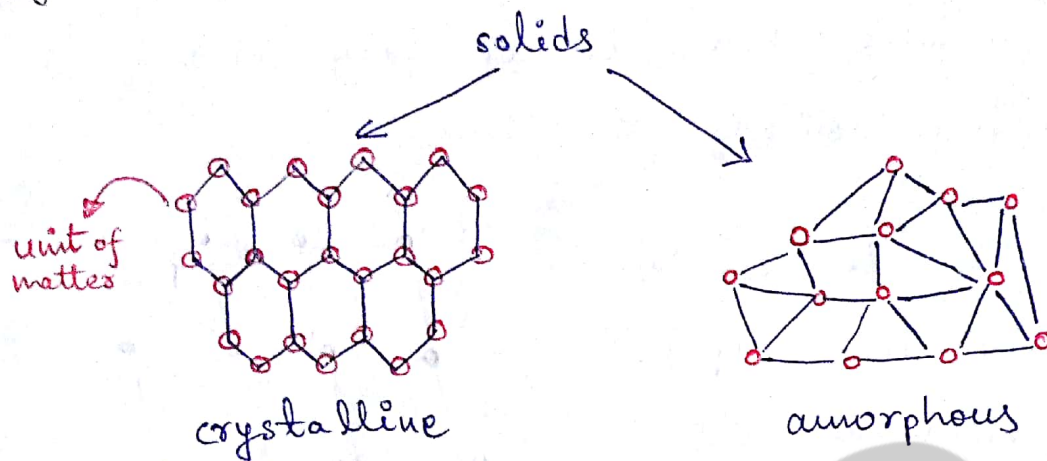


SOLID STATE PHYSICS

Crystal structure, direct lattice & (un)holly grain



(i) Amorphous solid : no order in arrangement of unit of matter (atoms, molecules etc). XRD shows "liquid like" property.

what's "solid"? \rightarrow elasticity

$$\text{stress } \sigma = K \frac{x}{l}$$

x = displacement

l = length of lattice

But $\frac{1}{2} K \bar{x}^2 = \frac{1}{2} K_B T$
(equipartition theorem)

$$F = -l^2 K \frac{x}{l} = -K l x = -K x$$

$$\therefore \bar{x}^2 = \frac{K_B T}{K} = \frac{K_B T}{K l}$$

So if $K \rightarrow \infty$, $\bar{x}^2 \rightarrow 0$

\rightarrow "rigidity"

amorphous solids

\longleftrightarrow highly viscous, supercooled liquids.

Example pitch, plastic, silicate glass.

SALIENT
FEATURES

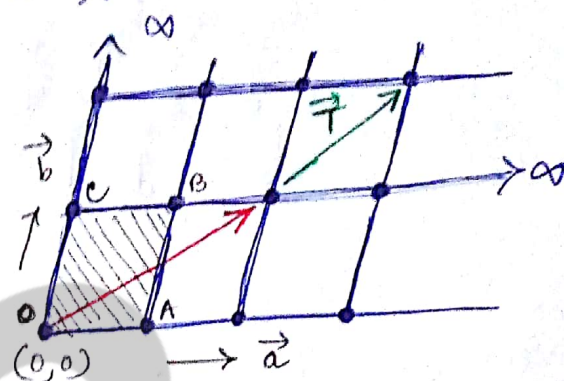
- (i) molecular motion is irregular but distance is more or less same with elastic solid.
- (ii) no regular shape \rightarrow conductivity, elasticity, tensile strength is isotropic
- (iii) no long range order. short range / medium range order possible.
- (iv) no sharp melting point.

There are polycrystalline substances which are composed of many small domains/regions of single crystals. Crystalline substances are distinguished from amorphous solids by their anisotropic behaviour (direction dependent).

Ideal crystal : infinite repetition of identical structure in space.

