

Misc

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1 Exponential distribution

Suppose the probability of something happening in an interval Δt equals $a_0 \Delta t$. This means that the probability it happens

- in the first interval is just $a_0 \Delta t$,
- in the second interval is $(1 - a_0 \Delta t) \times a_0 \Delta t$ (i.e. the probability it doesn't happen in the first interval multiplied by the probability that it does happen in the second)
- ...
- in the n^{th} interval is $(1 - a_0 \Delta t)^{n-1} \times a_0 \Delta t$

Now suppose we call $T = n\Delta t$, then the probability that the event happens in the interval $[T, T + \Delta t]$, is just the same:

$$\text{prob}(T, T + \Delta t) = (1 - a_0 \Delta t)^{n-1} \times a_0 \Delta t$$

If we look at this in terms of some probability density, we can write:

$$\text{prob}(T, T + \Delta t) = \int_T^{T+\Delta t} \text{prob}(s) ds \approx \text{prob}(T) \Delta t,$$

assuming very small intervals. We can then rewrite the previous equation as

$$\text{prob}(T) = (1 - a_0 \Delta t)^{n-1} \times a_0 = a_0 (1 - a_0 \Delta t)^{\frac{T-\Delta t}{\Delta t}},$$

which for infinitely small intervals becomes an exponential:

$$\text{prob}(T) = a_0 \exp(-a_0 T)$$

So if the probability of some event happening in an infinitesimal interval dt is $a_0 dt$, then the probability density for the event happening at time T is given by the formula above, an exponential distribution.

2 Poisson distribution

Suppose we start from some exponential distribution with parameter λ

$$\text{prob}(x_1|\lambda) = \lambda \exp(-\lambda x_1)$$

, giving us the probability density for obtaining a number x_1 from this distribution (if x_1 is positive, the probability for a negative number is zero). If the probability density for obtaining another number x_2 is the same,

$$\text{prob}(x_2|\lambda) = \lambda \exp(-\lambda x_2)$$

, we could wonder what the probability density is for $y_2 = x_1 + x_2$, the sum of two such numbers. Of course, since x_1 and x_2 are independent, the joint probability density is just

$$\text{prob}(x_1, x_2|\lambda) = \lambda^2 \exp(-\lambda x_1 - \lambda x_2)$$

if both x_1 and x_2 are positive.

By introducing another variable $y'_2 = x_1 - x_2$, we can transform the joint probability density for x_1 and x_2 into one for y_2 and y'_2 :

$$\text{prob}(y_2, y'_2) = \text{prob}(x_1(y_2, y'_2)) \text{prob}(x_2(y_2, y'_2)) \times \frac{1}{2},$$

where the factor $\frac{1}{2}$ comes from the Jacobian determinant of the transformation between variables. The condition that both x_1 and x_2 must be positive, becomes:

$$-y_2 < y'_2 < y_2,$$

otherwise the joint probability density is zero. Some algebra yields

$$\text{prob}(y_2, y'_2) = \frac{\lambda^2}{2} \exp(-\lambda y_2)$$

To get the probability density for the y_2 , i.e. the sum of x_1 and x_2 , we just have to marginalize y'_2 :

$$\text{prob}(y_2) = \int_{-y_2}^{y_2} dy'_2 \frac{\lambda^2}{2} \exp(-\lambda y_2) = \lambda^2 y_2 \exp(-\lambda y_2),$$

where the integration interval comes from the fact that the density is zero otherwise.

This can be repeated for the sum of more events, and if we call s_i the sum of i events with the same exponential distribution, we find

$$\begin{aligned} \text{prob}(s_1) &= \lambda \exp(-\lambda s_1) \\ \text{prob}(s_2) &= \lambda^2 s_2 \exp(-\lambda s_2) \\ \text{prob}(s_3) &= \frac{\lambda^3}{2} s_3^2 \exp(-\lambda s_3) \\ \text{prob}(s_4) &= \frac{\lambda^4}{2 \times 3} s_4^3 \exp(-\lambda s_4) \\ &\dots \\ \text{prob}(s_n) &= \frac{\lambda^n}{(n-1)!} s_n^{n-1} \exp(-\lambda s_n) \end{aligned}$$

So for underlying numbers from an exponential distribution we can write:

$$\text{prob}(x|n \text{ events}, \lambda) = \frac{\lambda^n}{(n-1)!} x^{n-1} \exp(-\lambda x),$$

the probability density that the sum of n numbers equals x . Using Bayes' rule with a Jeffrey's prior for n and x , we get:

$$\text{prob}(n \text{ events}|x, \lambda) = \frac{1}{n!} (\lambda x)^n \exp(-\lambda x)$$

