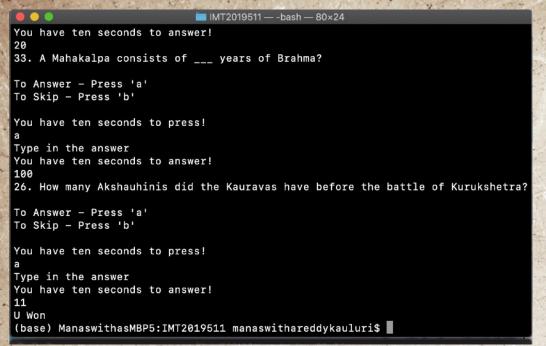
Read me

- Open four terminal windows and connect the server with three clients to start the game.
- 2. Run the following commands in each window separately -python2 server.py, python2 client.py, python2 client2.py and python2 client3.py
- 3. Server sends a question to all the clients.
- 4. To answer press "a" (Buzzer) within ten seconds.
- 5. To skip press "b". If nothing is pressed within ten seconds "b" is taken as default.
- 6. Client who pressed buzzer first will be asked to answer within the next ten seconds.
- 7. Please wait for the message on the window "Type in the answer", enter answer only after receiving this message.
- 8. Answers are to be entered as numbers (ex- 1, 33)
- 9. If no one presses the buzzer, Server moves on to the next question.
- 10. While one client is answering others are asked to wait.
- 11. Correct answer increases total score by 1.
- 12. Wrong answer or answering after time limit decreases total score by 0.5.
- 13. When one of the clients score 5 points, he is declared as the winner and game terminates.
- 14. Game continues till all the 35 questions are asked.

NOTE - Follow the instructions displayed on each window.

```
am at receiving data1
 am at receiving data2
 am at receiving data3
30 Time client1
30 Time client2
 Time client3
 0.5 score1 0 score2 4 socre3
   - No.of.questions Asked
 ook Question 26. How many Akshauhinis did the Kauravas have before the battle o
 Kurukshetra?
 am at receiving data1
 am at receiving data2
 am at receiving data3
  Time client1
 Time client2
 Time client3
-0.5 score1 0 score2 5 socre3
  - No.of.questions Asked
(base) ManaswithasMBP5:IMT2019511 manaswithareddykauluri$
```





Sample client terminal