Periodic arrangement of unit (atoms, molecules, ions) in a

crystal is called the lattice, defined by three fundamental translation vectors \vec{a} , \vec{b} , \vec{c} / basis vectors



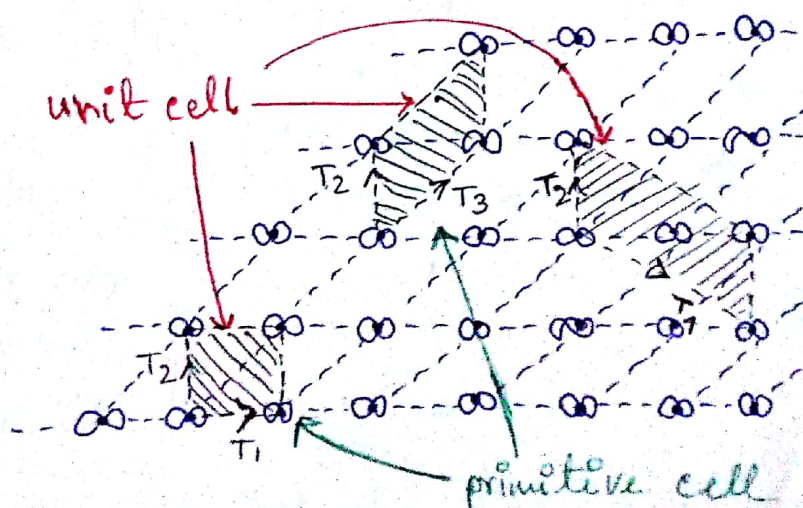
Atomic position vector $\vec{r}' = \vec{r} + \vec{T}$
 $= \vec{r} + n_1 \vec{a} + n_2 \vec{b} + n_3 \vec{c}$

where n_1, n_2, n_3 are integers.

primitive lattice & Unit cell

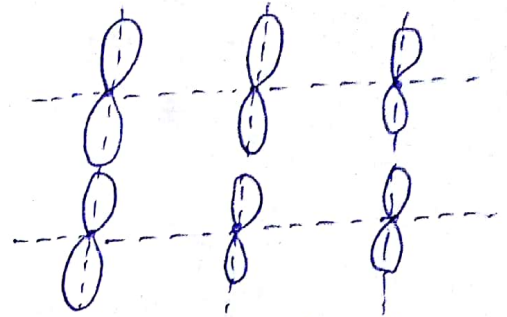
Unit cell is volume from which entire crystal can be constructed by translational repetition. (OABC parallelogram)

primitive cell is a type of unit cell that contain 1 lattice point at corners & minimum in volume $= |(\vec{a} \times \vec{b}) \cdot \vec{c}|$



Basis In crystal structure, every lattice point is associated with an unit assembly of atoms/molecules/ions. This unit is called basis.

crystal structure = lattice + basis



Basis can contain even hundreds & thousands of molecules.

A translation operation leaves the crystal invariant.

$$f(\vec{r}) = f(\vec{r} + \vec{T})$$

physical significance :

number density
(point mass atom)

$$n(\vec{r}) = \sum_{\vec{T}} \delta(\vec{r} - \vec{T})$$

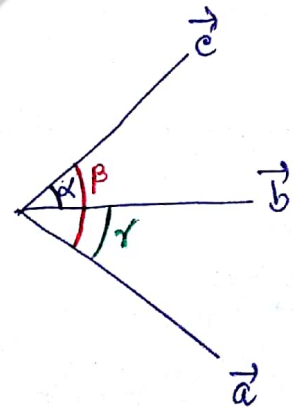
density $\rho(\vec{r}) = \sum_{\vec{T}, \alpha} m_{\alpha} \delta(\vec{r} - \vec{T} - \vec{c}_{\alpha})$

where m_{α} is mass of atom at lattice site \vec{c}_{α} .