Calling the average of this probability μ , we get:

$$\mu = \sum_{n=0}^{\infty} n \times \text{prob}(n \text{ events}|x, \lambda) = \lambda x$$

which finally yields the Poisson distribution:

$$\text{prob}(n \text{ events}|\mu) = \frac{\mu^n \exp(-\mu)}{n!}$$

3 Poisson process

Suppose we can pick times from an exponential distribution $\text{prob}(t) = \exp(-t)$, yielding a list of time intervals $\Delta t_1, \Delta t_2, \dots$. We shall interpret these intervals as the time between certain events, so the first event occurs at $t_1 = \Delta t_1$, the second at $t_2 = t_1 + \Delta t_2$, so Δt_2 later, etc. Generating event times in this way is called a *unit rate Poisson process*.

We can then define a function $Y(t)$, which returns the number of events that took place until time t . So this function is zero before t_1 and makes a jump to one at t_1 . Then, at t_2 the function jumps to value two, and so on. Based on this function Y we can also define another function

$$Y_\lambda(t) \equiv Y(\lambda t)$$

, meaning that we'll be progressing faster or slower along the event time line. Note that this is the same as if we'd start from a probability distribution $\text{prob}(t) = \lambda \exp(-\lambda t)$.

Using Y_λ , we can look at the probability that a specific number of events happened in a certain time interval:

$$\text{prob}(Y_\lambda(t + \Delta t) - Y_\lambda(t) = n),$$

which just follows a Poisson distribution:

$$\text{prob}(Y_\lambda(t + \Delta t) - Y_\lambda(t) = n) = \frac{(\lambda \Delta t)^n \exp(-\lambda \Delta t)}{n!}$$

This means that the probability that at least one event happens is

$$\text{prob}(Y_\lambda(t + \Delta t) - Y_\lambda(t) > 0) = 1 - \text{prob}(Y_\lambda(t + \Delta t) - Y_\lambda(t) = 0) = 1 - \exp(-\lambda \Delta t),$$

which for a small interval can be approximated as

$$\text{prob}(Y_\lambda(t + \Delta t) - Y_\lambda(t) > 0) \approx \lambda \Delta t$$

Instead of a uniform speedup or slowdown, we can also use a more general mapping to a unit-rate Poisson process, using a 'propensity function' or 'hazard' $a(t)$:

$$Y_a(y) \equiv Y(T(t)),$$

where

$$T(t) = \int_0^t a(s)ds$$

specifies the mapping between the real time t and the time for the unit-rate process T . The probability that an event fires in Δt after time t , then becomes

$$\text{prob}(Y_a(t + \Delta t) - Y_a(t) > 0) \approx a(t)\Delta t,$$

again for a small interval.

4 Simulation state

We're going to use such a Poisson process to base an event based simulation on. For now, we'll be working with propensity functions that only depend on time through $X(t)$, the state of the simulation at time t . Furthermore, this simulation state will only change at times at which events fire.

Suppose we have two types of events, A and B , firing based on a non-uniform Poisson process. At some time t_0 , for example the start of the simulation, two event fire times have been calculated, one for A (t_A) and one for B (t_B). These have both been calculated based on the state at time t_0 , so based on $X(t_0)$.

The times t_A and t_B correspond to times of the unit-rate poisson process T_A and T_B and it is from this unit-rate Poisson process that the random times are picked. They are then mapped to actual event times using the mappings

$$\begin{aligned} T_A &= \int_{t_0}^{t_A} a(X(t_0))ds \\ T_B &= \int_{t_0}^{t_B} b(X(t_0))ds \end{aligned} \tag{1}$$

where a and b are the propensity functions for the two processes. Note that in the integral it says $X(t_0)$, indicating that the calculations are based on the state of the simulation at time t_0 . Also note that it's the T values that are generated from the unit rate Poisson process, and that the equations need to be solved for arguments in the integral boundaries.

When these t times are first calculated, it is unknown which one will fire first. For this argument, we'll assume that it's an event from process A that fires first, at t_A . While the T_B value is still correct (it is just generated from a unit rate Poisson process), the mapping to t_B is no longer correct if the firing of the A event has changed the state.

