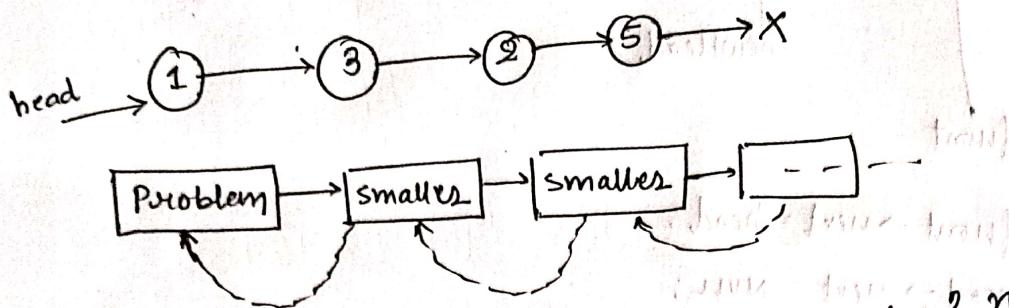


REVERSE A LINKED LIST (RECURSIVE SOLUTION).



first we try to solve it for 3 nodes → them for 2 nodes and then for one nodes.

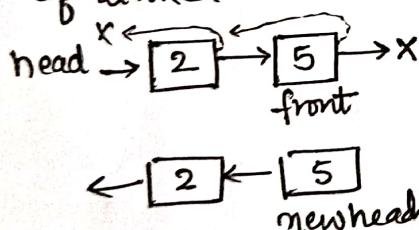
(a) if linked list has one node.

$[5] \rightarrow X$ no need to reverse, just return the node, thus it can become my base case.

reverse(head)

```
if (head == NULL || head->next == NULL)
    return head;
```

(b) if linked list has two nodes.

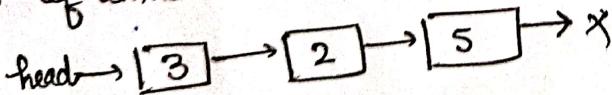


front->next = head
head->next = null.
return front;

this front will be my newhead.

↑ and we return this newhead as an answer.

(c) if linked list has three nodes.

