Intro to Network Traffic Analysis:

Link to challenge: https://academy.hackthebox.com/module/81

(log in required)

Class: Tier 0 | Medium | General

Introduction

Networking Primer - Layers 1-4:

Question: How many layers does the OSI model have?

Answer: 7

Method: Physical, Link, Network, Transport, Session, Presentation, Application

Question: How many layers are there in the TCP/IP model?

Answer: 4

Method: Link, Internet, Transport, Application

Question: True or False: Routers operate at layer 2 of the OSI model?

Answer: False

Method: Routers operate at the later Network – Layer 3 of the OSI model.

Question: What addressing mechanism is used at the Link Layer of the TCP/IP model?

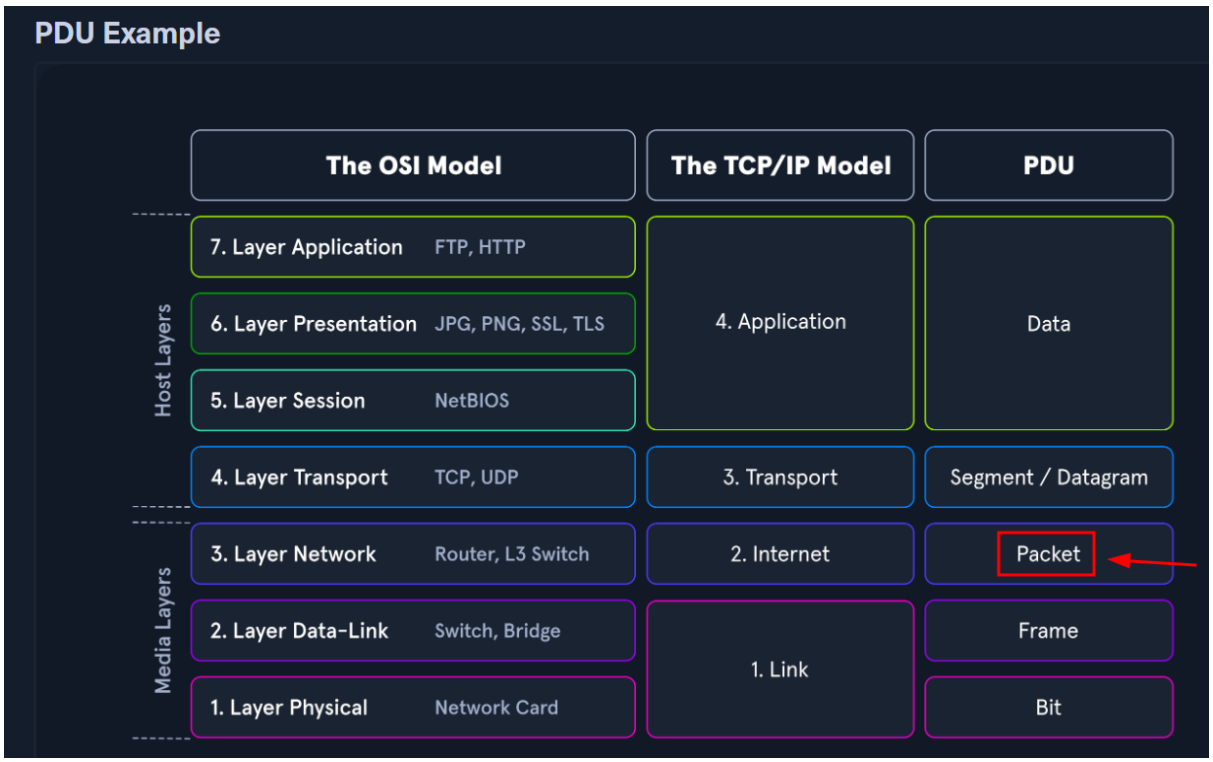
Answer: Mac-Address

Method: 'MAC-addressing is utilized in Layer two (the data-link or link-layer depending on which model you look at) communications between hosts.'

Question: At what layer of the OSI model is a PDU encapsulated into a packet? (the number)

Answer: 3

Method: Network layer:



Question: What addressing mechanism utilizes a 32-bit address?

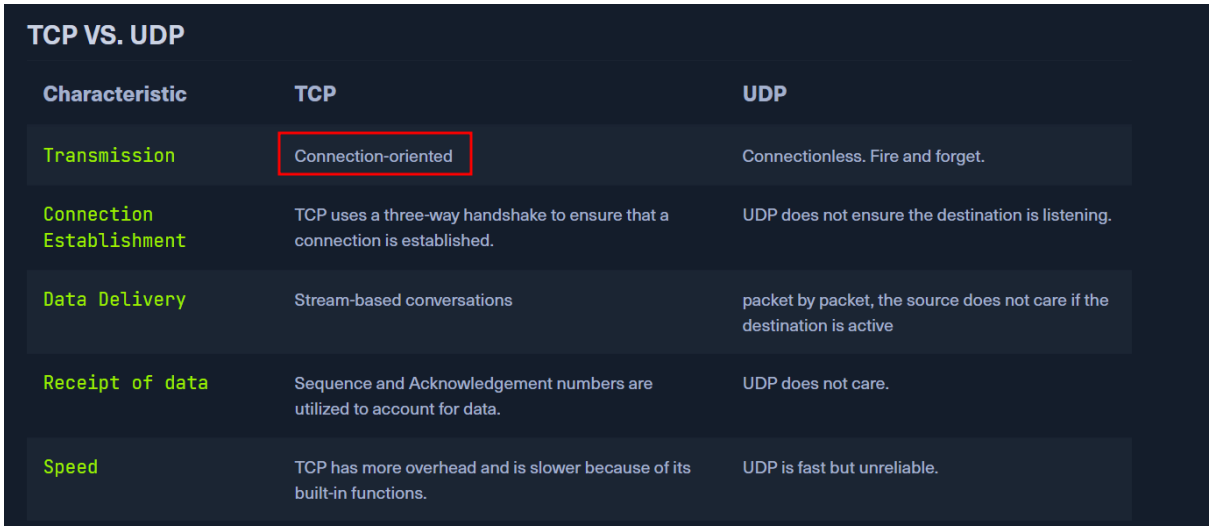
Answer: IPv4

Method: 'An IPv4 address is made up of a 32-bit four octet number represented in decimal format.'

Question: What Transport layer protocol is connection oriented?

