

App Ui and Sample Test

Home Screen

Dragon Quest

Name	Jack
Max Health (20 +	10
Power	10
Defence	10
Agility	10
Item 1	Iron Armor
Item 2	Iron Sword
Item 3	Iron Shield
Item 4	Health Potion 10

Name	Dragon0
Health	28
Power	27
Defence	31
Agility	46

Name	Dragon6
Health	20
Power	20
Defence	38

Defence	27
Agility	32

Name	Dragon24
Health	38
Power	23
Defence	38
Agility	40

Add Player

Add Random Dragon

Combat

Combat Screen

0 : Jack
Health: 20

AttackHealTake/DropEquip

Dragon0Attack

Equip Dropdown

1 : Millar
Health: 19

AttackHealTake/DropEquip

Iron Armor

Iron Armor

Iron Sword

Iron Shield

Equip

Dragon0 attacked Millar with Burn and player health got to 19
0 : Jack dropped item Iron Sword

Health Dropdown

0 : Jack
Health: 20

AttackHealTake/DropEquip

Health Potion 10

Health Potion 10

Heal

Drops Dropdown

0 : Jack
Health: 20

AttackHealTake/DropEquip

Take

Iron Armor

Iron Armor

Iron Sword

Iron Shield

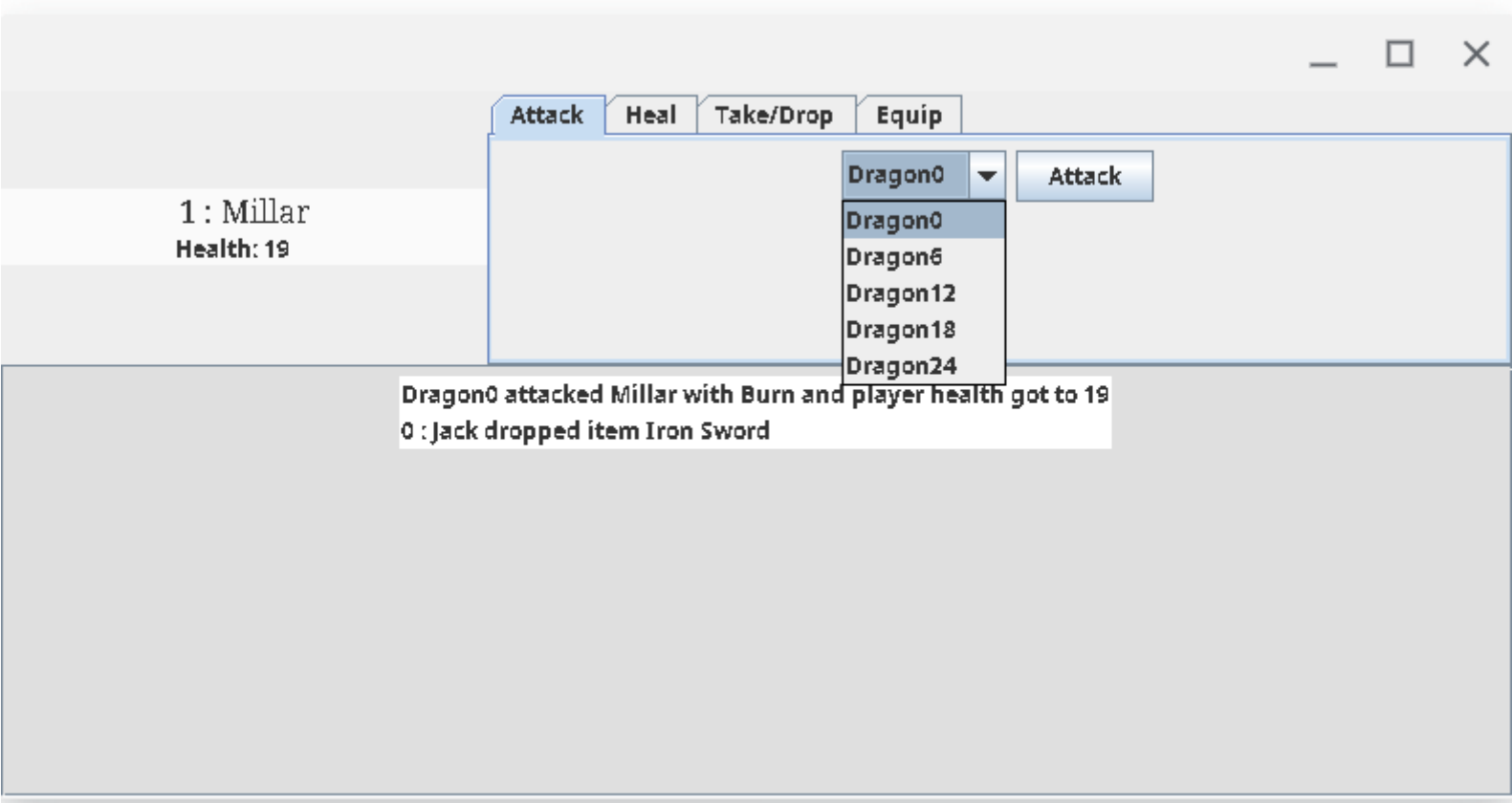
Health Potion 10

Drop

Take Dropdown



Dragon Dropdown



Sample Test

Two players "Jack" and "Millar"

Dragon0 attacked Millar with Burn and player health got to 19
0 : Jack dropped item Iron Sword
Dragon24 attacked Jack with Burn and player health got to 18
1 : Millar attacked dragon with Dragon0 with a damage of 1
Dragon24 attacked Jack with Strike and player health got to 16
0 : Jack attacked dragon with Dragon0 with a damage of 1
Dragon0 attacked Jack with Strike and player health got to 15
1 : Millar attacked dragon with Dragon0 with a damage of 1
Dragon24 attacked Jack with Claw and player health got to 13
0 : Jack attacked dragon with Dragon0 with a damage of 1
Dragon6 attacked Jack with Strike and player health got to 11
1 : Millar equipped Iron Armor

1 : Millar equipped Iron Armor
Dragon24 attacked Millar with Strike and player health got to 17
0 : Jack equipped Iron Armor