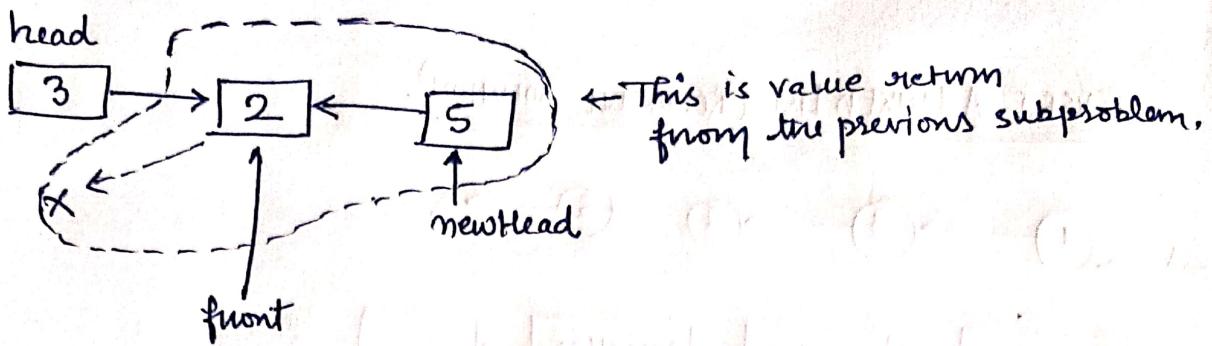


so we call the sub-problem

it will return



$x \leftarrow [2] \leftarrow [5]$
new head

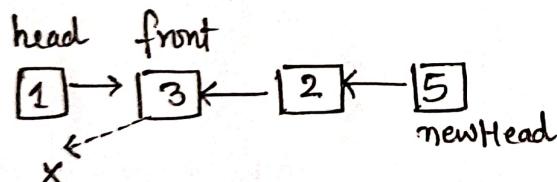
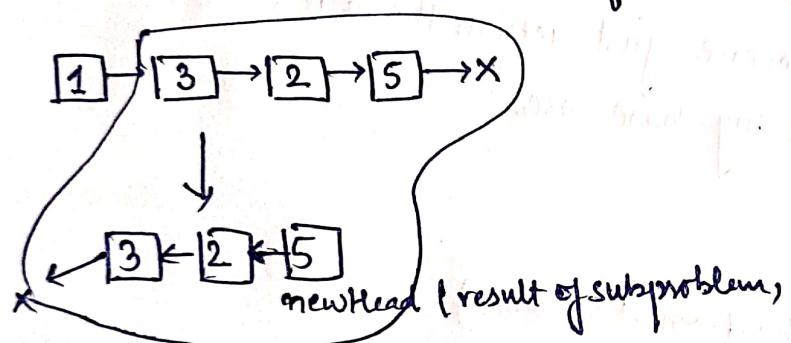


$front \rightarrow next = head;$

$head \rightarrow next = NULL;$

return newHead.

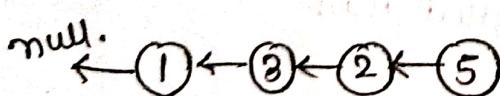
(d) Now consider the linked list of 4 nodes.



$front \rightarrow next = head$

$head \rightarrow next = NULL$

return newHead.



Code.

```
reverse (head)
```

```
{  
    if (head == NULL || head->next == NULL) // for One Node or  
        return head;  
}
```

this head of
reversed
link.

```
Node * newHead = reverse (head->next)
```

```
Node * front = head->next
```

```
front->next = head
```

```
head->next = null
```

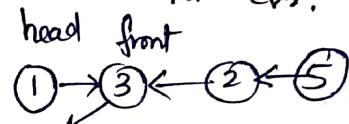
```
return newHead
```

```
Reverse(4)
```

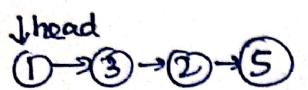
```
↓  
Reverse(3)
```

```
↓  
Reverse(2)
```

```
↓  
Reverse(1).
```



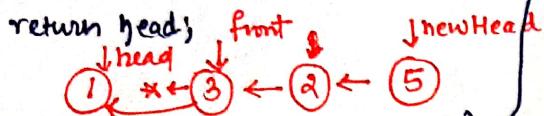
when you got the answer.



RECURSION OF REVERSING A LINKED LIST.

`reverse(head)`

```
? if (head == NULL || head->next == NULL)
    return head;
```

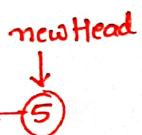


```
? Node * newHead = reverse (head->next);
Node * front = head->next;
```

```
front->next = head;
head->next = NULL;
```

```
return newHead;
```

```
}
```



`reverse(head)` ③ → ② → ⑤ → X

↑head.

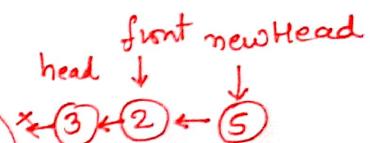
```
? if (head == NULL || head->next == NULL)
    return head;
```

```
?
```

```
Node * newHead = reverse (head->next);
Node * front = head->next;
```

```
front->next = head;
head->next = NULL;
```

```
return newHead;
```



`reverse(head)` ⑤ → X

```
? if (head == NULL || head->next == NULL)
    return head;
```

```
?
```

```
Node * newHead = reverse (head->next);
```

```
Node * front = head->next;
```

```
front->next = head;
```

```
head->next = NULL;
```

```
return newHead;
```

```
}
```

↑head.
② → ⑤ → X

↑newHead

↑front

reverse(head)

```
? if (head == NULL || head->next == NULL)
    return head;
```

