

# Solving real world problems with design patterns!



<https://www.flickr.com/photos/moritzlino>

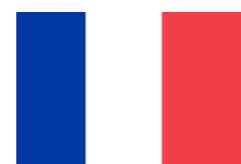
# Hugo Hamon



**Software Architect  
SensioLabs**

Book author  
Conferences speaker  
Symfony contributor  
Bengal cat owner

@hhamon / @catlannister



# More PHP Presentations on Speakerdeck

<https://speakerdeck.com/hhamon>



SensioLabs

AFSY 2017 – Bordeaux – Hugo Hamon

Implementing Design Patterns with PHP

Mar 2, 2017 by Hugo Hamon



SensioLabs

DrupalCon 2016 – Dublin – Hugo Hamon

Implementing Design Patterns with PHP

Sep 28, 2016 by Hugo Hamon



Persister des  
« Value Objects »  
avec Doctrine.

SensioLabs

Persister des Value Objects avec Doctrine

Apr 8, 2016 by Hugo Hamon

Hugo Hamon



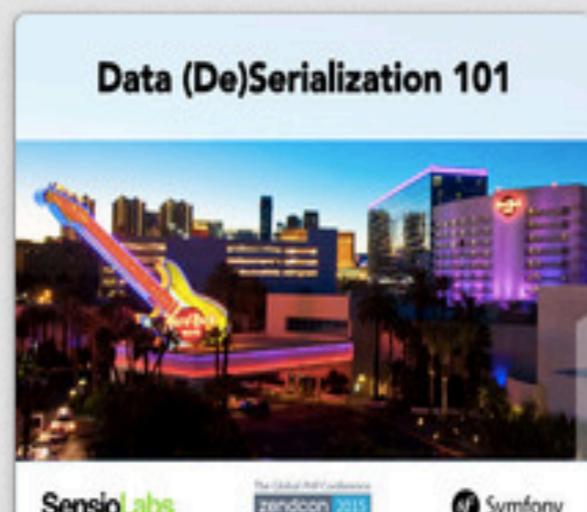
Hugo Hamon is a PHP and Symfony fan who works with PHP since 2003. After five years of professional PHP web development in web agencies for famous french customers, he now works as a consultant and head of training at SensioLabs. On his free time, Hugo contributes to the Symfony2 project (source code and documentation) and gets involved in the french PHP association as an organization member. Hugo also wrote and contributed to french and english books related to PHP and the Symfony framework.



SensioLabs

Confco 2016 – Montréal – Hugo Hamon

Practical Approach of Using Design Patterns



SensioLabs

The Global PHP Conference

zendcon 2015

Symfony

Data (De)Serialization 101

Sep 3, 2015 by Hugo Hamon



PHPKonf 2015 – İstanbul – Hugo Hamon

Design Patterns, the practical approach in PHP

# Introduction

# What are design patterns?

In software design, a **design pattern** is an abstract **generic solution** to **solve** a particular **redundant problem**.

# Design Patterns Classification

## 23 « Gang of Four » Design Patterns

- **Creational**
- **Structural**
- **Behavioral**

# Benefits of Design Patterns

- Communication & vocabulary
- Testability
- Maintainance
- Extensibility
- Loose coupling

# Downsides of Design Patterns

- Hard to teach and learn
- Hard to know when to apply
- Require good knowledge of OOP
- **Not always the holly grail!**

# Design Patterns encourage SOLID code

**SRP / Single Responsibility Principle**

**OCP / Open / Closed Principle**

**LSP / Liskov Substitution Principle**

**ISP / Interface Segregation Principle**

**DIP / Dependency Inversion Principle**

# Creational Patterns

Creational design patterns encapsulate and isolate the algorithms to create and initialize objects.

**Abstract Factory – Builder – Factory Method  
Lazy Initialization – Prototype – Singleton**

# Abstract Factory



<https://www.flickr.com/photos/cortomaltes/4640745131/>

*Abstract Factory provides an interface for creating families of related or dependent objects without specifying their concrete classes.*

– GoF

# Towards context independency



2012 – Symfony 2.3



2015 – Symfony 3.0



2016 - Twig 1.x

# Both assessments have similarities

-	Symfony	Twig
Pricing	<b>€250</b> (USA, Europe, UAE, Japan, etc.) <b>€200</b> (Brazil, Tunisia, India, etc.)	<b>€149</b> (no country restriction)
Eligibility Conditions	Candidate must be at least 18 y.o Candidate must not be Expert Certified Up to 2 sessions max per civil year No active exam registration 1 week blank period between 2 exams	Candidate must be at least 18 y.o Candidate must not be Expert Certified No active exam registration 1 month blank period between 2 exams
Levels	<b>Expert</b> Symfony Developer <b>Advanced</b> Symfony Developer	<b>Expert</b> Twig WebDesigner