$$\rho(\vec{r}) = \rho(\vec{r} + \vec{T})$$

For cubic structure $|\vec{a}| = |\vec{b}| = |\vec{c}|$

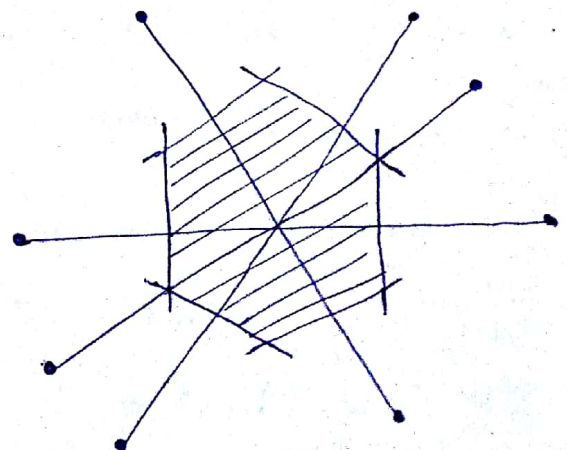
$$\alpha = \beta = \gamma = \frac{\pi}{2}$$

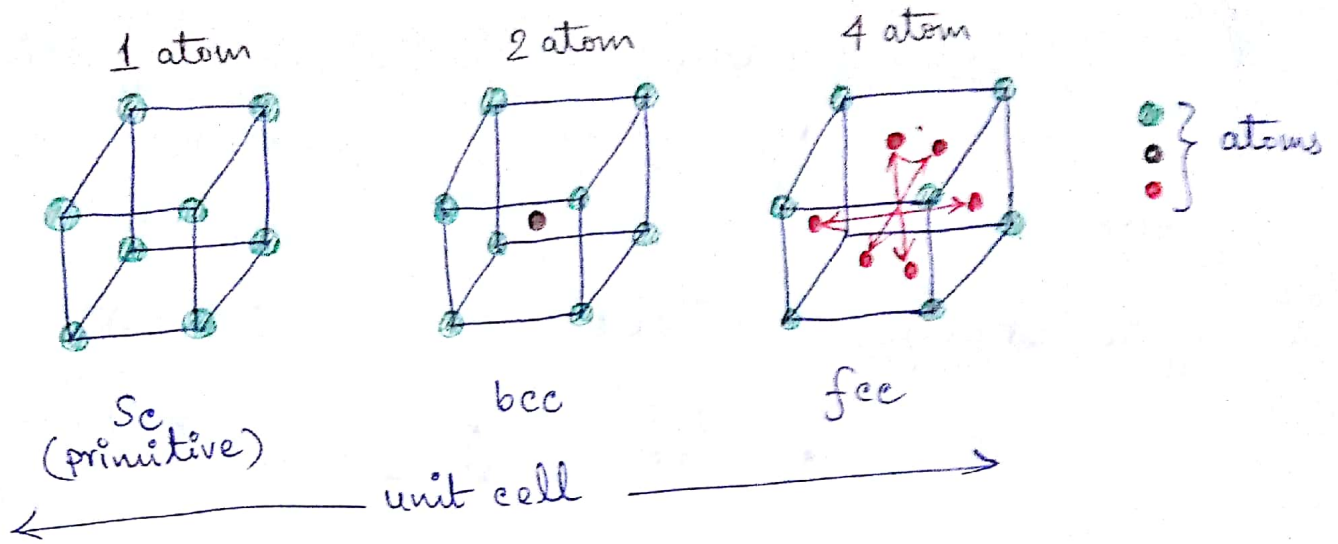


Wigner-Sietz primitive cell

1. Draw lines connecting nearby lattice points.
2. Draw planes/lines at midpoint of line & perpendicular to it.

This is WS primitive cell.

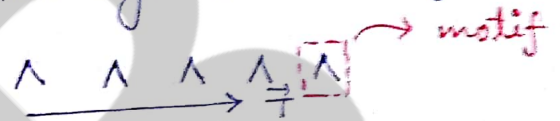




Elements of symmetry

A symmetry operation transforms the crystal to itself.