↓newHead

⑤

```
?
```

```
Node * newHead = reverse (head->next);
```

here ② is at head.

```
Node * front = head->next;
```

↓newHead

front->next = head;

↓newHead

head->next = NULL;

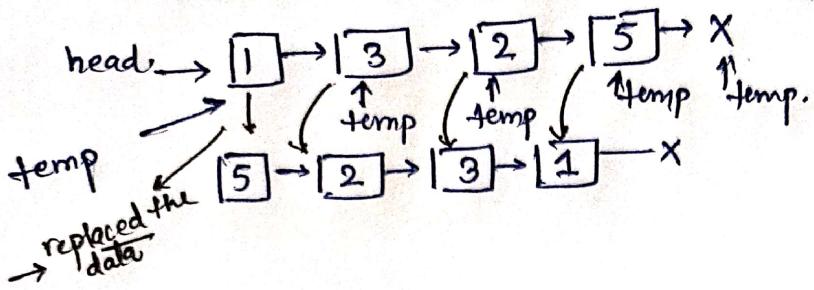
↓newHead

return newHead;

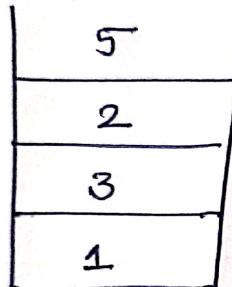
↓front.

?

REVERSE A LINKED LIST.



Brute force.



Look at the stack

Step 1:-

```
temp = head      stack st
while (temp != NULL)
{
    st.push (temp->data)
    temp = temp->next;
}
```

Step 1 → here we are putting all the data into the stack.

$$T.C = O(N)$$

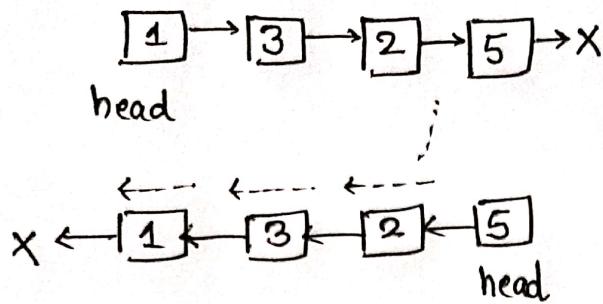
```
temp = head
while (temp != NULL)
{
    temp->data = st.top();
    st.pop();
    temp = temp->next;
}
```

Step 2 → Taking back from stack and putting it back on the linked list.

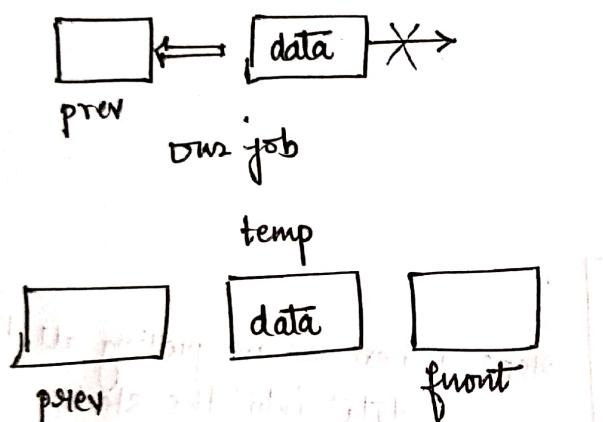
$$T.C = O(N)$$

$$S.C = O(1)$$

→ OPTIMISED CODE :-



→ Our main concern is to set up next.