# Refactoring context dependant code

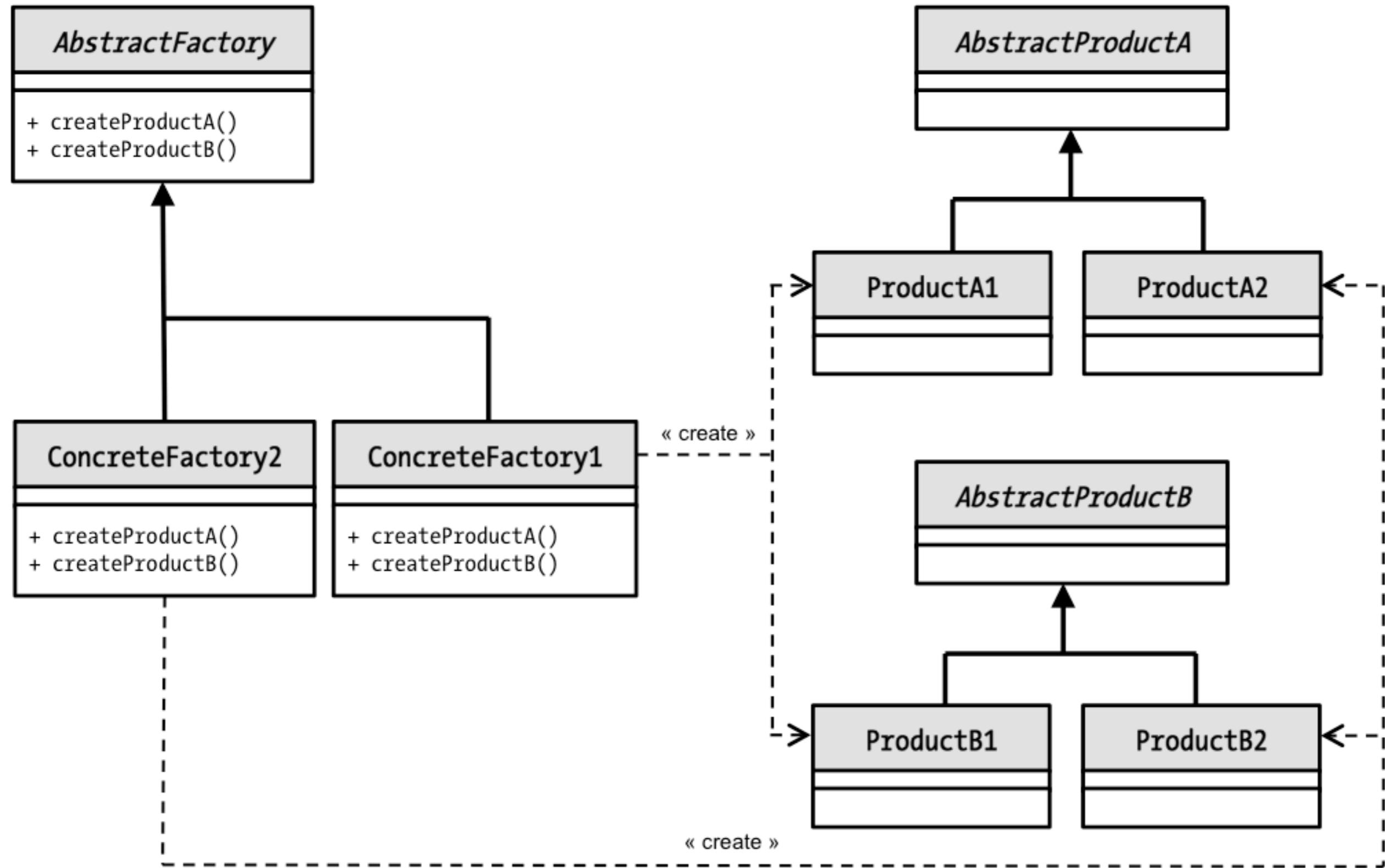
```
class PlaceOrderCommandHandler
{
    private $symfonyPricer;
    private $twigPricer;

    // ...

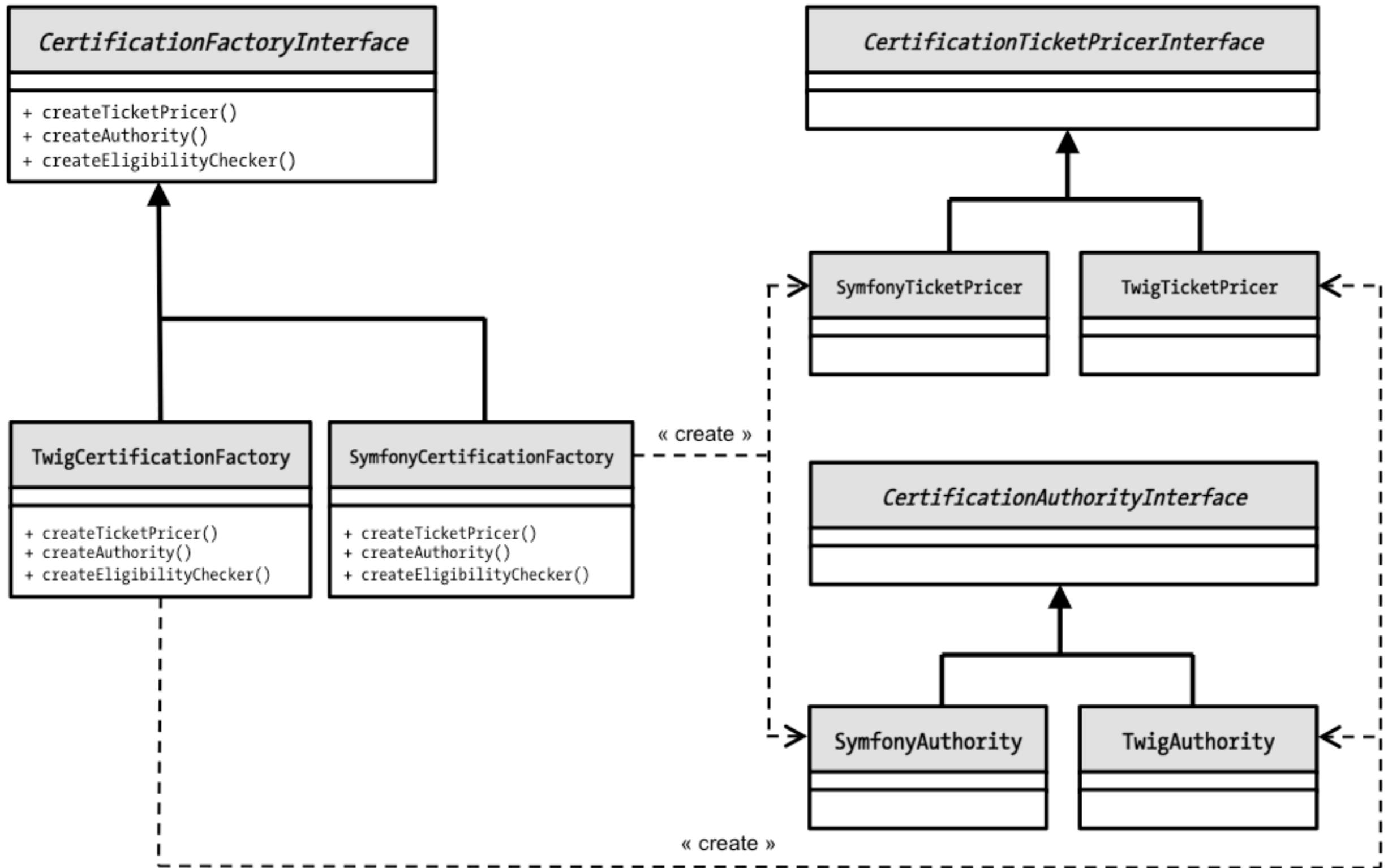
    public function handle(OrderCommand $command)
    {
        $order = new ConnectOrder();
        $order->setQuantity($command->getQuantity());
        $order->setUnitPrice($this->getUnitPrice($command)->getConvertedAmount());
        // ...
    }

    private function getUnitPrice(OrderCommand $command): Money
    {
        $country = $command->getCountry();
        switch ($command->getExamSeriesType()) {
            case 'TWXCE':
                return $this->twigPricer->getUnitPrice($country);
            case 'SFXCE':
                return $this->symfonyPricer->getUnitPrice($country);
        }
        throw new UnsupportedAssessmentException($command->getExamSeriesType());
    }
}
```

# Abstract Factory - UML Diagram



# Abstract Factory for Assessments Management



# Applying the Abstract Factory Pattern

```
namespace SensioLabs\Certification;

interface CertificationFactoryInterface
{
    public function createEligibilityChecker()
        : CertificationEligibilityCheckerInterface;

    public function createTicketPricer()
        : CertificationTicketPricerInterface;

    public function createAuthority()
        : CertificationAuthorityInterface;
}
```

# The ticket pricer

```
// Symfony certifications
$regular = Money::fromString('250', 'EUR');
$discount = Money::fromString('200', 'EUR');

$pricer = new SymfonyCertificationTicketPricer($regular, $discount);
$price = $pricer->getUnitPrice('FR');
$price = $pricer->getUnitPrice('TN');

// Twig certification
$regular = Money::fromString('149', 'EUR');

$pricer = new TwigCertificationTicketPricer($regular);
$price = $pricer->getUnitPrice('FR');
$price = $pricer->getUnitPrice('TN');
```

# The generic TicketPricerInterface

```
namespace SensioLabs\Certification;  
  
use SebastianBergmann\Money\Money;  
  
interface CertificationTicketPricerInterface  
{  
    /**  
     * Returns unit retail price of a ticket.  
     */  
    public function getUnitPrice(string $country): Money;  
  
    /**  
     * Returns the total price for the given quantity.  
     */  
    public function getTotalPrice(string $country, int $quantity): Money;  
}
```

# The abstract TicketPricer implementation

```
namespace SensioLabs\Certification;

use SebastianBergmann\Money\Money;

abstract class AbstractTicketPricer implements CertificationTicketPricerInterface
{
    /**
     * Returns the total price for the given quantity.
     */
    public function getTotalPrice(string $country, int $quantity): Money
    {
        if ($quantity < 1) {
            throw new \InvalidArgumentException('Invalid quantity.');
        }

        return $this->getUnitPrice($country)->multiply($quantity);
    }
}
```

# The Twig Ticket Pricer

```
namespace SensioLabs\Certification\Twig;

use SebastianBergmann\Money\Money;
use SensioLabs\Certification\AbstractTicketPricer;

class TwigCertificationTicketPricer extends AbstractTicketPricer
{
    private $price;

    public function __construct(Money $price)
    {
        $this->price = $price;
    }

    public function getUnitPrice(string $country): Money
    {
        return $this->price;
    }
}
```

# The Symfony Ticket Pricer

```
class SymfonyCertificationTicketPricer extends AbstractTicketPricer
{
    private $regularPrice;
    private $discountPrice;

    public function __construct(Money $regularPrice, Money $discountPrice)
    {
        $this->regularPrice = $regularPrice;
        $this->discountPrice = $discountPrice;
    }

    public function getUnitPrice(string $country): Money
    {
        if (in_array($country, ['FR', 'US', 'DE', 'IT', 'CH', 'BE', /* ... */])) {
            return $this->regularPrice;
        }

        return $this->discountPrice;
    }
}
```

# The certification authority

```
try {  
  
    $assessment = AssessmentResult::fromCSV('SL038744,SF3CE,35');  
    $authority = new SymfonyCertificationAuthority(20, 10);  
    $symfonyLevel = $authority->getCandidateLevel($assessment);  
  
    $assessment = AssessmentResult::fromCSV('SL038744,TW1CE,17');  
    $authority = new TwigCertificationAuthority(15);  
    $twigLevel = $authority->getCandidateLevel($assessment);  
  
} catch (CandidateNotCertifiedException $e) {  
    // ...  
}  
} catch (UnsupportedAssessmentException $e) {  
    // ...  
}  
} catch (\Exception $e) {  
    // ...  
}
```

# The certification authority interface

```
namespace SensioLabs\Certification;

use SensioLabs\Certification\Entity\AssessmentResult;
use SensioLabs\Certification\Exception\CandidateNotCertifiedException;
use SensioLabs\Certification\Exception\UnsupportedAssessmentException;

interface CertificationAuthorityInterface
{
    /**
     * Returns the candidate's certification level
     * based the candidate's exam result.
     *
     * @throws CandidateNotCertifiedException
     * @throws UnsupportedAssessmentException
     */
    public function getCandidateLevel(AssessmentResult $result): string;
}
```