Answer: TCP

Method:



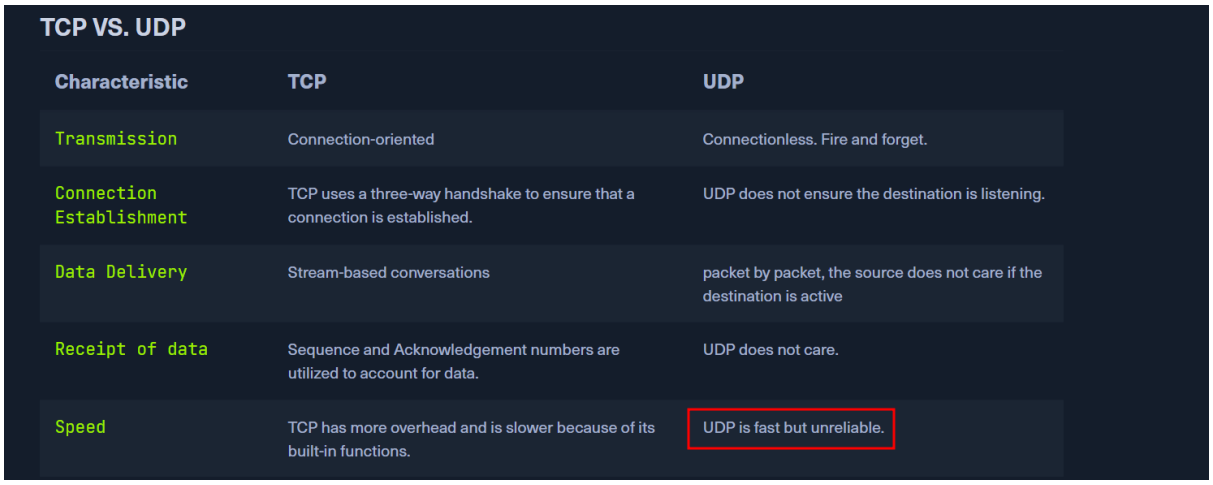
TCP VS. UDP

Characteristic	TCP	UDP
Transmission	Connection-oriented	Connectionless. Fire and forget.
Connection Establishment	TCP uses a three-way handshake to ensure that a connection is established.	UDP does not ensure the destination is listening.
Data Delivery	Stream-based conversations	packet by packet, the source does not care if the destination is active
Receipt of data	Sequence and Acknowledgement numbers are utilized to account for data.	UDP does not care.
Speed	TCP has more overhead and is slower because of its built-in functions.	UDP is fast but unreliable.

Question: What Transport Layer protocol is considered unreliable?

Answer: UDP

Method:



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Speed	TCP has more overhead and is slower because of its built-in functions.	UDP is fast but unreliable.

Question: TCP's three-way handshake consists of 3 packets: 1.Syn, 2.Syn & ACK, 3. _? What is the final packet of the handshake?

Answer: ACK

Method: the steps are 1. SYN, 2. SYN-ACK, 3. ACK.

Networking Primer - Layers 5-7:

Question: What is the default operational mode method used by FTP?

Answer: Active

Method: 'Active is the default operational method utilized by FTP'

Question: FTP utilizes what two ports for command and data transfer? (separate the two numbers with a space)

Answer: 20 21

Method: 'FTP uses ports 20 and 21 over TCP.'

Question: Does SMB utilize TCP or UDP as its transport layer protocol?

Answer: TCP

Method: 'FTP uses ports 20 and 21 over TCP.'

Question: SMB has moved to using what TCP port?

Answer: 445

Method: 'SMB now supports direct TCP transport over port 445'

Question: Hypertext Transfer Protocol uses what well known TCP port number?

Answer: 80

Method: 'HTTP utilizes ports 80 or 8000 over TCP during normal operations.'

Question: What HTTP method is used to request information and content from the webserver?

Answer: GET

Method: 'Get is the most common method used. It requests information and content from the server.'

Question: What web based protocol uses TLS as a security measure?

Answer: HTTPS

Method: 'HTTP Secure (HTTPS) is a modification of the HTTP protocol designed to utilize Transport Layer Security (TLS) or Secure Sockets Layer (SSL) with older applications for data security.'

Question: True or False: when utilizing HTTPS, all data sent across the session will appear as TLS Application data?

Answer: True

Method: 'Once the session is established, all data and methods will be sent through the TLS connection and appear as TLS Application Data as seen in the red box.'

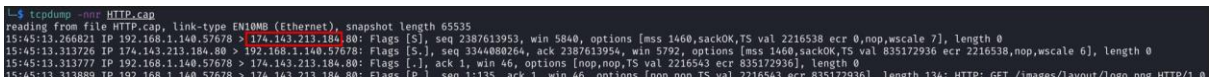
Tcpdump

Tcpdump Fundamentals:

Question: Utilizing the output shown in question-1.png, who is the server in this communication? (IP Address)

Answer: 174.143.213.184

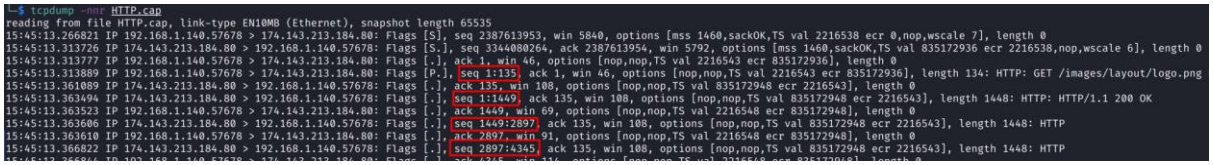
Method: the server runs on port 80:



Question: Were absolute or relative sequence numbers used during the capture? (see question-1.zip to answer)

Answer: relative

Method: after connection was established via 3-way handshake – we can see the use of relative sequencing, indicated by the marked low sequence numbers:



Question: If I wish to start a capture without hostname resolution, verbose output, showing contents in ASCII and hex, and grab the first 100 packets; what are the switches used? please answer in the order the switches are asked for in the question.

Answer: -nvXc 100

Method: '-n' for without hostname resolution, '-v' for verbose output, '-X' for ASCII and hex content output, '-c 100' for the first 100 packets:

Switch Command	Result
D	Will display any interfaces available to capture from.
i	Selects an interface to capture from. ex. -i eth0
n	Do not resolve hostnames.
nn	Do not resolve hostnames or well-known ports.
e	Will grab the ethernet header along with upper-layer data.
X	Show Contents of packets in hex and ASCII.
XX	Same as X, but will also specify ethernet headers. (like using Xe)
v, vv, vvv	Increase the verbosity of output shown and saved.
c	Grab a specific number of packets, then quit the program.

Question: Given the capture file at /tmp/capture.pcap, what tcpdump command will enable you to read from the capture and show the output contents in Hex and ASCII? (Please use best practices when using switches)

Answer: sudo tcpdump -Xr /tmp/capture.pcap

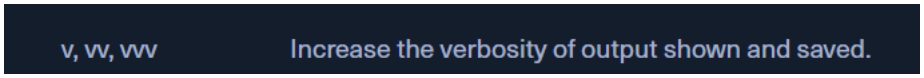
Method: in addition for '-X' switch covered in previous question – the switch of '-r <target-pcap-file>' will read from a file.

We of course use sudo as well.

Question: What TCPDump switch will increase the verbosity of our output? (Include the - with the proper switch)

Answer: -v

Method:



Question: What built in terminal help reference can tell us more about TCPDump?

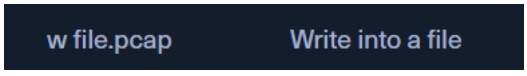
Answer: man

Method: man for manual

Question: What TCPDump switch will let me write my output to a file?

Answer: -w

Method:



Fundamentals Lab:

Question: What TCPDump switch will allow us to pipe the contents of a pcap file out to another function such as 'grep'?

Answer: -l

Method:

Question: True or False: The filter "port" looks at source and destination traffic.

Answer: True

Method:

Question: If we wished to filter out ICMP traffic from our capture, what filter could we use? (word only, not symbol please.)