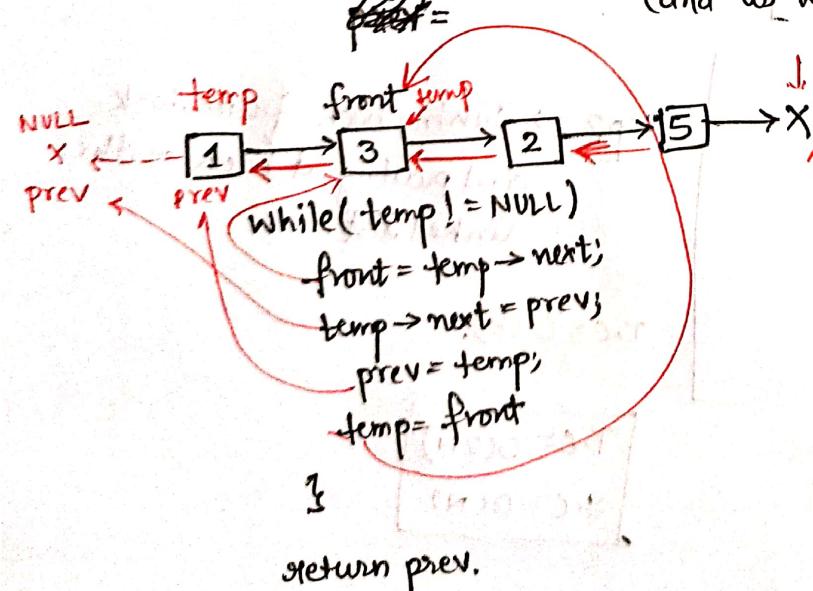


$front = temp \rightarrow next$ (store the value at front).

$temp \rightarrow next = prev$

~~temp = front~~ (as you already stored the value of $front = temp \rightarrow next$).

(and as we again have to perform the job).



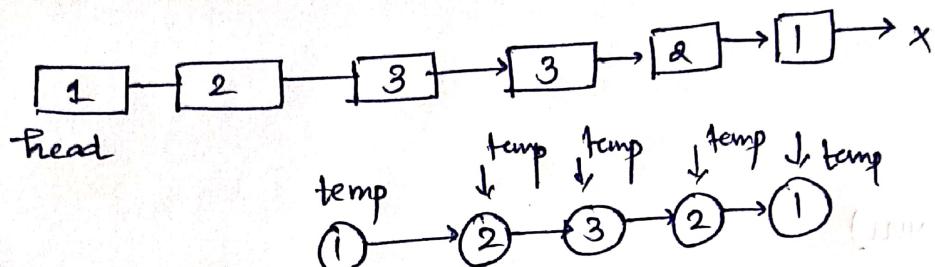
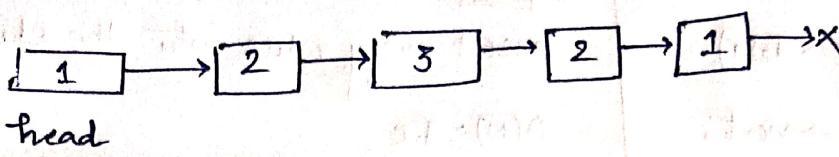
↓ front

↑ temp

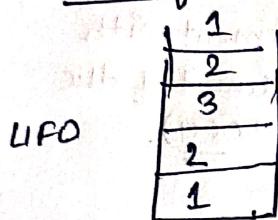
$$\begin{aligned} T.C &= O(N) \\ S.C &= O(1) \end{aligned}$$

Changing the
links only.