# The Twig certification authority

```
namespace SensioLabs\Certification\Twig;

use SensioLabs\Certification\CertificationAuthorityInterface;
use SensioLabs\Certification\Entity\AssessmentResult;
use SensioLabs\Certification\Exception\CandidateNotCertifiedException;
use SensioLabs\Certification\Exception\UnsupportedAssessmentException;

class TwigCertificationAuthority implements CertificationAuthorityInterface
{
    private $passingScore;

    public function __construct(int $passingScore)
    {
        $this->passingScore = $passingScore;
    }

    public function getCandidateLevel(AssessmentResult $result): string
    {
        if ('TW1CE' !== $assessmentID = $result->getAssessmentID()) {
            throw new UnsupportedAssessmentException($assessmentID);
        }

        if ($result->getScore() < $this->passingScore) {
            throw new CandidateNotCertifiedException($result->getCandidateID(), $assessmentID);
        }

        return 'expert';
    }
}
```

# The Symfony certification authority

```
namespace SensioLabs\Certification\Symfony;

use SensioLabs\Certification\CertificationAuthorityInterface;
use SensioLabs\Certification\Entity\AssessmentResult;
use SensioLabs\Certification\Exception\CandidateNotCertifiedException;
use SensioLabs\Certification\Exception\UnsupportedAssessmentException;

class SymfonyCertificationAuthority implements CertificationAuthorityInterface
{
    private $expertLevelPassingScore;
    private $advancedLevelPassingScore;

    public function __construct(int $expertScore, int $advancedScore)
    {
        $this->expertLevelPassingScore = $expertScore;
        $this->advancedLevelPassingScore = $advancedScore;
    }

    // ...
}
```

# The Symfony certification authority

```
class SymfonyCertificationAuthority implements CertificationAuthorityInterface
{
    public function getCandidateLevel(AssessmentResult $result): string
    {
        $assessmentID = $result->getAssessmentID();
        if (!in_array($assessmentID, ['SF2CE', 'SF3CE'])) {
            throw new UnsupportedAssessmentException($assessmentID);
        }

        $score = $result->getScore();
        if ($score >= $this->expertLevelPassingScore) {
            return 'expert';
        }

        if ($score >= $this->advancedLevelPassingScore) {
            return 'advanced';
        }

        throw new CandidateNotCertifiedException($result->getCandidateID(), $assessmentID);
    }

    // ...
}
```

# The Symfony certification factory

```
namespace SensioLabs\Certification\Symfony;

use SebastianBergmann\Money\Money;
use SensioLabs\Certification\CertificationEligibilityCheckerInterface;
use SensioLabs\Certification\CertificationAuthorityInterface;
use SensioLabs\Certification\CertificationFactoryInterface;
use SensioLabs\Certification\Repository\AssessmentRepositoryInterface;
use SensioLabs\Certification\Repository\CandidateRepositoryInterface;

class SymfonyCertificationFactory implements CertificationFactoryInterface
{
    private $candidateRepository;
    private $assessmentRepository;

    public function __construct(
        CandidateRepositoryInterface $candidateRepository,
        AssessmentRepositoryInterface $assessmentRepository
    )
    {
        $this->candidateRepository = $candidateRepository;
        $this->assessmentRepository = $assessmentRepository;
    }

    // ...
}
```

# The Symfony certification factory

```
class SymfonyCertificationFactory implements CertificationFactoryInterface
{
    public function createEligibilityChecker(): CertificationEligibilityCheckerInterface
    {
        return new SymfonyCertificationEligibilityChecker(
            $this->candidateRepository,
            $this->assessmentRepository
        );
    }

    public function createTicketPricer(): CertificationTicketPricerInterface
    {
        return new SymfonyCertificationTicketPricer(
            Money::fromString('250', 'EUR'),
            Money::fromString('200', 'EUR')
        );
    }

    public function createAuthority(): CertificationAuthorityInterface
    {
        return new SymfonyCertificationAuthority(20, 10);
    }

    // ...
}
```

# The Twig certification factory

```
namespace SensioLabs\Certification\Twig;

use SebastianBergmann\Money\Money;
use SensioLabs\Certification\CertificationEligibilityCheckerInterface;
use SensioLabs\Certification\CertificationAuthorityInterface;
use SensioLabs\Certification\CertificationFactoryInterface;
use SensioLabs\Certification\Repository\AssessmentRepositoryInterface;
use SensioLabs\Certification\Repository\CandidateRepositoryInterface;

class TwigCertificationFactory implements CertificationFactoryInterface
{
    private $candidateRepository;
    private $assessmentRepository;

    public function __construct(
        CandidateRepositoryInterface $candidateRepository,
        AssessmentRepositoryInterface $assessmentRepository
    )
    {
        $this->candidateRepository = $candidateRepository;
        $this->assessmentRepository = $assessmentRepository;
    }

    // ...
}
```

# The Twig certification factory

```
class TwigCertificationFactory implements CertificationFactoryInterface
{
    public function createEligibilityChecker(): CertificationEligibilityCheckerInterface
    {
        return new TwigCertificationEligibilityChecker(
            $this->candidateRepository,
            $this->assessmentRepository
        );
    }

    public function createTicketPricer(): CertificationTicketPricerInterface
    {
        return new TwigCertificationTicketPricer(Money::fromString('149', 'EUR'));
    }

    public function createAuthority(): CertificationAuthorityInterface
    {
        return new TwigCertificationAuthority(20);
    }
    // ...
}
```

# Certification Factories Usage

```
$assessmentFamily = 'SFXCE';

// Choose the right factory
switch ($assessmentFamily) {
    case 'TWXCE':
        $factory = new TwigCertificationFactory(...);
        break;
    case 'SFXCE':
        $factory = new SymfonyCertificationFactory(...);
        break;
    default:
        throw new UnsupportedAssessmentFamilyException($assessmentFamily);
}

// Request and use the factory services
$pricer = $factory->createTicketPricer();
$checker = $factory->createEligibilityChecker();
$authority = $factory->createAuthority();
```

# Producing the factories from a factory

```
namespace SensioLabs\Certification;

use SensioLabs\Certification\Exception\UnsupportedAssessmentException;
use SensioLabs\Certification\Repository\AssessmentRepositoryInterface;
use SensioLabs\Certification\Repository\CandidateRepositoryInterface;
use SensioLabs\Certification\Symfony\SymfonyCertificationFactory;
use SensioLabs\Certification\Twig\TwigCertificationFactory;

class CertificationFactoryFactory implements CertificationFactoryFactoryInterface
{
    private $factories;
    private $candidateRepository;
    private $assessmentRepository;

    public function __construct(
        CandidateRepositoryInterface $candidateRepository,
        AssessmentRepositoryInterface $assessmentRepository
    )
    {
        $this->factories = [];
        $this->candidateRepository = $candidateRepository;
        $this->assessmentRepository = $assessmentRepository;
    }

    // ...
}
```

# Producing the factories from a factory

```
class CertificationFactoryFactory implements CertificationFactoryInterface
{
    // ...

    public function getFactory(string $assessment): CertificationFactoryInterface
    {
        if (isset($this->factories[$assessment])) {
            return $this->factories[$assessment];
        }

        if ('TW1CE' === $assessment) {
            return $this->createTwigCertificationFactory($assessment);
        }

        if (in_array($assessment, ['SF2CE', 'SF3CE'], true)) {
            return $this->createSymfonyCertificationFactory($assessment);
        }

        throw new UnsupportedAssessmentException($assessment);
    }
}
```

# Producing the factories from a factory

```
class CertificationFactoryFactory implements CertificationFactoryInterface
{
    // ...
    private function createTwigCertificationFactory(string $assessment)
        : CertificationFactoryInterface
    {
        $this->factories[$assessment] = $factory = new TwigCertificationFactory(
            $this->candidateRepository,
            $this->assessmentRepository
        );

        return $factory;
    }

    private function createSymfonyCertificationFactory(string $assessment)
        : CertificationFactoryInterface
    {
        $this->factories[$assessment] = $factory = new SymfonyCertificationFactory(
            $this->candidateRepository,
            $this->assessmentRepository
        );

        return $factory;
    }
}
```

# Producing the factories from a factory

```
class CertificationFactoryFactory implements CertificationFactoryInterface
{
    // ...
    public function createCertificationTicketPricer(string $assessment)
        : CertificationTicketPricerInterface
    {
        return $this->getFactory($assessment)->createTicketPricer();
    }

    public function createCertificationAuthority(string $assessment)
        : CertificationAuthorityInterface
    {
        return $this->getFactory($assessment)->createCertificationAuthority();
    }

    public function createCertificationEligibilityChecker(string $assessment)
        : CertificationEligibilityCheckerInterface
    {
        return $this->getFactory($assessment)->createEligibilityChecker();
    }
}
```

# Refactoring context dependant code

```
class PlaceOrderCommandHandler
{
    private $factory;

    function __construct(CertificationFactoryInterface $factory)
    {
        $this->factory = $factory;
    }

    // ...

    private function getUnitPrice(OrderCommand $command)
    {
        return $this
            ->factory
            ->getCertificationTicketPricer($command->getExamSeriesType())
            ->getUnitPrice($command->getCountry());
    }
}
```

# Pros & Cons of Abstract Factories

- 👍 Provide context / platform / system independance,
  - 👍 Extreme modularity, reusability and interchangeability,
  - 👍 Swapping a factory by another is very easy,
  - 👍 Objects of the same family are centralized,
  - 👍 Very useful for generic systems like frameworks.
- 
- 👎 High level of complexity and hard to implement,
  - 👎 Involves lots of classes and interfaces,
  - 👎 Requires the requirements to exactly fit the need for an A.F.

