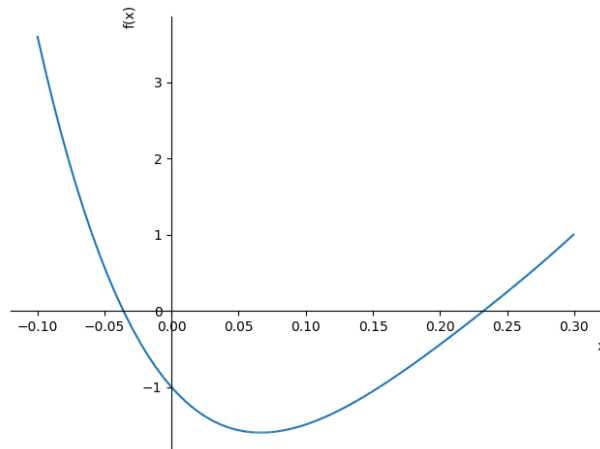
Secant method:

Root: 0.5671432990837618



Question 2:

Test Case 1: $600x^4 - 550x^3 + 200x^2 - 20x - 1$



Muller method:

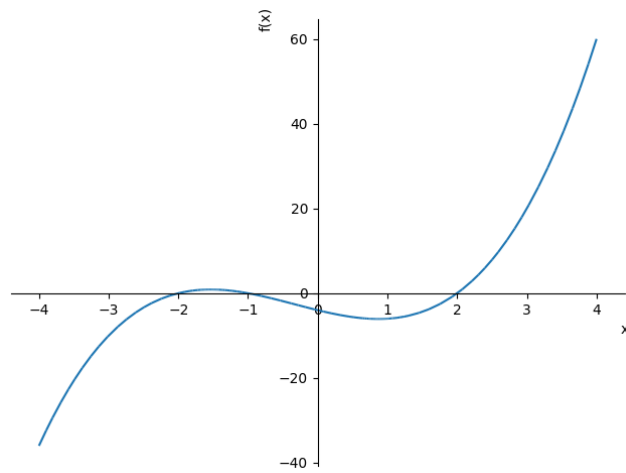
Root: 0.232352964749917

Bairstow method:

Roots:

- 0.2323529647499173
- -0.0358396918662678
- $0.360076695724878 + 0.26549174408570536i$
- $0.360076695724878 - 0.26549174408570536i$

Test Case 2: $x^4 + x^3 - 4x - 4$



Muller method:

Root: 2.00000000005357

Bairstow method:

Roots:

- 2.0
- -1.0
- -2.0