PALINDROME OF A LINKED LIST

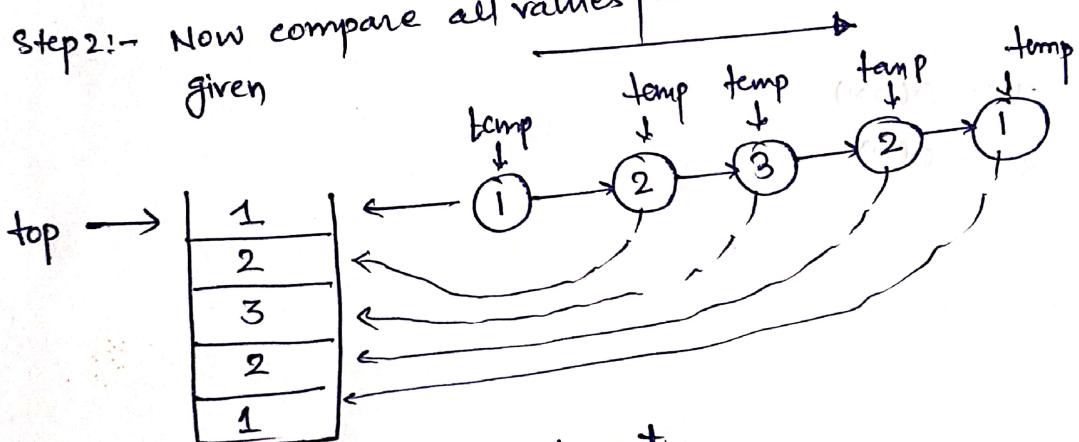


Point of force.



Step 1 → put all values into the stack.

Step 2:- Now compare all values present in the stack with linked list given



top element is the last element.
top match with temp

```

Stack st      temp = head
while(temp != NULL)
{
    st.push(temp->data);
    temp = temp->next;
}

```

Step 1.

Insert every value into the stack.

$$O(N) = T.C$$

```

temp = head
while (temp != NULL)
{

```

```
    if(temp->data != st.top()) return false;
```

```
    temp = temp->next;
```

```
    st.pop();
```

```
}
```

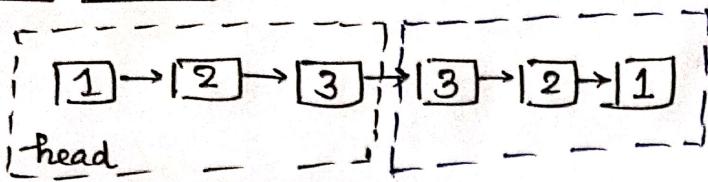
```
return true.
```

→ Step 2 → Comparing
→ top element with
every element of the
stack. → $O(N)$.

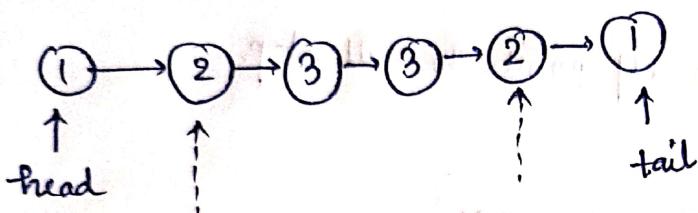
$$T.C = O(2N)$$

$$S.C = O(N)$$

optimal approach.

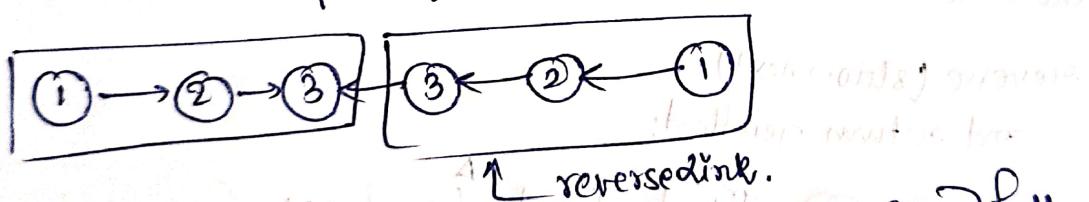


- if first half compared with second half.



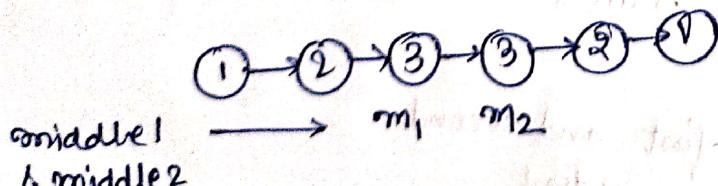
now match head with the tail. But there is a issue that it is a singly linked list. Tail pointers can't move backward, we have to reverse the linked list. (second half of the part).

