

# Semester IV

<p align="center"> <b>Savitribai Phule Pune University</b>  <b>S.Y.B.Sc. (Computer Science) - Sem – IV</b>  <b>Course Type: Major</b>  <b>Course Code: CS-253-MJ-P</b>  <b>Course Title : Lab Course based on CS-251-MJ-T &amp; CS-252-MJ-T</b> </p>		
<p align="center">Teaching Scheme 04 Hrs/ week</p>	<p align="center">No. of Credits 2</p>	<p align="center">Examination Scheme IE : 15 marks UE: 35 marks</p>
<p><b>Prerequisites</b></p> <ul style="list-style-type: none"> <li>Fundamentals concepts of Pointers, Data Structures,</li> <li>knowledge of Algorithm and proficiency in memory management</li> <li>Basic Knowledge of DBMS and SQL Queries.</li> <li>Basics concepts of Relational Database Design and ER model.</li> </ul>		
<p><b>Course Objectives</b></p> <ul style="list-style-type: none"> <li>Apply tree-based data structures by implementing Binary Search Trees (BST) and traversal techniques.</li> <li>Analyze graph representations and perform fundamental graph operations, including traversal, topological sorting, and spanning tree algorithms.</li> <li>Evaluate shortest path algorithms and their efficiency in solving real-world pathfinding problems.</li> <li>Design and implement hash table techniques for efficient data storage and retrieval.</li> </ul>		
<p><b>Course Outcomes: -</b>  On completion of this course, students will be able to:  CO1: Understand the basic concepts of data structures.  CO2: Choose the appropriate data structure for a given problem.  CO3: Design and implement database applications to solve real-world problems.  CO4: Implement database security concept and access control mechanism.</p>		
<p><b>Operating Environment:</b></p> <p><b>For Data Structures II</b></p> <p>Operating system: Linux  Editor: Any linux based editor like vi, gedit etc.  Compiler: cc or gcc</p> <p><b>For Database Management System II</b></p> <p>Operating system: Linux  Editor: Any linux based editor like vi, gedit etc.</p>		

**Suggested List of Assignments:****A) Data Structures II****Assignment 1. Binary Search Tree and Traversals**

1. Implementation of Binary Search Tree (BST) to perform Create, Search, Insert, Copy operation on BST
2. Implementation of Traversal Techniques: Inorder, Preorder and Postorder

**Assignment 2. Binary Search Tree Operations and Applications**

1. Implement Binary Search Tree (BST) to perform following operations on BST–copy and mirror image of BST, counting leaf, non-leaf and total nodes.
2. Level-order traversal of binary search tree using queue.
3. Heap sort

**Assignment 3. Graph implementation**

1. Implement Graph as adjacency matrix and adjacency list
2. Calculate indegree and outdegree of vertices
3. Graph traversals: BFS and DFS.

**Assignment 4. Graph Applications - I**

1. Implementation of Topological sorting
2. Implementation of Prims/Kruskals Minimum spanning tree algorithm

**Assignment 5. Graph Applications - II**

1. Implementation of Dijkstra's shortest path algorithm for finding Shortest Path from a given source vertex using adjacency cost matrix.
2. Implementation of Floyd Warshall algorithm for all pairs shortest path.

**Assignment 6. Hash Table**

1. Implementation of static hash table with Linear Probing.
2. Implementation of static hash table with chaining.
3. Implementation of linked hash table with chaining.

**B) Database Management Systems II:****Lab Book:****Assignment 1: Stored Procedure**

1. A Simple Stored Procedure
2. A Stored Procedure with IN, OUT and IN/OUT parameter

**Assignment 2: Function**

1. A Simple Stored Function
2. A Stored Function that returns
3. A Stored Function recursive

**Assignment 3: Cursors**

1. A Simple Cursor
2. A Parameterize Cursor

**Assignment 4: Exception Handling**

1. Simple Exception- Raise Debug Level Messages
2. Simple Exception- Raise Notice Level Messages
3. Simple Exception- Raise Exception Level Messages

**Assignment 5: Triggers**

1. Before Triggers (insert, update, delete)
2. After Triggers (insert, update, delete)

**Note: Laboratory handbook prepared by the University.**