Answer: not icmp

Method:

Question: What command will show you where / if TCPDump is installed?

Answer: which tcpdump

Method:

Question: How do you start a capture with TCPDump to capture on eth0?

Answer: tcpdump -i eth0

Method:

Question: What switch will provide more verbosity in your output?

Answer: -v

Method:

Question: What switch will write your capture output to a .pcap file?

Answer: -w

Method:

Question: What switch will read a capture from a .pcap file?

Answer: -r

Method:

Question: What switch will show the contents of a capture in Hex and ASCII?

Answer: -X

Method:

Tcpdump Packet Filtering:

Question: What filter will allow me to see traffic coming from or destined to the host with an ip of 10.10.20.1?

Answer: host 10.10.20.1

Method:

Question: What filter will allow me to capture based on either of two options?

Answer: or

Method:

Question: True or False: TCPDump will resolve IPs to hostnames by default.

Answer: True

Method: here is a ping sent to localhost (127.0.0.1):

```
┌─[eu-academy-2]─[10.10.15.127]─[htb-ac-1099135@htb-wcqluh2spn]─[~]
└──╼ [★]$ ping 127.0.0.1
PING 127.0.0.1 (127.0.0.1) 56(84) bytes of data.
64 bytes from 127.0.0.1: icmp_seq=1 ttl=64 time=0.015 ms
^C
--- 127.0.0.1 ping statistics ---
1 packets transmitted, 1 received, 0% packet loss, time 0ms
rtt min/avg/max/mdev = 0.015/0.015/0.015/0.000 ms
```

And here is the tcpdump capture of which:

```
┌─[eu-academy-2]─[10.10.15.127]─[htb-ac-1099135@htb-wcqluh2spn]─[~]
└──╼ [★]$ sudo tcpdump -i lo icmp
tcpdump: verbose output suppressed, use -v[v]... for full protocol decode
listening on lo, link-type EN10MB (Ethernet), snapshot length 262144 bytes
04:17:23.939703 IP localhost > localhost: ICMP echo request, id 28701, seq 1, length 64
04:17:23.939709 IP localhost > localhost: ICMP echo reply, id 28701, seq 1, length 64
```

We can observe that the IP 127.0.0.1 was resolved to the name localhost.

Interrogating Network Traffic With Capture and Display Filters:

Question: What are the client and server port numbers used in first full TCP three-way handshake? (low number first then high number)

Answer: 80 43806

Method: First, we will download to the pwnbox (or any other attacking machine) the 'TCPDump-Lab-2-Resources' from the resources bag.

Then – we unzip the file and get a file 'TCPDump-lab-2.pcap'.

Now, to determine the first complete TCP 3-way-handshake – we will use the following command:

```
sudo tcpdump -nnr TCPDump-lab-2.pcap 'tcp[tcpflags] & (tcp-syn|tcp-ack) != 0 and not tcp[tcpflags] & tcp-rst != 0'
```

which will filter only TCP packets with SYN flag or ACK flag, greatly reduces noise:

```
┌[eu-academy-2]─[10.10.15.127]─[htb-ac-1099135@htb-wcqluh2spn]─[~]
└─[*]$ sudo tcpdump -nnr TCPDump-lab-2.pcap 'tcp[tcpflags] & (tcp-syn|tcp-ack) != 0 and not tcp[tcpflags] & tcp-rst != 0'
reading from file TCPDump-lab-2.pcap, link-type EN10MB (Ethernet), snapshot length 262144
10:33:58.310209 IP 172.16.146.2.54940 > 13.35.106.128.443: Flags [.], ack 2816075430, win 501, options [nop,nop,TS val 3512036734 ecr 1767785373], length 0
10:33:58.339426 IP 13.35.106.128.443 > 172.16.146.2.54940: Flags [.], ack 1, win 133, options [nop,nop,TS val 1767795554 ecr 3512016550], length 0
10:33:59.078138 IP 172.16.146.2.36918 > 72.21.91.29.80: Flags [.], ack 1583071423, win 501, options [nop,nop,TS val 668700405 ecr 721845285], length 0
10:33:59.100780 IP 72.21.91.29.80 > 172.16.146.2.36918: Flags [.], ack 1, win 131, options [nop,nop,TS val 721855485 ecr 668680205], length 0
10:34:01.237834 IP 172.16.146.2.43804 > 95.216.26.30.80: Flags [S], seq 749874084, win 64240, options [mss 1460,sackOK,TS val 3101551032 ecr 0,nop,wscale 7], length 0
10:34:01.246293 IP 172.16.146.2.43806 > 95.216.26.30.80: Flags [S], seq 3078186339, win 64240, options [mss 1460,sackOK,TS val 3101551040 ecr 0,nop,wscale 7], length 0 (1)
10:34:01.254402 IP 172.16.146.2.52520 > 207.244.88.140.443: Flags [S], seq 75289295, win 64240, options [mss 1460,sackOK,TS val 4062857 ecr 0,nop,wscale 7], length 0
10:34:01.296423 IP 207.244.88.140.443 > 172.16.146.2.52520: Flags [S.], seq 2053874896, ack 75289296, win 65160, options [mss 1460,sackOK,TS val 3444223749 ecr 4062857,nop,wscale 7], length 0
10:34:01.389479 IP 95.216.26.30.80 > 172.16.146.2.43804: Flags [S.], seq 2667566931, ack 749874085, win 65160, options [mss 1460,sackOK,TS val 1169094229 ecr 3101551032,nop,wscale 7], length 0
10:34:01.401231 IP 95.216.26.30.80 > 172.16.146.2.43806: Flags [S.], seq 4210180338, ack 3078186340, win 65160, options [mss 1460,sackOK,TS val 1169094240 ecr 3101551040,nop,wscale 7], length 0 (2)
10:34:01.401270 IP 172.16.146.2.43806 > 95.216.26.30.80: Flags [.], ack 1, win 502, options [nop,nop,TS val 3101551195 ecr 1169094240], length 0 (3)
```

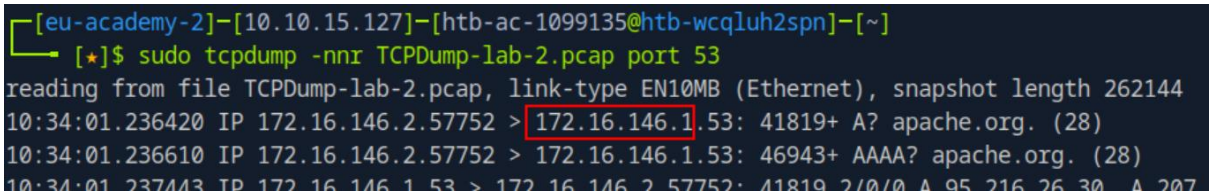
The marked packets constitute the TCP 3-way handshake – where the first marked packet is the SYN, the 2nd packet is the SYN-ACK, and the 3rd packet is the ACK. We can also see that is that first complete 3-way handshake.

Question: Based on the traffic seen in the pcap file, who is the DNS server in this network segment? (ip address)

Answer: 172.16.146.1

Method: we read the pcap traffic, filtering for port 53 (DNS):

```
sudo tcpdump -nnr TCPDump-lab-2.pcap port 53
```



And we can see the DNS server in the first packet.

