

Lab Exercise - 1

- ❖ AIM :: WAP in C++ to implement Bubble, Merge, Quick & Insertion Sort and also evaluate time in each.

1. Bubble Sort

Source_Code ::

```
#include <ctime>
#include <iostream>
#include <vector>

using namespace std;

void bubbleSort(vector<int>& arr)
{
    int n = arr.size();
    for (int i = 0; i < n - 1; i++) {
        for (int j = 0; j < n - i - 1; j++) {
            if (arr[j] > arr[j + 1]) {
                swap(arr[j], arr[j + 1]);
            }
        }
    }
}

int main()
{
    cout << "5C6 - Amit Singhal (11614802722)" << endl;
```

```

vector<int> arr = { 64, 34, 25, 12, 22, 11, 90 };
cout << "Unsorted Array: ";
for (int num : arr) {
    cout << num << " ";
}
cout << endl;

clock_t start = clock();
bubbleSort(arr);
clock_t end = clock();

cout << "Bubble Sort:" << endl;
cout << "Sorted Array: ";
for (int num : arr) {
    cout << num << " ";
}
cout << endl;

double time_taken_ms = double(end - start) * 1000.0
    / CLOCKS_PER_SEC; // Convert to milliseconds
cout << "Time taken: " << time_taken_ms << " milliseconds" << endl;

return 0;
}

```

Output ::

```

amit@Toshiba-Satellite-C850:~/Downloads$ vi exp_1.1.cpp
amit@Toshiba-Satellite-C850:~/Downloads$ g++ exp_1.1.cpp -o a
amit@Toshiba-Satellite-C850:~/Downloads$ ./a
5C6 - Amit Singhal (11614802722)
Unsorted Array: 64 34 25 12 22 11 90
Bubble Sort:
Sorted Array: 11 12 22 25 34 64 90
Time taken: 0.003 milliseconds

```

2. Merge Sort

Source_Code ::

```
#include <ctime>

#include <iostream>

#include <vector>

using namespace std;

void merge(vector<int>& arr, int l, int m, int r)
{
    int n1 = m - l + 1;
    int n2 = r - m;

    vector<int> L(n1), R(n2);

    for (int i = 0; i < n1; i++)
        L[i] = arr[l + i];
    for (int i = 0; i < n2; i++)
        R[i] = arr[m + 1 + i];

    int i = 0, j = 0, k = l;
    while (i < n1 && j < n2) {
        if (L[i] <= R[j]) {
            arr[k] = L[i];
            i++;
        } else {
            arr[k] = R[j];
            j++;
        }
    }
```

```
    k++;  
}
```

```
while (i < n1) {  
    arr[k] = L[i];  
    i++;  
    k++;  
}
```

```
while (j < n2) {  
    arr[k] = R[j];  
    j++;  
    k++;  
}  
}
```

```
void mergeSort(vector<int>& arr, int l, int r)  
{  
    if (l < r) {  
        int m = l + (r - l) / 2;  
        mergeSort(arr, l, m);  
        mergeSort(arr, m + 1, r);  
        merge(arr, l, m, r);  
    }  
}
```

```
int main()  
{  
    cout << "5C6 - Amit Singhal (11614802722)" << endl;  
    vector<int> arr = { 64, 34, 25, 12, 22, 11, 90 };  
    cout << "Unsorted Array: ";
```

```

for (int num : arr) {
    cout << num << " ";
}
cout << endl;

clock_t start = clock();
mergeSort(arr, 0, arr.size() - 1);
clock_t end = clock();

cout << "Merge Sort:" << endl;
cout << "Sorted Array: ";
for (int num : arr) {
    cout << num << " ";
}
cout << endl;

double time_taken_ms = double(end - start) * 1000.0
    / CLOCKS_PER_SEC; // Convert to milliseconds
cout << "Time taken: " << time_taken_ms << " milliseconds" << endl;

return 0;
}

```

Output ::

```

amit@Toshiba-Satellite-C850:~/Downloads$ g++ exp_1.2.cpp -o a
amit@Toshiba-Satellite-C850:~/Downloads$ ./a
5C6 - Amit Singhal (11614802722)
Unsorted Array: 64 34 25 12 22 11 90
Merge Sort:
Sorted Array: 11 12 22 25 34 64 90
Time taken: 0.239 milliseconds