Remember that the state X can only change at event times, so in this case, the new mapping for the time of the B event, let's call it t_B^N should correspond to:

$$T_B = \int_{t_0}^{t_A} b(X(t_0))ds + \int_{t_A}^{t_B^N} b(X(t_A))ds \tag{2}$$

$$\Leftrightarrow T_B = \int_{t_0}^{t_B} b(X(t_0))ds - \int_{t_A}^{t_B} b(X(t_0))ds + \int_{t_A}^{t_B^N} b(X(t_A))ds \tag{3}$$

Comparing (1) and (3), one sees that t_B^N should satisfy

$$\int_{t_A}^{t_B} b(X(t_0))ds = \int_{t_A}^{t_B^N} b(X(t_A))ds \tag{4}$$

In this particular scenario, we're assuming that the propensities only change at the times the events fire, so here $b(X(t_0)) = b_0 = \text{const}$ and $b(X(t_A)) = b_A = \text{const}$. The equation above then becomes

$$(t_B - t_A)b_0 = (t_B^N - t_A)b_A \quad (5)$$

$$\Leftrightarrow t_B^N = t_A + \frac{b_0}{b_A}(t_B - t_A)$$

Since t_B was already calculated and t_A is also known, we know the new real-world fire time for the event from process B when we have calculated the value $b_A = b(X(t_A))$ of the propensity for the new state of the system, i.e. after it has been modified by A at t_A .

Equation (5) also suggest that we can look at it another way. Because the propensity is a constant in between event firings, the product of a time interval and the propensity corresponds to a change in internal unit-rate process time T . The equation says that the internal interval we first expected from time t_A to t_B was $(t_B - t_A)b_0$, but due to the change in propensity this interval should now be mapped onto $(t_B^N - t_A)b_A$, yielding a new event time t_B^N .

Another way of looking at things is suggested by (2). It says that we can first calculate a new value T'_B ,

$$T'_B = T_B - \int_{t_0}^{t_A} b(X(t_0))ds \quad (6)$$

which adjusts the internal event time for the time that has passed until A fired at t_A . Then, the new event time t_B^N is calculated by equating this remaining internal time T'_B to the integral as usual:

$$T'_B = \int_{t_A}^{t_B^N} b(X(t_A))ds$$

Using this integral form also works for more general time dependent propensities, which not only depend on the state (still only changing at event fire times), but also on a time parameter:

$$T(t) = \int_0^t a(X(s), s)ds$$

5 Time-dependent modified Next Reaction Method

5.1 Core algorithm

Instead of calling internal times T , we'll call them ΔT to indicate that they're time intervals that will be modified by the procedure from (6). Suppose there are M possible reactions, and call $\text{rnd}()$ a function that returns a random number in $[0, 1]$ (uniform). The time-dependent modified Next Reaction Method then works as follows:

- Initialization:

1. for k from 1 to M , $\Delta T_k = \log\left(\frac{1}{\text{rnd}()}\right)$

This picks numbers from an exponential distribution $p(x) = \exp(-x)$ and correspond to the initial internal fire times for the different event types (which still need to be mapped onto real world times using the propensities).

2. set $t = 0$

- Loop:

1. for k from 1 to M , calculate Δt_k so that $\Delta T_k = \int_t^{t+\Delta t_k} a_k(X(t), s)ds$
This translates the time left from the exponential distribution (the Poisson process) into a physical time that should pass until the event fires.
2. call μ the index for which $\Delta t_\mu = \min(\Delta t_1, \dots, \Delta t_M)$
This is the event that shall fire first.
3. for k from 1 to M except μ , change ΔT_k to $\Delta T_k - \int_t^{t+\Delta t_\mu} a_k(X(t), s)ds$
Note that because Δt_μ is the smallest of them all, the integral will be smaller than the one in 1, and ΔT_k will stay positive (unless there's some really strange propensity function, which of course should not happen)
4. add Δt_μ to t
5. fire event μ which can change the simulation state
6. set $\Delta T_\mu = \log\left(\frac{1}{rnd()}\right)$
For this particular event, no next one had been calculated, so we need to pick a new internal time from an exponential distribution (again for the poisson process)

5.2 An optimization

It may not be necessary to do the $\int_t^{t+\Delta t_\mu} a_k(X(t), s)ds$ calculation every time. If the propensity function changes due to each event, then we really do need to calculate every

$$\Delta T_{k,1} = \int_{t_0}^{t_1} a_k(X(t), s)ds, \Delta T_{k,2} = \int_{t_1}^{t_2} a_k(X(t), s)ds, \Delta T_{k,3} = \int_{t_2}^{t_3} a_k(X(t), s)ds, \text{ etc.}$$

However, if the propensity does not change for a particular event k , then instead of calculating each $\Delta T_{k,i}$ above, we can save some unnecessary recalculations by just calculating an integral

$$\Delta T_{k,sum} = \int_{t_0}^{t_{end}} a_k(X(t), s)ds$$

when really needed.

To make this work, some additional bookkeeping is needed to be able to determine when the events would fire in real time.