Wireshark

Analysis with Wireshark:

Question: True or False: Wireshark can run on both Windows and Linux.

Answer: True

Method:

Question: Which Pane allows a user to see a summary of each packet grabbed during the capture?

Answer: Packet List

Method:

Question: Which pane provides you insight into the traffic you captured and displays it in both ASCII and Hex?

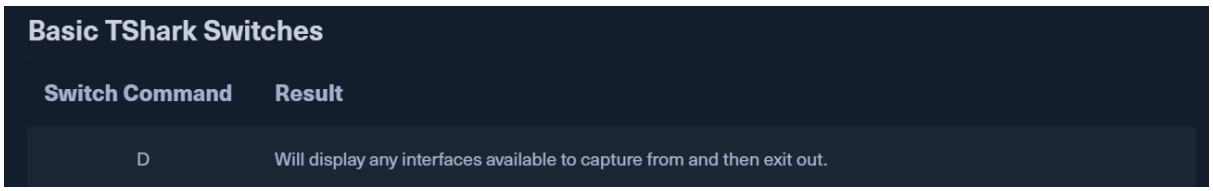
Answer: Packet Bytes

Method:

Question: What switch is used with TShark to list possible interfaces to capture on?

Answer: -D

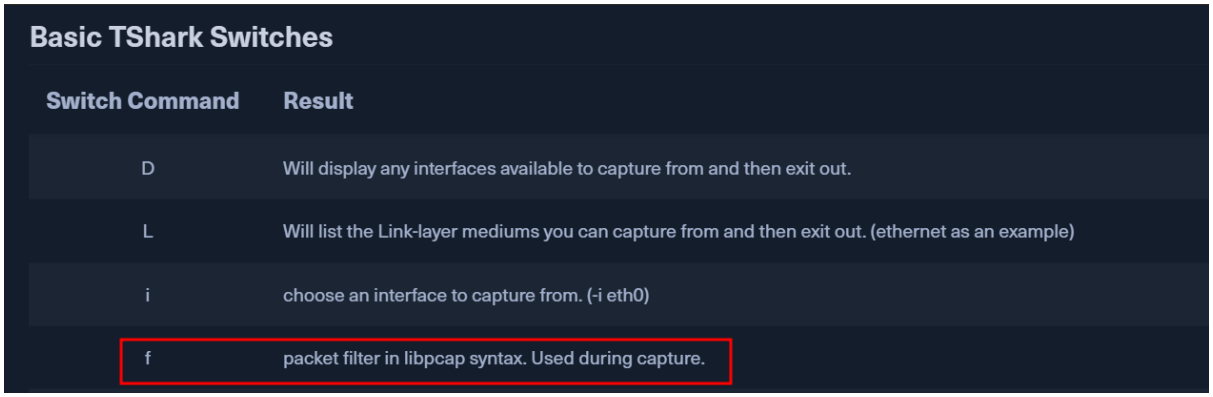
Method:



Question: What switch allows us to apply filters in TShark?

Answer: -f

Method:



Basic TShark Switches

Switch Command	Result
D	Will display any interfaces available to capture from and then exit out.
L	Will list the Link-layer mediums you can capture from and then exit out. (ethernet as an example)
i	choose an interface to capture from. (-i eth0)
f	packet filter in libpcap syntax. Used during capture.

Question: Is a capture filter applied before the capture starts or after? (answer before or after)

Answer: before

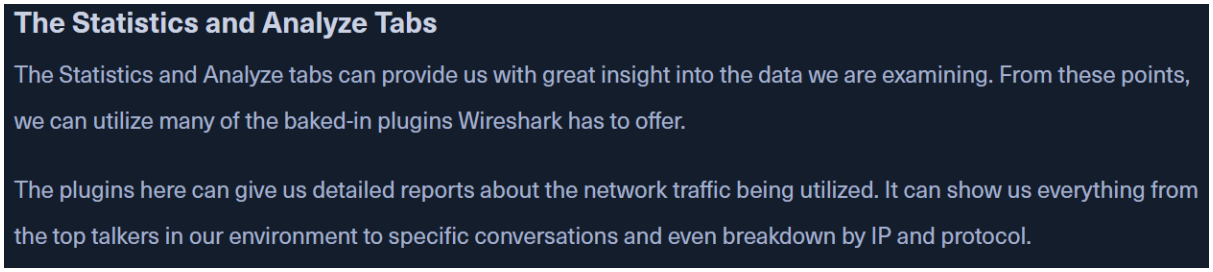
Method: 'While capturing traffic with Wireshark, we have several options regarding how and when we filter out traffic. This is accomplished utilizing Capture and Display filters. The Former initiated before the capture starts and the latter during or after capture is complete.'

Wireshark Advanced Usage:

Question: Which plugin tab can provide us with a way to view conversation metadata and even protocol breakdowns for the entire PCAP file?

Answer: Statistics

Method:



The Statistics and Analyze Tabs

The Statistics and Analyze tabs can provide us with great insight into the data we are examining. From these points, we can utilize many of the baked-in plugins Wireshark has to offer.

The plugins here can give us detailed reports about the network traffic being utilized. It can show us everything from the top talkers in our environment to specific conversations and even breakdown by IP and protocol.

Question: What plugin tab will allow me to accomplish tasks such as applying filters, following streams, and viewing expert info?

Answer: Analyze

Method: 'From the Analyze tab, we can utilize plugins that allow us to do things such as following TCP streams, filter on conversation types, prepare new packet filters and examine the expert info Wireshark generates about the traffic.'

Question: What stream oriented Transport protocol enables us to follow and rebuild conversations and the included data?

Answer: TCP

Method: 'Wireshark can stitch TCP packets back together to recreate the entire stream in a readable format. This ability also allows us to pull data (images, files, etc.) out of the capture. This works for almost any protocol that utilizes TCP as a transport mechanism.'

Question: True or False: Wireshark can extract files from HTTP traffic.

Answer: True

Method:

Question: True or False: The ftp-data filter will show us any data sent over TCP port 21.

Answer: False

Method: the mentioned port is port 20:

- `ftp-data` - Will show any data transferred over the data channel (port 20)
  - If we filter on a conversation and utilize `ftp-data`, we can capture anything sent during the conversation. We can reconstruct anything transferred by placing the raw data back into a new file and naming it appropriately.