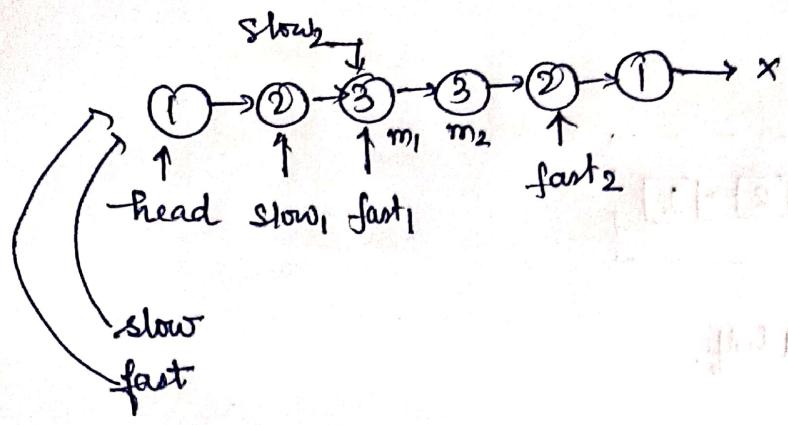
- First discuss the case of Even LENGTH LINKED LIST.
we have to compare first half with Second half.



- So first we have to recognise, what will be the Second half.

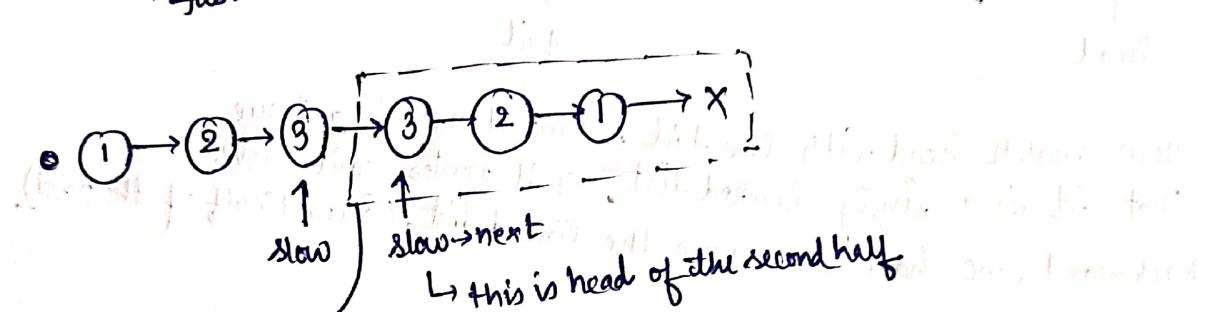
use TORTOISE & HARE ALGORITHM.





- here in this example, we are at m_1 , and slow pointer is present here and fast-pointer is present at second last node.

$\hookrightarrow \text{fast} \rightarrow \text{next} \rightarrow \text{next}$ if points to null stop.



- Step 2: make sure your link is reversed, of Second half of the linked list.

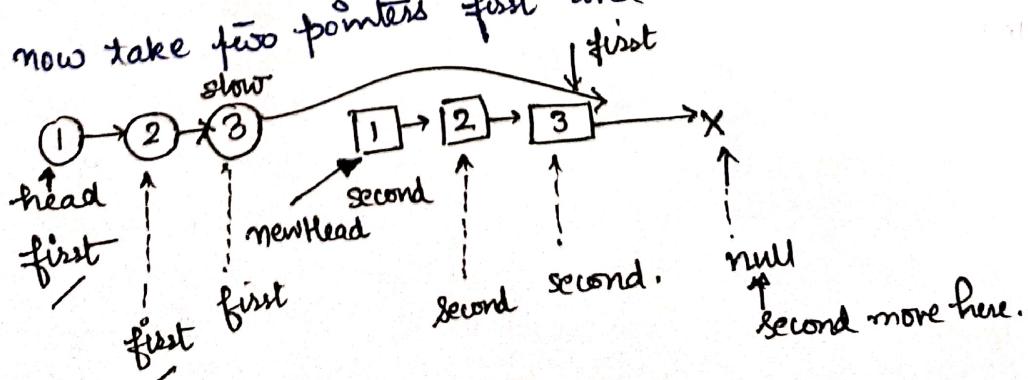
reverse ($\text{slow} \rightarrow \text{next}$)

