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Why do interfaces extend Object, according to the class file format?

Ask Question

Why does the JVM specification state that interfaces must have a <code>super_class</code> of <code>java/lang/Object</code>, even though interfaces do not extend <code>java/lang/Object</code>?

I'm specifically referring to §4.1 of the JVM spec, where it says:

For an interface, the value of the super_class item must always be a valid index into the constant_pool table. The constant_pool entry at that index must be a CONSTANT_Class_info structure representing the class Object.

yet in §9.2 of the JLS, it says that interfaces do not extend Object. Instead a implicitly created abstract method is declared which matches each public method in the Object class:

If an interface has no direct superinterfaces, then the interface implicitly declares a public abstract member method m with signature s, return type r, and throws clause t corresponding to each public instance method m with signature s, return type r, and throws clause t declared in Object, unless a method with the same signature, same return type, and a compatible throws clause is explicitly declared by the interface.

java jvm jls

asked Apr 27 '13 at 17:39

Phil K

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2 Answers

As mentioned in §9.2:

If an interface has no direct superinterfaces, then the interface implicitly declares a public abstract member method m with signature s, return type r, and throws clause t corresponding to each public instance method m with signature s, return type r, and throws clause t declared in Object, unless a method with the same signature, same return type, and a compatible throws clause is explicitly declared by the interface.

Hence, we see that, Although an interface having no direct superinterface doesn't explicitly extends <code>Object</code> but still it has a link with <code>Object</code> class internally as it is used by the compiler to insert abstract methods with same signature and return type and throws clause as that of public methods in <code>Object</code> class, within the interface. That's why For an interface, the value of the <code>super_class</code> item must always be a valid index into the <code>constant_pool</code> table. The <code>constant_pool</code> entry at that index must be a <code>CONSTANT_Class_info</code> structure representing the class <code>Object</code>. This is the reason that an interface reference variable can <code>successfully</code> call public instance methods for example <code>toString()</code> method of <code>Object</code>. For example, consider the code given below:

```
interface MyInterface
{}
public class InterfaceTest implements MyInterface
{
    public static void main(String[] args)
    {
        MyInterface mInterface = new InterfaceTest();
        System.out.println(mInterface.toString());//Compiles successfully.
Although toString() is not declared within MyInterface
    }
}
```

The above code compiles successfully even though toString() method (Which is the method of Object) is not declared within MyInterface. Above code is providing following output on my System:

InterfaceTest@1ba34f2

The output may vary from system to system..

edited Apr 27 '13 at 18:22

answered Apr 27 '13 at 18:02



What you see in the JVM spec is basically the concrete implementation of the behavior specified by the JLS - just like classes implement interfaces and have implementation details.

answered Apr 27 '13 at 18:22