(i) Translation $\vec{r}' = \vec{r} + \vec{T}$



(ii) Rotation $n\phi = 2\pi$

n = multiplicity of rotation axis.

= 1, 2, 3, 4, ~~5~~, 6.



$$\phi = 60^\circ = \frac{2\pi}{6}$$

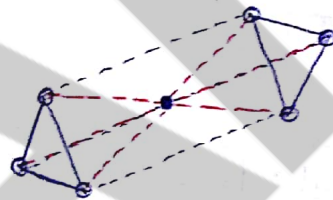
A 2D square lattice has 4-fold rotational symmetry.

(iii) Reflection mirror image



(iv) Inversion

(only for 3D lattice)



Symmetry operation performed about a point / line are called point group symmetry. 3 type of point group (i) plane of symmetry (reflection), (ii) axis of symmetry (rotation), (iii) centre of symmetry (inversion)

5-fold rotational symmetry : quasicrystals.

But why 5-fold rotational symmetry is not permissible in crystal structure?

$$AB = a = |\vec{a}| = |\vec{r}_1 - \vec{r}_2|$$

$$= AA' = BB'$$

Suppose $A'B' = q|\vec{a}|$ ($q = \text{integer}$)

$$\angle A'AC' = \angle D'BB' = \theta - \pi/2$$

$$A'C' = D'B' = |\vec{a}| \cos \theta$$

$$\therefore A'B' = |\vec{a}| + |\vec{a}| \cos \theta + |\vec{a}| \cos \theta$$

$$q|\vec{a}| = |\vec{a}| + 2|\vec{a}| \cos \theta$$

$$\text{or } |\cos \theta| = \left| \frac{q-1}{2} \right|$$

as $\cos \theta < 1$, allowed values of q are $-1, 0, 1, 2, 3$

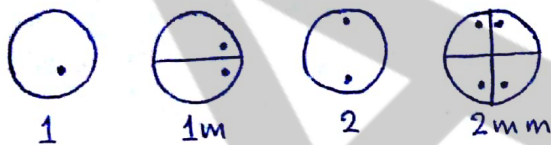
$$\{q = -1, \theta = \frac{2\pi}{2}\}, \{q = 0, \theta = \frac{2\pi}{3}\}, \{q = 1, \theta = \frac{2\pi}{4}\}$$

$$\{q = 2, \theta = \frac{2\pi}{6}\}, \{q = 3, \theta = \frac{2\pi}{1}\}$$

So, $n = 1, 2, 3, 4, 6 \rightarrow$ hexad.
 \downarrow diad \swarrow triad \searrow tetrad

Point group & space group

[translation, rotation, reflection] (point) point group.



Total 32 point groups.

Group of all symmetry elements is space group.

In 2D : 17, 3D : 230.

Bravais lattices : $|\vec{a}|, |\vec{b}|, \phi$ combination : symmetry operations are maintained.

<p>oblique $\vec{a} \neq \vec{b} , \phi \neq \frac{\pi}{2}$ $\left\{ \frac{2\pi}{3}, \frac{2\pi}{4}, \frac{2\pi}{6} \right\}$ rotation</p>	<p>square $\vec{a} = \vec{b} , \phi = \frac{\pi}{2}$ $\left\{ \frac{2\pi}{4} \right\}$ rotation</p>	<p>hexagonal $\vec{a} = \vec{b} , \phi = \frac{2\pi}{3}$ $\left\{ \frac{2\pi}{6} \right\}$ rotation</p>	<p>primitive rectangular $\vec{a} \neq \vec{b} , \phi = \frac{\pi}{2}$ $\left\{ \frac{2\pi}{2} \right\}$ reflection</p>	<p>centered rectangular $\vec{a} \neq \vec{b} , \phi = \frac{\pi}{2}$ $\left\{ \frac{2\pi}{2} \right\}$ inversion</p>
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