# My First LATEXArticle

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#### Abstract

This is my first article in IATEX. I am a beginner in the world of IATEX. I want to learn this cool document preparation software that has multifold benefits. Hence I perform my first try to create a latex template that contain some mathematical equations, tables, references and footnotes.

## 1 Introduction

Since the days I have learned to use a computer, I was inclined to learn a document preparation system and in the search, I had seen Microsoft Word in Windows and Libreoffice in Linux operating system. However I was looking for a better way of accountability of all the macros, citations, organization of the equations, tables. In the course of BSc at Asutosh College, I have been bestowed a Skill-enhancement Course by the Calcutta University where I am taking a course to learn Latex. This is my first LaTeX[1] document.

## 2 Topics I must Learn

Here many things I'm determined to learn that I will initiate with a subsection.

#### 2.1 Enumerate & Itemize

- 1. Firstly, I am learning to enumerate such that I can put numbers other than bulltet points whenever required to highlight the key points I want to make.
- 2. Secondly, there can be more topics that requires attention which comes only after I have placed the importance of the first item.

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- I am also learning to itemize different important topics that doesn't come sequelly and bullet points are absolutely good to highlight these points.
- These points don't necessarily require some sequel to follow. It can be random.
- ! Hooray! I'm getting acquainted with LaTeX! I can call it a day!
- 1. We can make the example of enumerate more complex as we want to make.
  - (a) Just for example take this case where I only want to make a small point.
  - (b) At the same time I'm also making a relevant point related to the former.
    - i. Finally I decided to shut up!
    - ii. I won't make another comment on this.
    - iii. I mean really so. This is my last comment.

### 2.2 Paragraphs

Now we will learn how to write paragraphs. It is not difficult at all. It just needs some practice to write, cite, refer the previous articles, books, resources *etc* to avoid plagiarism and to get a proper credit of your own work, for which you have determined to write this document.

Basically we could do this just by using double backslash to separate out two paragraphs from one single chunk of writing.

**Paragraph with Suitable Heading:** Suppose we want to define some quantity. So we can put a suitable heading and just define the corresponding subject without losing any generality of the text.

#### 2.3 Tables

Making tables will be easier to play with, as you learn LaTeX. For example, let us try to make our first table 1:

Observation	Γ	$\kappa$	$\beta$	ζ	
1	2.0	$10^{-3}$	-0.5	2.67	0.025
2	$10^{-3}$	-0.75	2.67	0.01	$10^{-3}$
3	0.99	1.45	2.67	$10^{-3}$	-0.75
4	2.5	$10^{-4}$	-0.75	0.01	0.99
5	1.5	-0.25	$10^{-3}$	0.01	1.45
6	$10^{-2}$	2.0	2.67	$10^{-3}$	0.99

Table 1: Values of parameters.

### 2.4 Mathematical expressions

To demonstrate the idea, let us revisit how timescale varies with mass and length in different commonly encountered systems.

#### 2.4.1 Linear Harmonic Oscillator

The governing equation is

$$\boxed{m\frac{d^2x}{dt^2} + kx = 0},\tag{1}$$

where k is the spring's constant. The natural frequency of the system is  $\omega_0 = \sqrt{\frac{k}{m}}$ . This yields the time scale  $\tau_0 \sim \sqrt{\frac{m}{k}}$ .

#### 2.4.2 Wave Equation

For a plane propagating wave along x-direction, the equation takes the form

$$\boxed{\ddot{u} = v^2 \nabla^2 u},\tag{2}$$

where the natural frequency, unlike eqn.(1), of the system is  $\omega_0 = \pm vk$  where  $k = 2\pi/\lambda$ . This yields the time scale  $\tau_0 \sim \frac{\lambda}{v}$ .

#### 2.4.3 Diffusion Equation

In case of say heat diffusion happening along x-direction, the heat equation reads

$$\boxed{\dot{u} = \mathcal{D}\nabla^2 u},$$
 (3)

where taking the Fourier transform yields for the natural frequency, unlike eqn.(1,2), of the system as  $-i\omega_0 = \mathcal{D}k^2$ . This results into  $\tau_0 \sim \frac{\lambda^2}{\mathcal{D}}$ .

