

# Concurrent Speaker Detection: A Multi-microphone Transformer-Based Approach

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# Concurrent Speaker Detection (CSD)

## Goal

Identifying speakers' presence and overlapping activity in a given audio signal. Classifying into three classes:

‘Noise’, ‘Single Speaker’, and ‘Concurrent Speakers’.

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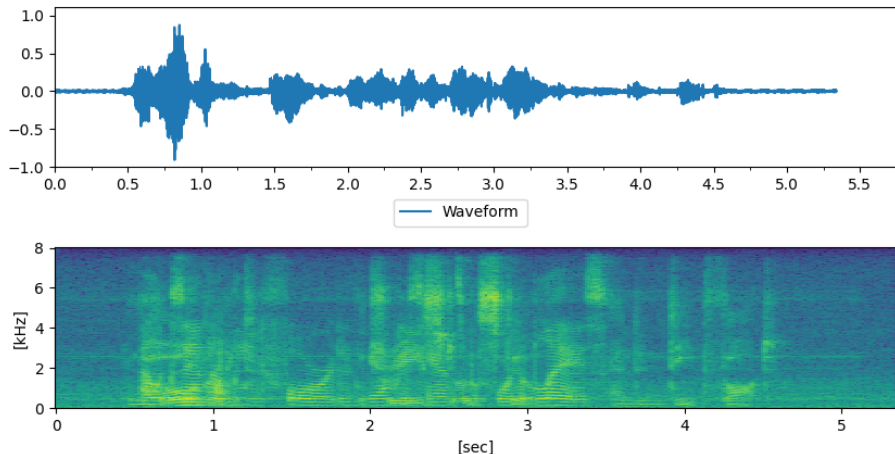
'Noise', 'Single Speaker', and 'Concurrent Speakers'.

## Applications

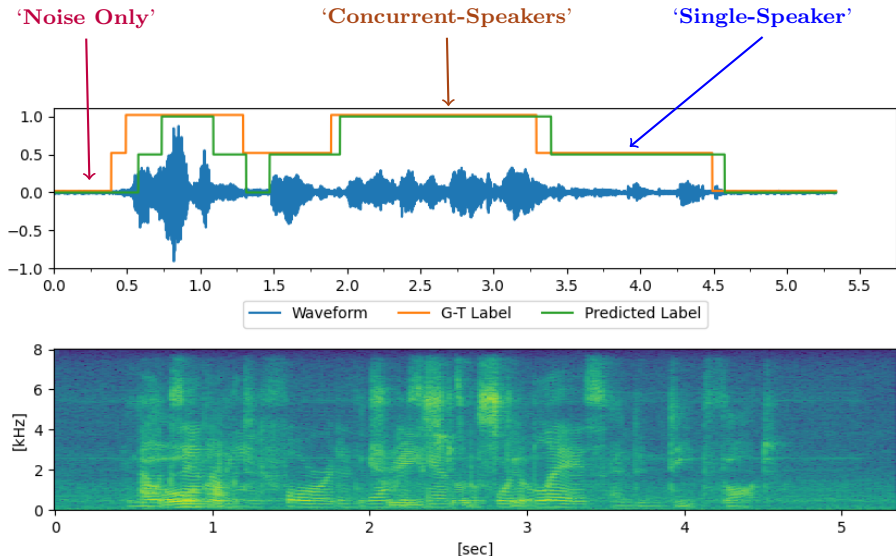
- Audio scene analysis and speech detection:
  - Speech detection
  - Speaker counting and speaker diarization
  - Speaker localization
  - Multi-microphone spatial processing in “cocktail party” scenarios
- Beamforming

# CSD's output example

Can you spot all three classes in this signal?