```

3. Quick Sort

Source_Code ::

```
#include <ctime>
#include <iostream>
#include <vector>

using namespace std;

int partition(vector<int>& arr, int low, int high)
{
    int pivot = arr[high];
    int i = (low - 1);
    for (int j = low; j <= high - 1; j++) {
        if (arr[j] < pivot) {
            i++;
            swap(arr[i], arr[j]);
        }
    }
    swap(arr[i + 1], arr[high]);
    return (i + 1);
}

void quickSort(vector<int>& arr, int low, int high)
{
    if (low < high) {
        int pi = partition(arr, low, high);
        quickSort(arr, low, pi - 1);
        quickSort(arr, pi + 1, high);
    }
}
```

```

int main()
{
    cout << "5C6 - Amit Singhal (11614802722)" << endl;
    vector<int> arr = { 64, 34, 25, 12, 22, 11, 90 };
    cout << "Unsorted Array: ";
    for (int num : arr) {
        cout << num << " ";
    }
    cout << endl;
    clock_t start = clock();
    quickSort(arr, 0, arr.size() - 1);
    clock_t end = clock();

    cout << "Quick Sort:" << endl;
    cout << "Sorted Array: ";
    for (int num : arr) {
        cout << num << " ";
    }
    cout << endl;

    double time_taken_ms = double(end - start) * 1000.0
        / CLOCKS_PER_SEC; // Convert to milliseconds
    cout << "Time taken: " << time_taken_ms << " milliseconds" << endl;

    return 0;
}

```

Output ::

```

amit@Toshiba-Satellite-C850:~/Downloads$ g++ exp_1.3.cpp -o a
amit@Toshiba-Satellite-C850:~/Downloads$ ./a
5C6 - Amit Singhal (11614802722)
Unsorted Array: 64 34 25 12 22 11 90
Quick Sort:
Sorted Array: 11 12 22 25 34 64 90
Time taken: 0.026 milliseconds

```

4. Insertion Sort

Source_Code ::

```
#include <ctime>

#include <iostream>

#include <vector>

using namespace std;

void insertionSort(vector<int>& arr)
{
    int n = arr.size();
    for (int i = 1; i < n; i++) {
        int key = arr[i];
        int j = i - 1;

        while (j >= 0 && arr[j] > key) {
            arr[j + 1] = arr[j];
            j = j - 1;
        }
        arr[j + 1] = key;
    }
}

int main()
{
    cout << "5C6 - Amit Singhal (11614802722)" << endl;
    vector<int> arr = { 64, 34, 25, 12, 22, 11, 90 };
```



```

cout << "Unsorted Array: ";
for (int num : arr) {
    cout << num << " ";
}
cout << endl;

clock_t start = clock();
insertionSort(arr);
clock_t end = clock();

cout << "Insertion Sort:" << endl;
cout << "Sorted Array: ";
for (int num : arr) {
    cout << num << " ";
}
cout << endl;

double time_taken_ms = double(end - start) * 1000.0
    / CLOCKS_PER_SEC; // Convert to milliseconds
cout << "Time taken: " << time_taken_ms << " milliseconds" << endl;

return 0;
}

```

Output ::

```

amit@Toshiba-Satellite-C850:~/Downloads$ g++ exp_1.4.cpp -o a
amit@Toshiba-Satellite-C850:~/Downloads$ ./a
5C6 - Amit Singhal (11614802722)
Unsorted Array: 64 34 25 12 22 11 90
Insertion Sort:
Sorted Array: 11 12 22 25 34 64 90
Time taken: 0.003 milliseconds

```

Lab Exercise - 2

- ❖ AIM :: WAP in C++ to implement Linear & Binary Search and also evaluate time in each.

