# **Amit Amrutiya**

**4th-year student** in Computer Science and Engineering who is **passionate about full-stack development** and enthusiastic about exploring the **Kubernetes** ecosystem.

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## **EXPERIENCE**

## <u>Google Summer of Code</u>, <u>CCExtractor</u>— Flutter developer

May 2023 - September 2023

- Contributed to the **Flood Mobile** project within the CCExtractor Development organization.
- Utilized **Flutter** and **Dart** for development.
- Made 100+ commits and implemented 15+ new features.
- Released a new Flood Mobile app on the Play Store.

# <u>Prelax Infotech</u>, Gujarat — Flutter developer

<u>Certificate</u>

Certificate

May 2022 - July 2022

- Prelax Infotech is an ISO-9001-certified company that was established in 2013.
- I learned two app development technologies:- Flutter and Dart.
- Actively participated in a Flutter project over two months.

## **EDUCATION**

# **Chandubhai S. Patel Institute of Technology**, Gujarat— B.Tech

June 2020 - Present (Expected Graduation - Aug 2024)

Pursuing 4th year of B.Tech in Computer Science and Engineering with a 9.5 CGPA.

## **SKILLS**

## Languages

- JavaScript | Go
- TypeScript | Dart
- HTML | CSS

# Framework / Library

- Flutter | NextJs
- ReactJs | Tailwind CSS
- Bootstrap

#### **Tools**

- Git | Github | Postman
- Figma | WordPress
- VSCode | Android Studio
- Docker | Kubernetes

#### Backend

- Firebase | Nodejs | Go
- ExpressJs | REST API

#### **Database**

MongoDB

# **PROJECTS**

## **Study Notion** — HTM, CSS, JS, React, MongoDB, ExpressJs, Razorpay, Git, Docker, K8s [Source Code | Live]

- Fully functional ed-tech platform allowing users to create, consume, and rate educational content.
- There are two types of users: **the instructors**, whose job is to create valuable courses, and the **students**, who want to access courses for learning purposes by paying the course fee to the instructor.
- Includes Docker files for both frontend and backend components and has been deployed using Kubernetes.

## **MeetNChillChat** — Go, Docker, WebSocket, HTML, CSS, Javascript

[ Source Code ]

- Video calling, chatting, and streaming application with a backend written in Go and a user interface built using HTML,
   CSS, and JavaScript.
- To create a dynamic connection between individual peers, I opted for the implementation of **WebSocket**.

## **Temple Management** — Website & App

- Web and mobile application for the **GSFC Township Charitable Trust Temple** situated in Gujarat, India.
- Website:- HTML, CSS, Javascript, Express, Mongodb, NodeJS, Ejs, Razorpay.

[ Source Code | Demo | Live ]

• App:- Flutter, Dart, Firebase, Razorpay.

[ Source Code | Demo | APK ]

Include booking appointments for Pooja, facilitating online donations, regular updates about the temple, offering
contact information, showcasing a gallery of images, and incorporating various other features.

# **Multiple Games** — *Flutter*, *Dart*

[ Source Code | Demo | APK\_]

- Compilation of several games that were popular among us during childhood.
- Include Piano Tile game, Dinosaur Game, Al tic-tac-toe (easy, medium, hard levels), 2048 Game (3X3, 4X4, 5X5, 6X6),
   Pac-Man Game and Mini Sweeper Game with customization versions merged into a single game.