#### 2.4.4 Basis Set

For any continuous and differentiable function f varying in space and time, we can separate the variables of the function by going to principal axes  $\hat{\mathbf{i}}, \hat{\mathbf{j}}, \hat{\mathbf{k}}$  in the rectangular coordinate system. Since the Spherical Harmonics form a complete basis of orthonormal functions, f can be expanded as,

$$f(\mathbf{x}, \hat{\mathbf{n}}, t) = \sum_{i=0}^{\infty} g_i(\mathbf{x}, t) Y^i(\hat{\mathbf{n}}), \tag{4}$$

<sup>&</sup>lt;sup>1</sup>This is because a general solution is of the form  $x = Ae^{i(\omega t \pm \phi)}$  where A is amplitude,  $\omega$  is the angular frequency and  $\phi$  is the phase.

<sup>&</sup>lt;sup>2</sup>This can be realized taking the form of the wave  $u = Be^{i(\omega t - \mathbf{k} \cdot \mathbf{r})}$  where B is the amplitude,  $\omega$  is the angular frequency and k is the wavevector of the wave.

where  $g_i(\mathbf{x}, t)$  are the expansion coefficients and  $Y^i(\hat{\mathbf{n}})$  are the spherical harmonics, that we perform multiple expansion to yield,

$$f(\mathbf{x}, \hat{\mathbf{n}}, t) = \frac{1}{4\pi} \left[ 1 + \underbrace{\hat{\mathbf{n}} \cdot \mathbf{P}(\mathbf{x}, t)}_{Dipole} + \underbrace{\left[ \hat{\mathbf{n}}_{\alpha} \otimes \hat{\mathbf{n}}_{\beta} \right] \mathbf{Q}_{\alpha\beta}(\mathbf{x}, t)}_{Qab} + \underbrace{\cdots}_{Octupole, Hexadecapole, \cdots} \right].$$
(5)

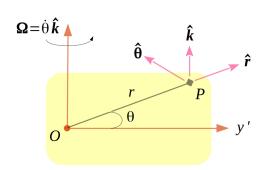
where,

$$1 = \int d\hat{\mathbf{n}} f(\mathbf{x}, \hat{\mathbf{n}}, t), \tag{6}$$

$$\mathbf{p}(\mathbf{x},t) = \int d\hat{\mathbf{n}} \, \hat{\mathbf{n}} f(\mathbf{x}, \hat{\mathbf{n}}, t), \tag{7}$$

$$\mathbf{Q}(\mathbf{x},t) = \int d\mathbf{\hat{n}} \left[ \mathbf{\hat{n}} \otimes \mathbf{\hat{n}} \right] f(\mathbf{x},\mathbf{\hat{n}},t). \tag{8}$$

## 2.5 Inscribing Figure & Text



In figure beside, the polar coordinates  $(r, \theta)$  are measured relative to an inertial frame  $\mathcal{F}$ , while  $\mathcal{F}'$  is a frame rotating about the z-axis passing through  $\mathcal{O}$  with angular velocity  $\Omega$ . By using the velocity and acceleration transformation formula between inertial and rotating coordinate system, it can be shown that

$$\mathbf{v} = \dot{r}\hat{\mathbf{r}} + r\dot{\theta}\hat{\boldsymbol{\theta}}; \quad \mathbf{a} = (\ddot{r} - r\dot{\theta}^2)\hat{\mathbf{r}} + (r\ddot{\theta} + 2\dot{r}\dot{\theta})\hat{\boldsymbol{\theta}}.$$

But now suppose, I do not want to wrap the text but want to display a fullscape figure and the accom-

panying text just below it. This can be demonstrated with the help of includegraphics within the graphics package. Note that this is not limited to pdf pictures only.

## 3 Conclusion & Inferences

This section will be devoted as a small summary of the main results in a nutshell as well as future direction of the presented study. This is like winding up the article, paper, project or the relevant document you are preparing.

## References

[1] Leslie Lamport. LaTeX. Addison-Wesley, 2nd edition, 1994.

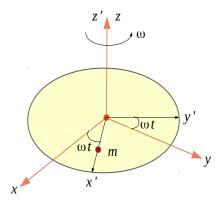


Figure 1: A turn-table marked with three orthogonal axes (x', y', z') is rotating on the Earth, assumed to be an inertial frame (x, y, z), with constant angular velocity  $\omega$  about z-axis. At t = 0, both frames coincide with each other. A ball of mass m is rolling outward without slipping along the x'-axis with a constant velocity v.