1. Linear Search

Source_Code ::

```
#include <ctime>
#include <iostream>
#include <vector>

using namespace std;

int linearSearch(const vector<int>& arr, int x)
{
    for (int i = 0; i < arr.size(); i++) {
        if (arr[i] == x) {
            return i;
        }
    }
    return -1; // Element not found
}

int main()
{
    cout << "5C6 - Amit Singhal (11614802722)" << endl;

    vector<int> arr = { 64, 34, 25, 12, 22, 11, 90 };
```

```

cout << "Array: ";
for (int num : arr) {
    cout << num << " ";
}
cout << endl;

int x;
cout << "Enter the element to search: ";
cin >> x;
clock_t start = clock();
int index = linearSearch(arr, x);
clock_t end = clock();
if (index != -1) {
    cout << "Element found at index: " << index << endl;
} else {
    cout << "Element not found" << endl;
}
double time_taken_ms = double(end - start) * 1000.0
    / CLOCKS_PER_SEC; // Convert to milliseconds
cout << "Time taken: " << time_taken_ms << " milliseconds" << endl;
return 0;
}

```

Output ::

```

amit@Toshiba-Satellite-C850:~/Downloads$ g++ exp_2.1.cpp -o a
amit@Toshiba-Satellite-C850:~/Downloads$ ./a
5C6 - Amit Singhal (11614802722)
Array: 64 34 25 12 22 11 90
Enter the element to search: 25
Element found at index: 2
Time taken: 0.003 milliseconds
amit@Toshiba-Satellite-C850:~/Downloads$ ./a
5C6 - Amit Singhal (11614802722)
Array: 64 34 25 12 22 11 90
Enter the element to search: 90
Element found at index: 6
Time taken: 0.026 milliseconds

```

2. Binary Search

Source_Code ::

```
#include <algorithm>
#include <ctime>
#include <iostream>
#include <vector>

using namespace std;

int binarySearch(const vector<int>& arr, int x)
{
    int left = 0, right = arr.size() - 1;
    while (left <= right) {
        int mid = left + (right - left) / 2;
        if (arr[mid] == x) {
            return mid;
        }
        if (arr[mid] < x) {
            left = mid + 1;
        } else {
            right = mid - 1;
        }
    }
    return -1; // Element not found
}

int main()
{
    cout << "5C6 - Amit Singhal (11614802722)" << endl;

    vector<int> arr = { 64, 34, 25, 12, 22, 11, 90 };
```

```

sort(arr.begin(), arr.end()); // Binary search requires a sorted array
cout << "Array: ";
for (int num : arr) {
    cout << num << " ";
}
cout << endl;
int x;
cout << "Enter the element to search: ";
cin >> x;
clock_t start = clock();
int index = binarySearch(arr, x);
clock_t end = clock();
if (index != -1) {
    cout << "Element found at index: " << index << endl;
} else {
    cout << "Element not found" << endl;
}
double time_taken_ms = double(end - start) * 1000.0
    / CLOCKS_PER_SEC; // Convert to milliseconds
cout << "Time taken: " << time_taken_ms << " milliseconds" << endl;
return 0;
}

```

Output ::

```

amit@Toshiba-Satellite-C850:~/Downloads$ g++ exp_2.2.cpp -o a
amit@Toshiba-Satellite-C850:~/Downloads$ ./a
5C6 - Amit Singhal (11614802722)
Array: 11 12 22 25 34 64 90
Enter the element to search: 25
Element found at index: 3
Time taken: 0.025 milliseconds
amit@Toshiba-Satellite-C850:~/Downloads$ ./a
5C6 - Amit Singhal (11614802722)
Array: 11 12 22 25 34 64 90
Enter the element to search: 90
Element found at index: 6
Time taken: 0.003 milliseconds

```

Lab Exercise - 3

- ❖ AIM :: WAP in C++ to implement Huffman Coding & also evaluate its time complexity.

Source_Code ::

```
#include <ctime>

#include <iomanip>

#include <iostream>

#include <queue>

#include <unordered_map>

#include <vector>

using namespace std;

// Node of Huffman Tree

struct Node {

    char ch;

    int freq;

    Node *left, *right;

    Node(char ch, int freq, Node* left = nullptr, Node* right = nullptr)

    {

        this->ch = ch;

        this->freq = freq;

        this->left = left;

        this->right = right;
```

```

    }
};

// Comparison function for priority queue
struct compare {
    bool operator()(Node* left, Node* right)
    {
        return left->freq > right->freq;
    }
};

// Function to build the Huffman Tree
Node* buildHuffmanTree(const unordered_map<char, int>& freq)
{
    priority_queue<Node*, vector<Node*>, compare> pq;

    for (auto pair : freq) {
        pq.push(new Node(pair.first, pair.second));
    }

    while (pq.size() != 1) {
        Node* left = pq.top();
        pq.pop();
        Node* right = pq.top();
        pq.pop();

        int sum = left->freq + right->freq;
        pq.push(new Node('\0', sum, left, right));
    }
}

