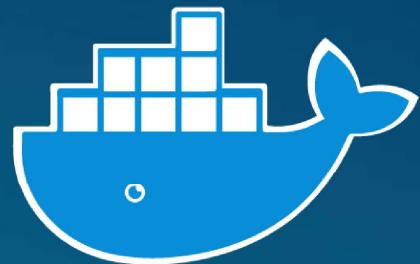
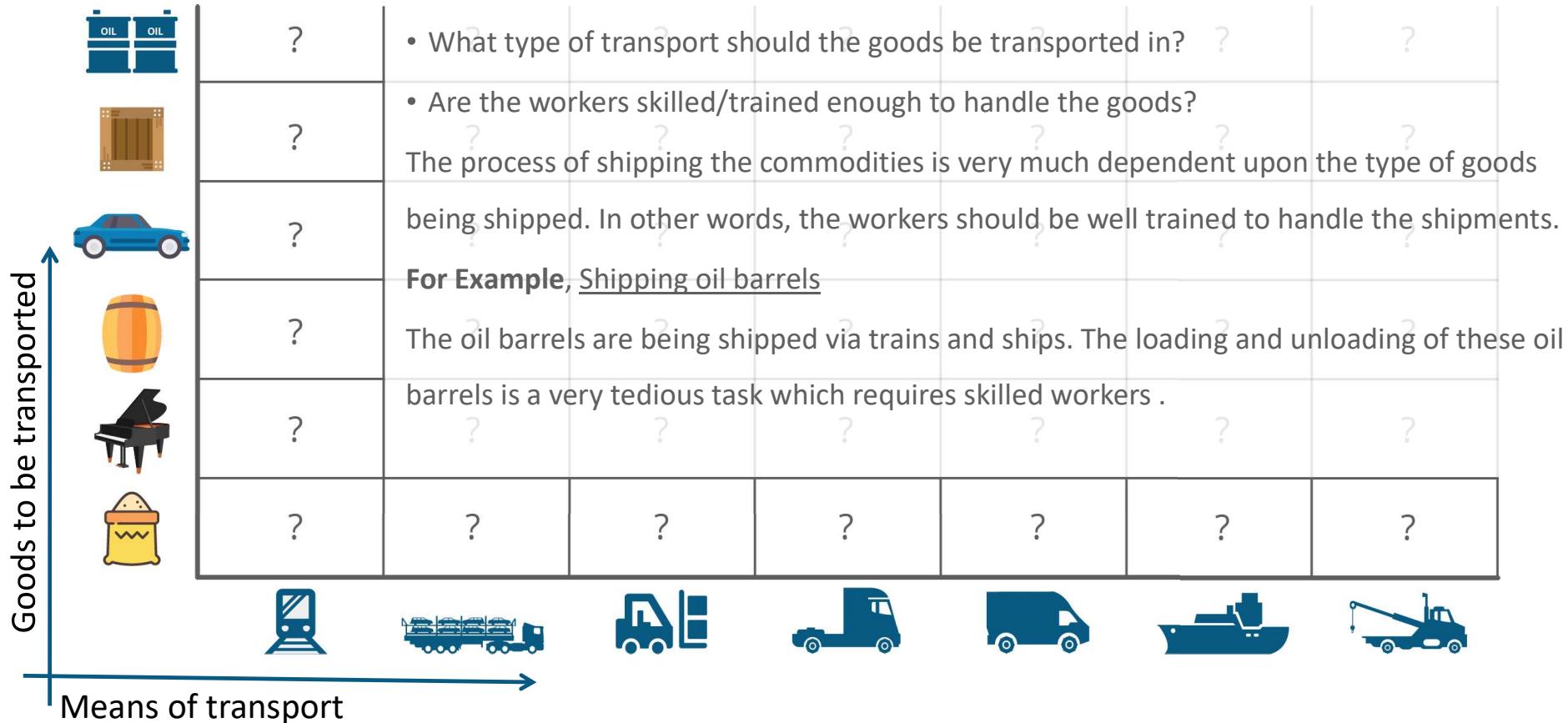


edureka!

