**1** Upload Code as File

Prepare > C > Structs and Enums > Small Triangles, Large Triangles

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Submit Code

Run Code

Test against custom input

You are given n triangles, specifically, their sides  $a_i$ ,  $b_i$  and  $c_i$ . Print them in the same style but sorted by their areas from the smallest one to the largest one. It is guaranteed that all the areas are different.

The best way to calculate a area of a triangle with sides  ${m a}$ ,  ${m b}$  and  ${m c}$  is Heron's formula:

$$S = \sqrt{p imes (p-a) imes (p-b) imes (p-c)}$$
 where  $p = rac{a+b+c}{2}$  .

### Input Format

The first line of each test file contains a single integer n. n lines follow with three space-separated integers,  $a_i$ ,  $b_i$  and  $c_i$ .

### Constraints

- $1 \le n \le 100$
- $1 \le a_i, b_i, c_i \le 70$
- $ullet a_i + b_i > c_i, a_i + c_i > b_i$  and  $b_i + c_i > a_i$

### **Output Format**

Print exactly n lines. On each line print n space-separated integers, the n ai, n and n of the corresponding triangle.

### Sample Input 0

Discussions

## Sample Output 0

3 4 5 ... 5 12 13 7 24 25

# **Explanation 0**

The area of the first triangle is 84. The area of the second triangle is 30. The area of the third triangle is 6. So the sorted order is the reverse one.

```
1 #include <stdio.h>...
13 void sort_by_area(triangle* tr, int n) {
14    /**
15    * Sort an array a of the length n
16    */
17  }
18
19 int main()...
```

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