```

```

    return pq.top();
}

// Function to encode the input string
void encode(
    Node* root, const string& str, unordered_map<char, string>& huffmanCode)
{
    if (root == nullptr)
        return;

    if (!root->left && !root->right) {
        huffmanCode[root->ch] = str;
    }

    encode(root->left, str + "0", huffmanCode);
    encode(root->right, str + "1", huffmanCode);
}

// Function to decode the encoded string
string decode(Node* root, const string& str)
{
    string result = "";
    Node* curr = root;
    for (char bit : str) {
        if (bit == '0') {
            curr = curr->left;
        } else {
            curr = curr->right;
        }
    }

```



```

        if (!curr->left && !curr->right) {
            result += curr->ch;
            curr = root;
        }
    }
    return result;
}

int main()
{
    cout << "\n5C6 - Amit Singhal (11614802722)" << endl;

    string text;
    cout << "\nEnter the text to encode: ";
    getline(cin, text);

    unordered_map<char, int> freq;
    for (char ch : text) {
        freq[ch]++;
    }

    clock_t start = clock();
    Node* root = buildHuffmanTree(freq);
    clock_t end = clock();
    double time_taken_build_tree
        = double(end - start) * 1000.0 / CLOCKS_PER_SEC;

    unordered_map<char, string> huffmanCode;
    start = clock();
    encode(root, "", huffmanCode);

```

```

end = clock();

double time_taken_encoding = double(end - start) * 1000.0 / CLOCKS_PER_SEC;

cout << "\nCharacter Encoding Table:" << endl;
cout << "-----" << endl;
cout << setw(10) << "Character" << setw(20) << "Huffman Code" << endl;
cout << "-----" << endl;
for (auto pair : huffmanCode) {
    cout << setw(10) << pair.first << setw(20) << pair.second << endl;
}
cout << "-----" << endl;

cout << "Time taken to build Huffman Tree: " << time_taken_build_tree
    << " milliseconds" << endl;

string encodedString = "";
for (char ch : text) {
    encodedString += huffmanCode[ch];
}

cout << "\nEncoded String: " << encodedString << endl;
cout << "Time taken for encoding: " << time_taken_encoding
    << " milliseconds" << endl;

start = clock();

string decodedString = decode(root, encodedString);

end = clock();

double time_taken_decoding = double(end - start) * 1000.0 / CLOCKS_PER_SEC;

cout << "\nDecoded String: " << decodedString << endl;

```

```

cout << "Time taken for decoding: " << time_taken_decoding
    << " milliseconds" << endl;

return 0;
}

```

Output ::

```

amit@Toshiba-Satellite-C850:~/Downloads$ g++ exp_3.cpp -o a
amit@Toshiba-Satellite-C850:~/Downloads$ ./a

```

```
5C6 - Amit Singhal (11614802722)
```

```
Enter the text to encode: Amit Singhal
```

```
Character Encoding Table:
```

Character	Huffman Code

l	1110
i	110
n	1111
a	1010
	1001
g	1011
t	010
S	1000
m	001
A	011
h	000

```
Time taken to build Huffman Tree: 0.034 milliseconds
```

```
Encoded String: 011001110010100110001101111101100010101110
```

```
Time taken for encoding: 0.022 milliseconds
```

```
Decoded String: Amit Singhal
```

```
Time taken for decoding: 0.004 milliseconds
```

Lab Exercise - 4

- ❖ AIM :: WAP in C++ to find Minimum Spanning Tree for a Graph & also evaluate its time complexity.

Source_Code ::

```
#include <chrono>

#include <climits>

#include <iomanip>

#include <iostream>

#include <vector>


using namespace std;

using namespace std::chrono;


struct Edge {

    int src, dest, weight;

};


// Function to display the graph in a table format

void displayGraph(int V, const vector<Edge>& edges)

{

    cout << "Original Graph:\n";

    cout << setw(10) << left << "Edges" << setw(10) << left << "Weights"
```

```

        << endl;

cout << "-----" << endl;

for (const auto& edge : edges) {

    cout << setw(1) << edge.src << " - " << setw(8) << edge.dest << setw(10)

        << edge.weight << endl;

    }

}