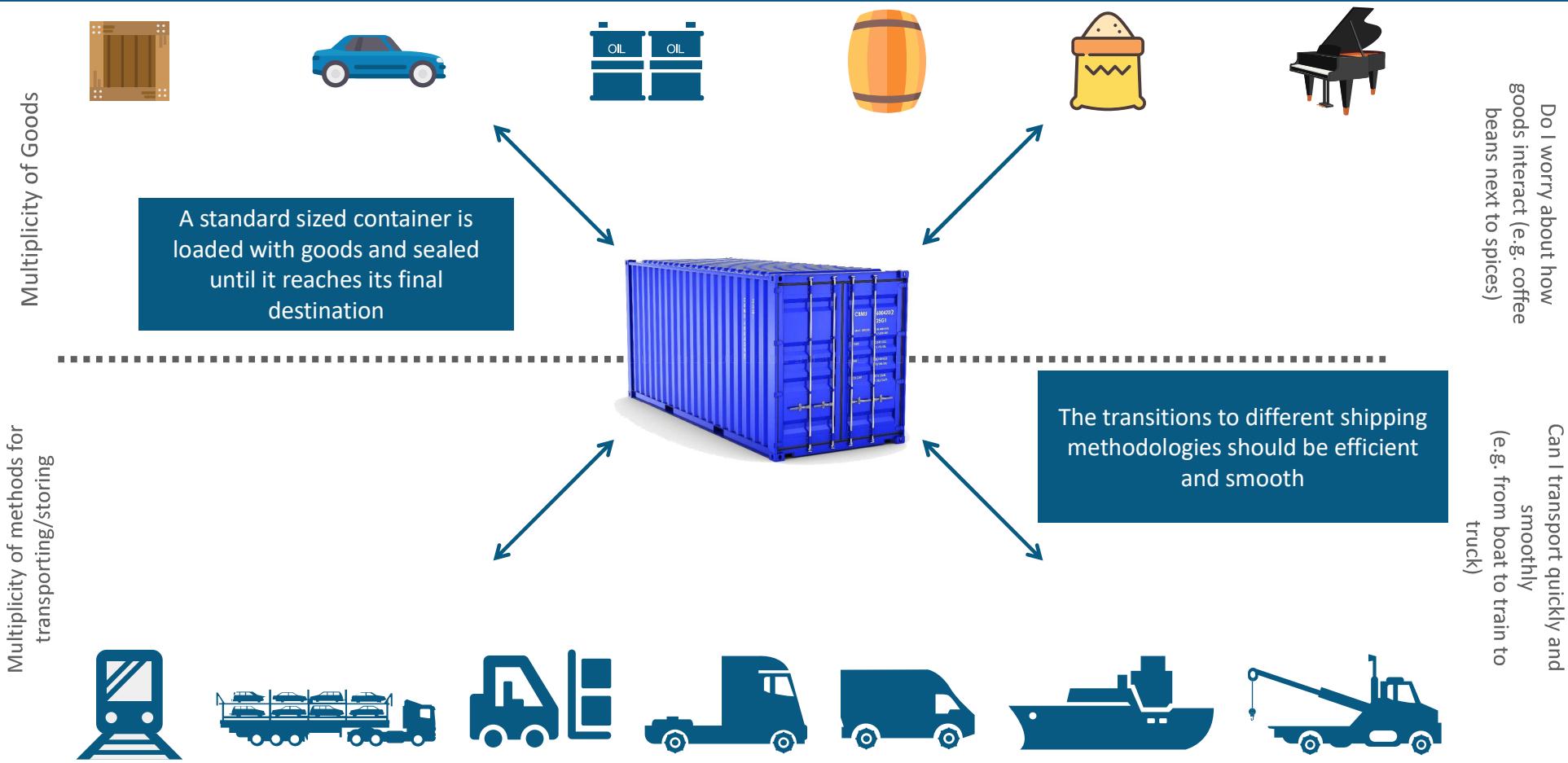


# Continuous Deployment using Docker

# Shipping Challenges

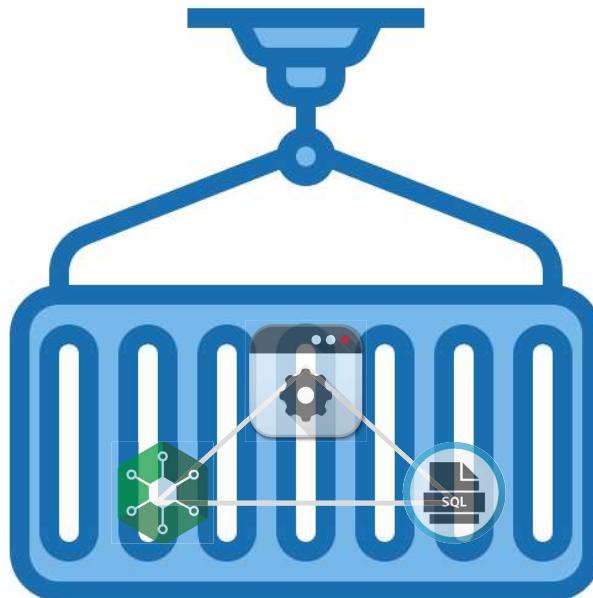


# Shipping Solution

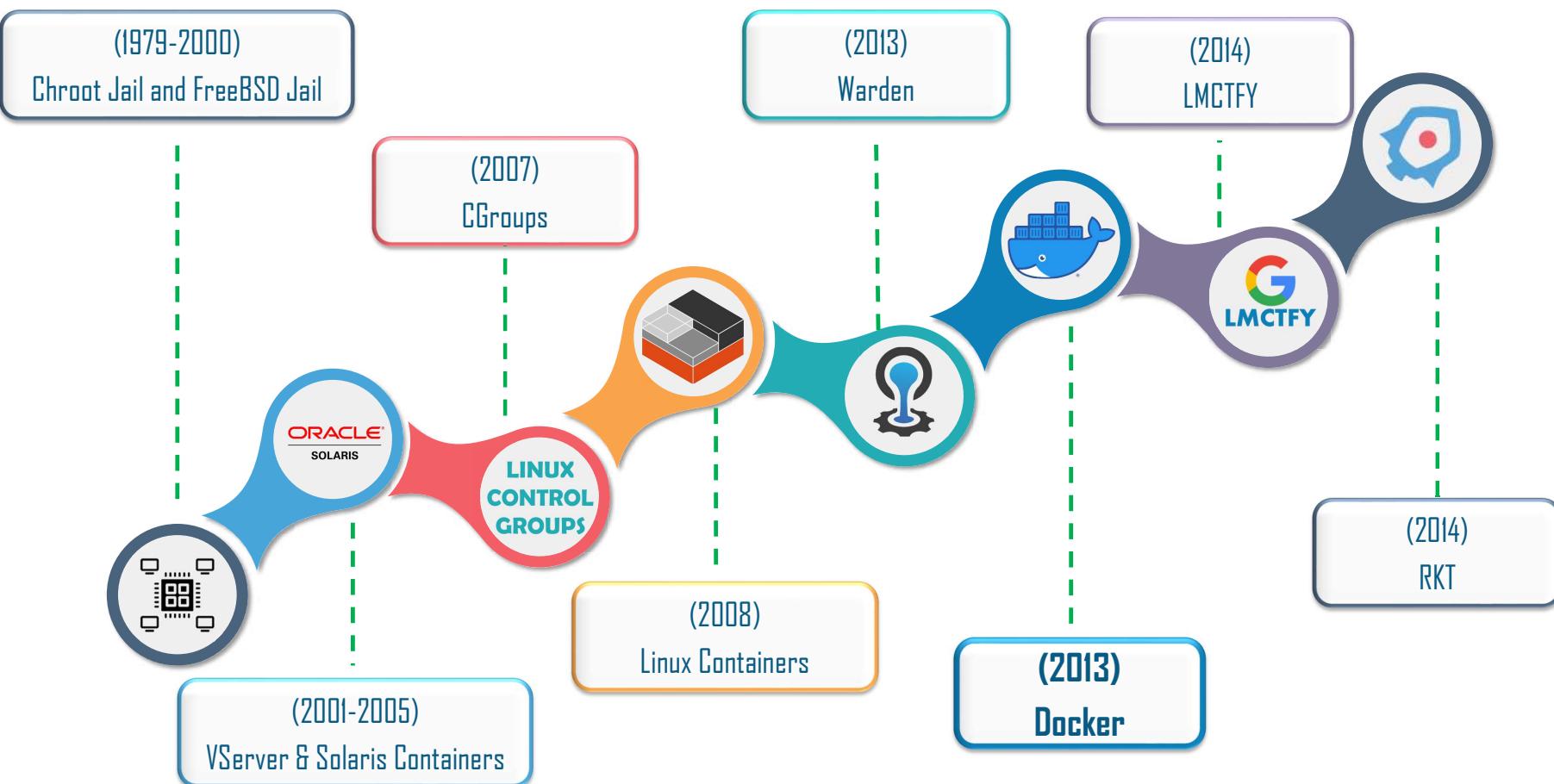


# What is Containerization?

It is the process of packaging the application and all its dependencies to execute them in an efficient and hassle-free way across different environments. A single unit of this bundled package is known as a **Container**

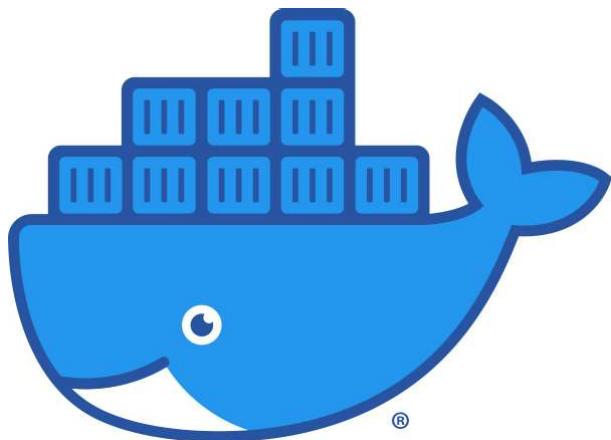


# A Short History of Containers (HoC)



# HoC: Docker

---



2013

- Docker was made public as an open-source containerization technology in 2013
- It initially used LXC execution engine
- A year later, with the release of Docker v0.9, docker introduced their own component replacing LXC

# Why use Containers?

## Performance Overhead

Containers work on top Host OS's Kernel, therefore, there is little to no performance overhead

## Platform Independent

Containers can be deployed to platforms with different network topologies and security policies without any hassle

## Modularity

Depending upon the approach, containers work seamlessly in a monolithic as well as the microservice environment

## Easily Manageable

Since all the dependencies run inside an isolated instance, it is easy to manipulate and make changes to the application

## Instant Boot

Containerized application has zero boot time making them available instantaneously

# What is a Container?

- It is an Operating System Level Virtualization technology
- Detaches the application and its dependencies from the rest of the system
- utilizes **namespaces(Na)** and **cgroups(CG)** feature of Linux Kernel to isolate processes



# Container: Working

Containers utilize two of the Linux Kernel features:

**CG**



## **CGROUPS**

- Control Groups is a Linux Kernel feature
- Allows segregating the processes and the required resources
- Manages the isolated resources and processes as a single module