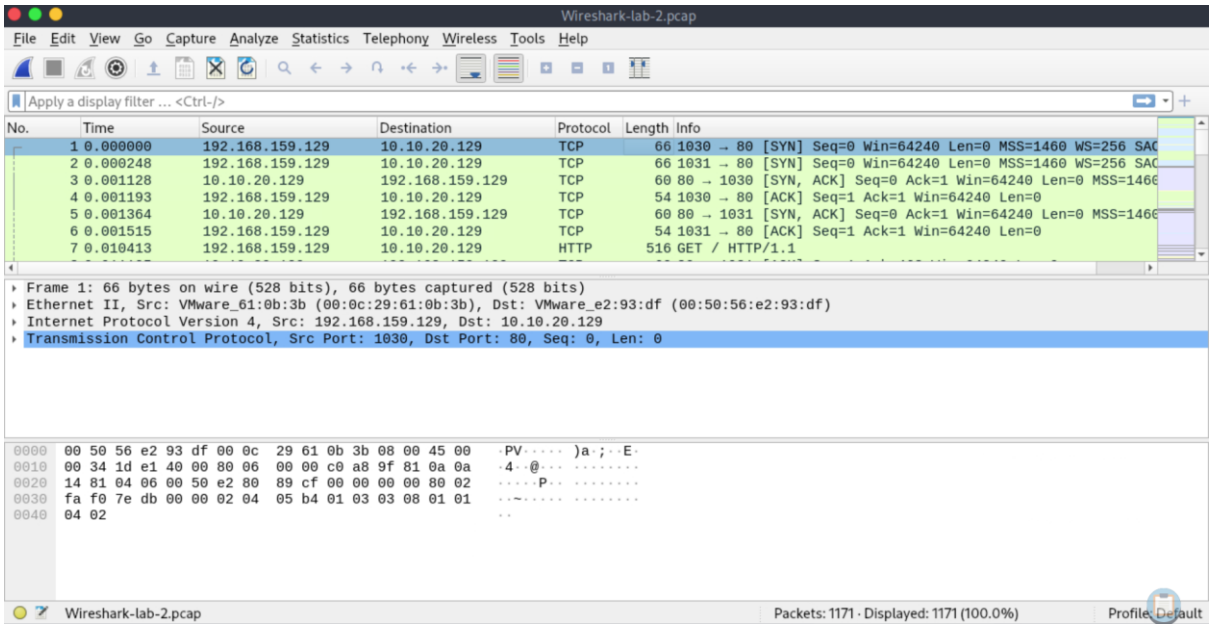
Packet Inception, Dissecting Network Traffic With Wireshark:

Question: What was the filename of the image that contained a certain Transformer Leader? (name.filetype)

Answer: Rise-Up.jpg

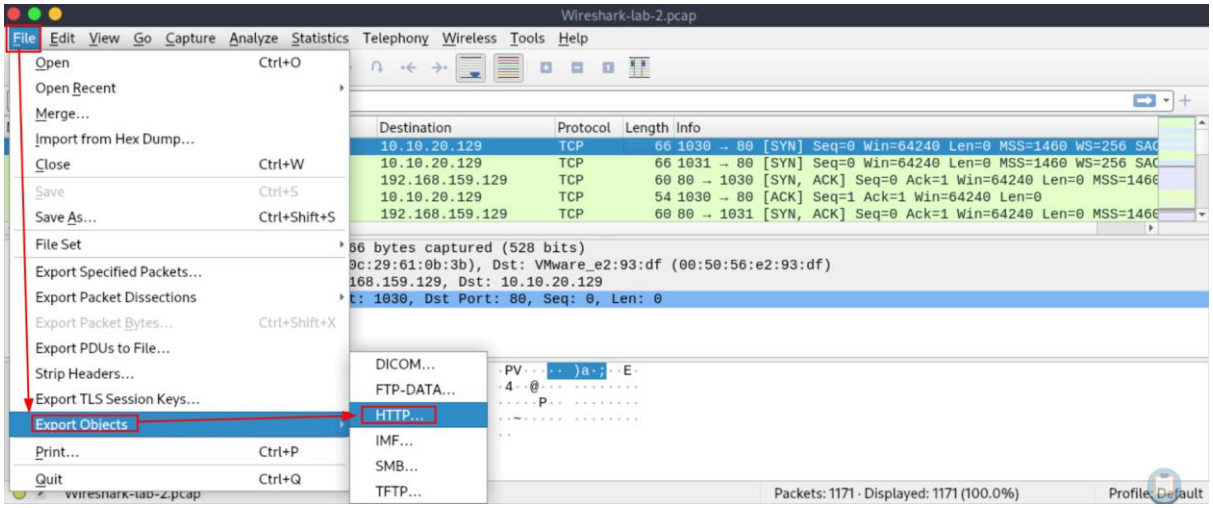
Method: First, lets download the '[Wireshark-Lab-2-Resources]' from the resources bag to the pwnbox.

Then - we unzip it, and open the extracted file 'Wireshark-lab-2.pcap' with Wireshark.



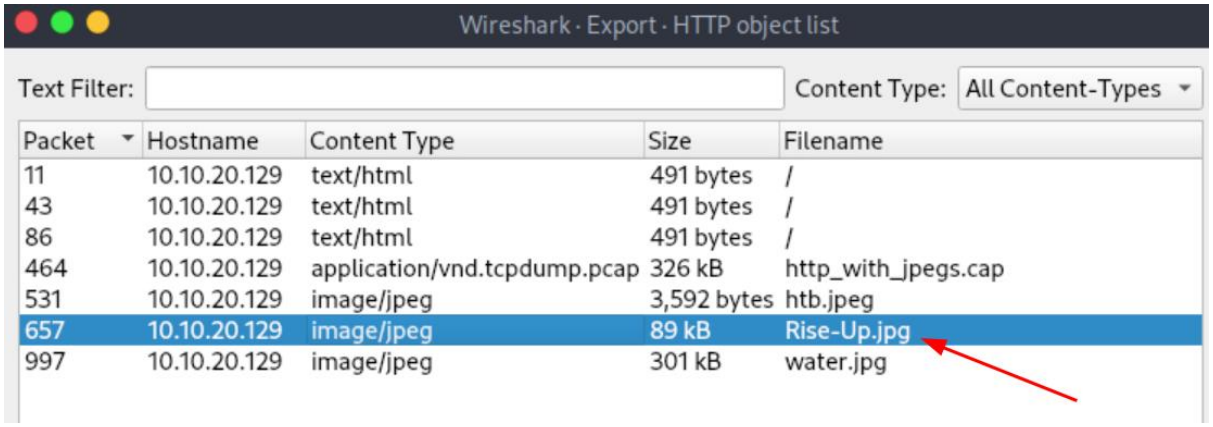
We can see there is a plenty HTTP traffic.

Now where the wireshark pcap recording is open – we obtain the file name in 'File' → 'Export Objects' → 'HTTP':

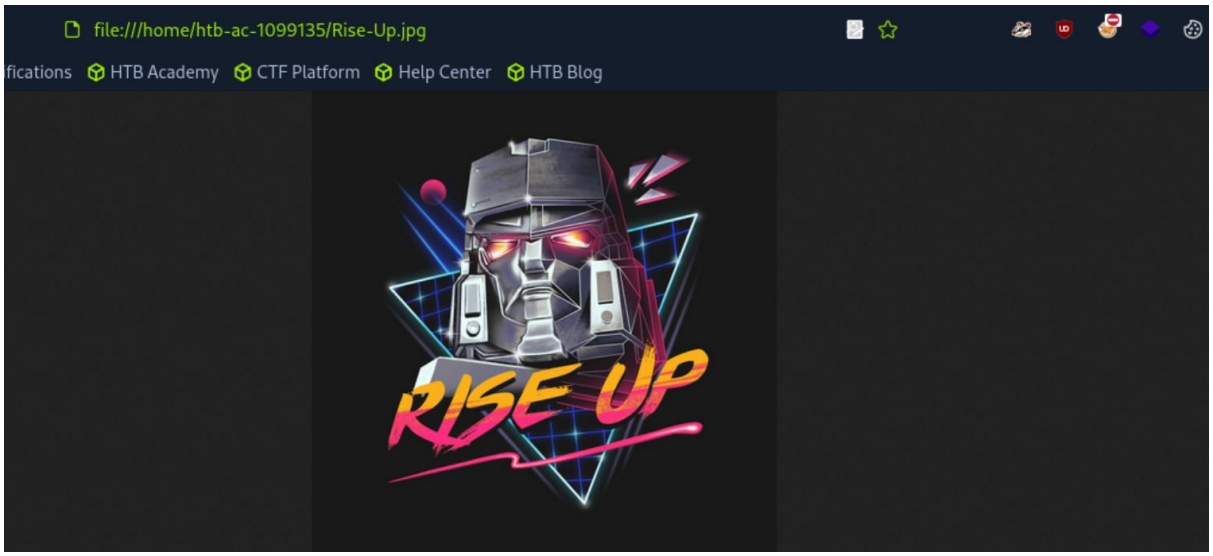


A widow with the HTTP object, including the images is opened.

