

BEC-304 Internet of Things (IOT)

PLBSE

Contact hours/week : **Lecture:2, Tutorial: 0, Practical: 0**

Number of Credits : **2**

UNIT I

IOT - What is the IoT and why is it important? Elements of an IoT ecosystem, Technology drivers, Business drivers, Trends and implications, Overview of Governance, Privacy and Security Issues.

UNIT II

IOT PROTOCOLS - Protocol Standardization for IoT – Efforts – M2M and WSN Protocols – SCADA and RFID Protocols – Issues with IoT Standardization – Unified Data Standards – Protocols – IEEE802.15.4–BACNet Protocol– Modbus – KNX – Zigbee– Network layer – APS layer Security

UNIT III

IOT ARCHITECTURE - IoT Open source architecture (OIC)- OIC Architecture & Design principles- IoT Devices and deployment models- IoTivity : An Open source IoT stack - Overview- IoTivity stack architecture- Resource model and Abstraction.

UNIT IV

WEB OF THINGS - Web of Things versus Internet of Things – Two Pillars of the Web Architecture Standardization for WoT– Platform Middleware for WoT – Unified Multitier WoT Architecture – WoT Portals and Business Intelligence. IOT APPLICATIONS - IoT applications for industry: Future Factory Concepts, Brownfield IoT, Smart Objects, Smart Applications. Study of existing IoT platforms /middleware, IoT- A, Hydra etc.

Text and Reference Books

1. Honbo Zhou, “The Internet of Things in the Cloud: A Middleware Perspective”, CRC Press,2012.
2. Dieter Uckelmann, Mark Harrison, Michahelles, Florian (Eds), “Architecting the Internet ofThings”, Springer, 2011.
3. David Easley and Jon Kleinberg, “Networks, Crowds, and Markets: Reasoning About a HighlyConnected World”, Cambridge University Press, 2010.
4. Olivier Hersent, David Boswarthick, Omar Elloumi , “The Internet of Things – Key applicationsand Protocols”, Wiley, 2012.