and return newhead;



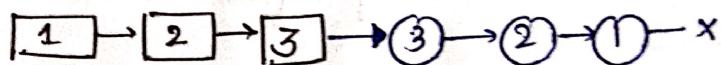
this 3 mode not point to 1, but to mode 3
because you never changed the link.

- now take two pointers first and second.

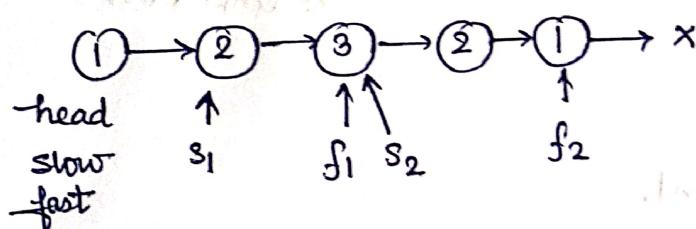


as second reaches the Null you should stop.

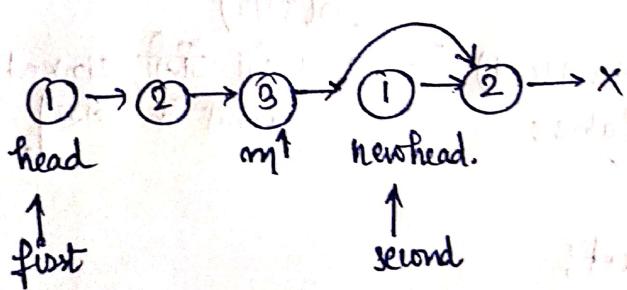
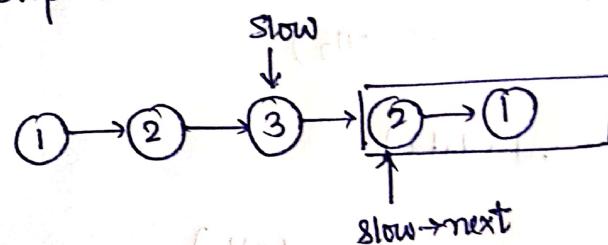
→ make sure that before returning true, reverse (newHead) again. to make the linked list as it was before. reverse the second half of the linked list again.



Case 2. When the linked list is odd.



- stop at the last node. means you stop where fast → next = NULL.



Step 1: find the middle of the linked list.

slow = head, fast = head
while (fast → next != null && fast → next → next != null)
{
 slow = slow → next;
 fast = fast → next → next;
}
} $O(N/2) \rightarrow$ go half way to
find out the middle.

Step 2: reverse the second half of the linked list.

Node* newHead = reverse (slow → next); $O(N/2) \rightarrow$ because
reversing the half part of
the linked list.

Step 3: comparing first and second.

first = head, second = newHead; $O(N/2)$
while (second != null) $O(N/2)$

{
if (first → data != second → data)
}

$O(N/2)$ पहले जूसी Linked List
करने के लिए.
reverse (newHead); first
return false; second

} first
first = first → next; second
second = second → next; first

} second
reverse (newHead); first
return true; second

$$\begin{aligned} T.C &= O(N/2) + O(N/2) + O(N/2) + O(N/2) \\ &= \underline{\underline{O(2N)}}. \end{aligned}$$

$$S.C = \underline{\underline{O(1) \text{ using pointers}}},$$