Heeding to the hint – we use the process of elimination to determine the image of the transformers leader:



We can continue to save it, and open the file with the browser:



Question: Which employee is suspected of performing potentially malicious actions in the live environment?

Answer: bob

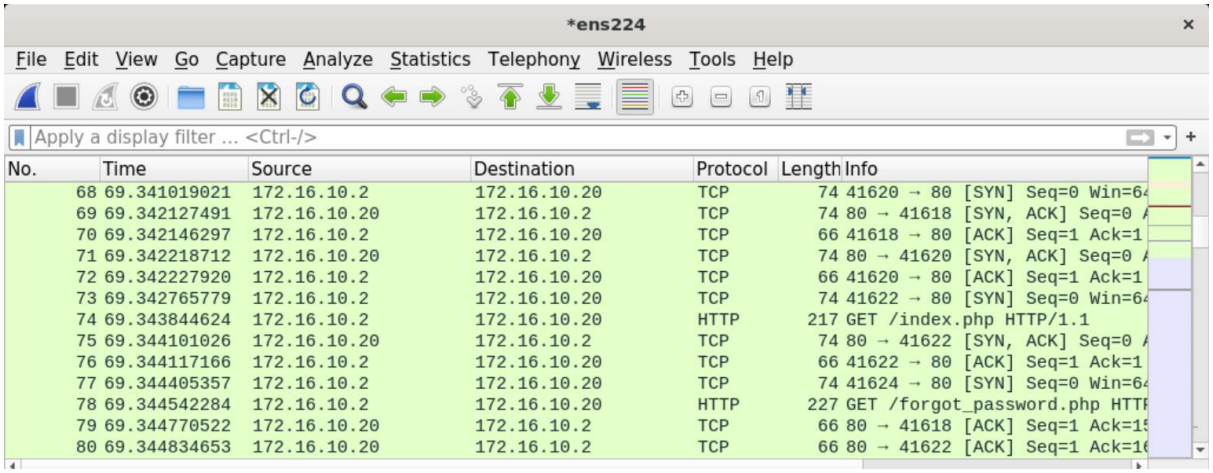
Method: First, lets RDP to the target machine with the provided credentials: 'htb-student:HTB_@cademy_stdnt!'

```
xfreerdp /v:<Target IP> /u:htb-student /p:HTB_@cademy_stdnt! /dynamic-resolution
```

and in the RDP session – we open wireshark:

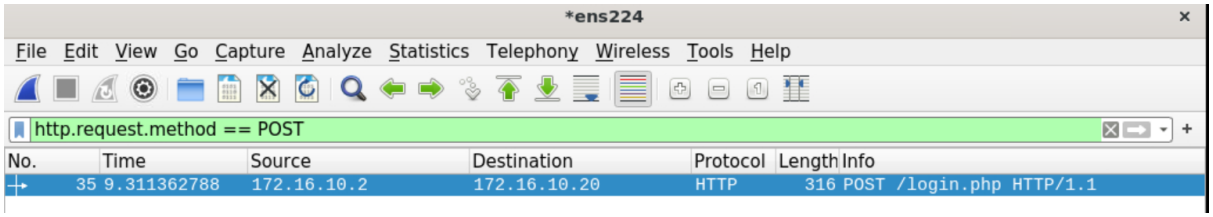
And start capture on interface 'ens224'.

After some time – we will get a lot of traffic, including HTTP traffic:



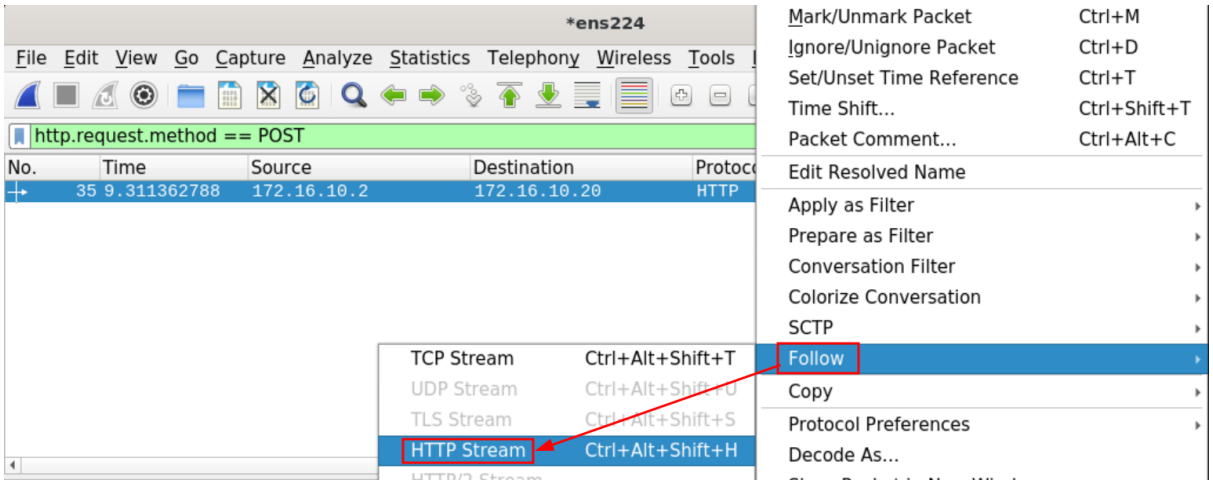
We will have to reduce the noise – so lets filter for POST requests:

```
http.request.method == POST
```

