Lab Exercise - 13

<u>AIM</u> :: Implement `Reader-Writer` problem by using semaphores in Shell Scripting.

Theory ::

Reader-Writer Problem

- 1. **Definition**: The Reader-Writer problem is a classic synchronization problem that deals with the situation where multiple threads (readers and writers) need to access a shared resource, such as a database or file, without causing inconsistencies.
- 2. **Reader Preference**: In many implementations, readers can access the shared resource concurrently, as long as no writers are currently writing. If a writer is active, new readers must wait.
- 3. **Writer Exclusivity**: Writers need exclusive access to the resource, meaning that if a writer is writing, no other reader or writer can access the resource.
- 4. **Synchronization Mechanisms**: Semaphores are commonly used to synchronize access to shared resources. Two semaphores are typically implemented: one for managing read access and another for managing the count of active readers.
- 5. **Concurrency Control**: The implementation ensures that if a writer is writing, no readers can read, and when readers are reading, writers cannot write. This helps prevent race conditions and ensures data integrity.

Source_Code ::

```
echo "Amit Singhal - 11614802722 (5C6)"

gcc -o reader_writer reader_writer.c -lpthread -lrt

cat << EOF > reader_writer.c

#include <stdio.h>
#include <pthread.h>
#include <semaphore.h>
#include <unistd.h>

#define MAX_READERS 5

#define MAX_WRITERS 3
```

```
// Semaphore for controlling access to the shared resource
                          sem_t rw_mutex;
// Semaphore for controlling access to the read_count variable
sem_t read_count_mutex;
int read_count = 0; // Counter for active readers
// Reader function
void* reader(void* id) {
  int reader_id = *((int*)id);
  while(1) {
    // Wait for access to read_count
    sem_wait(&read_count_mutex);
    read_count++; // Increment the number of readers
    if(read_count == 1) // If this is the first reader
       sem_wait(&rw_mutex); // Wait for the writer
    sem_post(&read_count_mutex); // Release access to read_count
    // Reading section
    printf("Reader %d is reading\n", reader_id);
    // Wait for access to read_count
    sem_wait(&read_count_mutex);
    read_count--; // Decrement the number of readers
    if(read_count == 0) // If this was the last reader
       sem_post(&rw_mutex); // Release the writer
    sem_post(&read_count_mutex); // Release access to read_count
  }
}
// Writer function
void* writer(void* id) {
  int writer_id = *((int*)id);
  while(1) {
    sem_wait(&rw_mutex); // Wait for exclusive access
    // Writing section
```

```
printf("Writer %d is writing\n", writer_id);
    sleep(2); // Simulating write time
    sem_post(&rw_mutex); // Release exclusive access
    sleep(1); // Sleep before next write
  }
}
int main() {
  pthread_t read_threads[MAX_READERS], write_threads[MAX_WRITERS];
  int read_ids[MAX_READERS], write_ids[MAX_WRITERS];
  // Initialize semaphores
  sem_init(&rw_mutex, 0, 1);
  sem_init(&read_count_mutex, 0, 1);
  // Create reader threads
  for(int i = 0; i < MAX_READERS; i++) {
    read_ids[i] = i + 1;
    pthread_create(&read_threads[i], NULL, reader, (void*)&read_ids[i]);
  }
  // Create writer threads
  for(int i = 0; i < MAX_WRITERS; i++) {
    write_ids[i] = i + 1;
    pthread_create(&write_threads[i], NULL, writer, (void*)&write_ids[i]);
  }
  // Join reader threads
  for(int i = 0; i < MAX_READERS; i++)
    pthread_join(read_threads[i], NULL);
  // Join writer threads
  for(int i = 0; i < MAX_WRITERS; i++)
    pthread_join(write_threads[i], NULL);
  // Destroy semaphores
  sem_destroy(&rw_mutex);
```

```
sem_destroy(&read_count_mutex);
return 0;
}
```

Output ::

```
singhal-amit@singhal-amit-ThinkPad-T430:~$ vi amit.sh
singhal-amit@singhal-amit-ThinkPad-T430:~$ chmod +x amit.sh
singhal-amit@singhal-amit-ThinkPad-T430:~$ ./amit.sh
Amit Singhal - 11614802722 (5C6)
Reader 1 is reading
Reader 2 is reading
Reader 3 is reading
Writer 1 is writing
Reader 4 is reading
Reader 5 is reading
Writer 2 is writing
Reader 1 is reading
Reader 2 is reading
Reader 3 is reading
Writer 3 is writing
Writer 1 is writing
Reader 4 is reading
Reader 5 is reading
Reader 1 is reading
Writer 2 is writing
Reader 2 is reading
Reader 3 is reading
Reader 4 is reading
Reader 5 is reading
Writer 1 is writing
Writer 3 is writing
Reader 1 is reading
Reader 2 is reading
```