Dragon12 attacked Millar with Strike and player health got to 16
1 : Millar equipped Iron Sword
Dragon18 attacked Millar with Claw and player health got to 15
0 : Jack equipped Iron Shield
Dragon12 attacked Jack with Claw and player health got to 9
1 : Millar equipped Iron Shield
Dragon0 attacked Millar with Claw and player health got to 13
0 : Jack attacked dragon with Dragon0 with a damage of 1
Dragon24 attacked Millar with Strike and player health got to 11

0 : Jack attacked dragon with Dragon0 with a damage of 1
Dragon24 attacked Millar with Strike and player health got to 11
1 : Millar attacked dragon with Dragon0 with a damage of 3
Dragon24 attacked Millar with Claw and player health got to 9
0 : Jack attacked dragon with Dragon0 with a damage of 1
Dragon12 attacked Jack with Strike and player health got to 8
1 : Millar attacked dragon with Dragon0 with a damage of 3
Dragon6 attacked Jack with Claw and player health got to 7
0 : Jack attacked dragon with Dragon0 with a damage of 1
Dragon6 attacked Jack with Strike and player health got to 5
1 : Millar attacked dragon with Dragon0 with a damage of 3
Dragon12 attacked Jack with Claw and player health got to 3

0 : Jack attacked dragon with Dragon0 with a damage of 1
Dragon12 attacked Millar with Strike and player health got to 7
1 : Millar attacked dragon with Dragon0 with a damage of 3
Dragon12 attacked Jack with Strike and player health got to 1
0 : Jack attacked dragon with Dragon0 with a damage of 1
Dragon24 attacked Millar with Burn and player health got to 5
1 : Millar attacked dragon with Dragon0 with a damage of 3
Dragon6 killed Jack with Strike
0 : Jack attacked dragon with Dragon0 with a damage of 1
Dragon0 died.
Dragon12 attacked Millar with Claw and player health got to 3
1 : Millar attacked dragon with Dragon0 with a damage of 3

End Screen