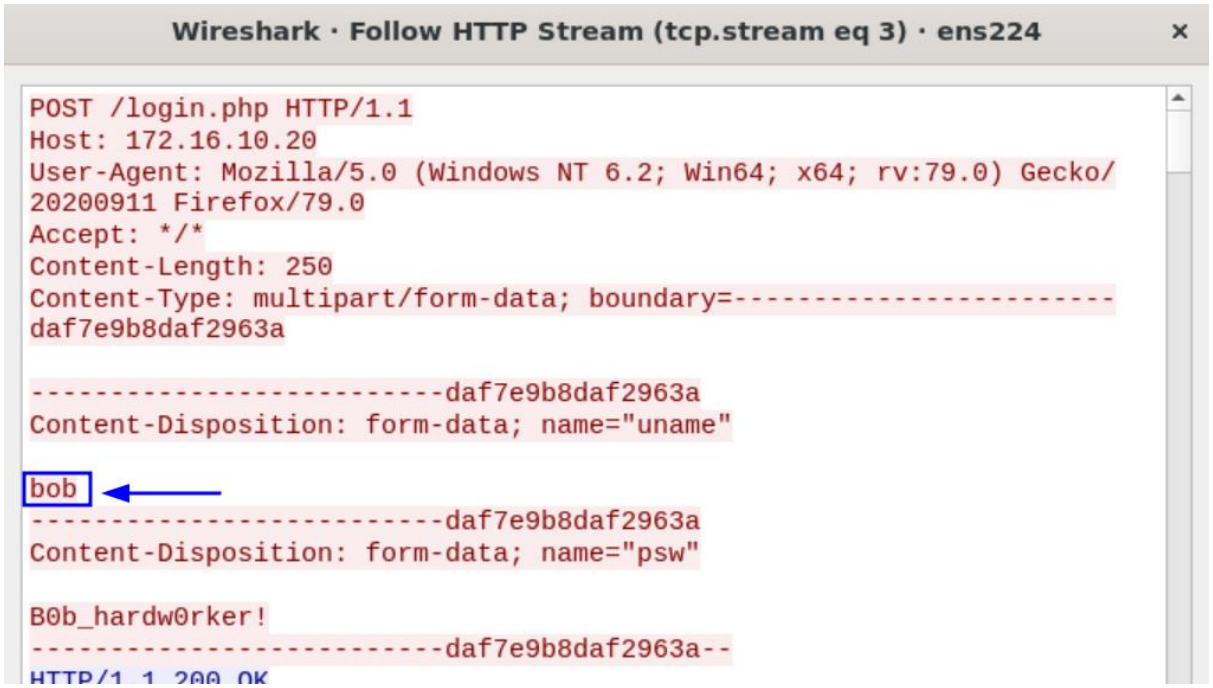


There is this one login POST request, that may include credentials.

Lets inspect it further using HTTP stream, right clicking the packet:



And in it we can see the username entered, and his password:



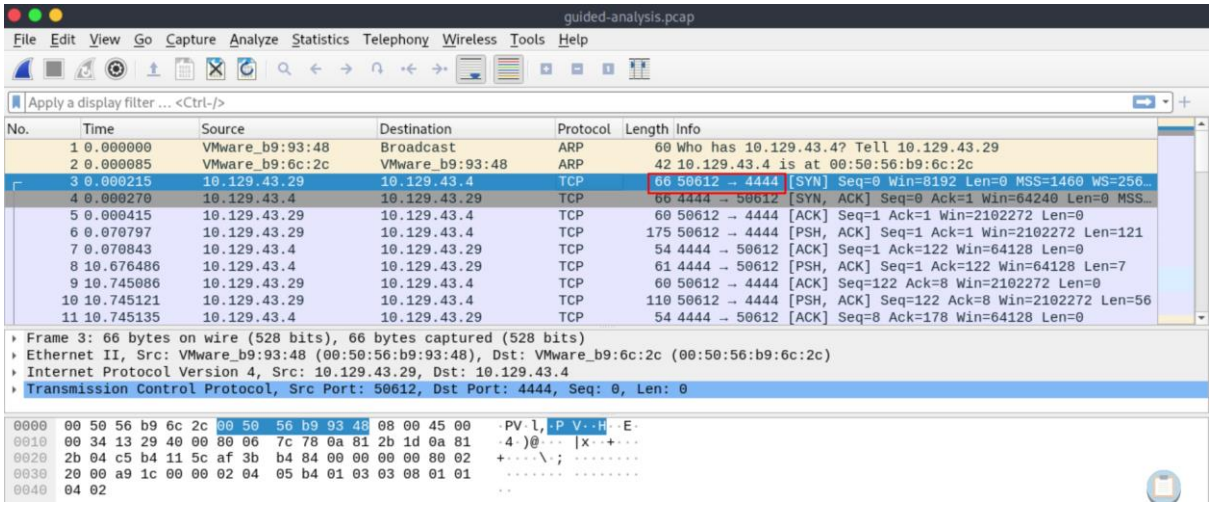
Guided Lab: Traffic Analysis Workflow:

Question: What was the name of the new user created on mrb3n's host?

Answer: hacker

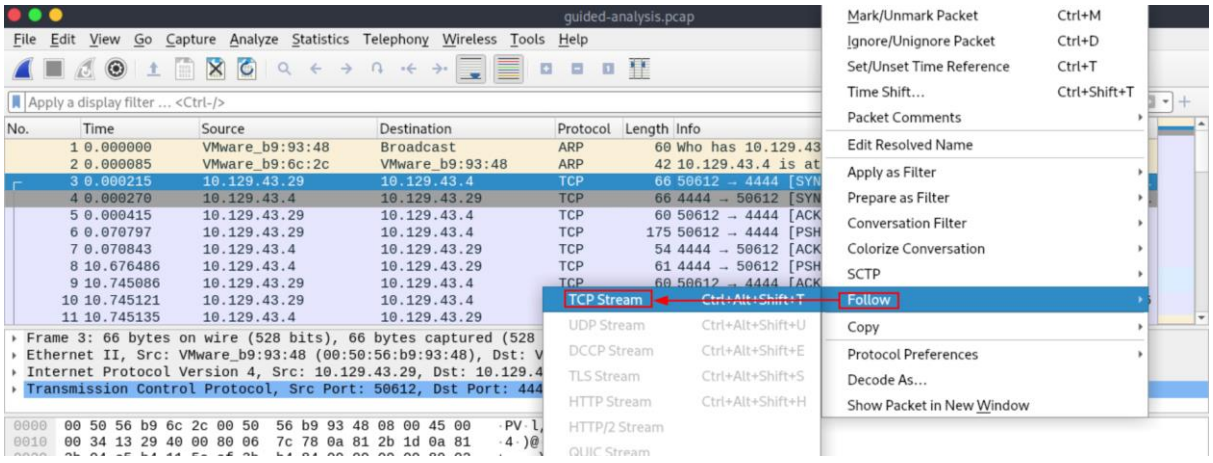
Method: First, lets download the '[Guided-Analysis-Lab-Resources]' from the resources bag to the pwnbox.

Then - we unzip it, and open the extracted file 'guided-analysis.pcap' with Wireshark.