# Structural Patterns

Structural patterns organize classes and help separating the implementations from their interfaces.

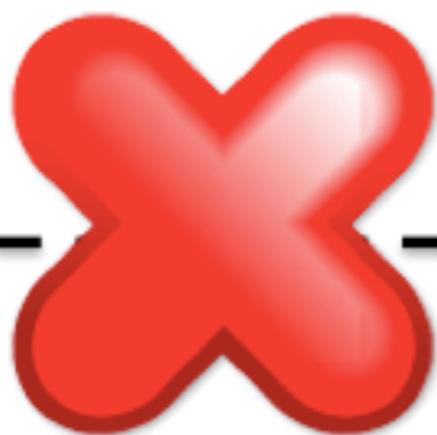
**Adapter – Bridge – Composite – Decorator  
Facade – Flyweight – Proxy**

# Adapter



*The Adapter design pattern helps two incompatible interfaces work together without changing them.*

# An example of incompatible interfaces



# Adapting two incompatible interfaces



# Real world example – Template engines

```
interface EngineInterface
{
    public function exists(string $template): bool;

    public function supports(string $template): bool;

    public function loadTemplate(
        string $template,
        array $vars = []
    ): TemplateInterface;

    public function evaluate(
        string $template,
        array $vars = []
    ): string;
}
```

# The PHP template engine

```
class PhpEngine implements EngineInterface
{
    // ... implement methods of the interface.
}
```

The **PhpEngine** class represents a template engine that enables to render raw PHP templates.

# Using the PHP template engine

```
class BlogController
{
    private $templating;

    public function __construct(..., EngineInterface $templating)
    {
        $this->templating = $templating;
    }

    public function indexAction(Request $request): Response
    {
        $posts = ...;

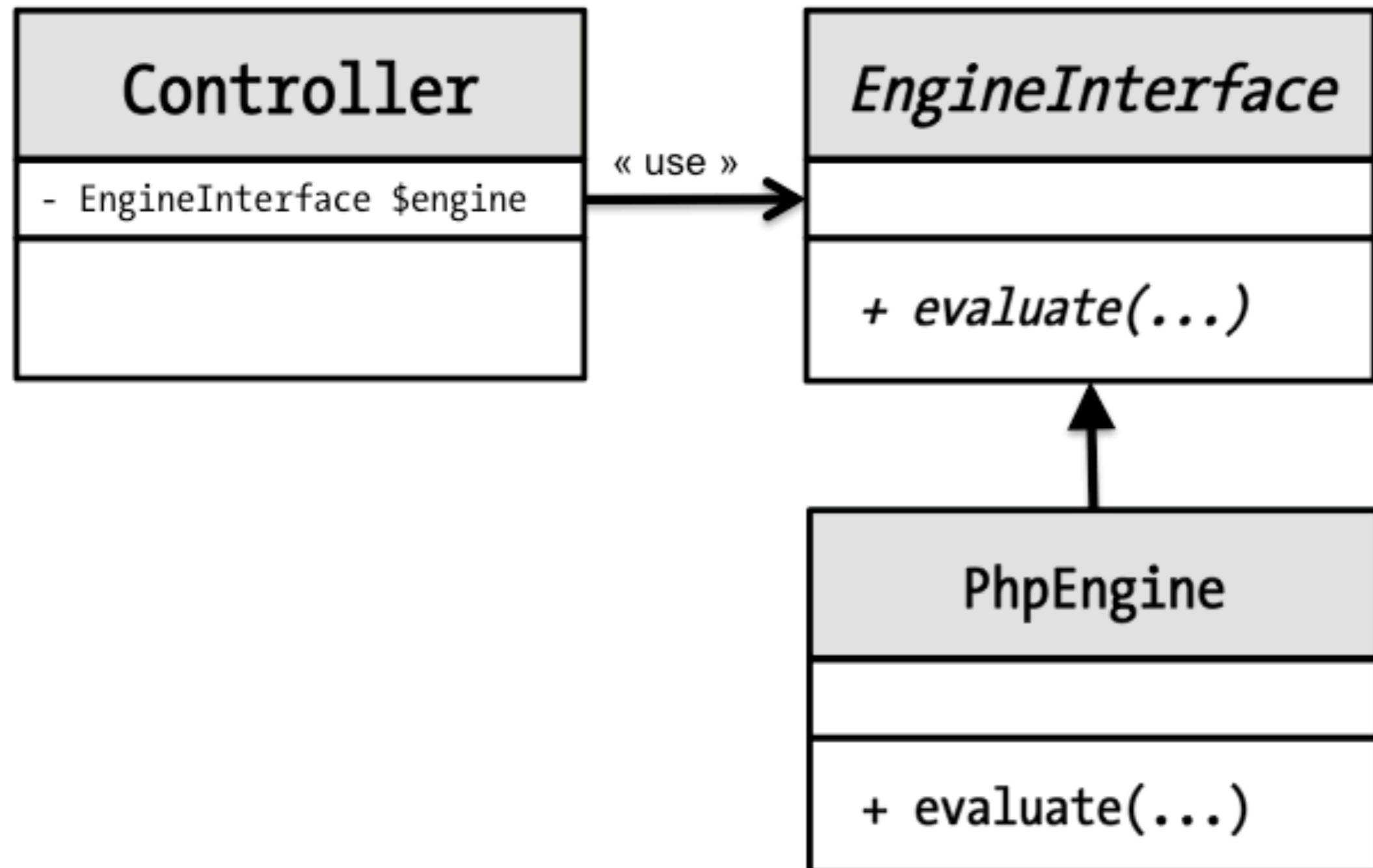
        return $this->render('blog/index.tpl', [ 'posts' => $posts ]);
    }
}
```

# Using the PHP template engine

```
class BlogController
{
    // ...

    protected function render(
        string $view,
        array $context = []
    ): Response
    {
        return new Response(
            $this->templating->evaluate($view, $context)
        );
    }
}
```