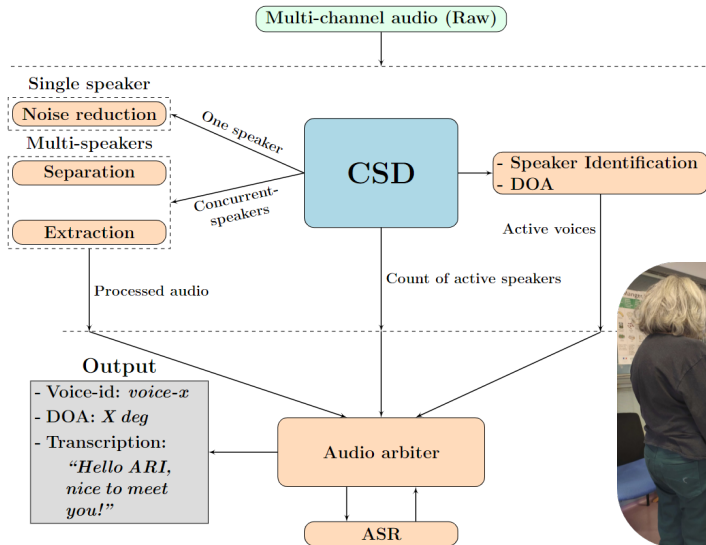


# CSD's output example



# Concurrent Speaker Detection

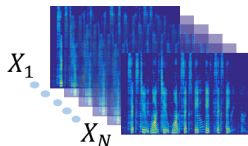
**Applications:** ‘Audio Pipeline’ for robot Audition [Alameda-Pineda et al., 2024]:



# Problem Formulation

## Input Data

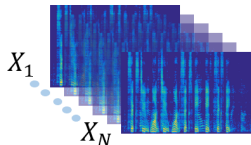
Let  $X_i(\ell, k)$ ,  $i = 1, \dots, N$  represent the Short-Time Fourier transform (STFT) of the microphone signals, where  $N$  is the number of microphones,  $\ell$  and  $k$  represent the frame index and the frequency index, respectively.



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## CSD Task - A Multi-Class Classification

$$\text{CSD}(\ell) = \begin{cases} \text{Class \#0} & \text{Noise only} \\ \text{Class \#1} & \text{Single-speaker activity} \\ \text{Class \#2} & \text{Concurrent-speaker activity} \end{cases} \quad (1)$$



# Challenges in CSD

- Variability in speech characteristics:
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- Variability in speech characteristics:
  - Accents and dialects
  - Speaking rate and rhythm
- Environmental factors:
  - Different noise statistics
  - Presence of ‘babble noise’
  - Varying levels of reverberation
- Intricate activity patterns:
  - Varying number of concurrent speakers (2, 3, 4, or more)
  - Different overlap patterns and durations
  - Uneven energy distribution among overlapping speakers

# Proposed Model Overview

## Input Features and Labels

- The log-magnitude of the STFT of the audio signals
- Input of 0.5s audio signals ( $[257 \times 32]$  time-frequency bins)
- Labels correspond to the middle 0.1s segment (6 time-frames)

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## High-level Architecture

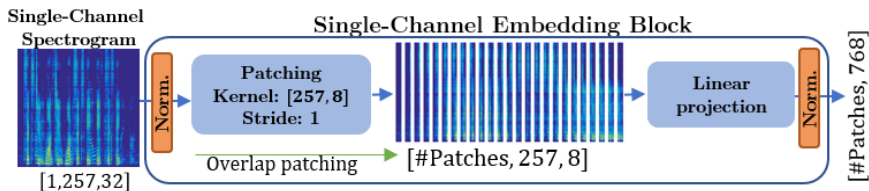
- Based on the Vision Transformer (ViT) model [Dosovitskiy et al., 2021]
- Modified the original ViT model to better suit **audio** requirements
- Handle both single-channel and multichannel audio
- Three main blocks: Embedding, Transformer, and Classification



# Model Architecture: Embedding Block

## Single-Channel Case

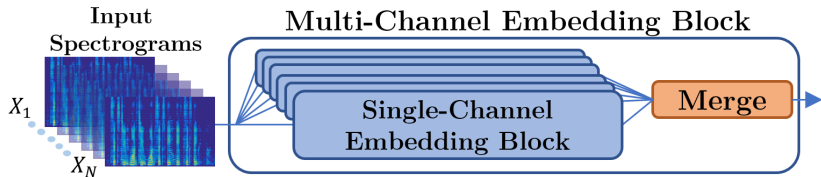
- Patches of  $[257 \times 8]$ :  $[1, 257, 32] \rightarrow [\#Patches, 257, 8]$
- Overlapping patches
- Linear projection into a dimension of  $D = 768$ :  
 $[\#Patches, 257, 8] \rightarrow [\#Patches, 768]$
- Dual normalization layers [Kumar et al., 2023]



# Model Architecture: Embedding Block

## Multi-Channel Case

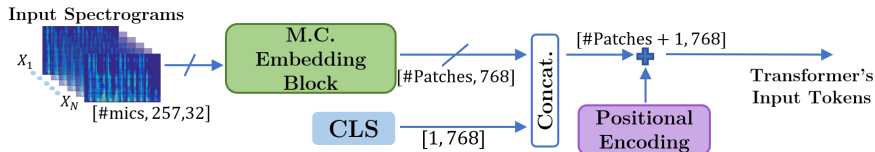
- Three merging strategies:
  - Summation
  - Siamese layers and averaging
  - Concatenation
- Chosen strategy:
  - $N$  single-channel embedding blocks (no shared weights)
  - Concatenation - along the microphone dimension, which allows cross-channel attention.