**Na**

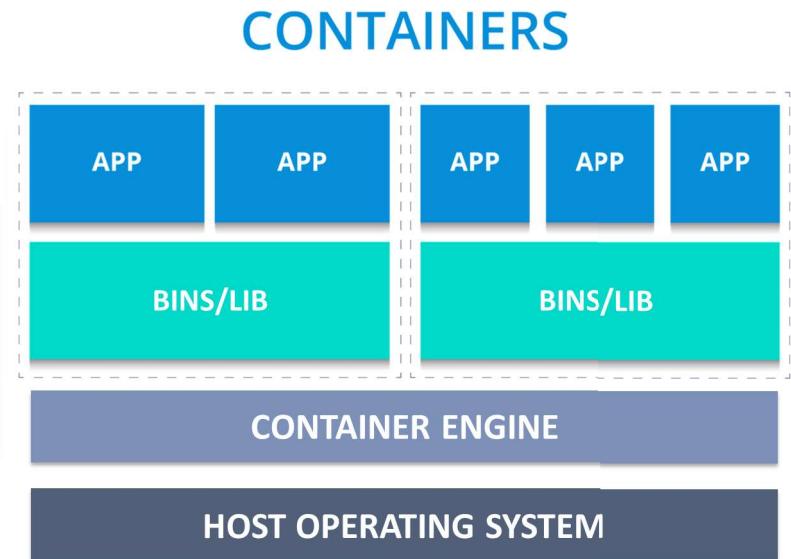
{...}

## **NAMESPACES**

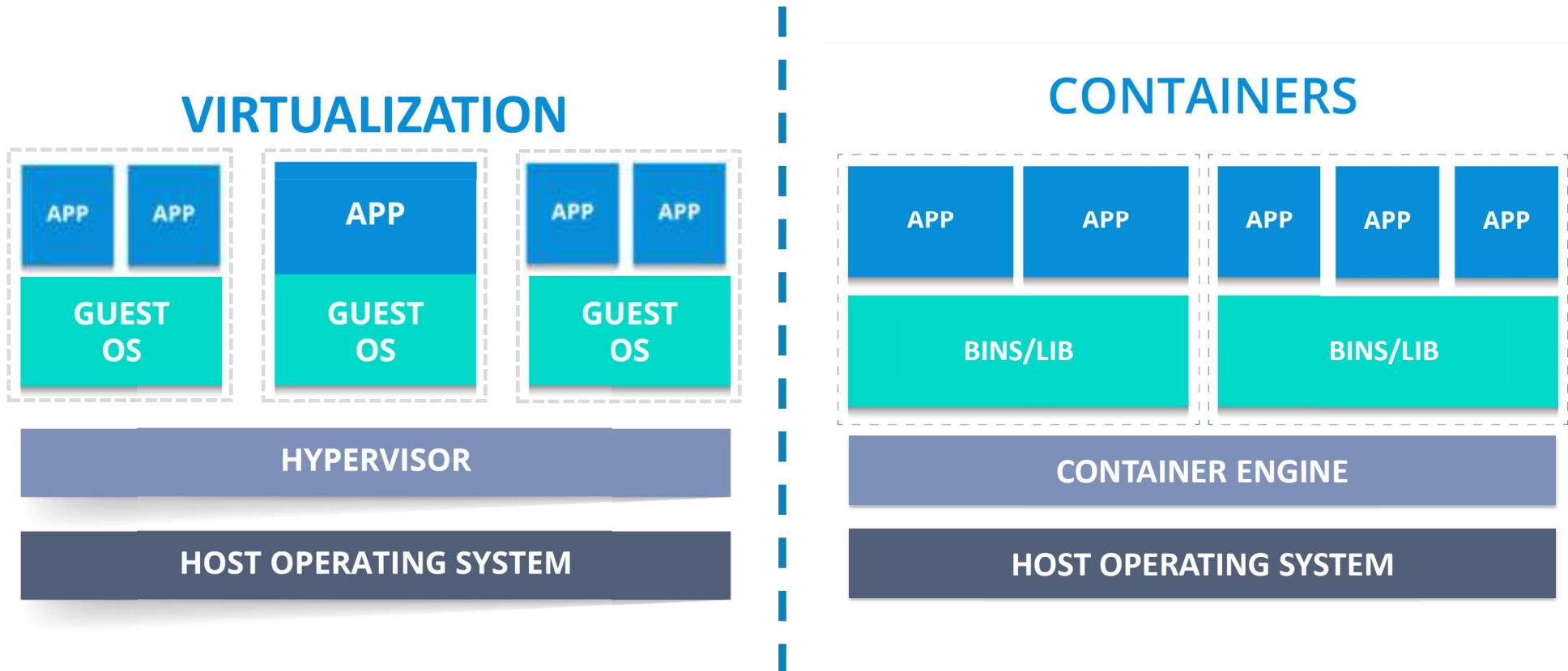
- Used to limit process's access to view the system
- Process is unaware of everything running outside of its own namespace

# Container: Working

- A container is just another process for the host operating system
- Works in contained environment under the OS
- Gets restricted view and access to other system processes, resources, and environments



# Virtual Machine vs Container



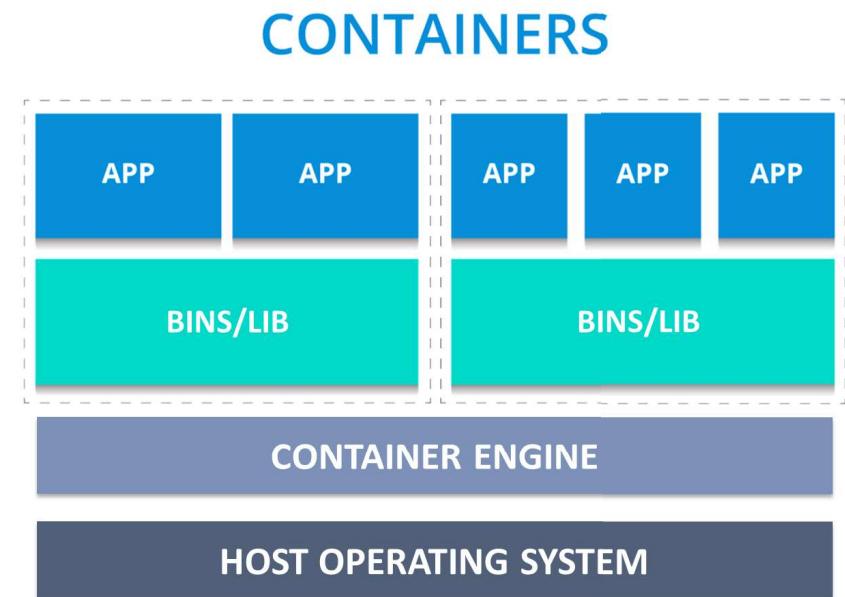
# Containers vs Virtual Machines

	Containers	Virtual Machines
<b>Number of Apps on Server</b>	Can run a limited number of applications, depending on VM Configuration	Can run multiple instances of different applications together
<b>Resource Overhead</b>	Light-weight with little to no overhead	Highly resource-intensive with performance overhead of managing multiple Oss
<b>Speed of Deployment</b>	Very fast deployment. Container images require seconds to deploy new instances	Very slow Deployment. Requires setting up OS, app dependencies, etc.
<b>Security</b>	Users usually require root level permissions to execute container related tasks	Provides better security
<b>Portability</b>	Highly portable with emphasis on consistency across environments	Very limited portability

# Why use Containers?

---

- Containers are light compared to a VM, as they directly utilize the Host Operating System's Kernel
- For a single VM instance, the machine hardware deals with 3 separate Kernels



# Types of Containers

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There are two types of Containers:

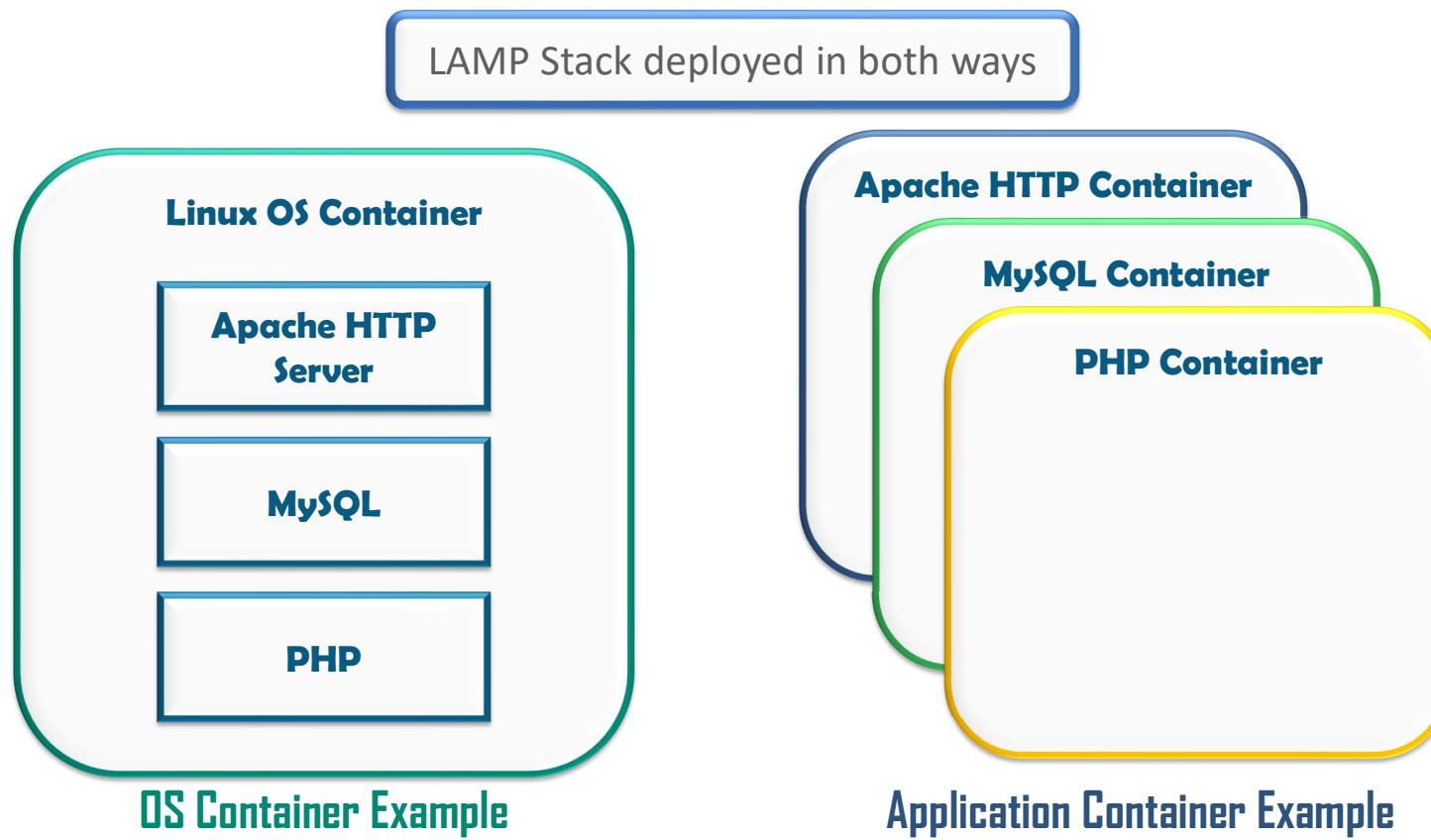


**OS Containers**



**Application Containers**

# Types of Containers: Example



# OS Containers vs Application Controller

## OS Containers

Runs and functions as a complete OS

Executes all the necessary services required for the application in a single container

Useful when multiple different distros are required

Example: OpenVZ, Solaris Containers, LXC, Linux VServer, etc.

## Application Containers

Runs as an application isolated from the rest of the system

Runs one single process/application per container

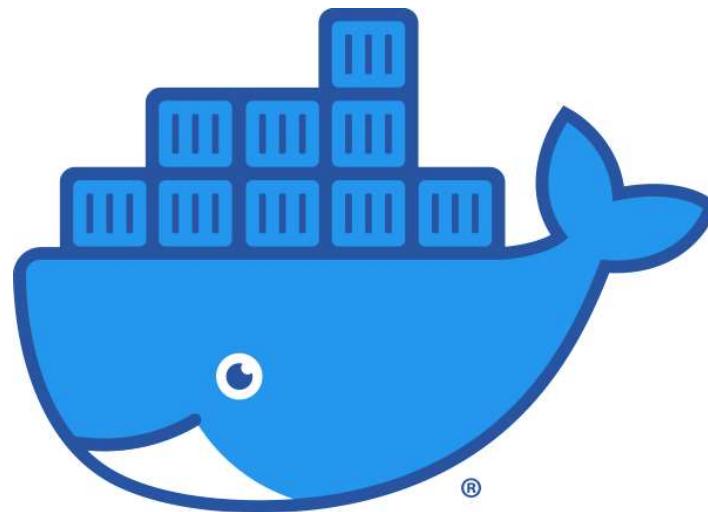
Useful when process isolation is required to run the application directly

Example: Docker, rkt, etc.

# Introduction to Docker

---

Docker is one of the most popular Container engines today because of the way it handles containers



# Docker: Features

## Fast Configuration

- The set up process is very quick and easy
- It separates the requirements of the infra from the requirements of the application

## Application Isolation

- Provides applications/service isolation
- Applications inside containers execute independent of the rest of the system



## Productivity

- Rapid deployment, in turn, increases the productivity
- Reduced resource utilisation is another factor increasing the productivity

## Swarm

- It helps clustering and scheduling docker containers
- It enables controlling cluster of docker hosts from a single point

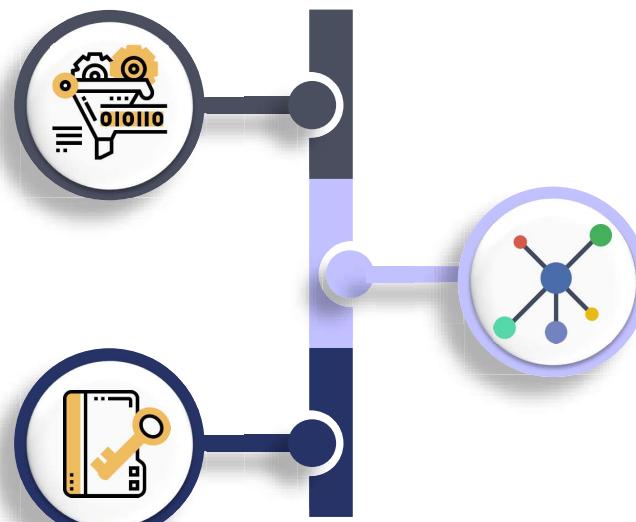
# Docker: Features (Contd.)

## Services

- Services use a set of tasks to define the state of a container inside a cluster
- Swarm manager takes the defined service as input and schedules it on the nodes