- Initialization:

1. for k from 1 to M , $\Delta T_k = \log\left(\frac{1}{rnd()}\right)$
This picks numbers from an exponential distribution $p(x) = \exp(-x)$
2. set $t = 0$
3. for each k , we must also know the time at which this calculation of ΔT took place.
For now this is just $t = 0$, so we set $t_k^c = 0$ for all k .
4. for each k , map these internal Poisson intervals ΔT_k to event fire times t_k^f using the propensities:

$$\Delta T_k = \int_{t_k^c}^{t_k^f} a_k(X(t_k^c), s)ds$$

- Loop:

1. for k from 1 to M , calculate the minimum real time that would elapse until an event: $\Delta t_\mu = \min(t_1^f - t, \dots, t_M^f - t)$. Here μ is the index of the event that corresponds to this minimal value.
2. add Δt_μ to t
3. only for the events k for which the propensities will be affected by μ , we need to do the following:
 - Diminish the internal time ΔT_k with the internal time that has passed:

$$\Delta T_k := \Delta T_k - \int_{t_k^c}^t a_k(X(t_k^c), s) ds$$

Here t is the new time, and the propensities are still the *old* propensities!

- Set $t_k^c = t$
4. fire event μ (change state vector), generate a new random number and ΔT value, set $t_\mu^c = t$ and calculate t_μ^f accordingly.
 5. only for the events k for which the propensities were affected by μ , we need to recalculate the real fire times of these events: calculate t_k^f so that this holds:

$$\Delta T_k = \int_{t_k^c}^{t_k^f} a_k(X(t_k^c), s) ds$$

Note that here we're working with the *new* propensities.

If one keeps track of which event affects which, this can really save some calculation time. Furthermore, if certain events are stored in a list sorted on real event fire times, the minimum may very easily be calculated: if these times increase, one will only need to look at the first event instead of them all.

One might argue that keeping such a list ordered may require some computation as well, but if the list (or a part of it) does not need to be updated due to a certain event, no computation is needed for that part.

A slightly re-ordered version (for positive times only since we use a negative one as a marker):

- Initialization:

1. set $t = 0$
2. for k from 1 to M , let $\Delta T_k = \log\left(\frac{1}{\text{rnd}()}\right)$ (this picks numbers from an exponential distribution $p(x) = \exp(-x)$). Set $t_k^c = 0$ and set $t_k^f = -1$ to indicate that this event time still needs to be calculated from the ΔT_k version.

- Loop:

1. for k from 1 to M , if $t_k^f < 0$ then calculate t_k^f from the stored ΔT_k value so that:

$$\Delta T_k = \int_{t_k^c}^{t_k^f} a_k(X(t_k^c), s) ds$$

2. for k from 1 to M , calculate the minimum real time that would elapse until an event takes place: $\Delta t_\mu = \min(t_1^f - t, \dots, t_M^f - t)$. Here μ is the index of the event that corresponds to this minimal value.

3. add Δt_μ to t
4. only for the events k for which the propensities will be affected by μ , we need to do the following:
 - Diminish the internal time ΔT_k with the internal time that has passed:

$$\Delta T_k := \Delta T_k - \int_{t_k^c}^t a_k(X(t_k^c), s) ds$$

Here t is the new time, and the propensities are still the *old* propensities!

- Set $t_k^c = t$ and set $t_k^f = -1$ to indicate that it still needs to be calculated from the remaining ΔT_k .
5. fire event μ (change state vector), generate a new random number and ΔT value, set $t_\mu^c = t$ and set $t_\mu^f = -1$ to indicate that t_c^f should be calculated from ΔT_μ .

6 Probability distribution for a propensity/hazard

For the mNRM method, we started from random numbers drawn from the exponential probability distribution $\text{prob}(T) = \exp(-T)$, used as ‘internal’ times by the algorithm. These are mapped onto real-world times by using a certain propensity function or hazard, providing a relation between real-world time and internal time

$$T(t) = \int_0^t h(s) ds,$$

where $h(t)$ is the hazard.

This means that in terms of t , the probability density becomes

$$\text{prob}(t) = \exp(-T(t)) \frac{dT}{dt} = \exp(-T(t)) h(t)$$

For example, if the hazard is

$$h(t) = \frac{\kappa}{\lambda} \left(\frac{t}{\lambda} \right)^{\kappa-1},$$

then

$$T(t) = \left(\frac{t}{\lambda} \right)^\kappa$$

the probability density becomes:

$$h(t) = \exp \left[- \left(\frac{t}{\lambda} \right)^\kappa \right] \frac{\kappa}{\lambda} \left(\frac{t}{\lambda} \right)^{\kappa-1}.$$

This is of course the Weibull distribution with parameters κ and λ .