# Uses cases for adapters

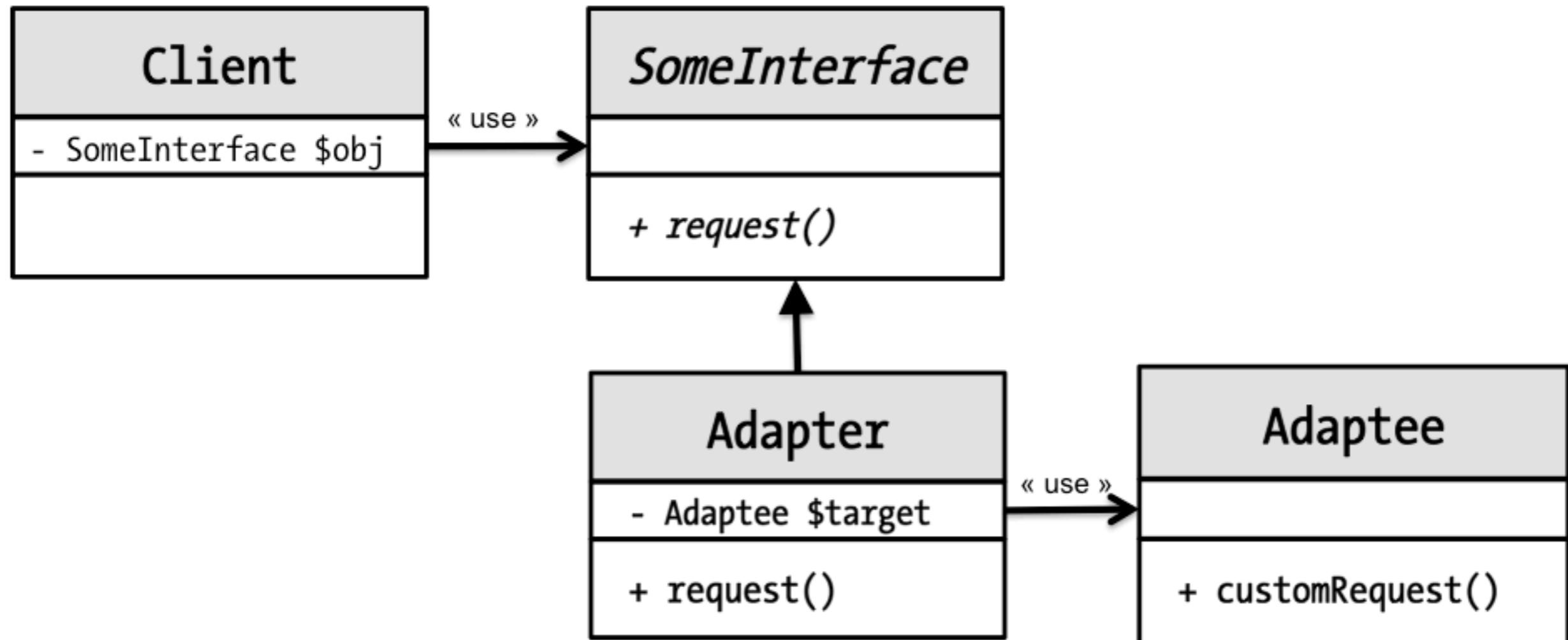


# Several years later... a new challenge!

Many years have passed and the IT team decides to modernize the application using a new template engine like **Twig** or **Plates**. However, both third party libraries don't implement the initial homemade **EngineInterface** interface.

**Challenge:** how to use any of these two libraries without changing any single line of their code or the actual application code?

# The Adapter pattern – UML Diagram



# The Adapter pattern - Usage

```
$someDependency = new SomeDependency();
$adaptee = new Adaptee($someDependency);
$adapter = new Adapter($adaptee);
```

```
$client = new Client($adapter);
$client->doSomething();
```

This client code receives an Adapter dependency. The latter translates the public incompatible API of the Adaptee object into a public compatible API that is expected by the client code.

# The Client code

```
class Client
{
    private $target;

    public function __construct(TargetInterface $target)
    {
        $this->target = $target;
    }

    public function doSomething()
    {
        $request = $this->target->request();

        // ... do other things
    }
}
```

# The Object to Adapt

```
class Adaptee
{
    public function customRequest()
    {
        return 'custom request';
    }
}
```

# The Adapter to class

```
class Adapter implements TargetInterface
{
    private $adaptee;

    public function __construct(Adapter $adaptee)
    {
        $this->adaptee = $adaptee;
    }

    public function request()
    {
        $request = $this->adaptee->customRequest();

        return strtolower($request);
    }
}
```

# Uses cases for adapters

- Modernizing a legacy code,
- Normalizing a public API,
- Exposing / consuming a web service,
- Maintaining a backward compatibility layer,
- Replacing an existing library by a third party one,
- ...

# The actual PHP template engine

```
class PhpEngine implements EngineInterface
{
    private $helpers;
    private $directory;

    public function __construct($directory)
    {
        $this->addHelper(new EscapeHelper());
        $this->directory = $directory;
    }

    public function addHelper(HelperInterface $helper)
    {
        $this->helpers[$helper->getName()] = $helper;
    }
}
```

# The actual PHP template engine

```
class PhpEngine implements EngineInterface
{
    // ...

    private function getHelper($name)
    {
        if (!isset($this->helpers[$name])) {
            throw new UnsupportedHelperException($name, array_keys(
                $this->helpers
            ));
        }

        return $this->helpers[$name];
    }
}
```

# The actual PHP template engine

```
class PhpEngine implements EngineInterface
{
    // ...

    public function escape(string $content): string
    {
        return $this->getHelper('escape')->escape($content);
    }

    public function exists(string $template): bool
    {
        return is_readable($this->getTemplatePath($template));
    }

    private function getTemplatePath(string $template): string
    {
        return realpath($this->directory.'_'.$template);
    }
}
```

# The actual PHP template engine

```
class PhpEngine implements EngineInterface
{
    // ...
    public function supports($template): bool
    {
        $ext = pathinfo($template, PATHINFO_EXTENSION)
        $ext = strtolower($ext);

        return in_array($ext, ['php', 'tpl']);
    }
}
```

# The actual PHP template engine

```
class PhpEngine implements EngineInterface, \ArrayAccess
{
    // ...
    public function loadTemplate(string $template, array $vars = []): TemplateInterface
    {
        if (!$this->supports($template)) {
            throw new UnsupportedTemplateException(sprintf(
                'Template %s is not supported by this engine.',
                $template
            ));
        }

        if (!$this->exists($template)) {
            throw new TemplateNotFoundException(sprintf(
                'Template %s cannot be found under %s directory.',
                $template,
                $this->directory
            ));
        }

        return new Template($this->getTemplatePath($template), $vars);
    }
}
```

# The actual PHP template engine

```
class PhpEngine implements EngineInterface, \ArrayAccess
{
    // ...
    public function evaluate(string $template, array $vars = []): string
    {
        $reference = $this->loadTemplate($template, $vars);

        if ($reference->has('view')) {
            throw new ReservedKeywordException(sprintf(
                'Template %s cannot have a variable called "view".',
                $template
            ));
        }

        $reference->set('view', $this);

        extract($reference->getVariables());
        ob_start();
        include $reference->getPath();

        return ob_get_clean();
    }
}
```

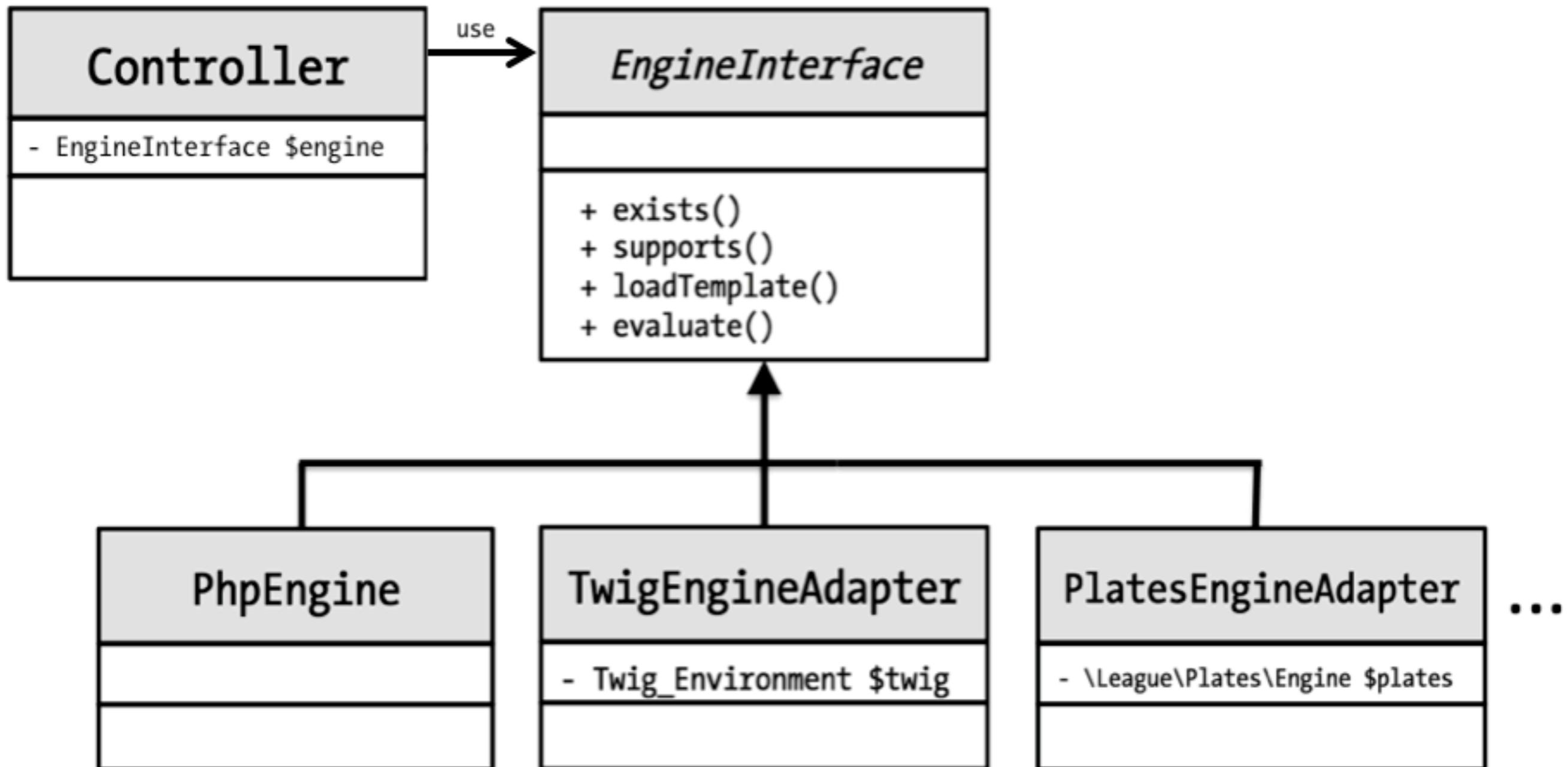
# Supporting a new template engine

Supporting a new template engine like **Twig** must not require to change any line of code in the actual application or in the external libraries source code.