## Security

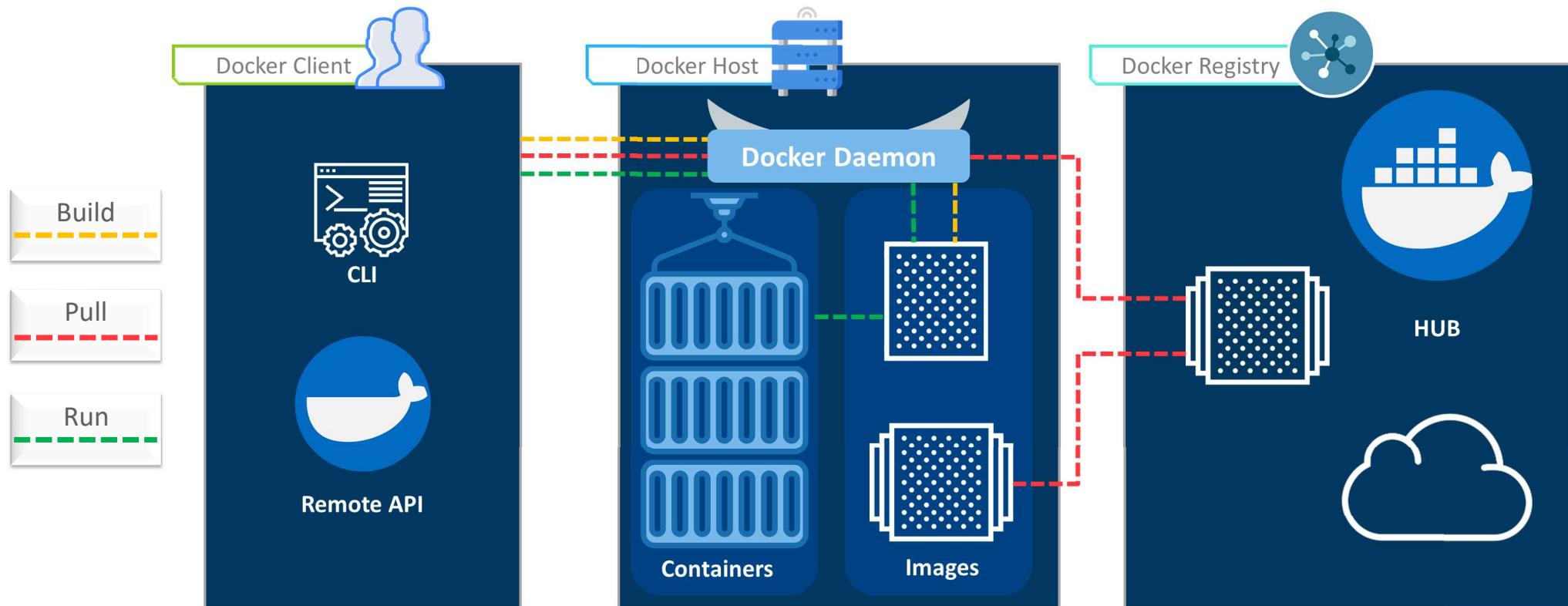
- Allows saving secrets inside the swarm cluster
- These secrets can then be accessed by the required service



## Service Discovery

- Mesh allows service discovery through the same port on all the nodes in swarm
- It is possible to reach the node even if the service is not deployed on it

# Docker Architecture



# Docker Architecture (Contd.)

1

Docker works in a client-server architecture

2

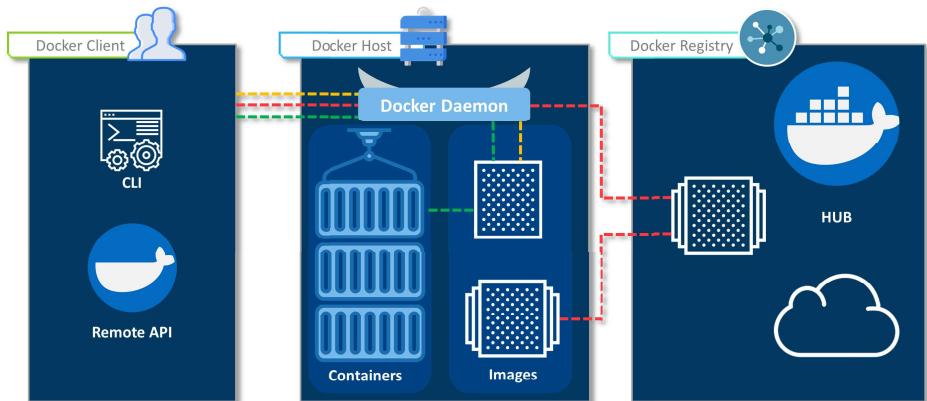
The client sends the control commands to the Docker Daemon through a REST API

3

Docker Daemon is responsible for building, running and distributing the containers

4

The Client and Daemon can be on the same system or the client can connect to a remote Daemon



Build

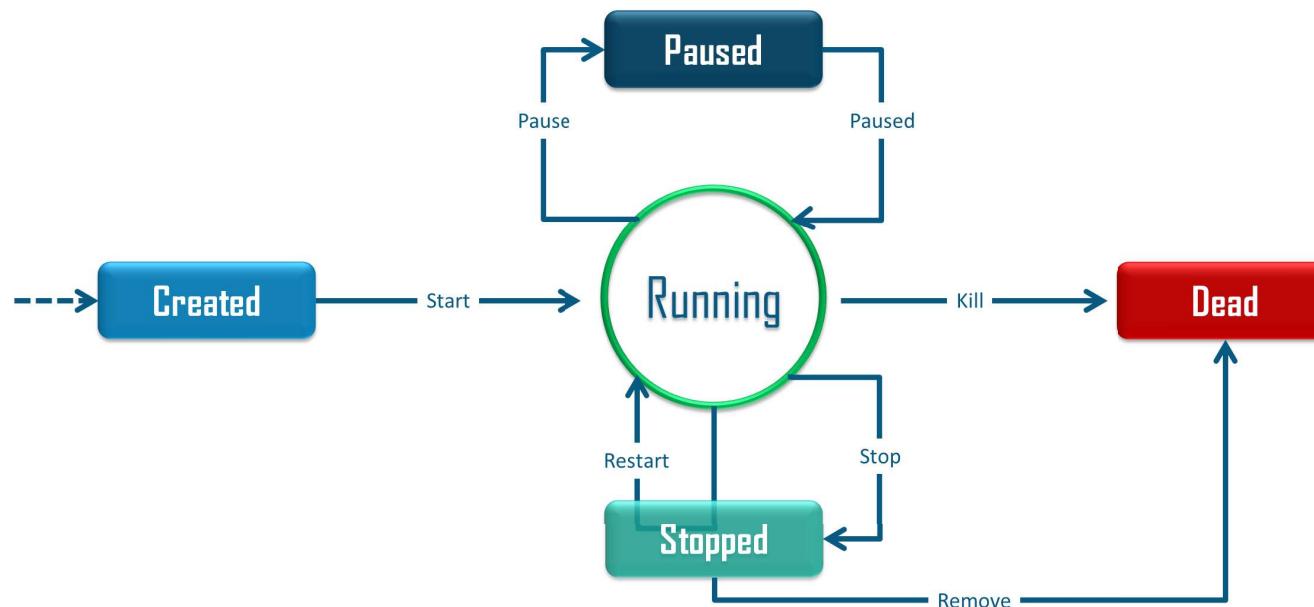
Pull

Run

# Container Lifecycle

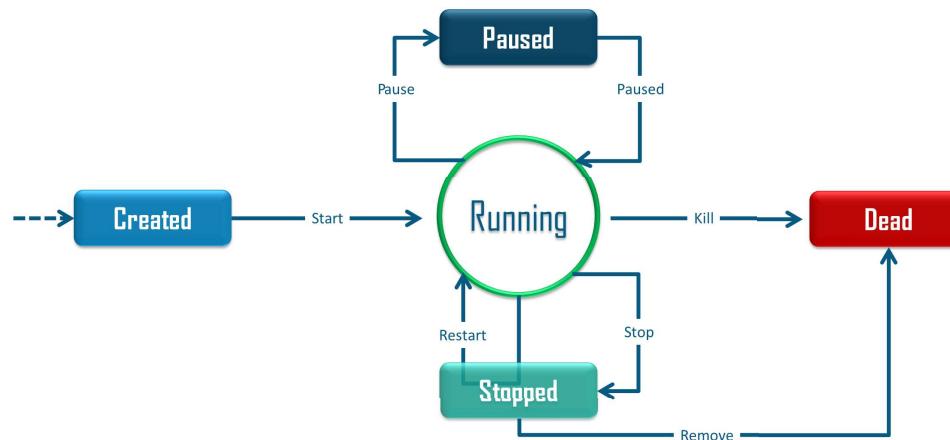
A newly created container can be in one of six states:

- Created
- Running
- Paused
- Stopped
- Restarted
- Dead



# Container Lifecycle

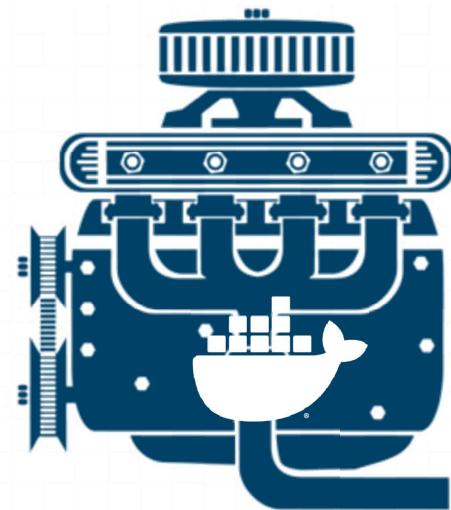
State	Description
Created	A container that has been created but not yet started
Running	A container in its normal working state
Paused	Container whose processes have been paused at the moment
Stopped	A container that is no longer working. Also known as Exited
Restarting	A previously stopped container which is now being restarted
Dead	A container which is no longer in use and is discarded



# The Docker Engine

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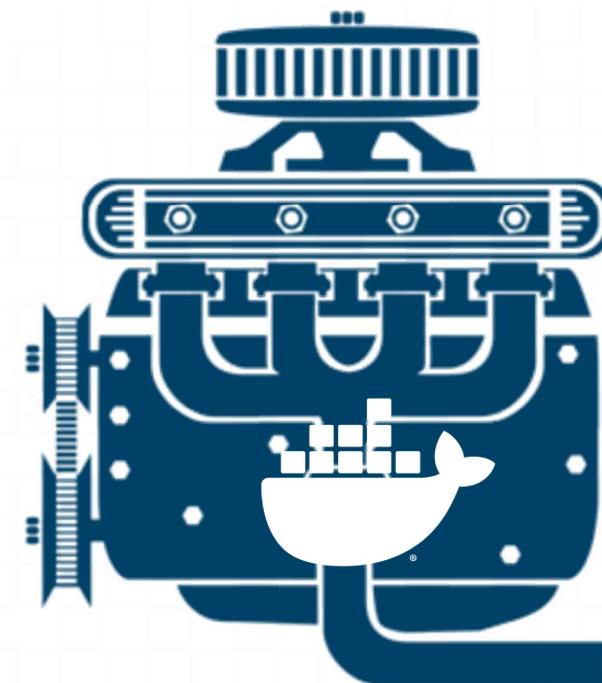
The Docker Engine is responsible for all the building, scheduling, and management of containers



# The Docker Engine: Components

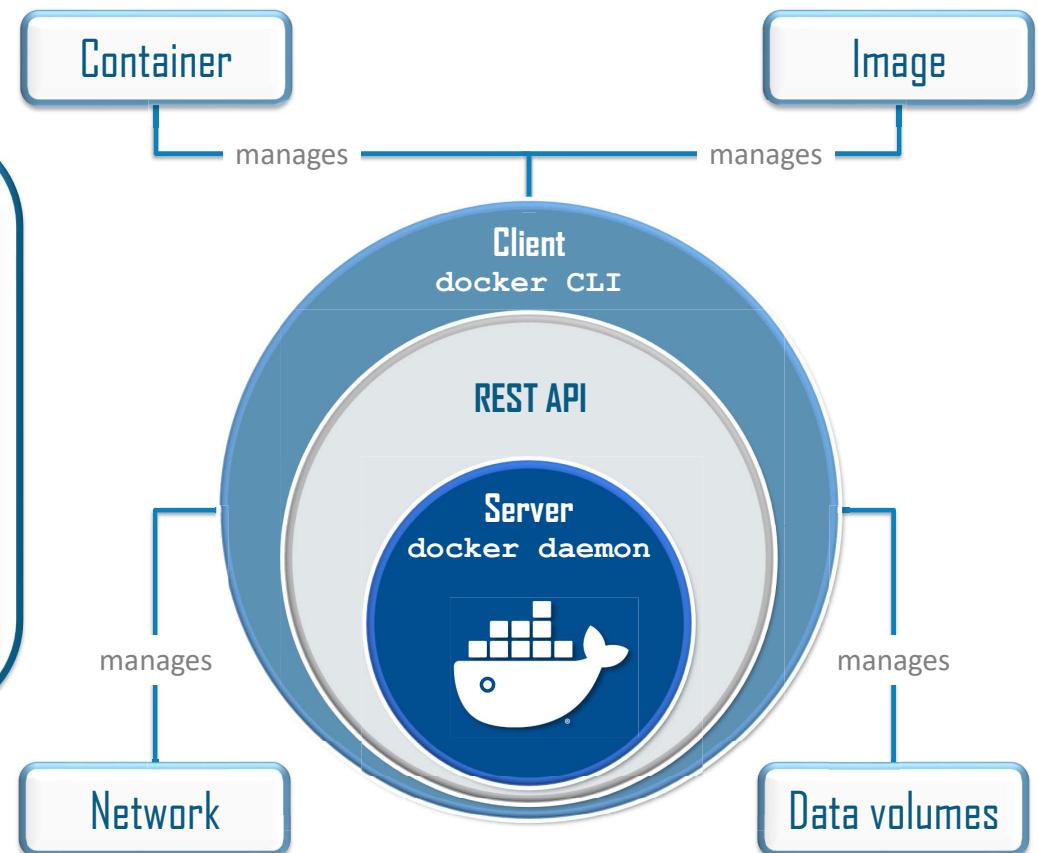
The Docker Engine works in a client-server architecture utilizing the following major components:

- **Server:** A long-running program which is known as a Daemon process (dockerd)
- **REST API:** An API which defines the interfaces the programs can use to communicate with the Daemon
- **CLI:** A Command Line Interface to pass instructions to the Daemon



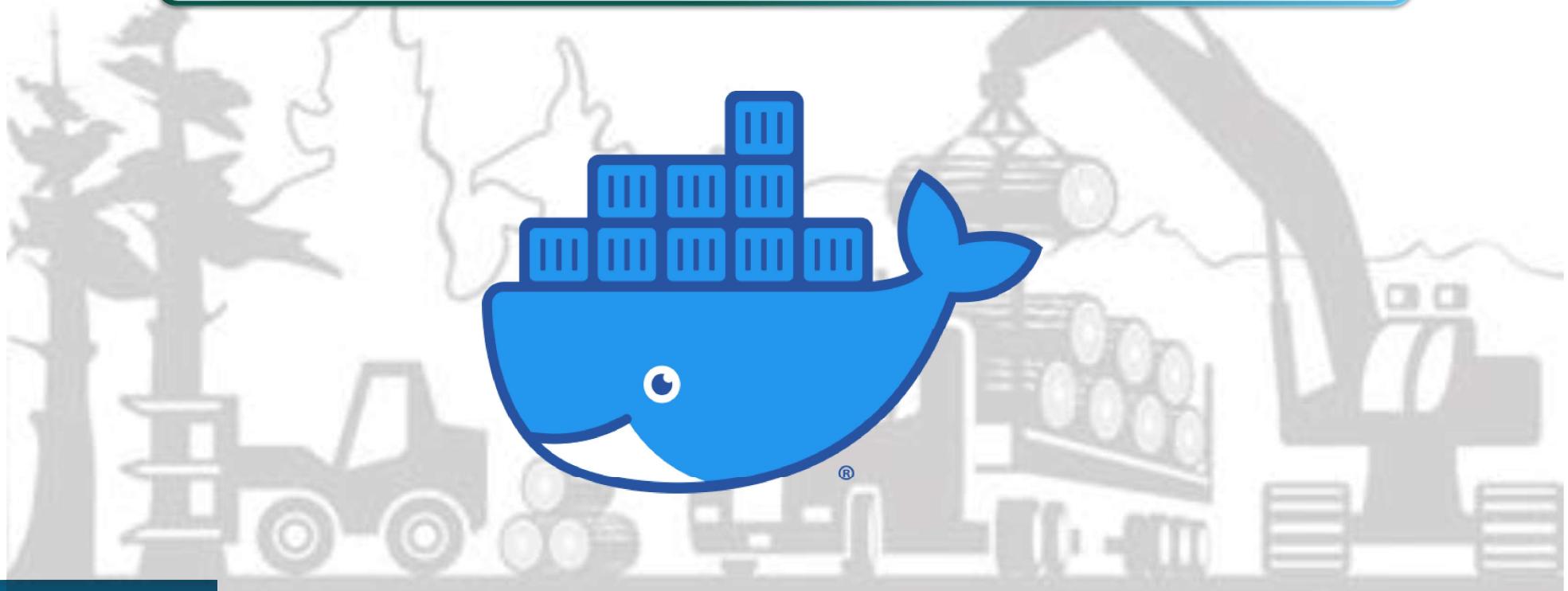
# The Docker Engine: Working

- The CLI uses the REST API to control and interact with the Docker Daemon
- CLI does this through either using scripts or direct commands
- Daemon is responsible for creating and managing docker objects such as container, images, network, and volumes