# Model Architecture: Embedding Block

## Tokens for the Transformer block

- Single/Multi embedding scheme
- Class-Token ('CLS')
- Positional encoding

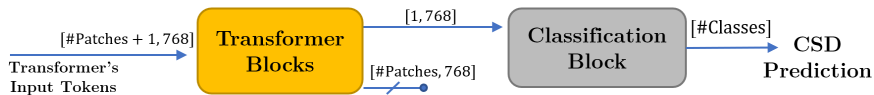




# Model Architecture: Transformer & Classification Blocks

## Transformer Block

- Token dimension of  $D = 768$
- 12 consecutive Multi-Head Attention (MHA) layers, with 12 heads each.



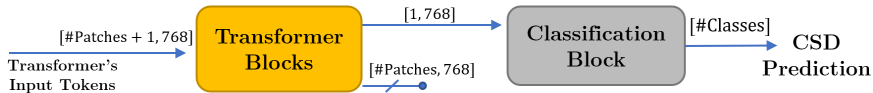
# Model Architecture: Transformer & Classification Blocks

## Transformer Block

- Token dimension of  $D = 768$
- 12 consecutive Multi-Head Attention (MHA) layers, with 12 heads each.

## Classification Block

- Consisting of fully connected layers (single hidden layer)
- Takes only the token corresponding to the 'CLS' token as input
  - Reduces computational cost
  - Unbiased classification towards any particular token
- Outputs the final classification logits



# Comparison of ViT, AST, and Our CSD Model

Key comparison of ViT, AST [Gong et al., 2021], and our CSD model

## Vision Transformer (ViT)

- Image classification
- $16 \times 16$  patch size
- RGB color images

## Audio Spectrogram Transformer (AST)

- Based on ViT
- **Single**-microphone
- Similar to “grayscale” images
- $16 \times 16$  patch size
- Acoustic scene analysis

## Our CSD Model

- Based on ViT
- **Multi**-microphone
- Similar to “color” images
- Optimized patch size:  $257 \times 8$
- CSD task, with 3 classes

# Objective Functions

## Classification loss function

- Cross-Entropy (CE) loss
  - Class weights
  - Label-Smoothing (LS) regularization

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## Are all mistakes equal? No! → Cost-Sensitive (CS) loss

We add CS loss as a regularization: [Galdran et al., 2020]

- Define  $3 \times 3$  matrix by:
  - Giving more weight to frequent classification errors
  - The CSD task requirements
- Iterative training procedure:
  - Train the model with no CS loss
  - Modify the CS loss weights and retrain the model
  - Repeat until satisfactory convergence

		CS weights		
True Label		$w_{11}$	$w_{12}$	$w_{13}$
		$w_{21}$	$w_{22}$	$w_{23}$
		$w_{31}$	$w_{32}$	$w_{33}$
		Predicted Label		

# Datasets

## 3 Real-World Datasets

The following real-world datasets were used:

- AMI [Carletta et al., 2006]
- AliMeeting [Yu et al., 2022]
- CHiME 5 [Barker et al., 2018]

Datasets' properties:

- Multi-microphone arrays
- English speakers (AMI, CHiME) and Mandarin speakers (AliMeeting) engaging in different tasks
- Different rooms and acoustic setups
- Fully transcribed with phrase-level resolution
- Highly unbalanced class distribution

# Datasets

Class frequency [%]:

Dataset/Class	#0	#1	#2
	‘Noise only’	‘Single-speaker activity’	‘Concurrent-speaker activity’
Ali-Meeting	6.9%	67.2%	25.9%
AMI	16.8%	71.8%	11.4%
CHiME 5	20.5%	50.9%	28.6%



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CHiME 5	20.5%	50.9%	28.6%

Highly unbalanced datasets!