```

// Function to convert edge list to adjacency matrix

```

vector<vector<int>> toAdjacencyMatrix(int V, const vector<Edge>& edges)

{

    vector<vector<int>> adjMatrix(V, vector<int>(V, 0));

    for (const auto& edge : edges) {

        adjMatrix[edge.src][edge.dest] = edge.weight;

        adjMatrix[edge.dest][edge.src]

            = edge.weight; // Since the graph is undirected

    }

    return adjMatrix;

}

```

// Function to find the vertex with the minimum key value

```

int minKey(const vector<int>& key, const vector<bool>& inMST)

{

    int min = INT_MAX, min_index;

    for (int v = 0; v < key.size(); ++v) {

```

```

        if (!inMST[v] && key[v] < min) {

            min = key[v];

            min_index = v;

        }

    }

    return min_index;

}

// Function to implement Prim's algorithm to find the MST
void primMST(int V, const vector<vector<int>>& graph)
{
    vector<int> parent(V, -1); // Array to store constructed MST
    vector<int> key(V, INT_MAX); // Key values to pick minimum weight edge
    vector<bool> inMST(
        V, false); // To represent vertices not yet included in MST

    key[0] = 0; // Start from the first vertex

    for (int count = 0; count < V - 1; ++count) {

        int u = minKey(key, inMST);

        inMST[u] = true;

        for (int v = 0; v < V; ++v) {

            if (graph[u][v] && !inMST[v] && graph[u][v] < key[v]) {

                parent[v] = u;

```

```

        key[v] = graph[u][v];

    }

}

// Print the constructed MST

cout << "\nMinimum Spanning Tree (MST):\n";

cout << setw(10) << left << "Edges" << setw(10) << left << "Weights"

    << endl;

cout << "-----" << endl;

for (int i = 1; i < V; ++i) {

    cout << setw(1) << parent[i] << " - " << setw(8) << i << setw(10)

        << graph[i][parent[i]] << endl;

}

}

int main() {

    cout << "\n5C6 - Amit Singhal (11614802722)\n" << endl;

    int V = 4; // Number of vertices in the graph

    vector<Edge> edges = { { 0, 1, 7 }, { 0, 2, 9 }, { 0, 3, 14 },

        { 1, 2, 10 }, { 1, 3, 15 }, { 2, 3, 11 } };

    displayGraph(V, edges);

    // Convert edge list to adjacency matrix

    vector<vector<int>> adjMatrix = toAdjacencyMatrix(V, edges);

```

```

// Measure the time taken to find the MST

auto start = high_resolution_clock::now();

primMST(V, adjMatrix);

auto stop = high_resolution_clock::now();

auto duration = duration_cast<microseconds>(stop - start);

cout << "\nTime taken to find MST: " << duration.count()

    << " microseconds\n";

return 0;

}

```

Output ::

```

amit@Toshiba-Satellite-C850:~/Downloads/_LAB_Wrk/DAA/Code$ g++ exp_4.cpp -o a
amit@Toshiba-Satellite-C850:~/Downloads/_LAB_Wrk/DAA/Code$ ./a

```

5C6 - Amit Singhal (11614802722)

Original Graph:

Edges	Weights

0 - 1	7
0 - 2	9
0 - 3	14
1 - 2	10
1 - 3	15
2 - 3	11

Minimum Spanning Tree (MST):

Edges	Weights

0 - 1	7
0 - 2	9
2 - 3	11

Time taken to find MST: 24 microseconds

Lab Exercise - 5

- ❖ AIM :: WAP in C++ to implement Dijkstra's Algorithm & also calculate time complexity to find the shortest path