The background of this slide features a stylized illustration of green grass blades on the left side. To the right, the word "TWIG" is written in large, bold, white capital letters. The letters have a slight shadow effect, making them stand out against the green background.

**TWIG**

# The Adapter pattern to the rescue



# Adapting the Twig engine

```
$loader = new \Twig_Loader_Filesystem(__DIR__.'/views');  
$twig = new \Twig_Environment($loader);  
  
$engine = new TwigEngineAdapter($twig);  
$engine->evaluate('blog.twig', ['posts' => $posts]);
```

The **TwigEngineAdapter** object decorates the **Twig\_Environment** object and adapts its specific API for the client code that expects a valid implementation of the **EngineInterface** interface.

# The TwigEngineAdapter Class

```
class TwigEngineAdapter implements EngineInterface
{
    private $twig;

    public function __construct(\Twig_Environment $twig)
    {
        $this->twig = $twig;
    }

    public function supports($template): bool
    {
        $extension = strtolower(pathinfo($template, PATHINFO_EXTENSION));

        return in_array($extension, ['twig', 'tpl']);
    }
}
```

# The TwigEngineAdapter Class

```
class TwigEngineAdapter implements EngineInterface
{
    // ...

    public function exists(string $template): bool
    {
        try {
            $this->twig->loadTemplate($template);
        } catch (\Exception $e) {
            return false;
        }

        return true;
    }

    public function evaluate(string $template, array $vars = []): string
    {
        $reference = $this->loadTemplate($template, $vars);

        return $this->twig->render($template, $reference->getVariables());
    }
}
```

# The TwigEngineAdapter Class

```
class TwigEngineAdapter implements EngineInterface
{
    // ...
    public function loadTemplate(string $template, array $vars = [])
    : TemplateInterface
    {
        if (!$this->supports($template)) {
            throw new UnsupportedTemplateException(sprintf(
                'Template %s is not supported by this engine.',
                $template
            ));
        }
        // ...
    }
}
```

# The TwigEngineAdapter Class

```
class TwigEngineAdapter implements EngineInterface
{
    // ...
    public function loadTemplate(string $template, array $vars = [])
        : TemplateInterface
    {
        // ...
        try {
            $ref = $this->twig->resolveTemplate($template);
        } catch (\Twig_Error_Loader $exception) {
            throw new TemplateNotFoundException('...');
        } catch (\Exception $exception) {
            throw new UnsupportedTemplateException('...');
        }

        $vars = $this->twig->mergeGlobals($vars);

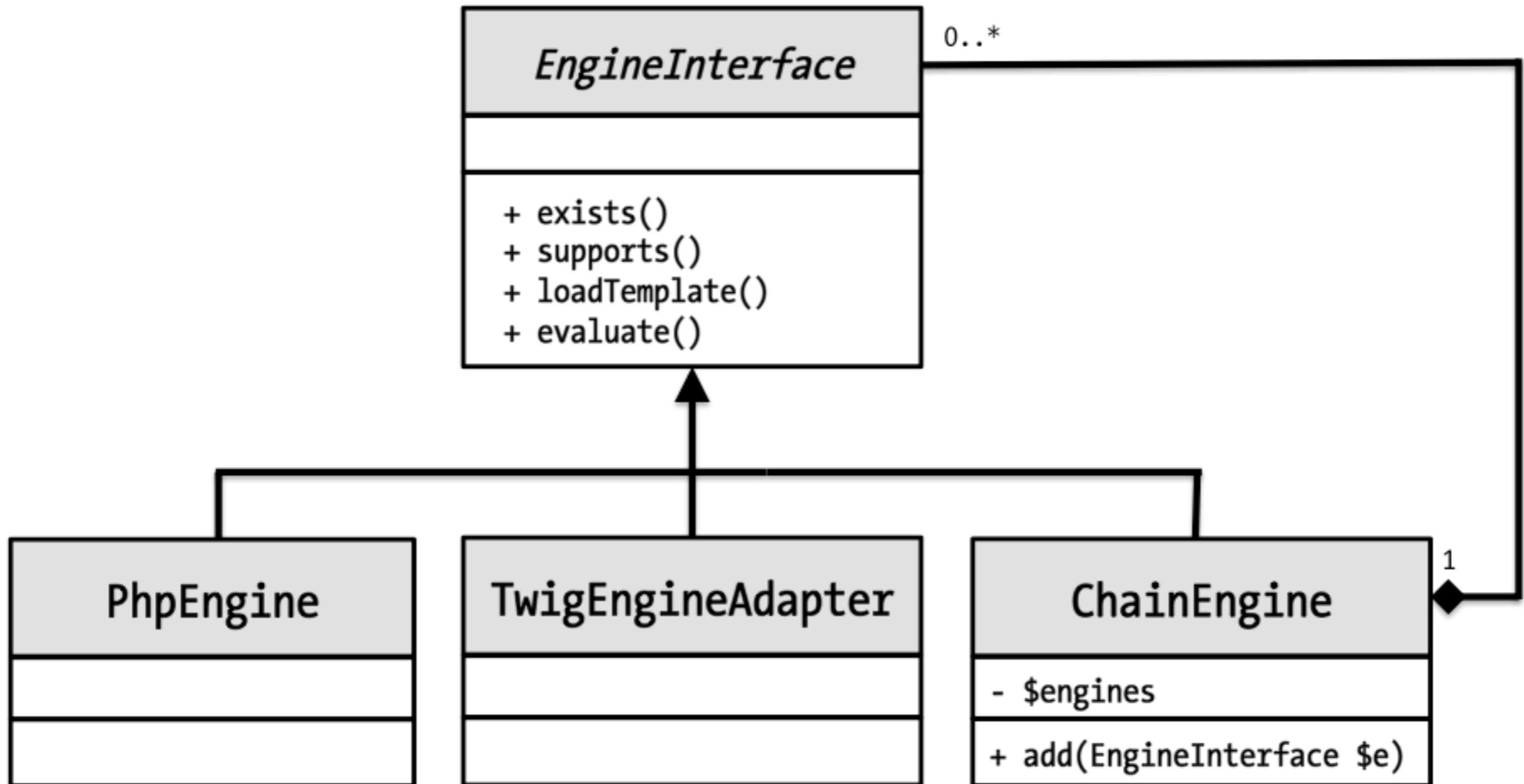
        return new Template($ref->getTemplateName(), $vars);
    }
}
```

# Choosing the best template engine

To use as many different template engines in the same application, a special custom **ChainEngine** class can be added to the system.

The **ChainEngine** object is a **Composite** object that embeds all supported template engines and chooses the most fitted one to use whenever the given view is supported.

# The ChainEngine Composite Design



# The ChainEngine Composite Class

```
define('VIEWS_DIR', __DIR__.'/views');

$twigLoader = new \Twig_Loader_Filesystem(VIEWS_DIR);
$twig = new \Twig_Environment($twigLoader);
$plates = new \League\Plates\Engine(VIEWS_DIR, null);

$php = new PhpEngine(VIEWS_DIR);
$php->addHelper(new DateHelper());
$php->addHelper(new TextHelper());

$engine = new ChainEngine();
$engine->add(new PlatesEngineAdapter($plates));
$engine->add(new TwigEngineAdapter($twig));
$engine->add($php);
```

# The ChainEngine Composite Class

```
// ChainEngine will choose Plates engine  
$engine->evaluate('blog.tpl');
```

```
// ChainEngine will choose Twig engine  
$engine->evaluate('blog.twig');
```

```
// ChainEngine will choose PHP default engine  
$engine->evaluate('blog.php');
```

# The ChainEngine Composite Class

```
class ChainEngine implements EngineInterface
{
    private $engines;

    public function __construct(array $engines = [])
    {
        $this->engines = [];
        foreach ($engines as $engine) {
            $this->add($engine);
        }
    }

    public function add(EngineInterface $engine)
    {
        $this->engines[] = $engine;
    }
}
```

# The ChainEngine Composite Class

```
class ChainEngine implements EngineInterface
{
    // ...

    private function getEngine(string $template)
        : EngineInterface
    {
        foreach ($this->engines as $engine) {
            if ($engine->supports($template)) {
                return $engine;
            }
        }
        throw new UnsupportedTemplateException('...');
    }
}
```

# The ChainEngine Composite Class

```
class ChainEngine implements EngineInterface
{
    // ...

    public function supports(string $template): bool
    {
        $engine = null;
        try {
            $engine = $this->getEngine($template);
        } catch (UnsupportedTemplateException $e) {
            // Nothing to do here
        }

        return null !== $engine;
    }
}
```

# The ChainEngine Composite Class

```
class ChainEngine implements EngineInterface
{
    // ...

    function exists(string $template): bool
    {
        return $this->getEngine($template)->exists($template);
    }

    function loadTemplate(string $template, array $vars = [])
        : TemplateInterface
    {
        return $this->getEngine($template)->loadTemplate($template, $vars);
    }

    function evaluate(string $template, array $vars = []): string
    {
        return $this->getEngine($template)->evaluate($template, $vars);
    }
}
```

# Behavioral Patterns

Behavioral patterns simplify the communication between objects in order to increase flexibility and decoupling.