Addressed by:

- Tuning the loss function (Class weights, CS loss)
- Balancing the train set

# Results

The confusion matrix results [%] normalized to the ground-truth labels:

**Single-Microphone:**

AMI

Ground-truth label \ Predicted label	0	1	2
0	78%	20%	2%
1	9%	75%	16%
2	1%	37%	62%

AliMeeting

Ground-truth label \ Predicted label	0	1	2
0	88%	11%	1%
1	10%	77%	13%
2	2%	30%	68%

CHiME

Ground-truth label \ Predicted label	0	1	2
0	55%	32%	13%
1	10%	51%	39%
2	3%	34%	63%

**Multi-Microphone:**

AMI

Ground-truth label \ Predicted label	0	1	2
0	80%	18%	2%
1	10%	74%	16%
2	2%	35%	63%

AliMeeting

Ground-truth label \ Predicted label	0	1	2
0	85%	13%	2%
1	7%	82%	11%
2	2%	28%	70%

CHiME

Ground-truth label \ Predicted label	0	1	2
0	73%	21%	6%
1	19%	51%	30%
2	8%	33%	59%

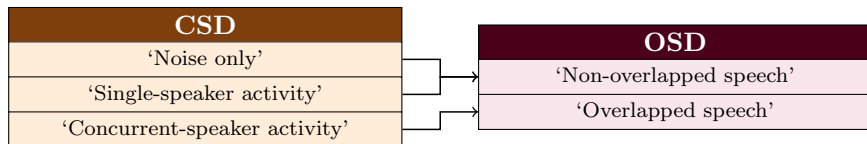
# Comparative Results

To compare our results we first define an important related task:

## Overlapped Speech Detection (OSD) Task - Binary Classification

$$\text{OSD}(\ell) = \begin{cases} \text{Class \#0} & \text{Non-overlapped speech} \\ \text{Class \#1} & \text{Overlapped speech} \end{cases} \quad (2)$$

‘Non-overlapped speech’ holds both ‘Noise only’ and ‘Single-speaker’



# Comparative Results

## OSD Comparison

A comparison between the proposed single- and multi-microphone variants and various competing methods in evaluating the performance on the OSD task.

Including Precision, Recall, and mean Average Precision (mAP) [%] measures on the AMI dataset.

Variant	Method	Precision	Recall	mAP
Single-channel	[Cornell et al., 2022]	N/A	N/A	59.1
	[Kyoung et al., 2023]	N/A	N/A	62.7
	[Bullock et al., 2020]	86.8	65.8	N/A
	pyannote 2.0 [Bredin and Laurent, 2021]	80.7	70.5	N/A
	<b>Ours</b>	<b>91.4</b>	<b>88.9</b>	<b>69.3</b>
Multichannel	[Zheng et al., 2021]	87.8	87	N/A
	[Cornell et al., 2022]	87.8	87	60.3
	<b>Ours</b>	<b>92.4</b>	<b>89</b>	<b>73.1</b>

Classes #0 ('Noise only') and #1 ('Single-speaker activity') from the CSD model were aggregated to obtain OSD prediction.

# Conclusions

## Summary

- Multi-microphone transformer-based CSD model
- Extend the use of ViT and adapt it to the multi-microphone case
- Training scheme:
  - Weights based on class importance
  - Tuning the loss function (CS loss)
  - Addressing highly unbalanced datasets
- Evaluate the performance with three real-world datasets
- Advantages compared to existing methods



# Thank you for listening!

**Concurrent questions?  
Bring them on!**



Our Paper



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Amit Eliav

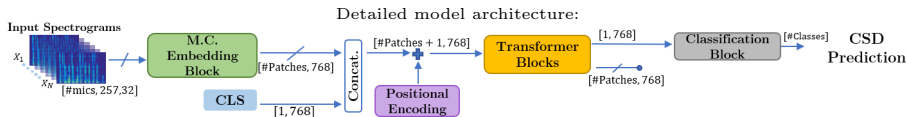
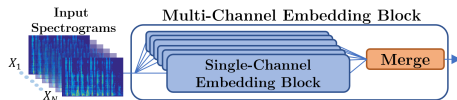
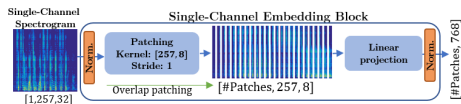
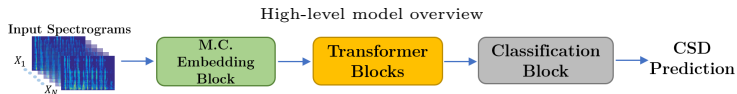


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# Model Architecture Breakdown

## Quick Recap

# CSD Architecture Breakdown - Quick Recap





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