# Docker Logging Containers

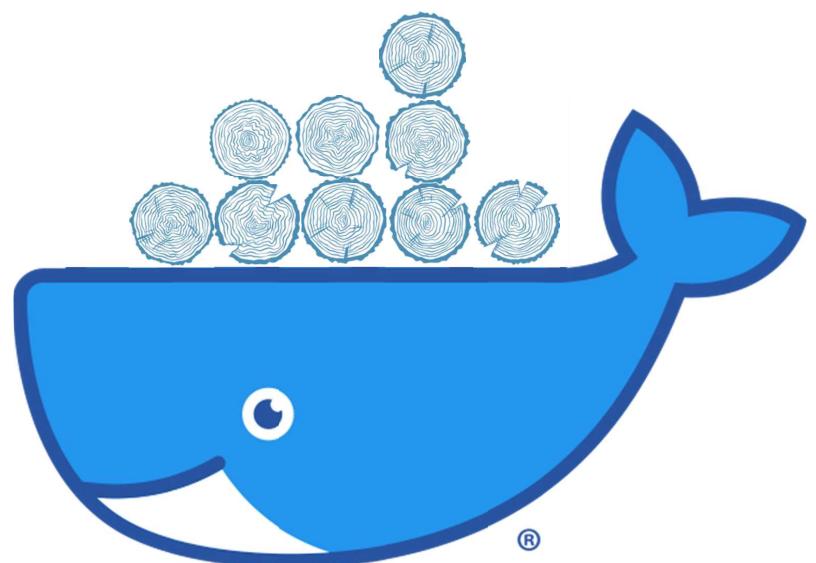
Docker has a built-in logging mechanism to extract information from containers and services



# Docker Logging Drivers

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- Each docker daemon has a default logging driver which is common for all the containers
- By default, docker uses the json-file logging driver
- External logging plugins can also be configured with the docker daemon



# Logging Drivers: Journald

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- Journald logging driver uses the system-journald service to collect and store logging data
- It sends the container logs system journal
- The log entries can be captured using `journalctl` command



# Logging Drivers: Fluentd

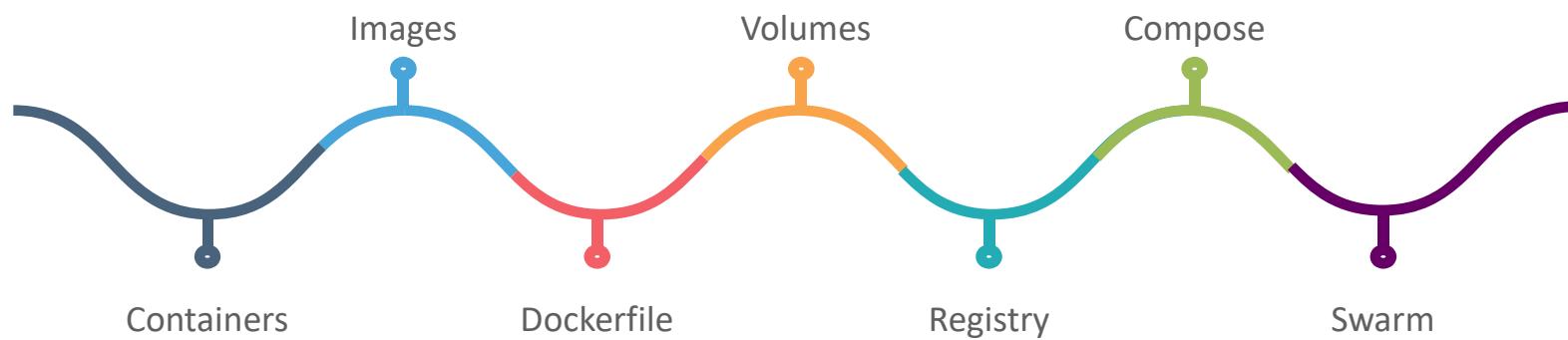
---

- `fluentd` logging driver uses the fluentd daemon running on the host to collect the log data
- It sends the structured log data to the fluentd collector

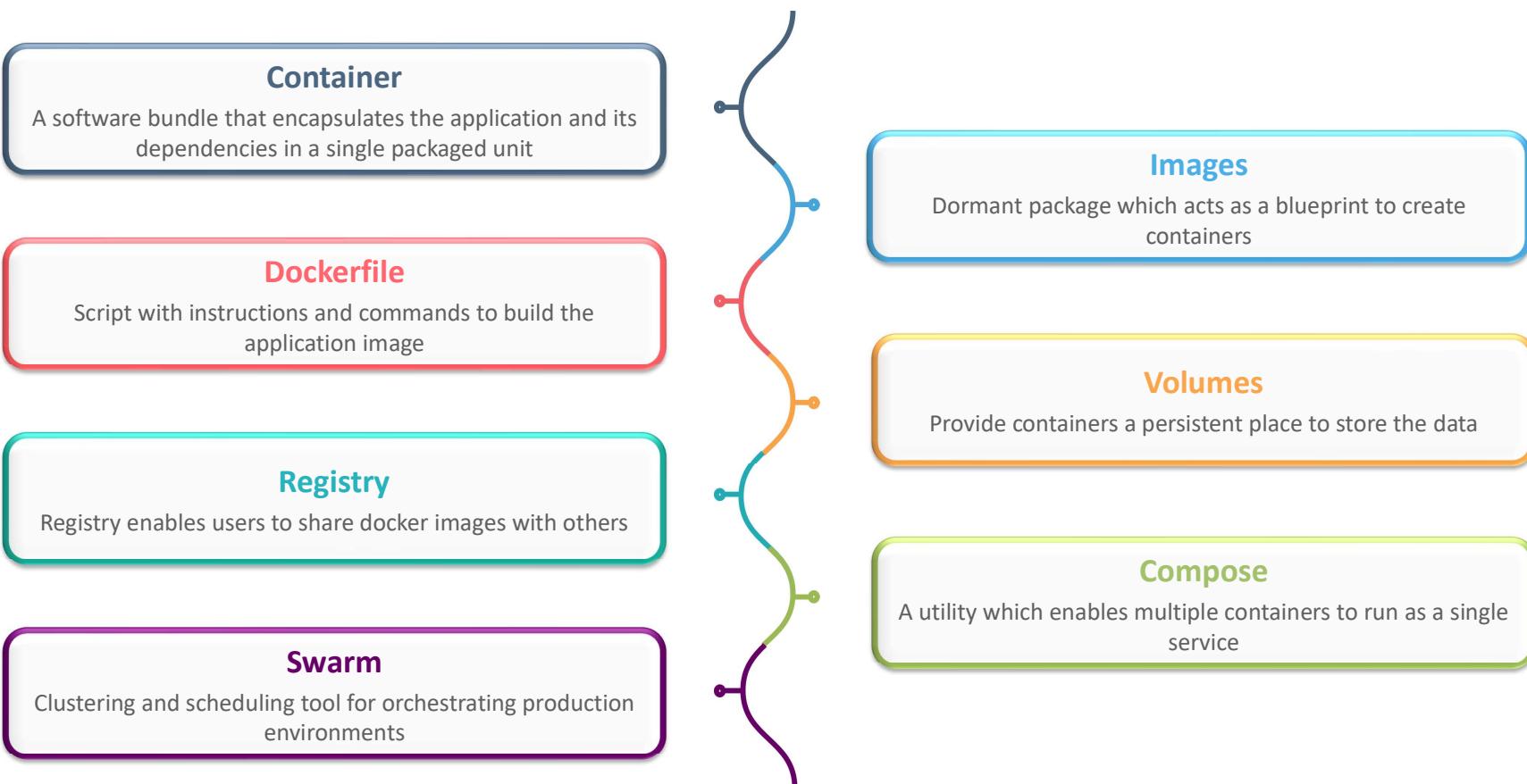


# Introduction to Docker

Docker is one of the most popular Container engines today because of the following:



# Docker Terminology



# Why we need Port Binding?

- By default docker containers can connect to the public internet without requiring any configurations
- But the public internet does not know how to connect with the containerized service



# What is Port Binding?

The process of exposing the required Docker container port and binding it to a port on the system is known as Port Binding. It is also known as port forwarding or port mapping



# Port Binding

---

- The container port can be exposed using the `-p` flag while starting the container
- This exposes the port on the default System IP i.e. `0.0.0.0`

```
docker run -p <system_port>:<container_port> -d <containerName> <imageName>
```

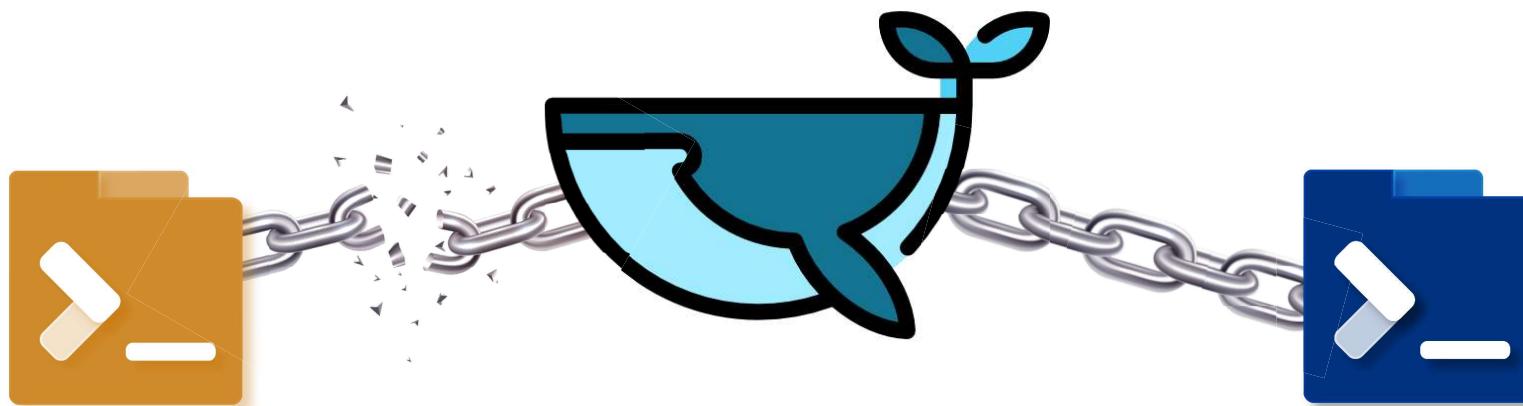
- In order to expose the port on a specific IP, use the following syntax

```
docker run -p <IP>:<system_port>:<container_port> -d <containerName> <imageName>
```

# Docker Container Running Mode

Docker provides two modes to run the containers:

- Detached: The container runs in the background
- Foreground or attached: The container attaches itself to the terminal



# Detached vs Foreground

## Detached

In the detached mode, the container process executes in the background

The container exits when the root process starting the container ends

The ' -d' flag is used to start the container in detached mode

### Example:

```
docker run -d -p 80:80 imageName
```

## Foreground

In the attached mode, the container application attaches itself to the console

The process can be connected to any of STDIN, STDOUT, and/or STDERR streams

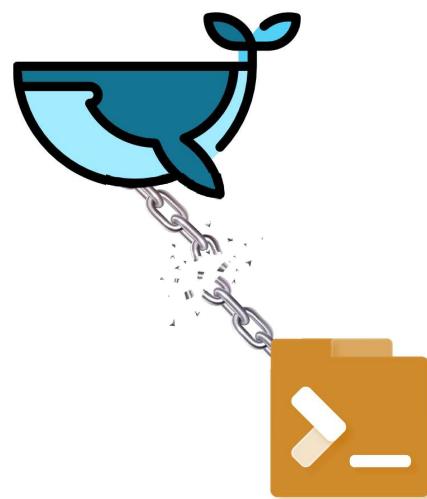
All containers execute in foreground mode if the '-d' flag is not specified

### Example:

```
docker run --rm -p 80:80 imageName
```

# Detached Mode

- Using the `--rm` flag with the detached container exits it when the daemon stops
- Input/output actions on detached containers can be done by connecting through network
- A detached container can be reattached to the terminal by using the `attach` command

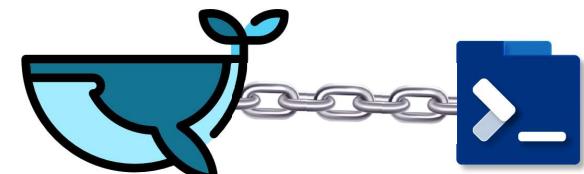


# Foreground Mode

- An attached container is usually started in TTY (TeleType) mode, which is done using the `-t` flag
- By default, docker attaches the container to STDOUT and STDERR streams
- The `-t` flag must not be used when providing input through a pipe ‘|’

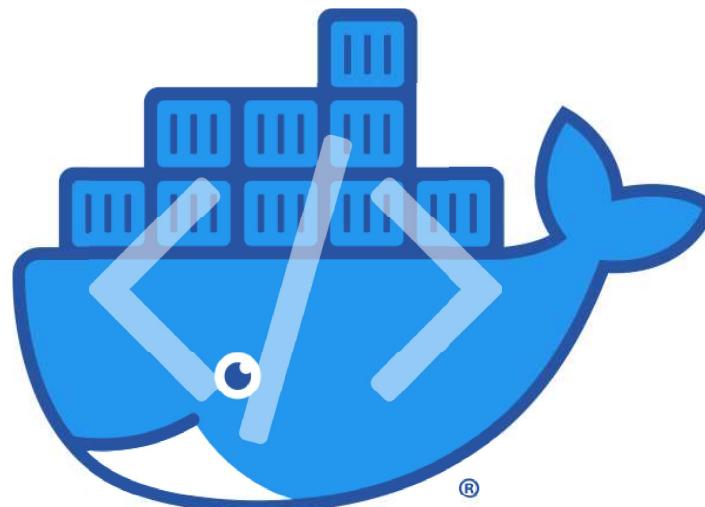
## Configurable flags

`-a` : attach to a ‘STDIN’, ‘STDOUT’, and/or ‘STDERR’  
`-t` : allocates a terminal to the container  
`-i` : keeps the STDIN open, even if not attached



# Docker Command Line Interface (CLI)

Docker offers a Command Line Interface (CLI) to manage and interact with containers. The CLI can also be used to manage remote server operations and the Docker Hub repository operations



# Docker CLI Configuration

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- Docker commands can be prefaced to run with or without `sudo` permissions
- The command line config files are stored in `.docker` directory inside `$HOME` directory
- The default docker command behavior can be altered using the `config.json` file