Chain of Responsibility – Command – Interpreter  
Iterator – **Mediator** – Memento – Observer – State  
Strategy – Template Method – Visitor

# Mediator

The **Mediator** pattern defines an object that encapsulates how a set of objects interact in order to reduce communication complexity and modules coupling.

# Avoiding code coupling

```
class OrderManager
{
    private $logger;
    private $mailer;
    private $repository;
    private $templating;

    public function __construct(
        OrderRepositoryInterface $repository,
        MailerInterface $mailer,
        TemplatingInterface $templating,
        LoggerInterface $logger = null
    )
    {
        $this->repository = $repository;
        $this->templating = $templating;
        $this->mailer = $mailer;
        $this->logger = $logger;
    }
}
```

# Avoiding code coupling

```
class OrderManager
{
    // ...
    public function confirmOrder(Order $order, Payment $payment)
    {
        $order->pay($payment->getPaidAmount());
        $this->repository->save($order);

        if ($this->logger) {
            $this->logger->log('New order...');
        }

        $mail = new Email();
        $mail->recipient = $order->getCustomer()->getEmail();
        $mail->subject = 'Your order!';
        $mail->message = $this->templating->render('...');
        $this->mailer->send($mail);

        $mail = new Email();
        $mail->recipient = 'sales@acme.com';
        $mail->subject = 'New order to ship!';
        $mail->message = $this->templating->render('...');
        $this->mailer->send($mail);
    }
}
```

# What are the problems with this code?

- Tight coupling between classes
- **OrderService** class has too many responsibilities
- Evolutivity and extensibility are limited
- Maintaining the code becomes difficult
- Unit testing will be harder

This code doesn't follow the SOLID principles!

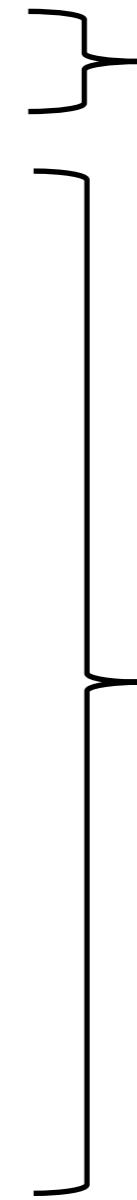
# Responsibilities mixup...

```
class OrderManager
{
    // ...
    public function confirmOrder(Order $order, Payment $payment)
    {
        $order->pay($payment->getPaidAmount());
        $this->repository->save($order);

        if ($this->logger) {
            $this->logger->log('New order...');
        }

        $mail = new Email();
        $mail->recipient = $order->getCustomer()->getEmail();
        $mail->subject = 'Your order!';
        $mail->message = 'Thanks for ordering...';
        $this->mailer->send($mail);

        $mail = new Email();
        $mail->recipient = 'sales@acme.com';
        $mail->subject = 'New order to ship!';
        $mail->message = '...';
        $this->mailer->send($mail);
    }
}
```



Main  
Responsability

Secondary  
Responsabilities

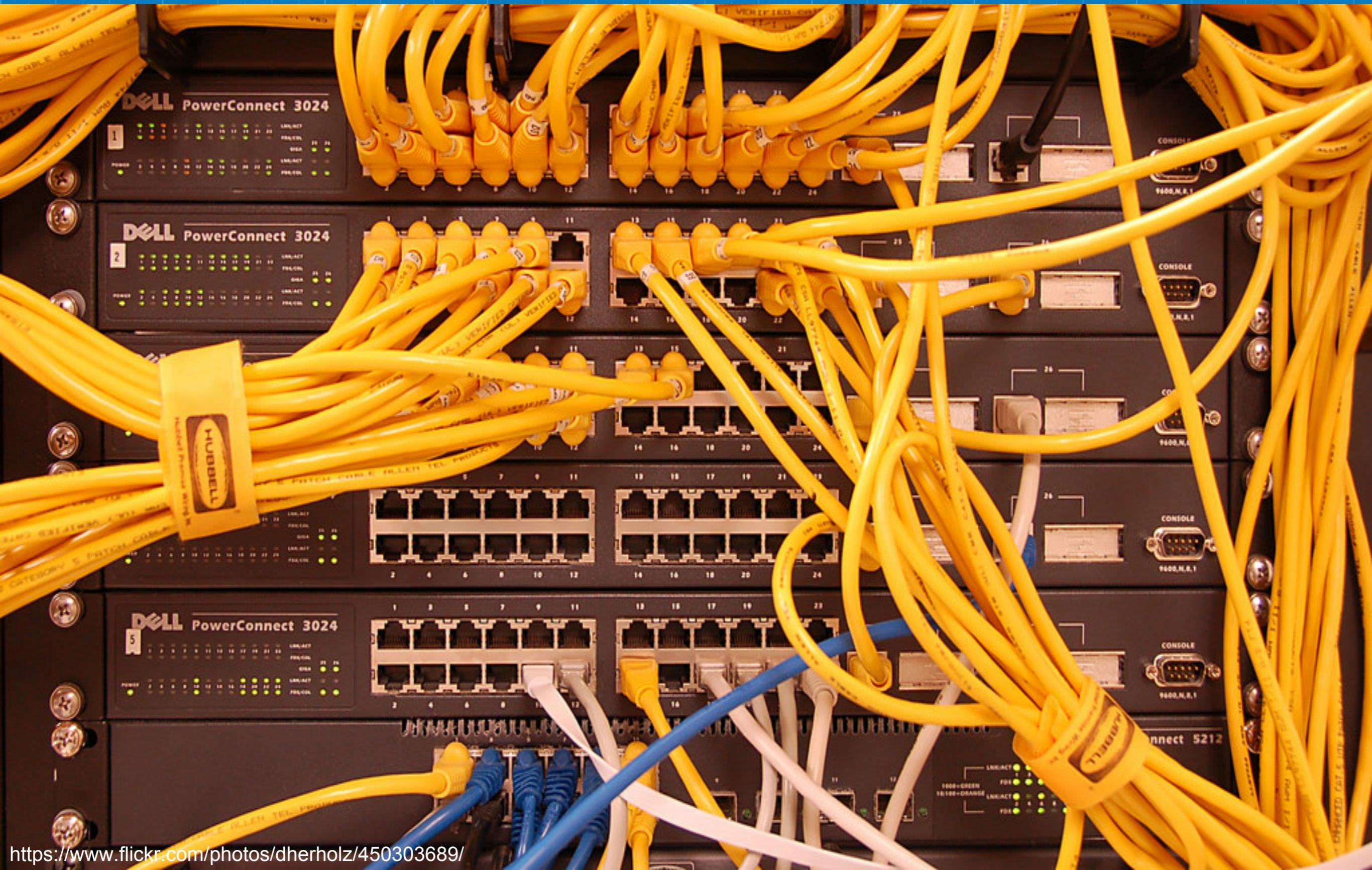
# Mediators in real life – Air Traffic Control