Source_Code ::

```
#include <chrono>

#include <climits>

#include <iostream>

#include <queue>

#include <vector>


using namespace std;

using namespace std::chrono;


// Structure to represent an edge in the graph

struct Edge {

    int to;

    int weight;

};


// Function to add an edge to the adjacency list

void addEdge(vector<vector<Edge> >& graph, int u, int v, int weight) {

    graph[u].push_back({v, weight});

    graph[v].push_back({u, weight}); // For undirected graph
```

```
}
```

```
// Function to display the graph
```

```
void displayGraph(const vector<vector<Edge> >& graph) {
```

```
    cout << "Graph adjacency list representation:\n";
```

```
    for (int i = 0; i < graph.size(); ++i) {
```

```
        cout << "Node " << i << ": ";
```

```
        for (const auto& edge : graph[i]) {
```

```
            cout << "(to: " << edge.to << ", weight: " << edge.weight << ") ";
```

```
        }
```

```
        cout << endl;
```

```
    }
```

```
}
```

```
// Dijkstra's algorithm implementation
```

```
vector<int> dijkstra(const vector<vector<Edge> >& graph,
```

```
    int source,
```

```
    int64_t& timeTaken) {
```

```
    int n = graph.size();
```

```
    vector<int> dist(n, INT_MAX); // Distance array, initialized to infinity
```

```
    dist[source] = 0;           // Distance to source is 0
```

```
    // Priority queue to store {distance, node}
```

```
    priority_queue<pair<int, int>, vector<pair<int, int> > ,
```

```
        greater<pair<int, int> > >
```

```
    pq;
```

```

pq.push({0, source});

// Measure time start
auto start = high_resolution_clock::now();

while (!pq.empty()) {
    int u = pq.top().second; // Get the node with the smallest distance
    int d = pq.top().first; // Get the distance of that node
    pq.pop();

    // If the distance in the queue is greater than the already found
    // shortest distance, skip
    if (d > dist[u])
        continue;

    // Explore the neighbors of node u
    for (const auto& edge : graph[u]) {
        int v = edge.to;
        int weight = edge.weight;

        // Relaxation step
        if (dist[u] + weight < dist[v]) {
            dist[v] = dist[u] + weight;
            pq.push({dist[v], v});
        }
    }
}

```

```
}
```

```
// Measure time end
```

```
auto stop = high_resolution_clock::now();
```

```
auto duration = duration_cast<nanoseconds>(stop - start);
```

```
timeTaken = duration.count(); // Time in nanoseconds
```

```
return dist;
```

```
}
```

```
int main() {
```

```
    cout << "\n5C6 - Amit Singhal (11614802722)\n" << endl;
```

```
    int n, e, source;
```

```
    // Input: Number of nodes and edges
```

```
    cout << "Enter the number of nodes and edges: ";
```

```
    cin >> n >> e;
```

```
    vector<vector<Edge> > graph(n);
```

```
    // Input: Edges
```

```
    cout << "\nEnter the edges (u, v, weight):\n";
```

```
    for (int i = 0; i < e; ++i) {
```

```
        int u, v, weight;
```

```
        cin >> u >> v >> weight;
```

```

        addEdge(graph, u, v, weight);
    }

    cout << endl;

    // Display the graph
    displayGraph(graph);

    // Input: Source node
    cout << "\nEnter the source node: ";

    cin >> source;

    // Time taken for calculating the shortest paths
    int64_t totalTime;

    // Find shortest paths from the source node to all other nodes
    vector<int> dist = dijkstra(graph, source, totalTime);

    // Display shortest distances from the source to all other nodes
    cout << "\nShortest distances from node " << source << " to all other nodes:\n";
    for (int i = 0; i < dist.size(); ++i) {
        if (dist[i] == INT_MAX) {
            cout << "To node " << i << " : Unreachable\n";
        } else {
            cout << "To node " << i << " : " << dist[i] << endl;
        }
    }

```

```

}

// Display time complexity

cout << "\nTime taken to compute shortest paths from node " << source

    << ": " << totalTime << " nanoseconds" << endl;

return 0;

}

```

Output ::

```

singhal-amit@singhal-amit-ThinkPad-T430:~/Documents$ g++ prg5.cpp
singhal-amit@singhal-amit-ThinkPad-T430:~/Documents$ ./a.out

```

5C6 - Amit Singhal (11614802722)

Enter the number of nodes and edges: 4 5

Enter the edges (u, v, weight):

0 1 10

0 2 20

1 2 5

1 3 2

2 3 4

Graph adjacency list representation:

Node 0: (to: 1, weight: 10) (to: 2, weight: 20)

Node 1: (to: 0, weight: 10) (to: 2, weight: 5) (to: 3, weight: 2)

Node 2: (to: 0, weight: 20) (to: 1, weight: 5) (to: 3, weight: 4)

Node 3: (to: 1, weight: 2) (to: 2, weight: 4)

Enter the source node: 0

Shortest distances from node 0 to all other nodes:

To node 0 : 0

To node 1 : 10

To node 2 : 15

To node 3 : 12

Time taken to compute shortest paths from node 0: 15306 nanoseconds