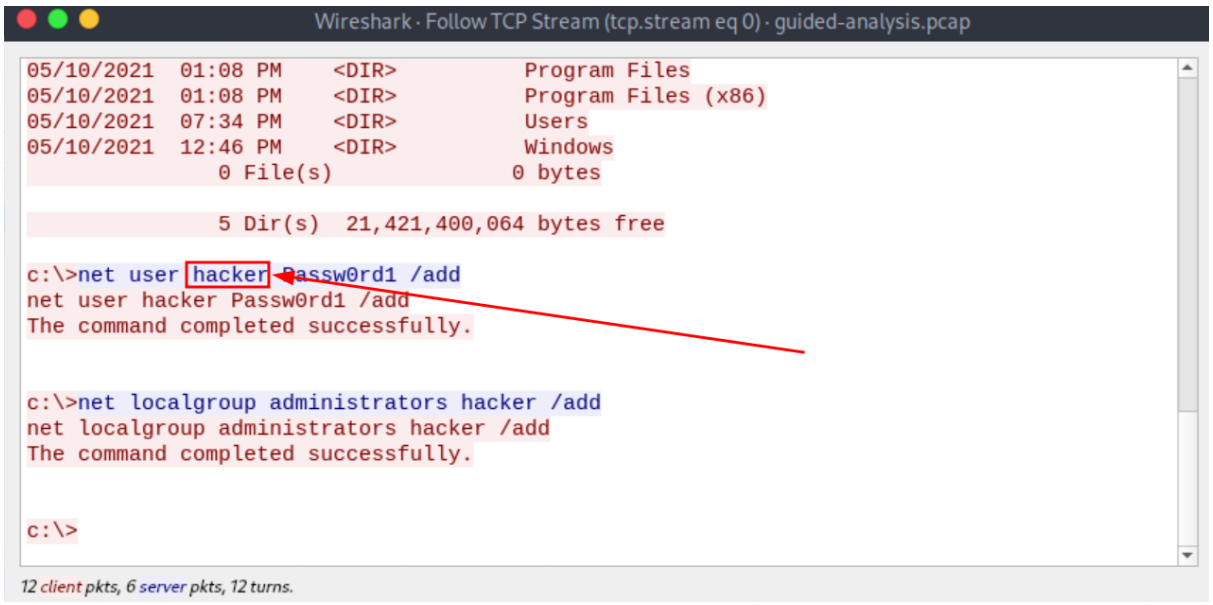
We can see TCP traffic to port 4444.

We will follow the packet's TCP stream:



Stram reveals that is indeed ‘mrb3n’ host, with a shell on it.

Scrolling down:

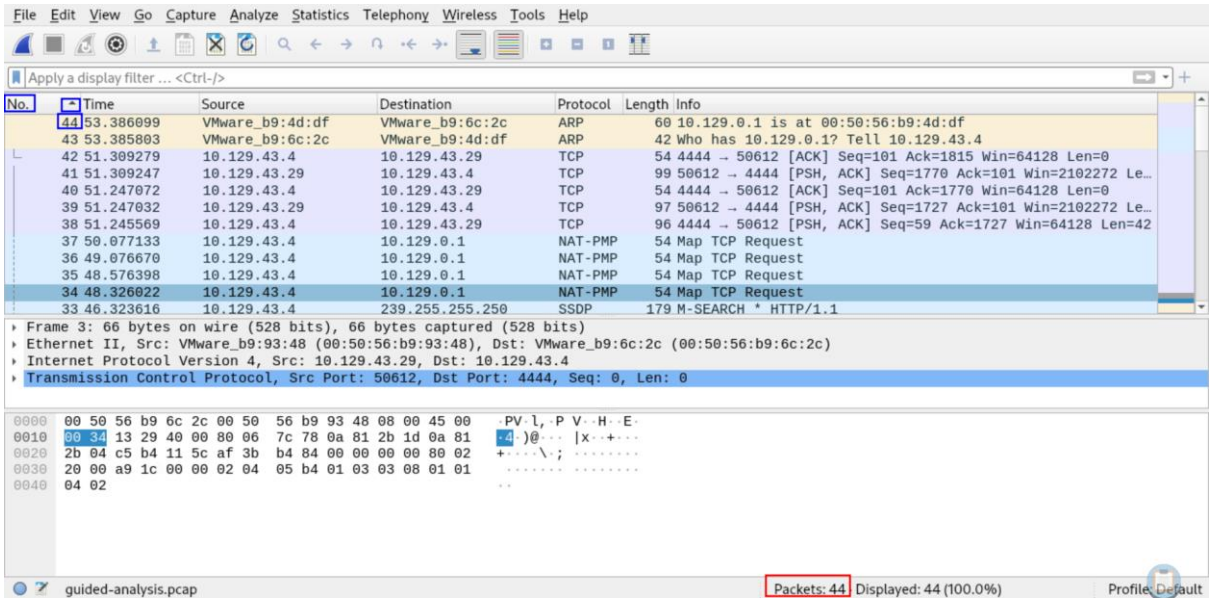


The created user on it is ‘hacker’

Question: How many total packets were there in the Guided-analysis PCAP?

Answer: 44

Method:



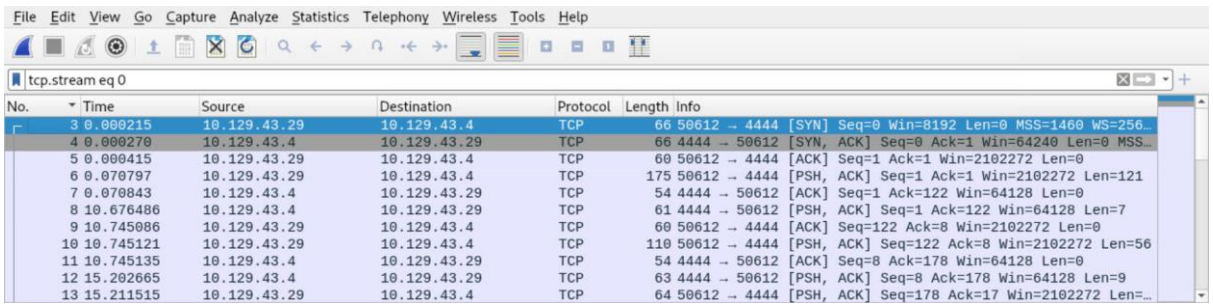
Method 1 (marked blue): we reverse-sort the packets list via 'No.' column – makes the last packet appear on top.

Method 3 (marked red): we look on the bottom of the window for the total amount of packets.

Question: What was the suspicious port that was being used?

Answer: 4444

Method: port 4444 is often used for reverse shell (often the default reverse shell port on meterpreter).



As can be seen on the screenshot – the TCP stream was conducted on port 4444.

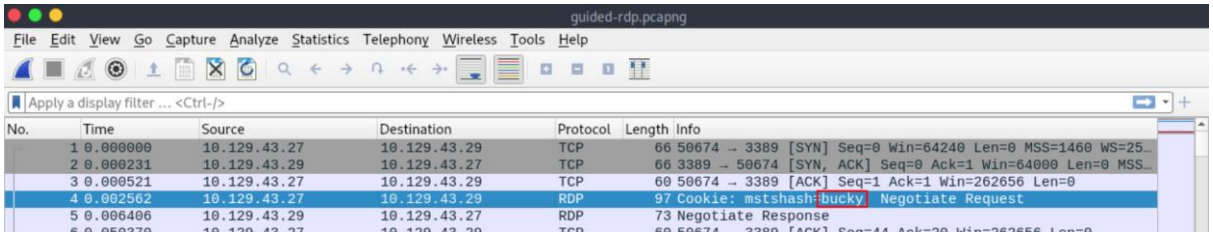
Decrypting RDP connections:

Question: What user account was used to initiate the RDP connection?

Answer: bucky

Method: First, lets download the '[RDP-Analysis-Resources]' from the resources bag to the pwnbox.

Then - we unzip it, and open the extracted file 'guided-rdp.pcapng' with Wireshark.



Immediately upon opening the pcapng file – we can see the used account in the cookie field.