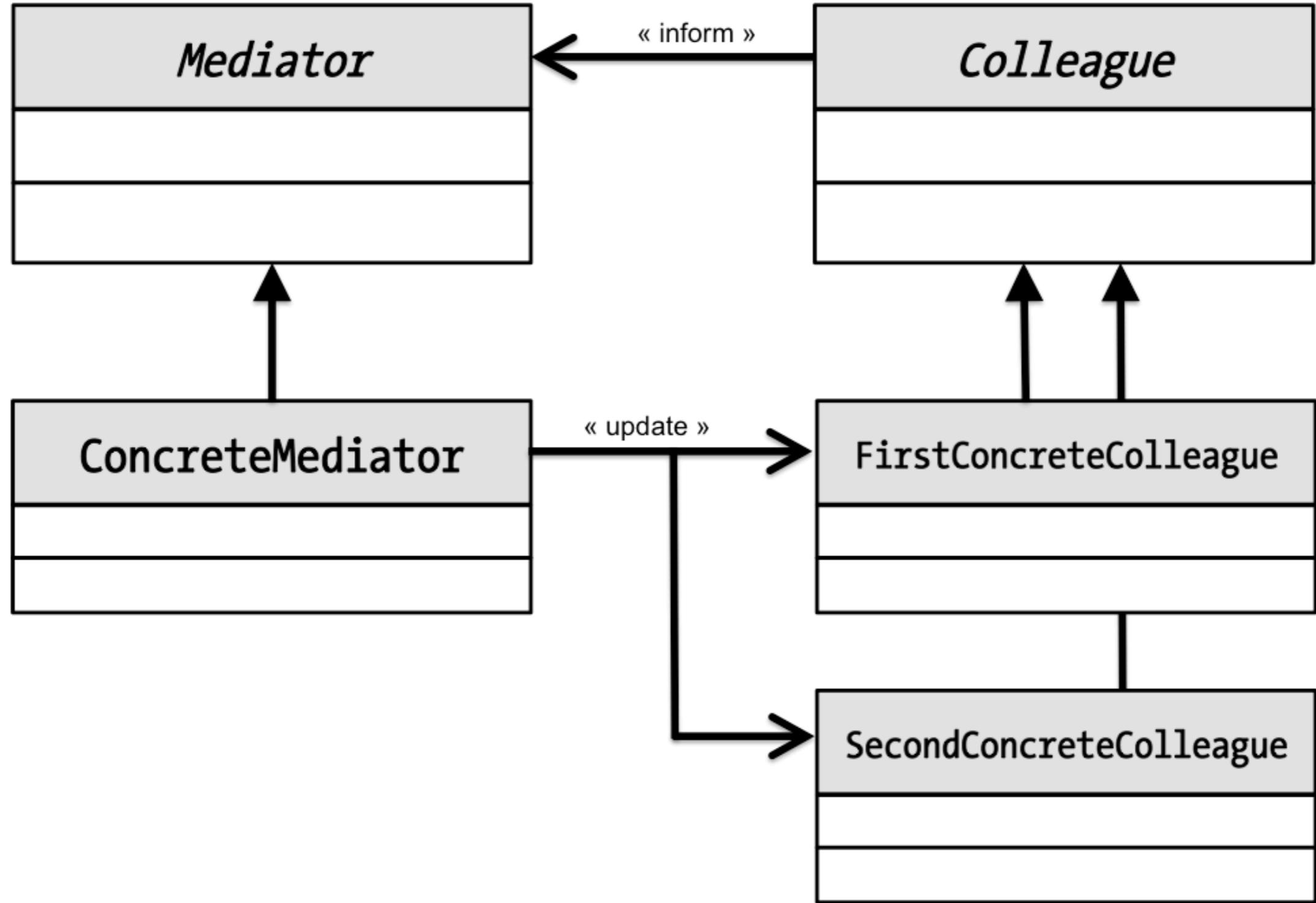
# Mediators in real life – Real Estate Broker



# Mediators in real life – Hub/Switch



# UML Diagram



# Implementing a Mediator object

```
class Mediator implements MediatorInterface
{
    private $observers;

    public function __construct()
    {
        $this->observers = [];
    }

    public function register(string $event, MediatorCallable $mapping)
    {
        $this->observers[$event][] = $mapping;
    }

    public function trigger(string $event, MediatorCallableContext $context)
    {
        $callables = $this->observers[$event] ?? [];
        foreach ($callables as $callable) {
            call_user_func_array($callable->getCallable(), [$context]);
        }
    }
}
```

# Encapsulating some contextual data

```
class OrderWasPaidContext extends ObserverContext
{
    private $order;
    private $payment;

    public function __construct(Order $order, Payment $payment)
    {
        $this->order = $order;
        $this->payment = $payment;
    }

    public function getOrder(): Order
    {
        return $this->order;
    }

    public function getPayment(): Payment
    {
        return $this->payment;
    }
}
```

# Decoupling dependencies with a Mediator

```
class OrderManager
{
    private $mediator;
    private $repository;

    public function __construct(
        OrderRepositoryInterface $repository,
        MediatorInterface $mediator
    )
    {
        $this->repository = $repository;
        $this->mediator = $mediator;
    }

    public function confirmOrder(Order $order, Payment $payment)
    {
        $order->pay($payment->getPaidAmount());
        $this->repository->save($order);

        $context = new OrderWasPaidContext($order, $payment);
        $this->mediator->trigger('order.paid', $context);
    }
}
```

# Separating concerns and responsibilities

```
class OrderLogger
{
    private $logger;

    public function __construct(Prs\Log\LoggerInterface $logger)
    {
        $this->logger = $logger;
    }

    public function onOrderWasPaid(OrderWasPaidContext $context)
    {
        $this->logger->log($context->getOrder()->getReference());
        $this->logger->log($context->getPayment()->getPaidAmount());
    }
}
```

# Separating concerns and responsibilities

```
class OrderLogger
{
    private $logger;

    public function __construct(Prs\Log\LoggerInterface $logger)
    {
        $this->logger = $logger;
    }

    public function onOrderWasPaid(OrderWasPaidContext $context)
    {
        $this->logger->log($context->getOrder()->getReference());
        $this->logger->log($context->getPayment()->getPaidAmount());
    }
}
```

# Separating concerns and responsibilities

```
class CustomerNotifier
{
    private $mailer;
    private $templating;

    // ...
    public function onOrderWasPaid(OrderWasPaidContext $context)
    {
        $order = $context->getOrder();
        $payment = $context->getPayment();

        $mail = new Email();
        $mail->recipient = $order->getCustomer()->getEmail();
        $mail->subject = 'Your order is now confirmed!';
        $mail->message = $this->templating->render('mail/order.txt', [
            'order' => $order,
            'payment' => $payment,
        ]);

        $this->mailer->send($mail);
    }
}
```

# Separating concerns and responsibilities

```
class SalesDepartmentNotifier
{
    private $mailer;
    private $templating;

    // ...
    public function onOrderWasPaid(OrderWasPaidContext $context)
    {
        $order = $context->getOrder();
        $payment = $context->getPayment();

        $mail = new Email();
        $mail->recipient = 'sales@acme.com';
        $mail->subject = 'New placed order to ship!';
        $mail->message = $this->templating->render('mail/order_ship.txt', [
            'order' => $order,
            'payment' => $payment,
        ]);

        $this->mailer->send($mail);
    }
}
```

# Wiring all the things together

```
// Configure the listeners / observers
$listener1 = new OrderLogger($logger);
$listener2 = new CustomerNotifier($mailer, $templating);
$listener3 = new SalesDepartmentNotifier($mailer, $templating);

// Configure the mediator
$mediator = new Mediator();
$mediator->register('order.paid', new MediatorCallable($listener1, 'onOrderWasPaid'));
$mediator->register('order.paid', new MediatorCallable($listener2, 'onOrderWasPaid'));
$mediator->register('order.paid', new MediatorCallable($listener3, 'onOrderWasPaid'));
$mediator->register('order.refunded', new MediatorCallable($listener2, 'onOrderWasRefunded'));

// Process the paid order
$order = new Order($customer, 150.90);
$payment = Payment::fromHttpRequest($request);

$service = new OrderService($repository, $mediator);
$service->confirmOrder($order, $payment);
```

**Only the mediator holds the listeners.**

# Benefits of the new refactored code

- thumb up OrderService doesn't know anything about its collaborators but only keeps a reference to the Mediator. Coupling was drastically reduced.
- thumb up The Mediator can fire multiple kinds of events and pass any context to the notified observers.
- thumb up Each observer encapsulates one single responsibility.

# Drawbacks of the new refactored code

- It requires more code.
- Debug can be harder.
- Small performance overhead.

# Mediator Design Pattern in Symfony

```
use Symfony\Component\EventDispatcher\Event;
use Symfony\Component\EventDispatcher\EventDispatcher;

$dp = new EventDispatcher();

$dp->addListener('event.name', function ($event) {
    // do whatever you want...
});

$dp->addListener('event.name', function ($event) {
    // do whatever you want...
});

$dp->dispatch('event.name', new Event());
```

# Make the Symfony Core Truly Extensible

```
class HttpKernel implements HttpKernelInterface
{
    protected $dispatcher;
    // ...

    private function handleRaw(Request $request, ...)
    {
        $this->requestStack->push($request);

        // request
        $event = new GetResponseEvent($this, $request, $type);
        $this->dispatcher->dispatch(KernelEvents::REQUEST, $event);

        if ($event->hasResponse()) {
            return $this->filterResponse($event->getResponse(), $request, $type);
        }

        // ...
        return $this->filterResponse($response, $request, $type);
    }
}
```

# Thank You!



<https://www.flickr.com/photos/moritzlino>