Main Project Topic

You will be given three sets of each - user types, situations and sensors.

You have to select one from each group and create a scenario around the user and the situation where you want the user to achieve a certain goal. The scenario should be based on a real world need.

In this project, you will then build a solution for this scenario.

User Types	Situations	Sensors
Casual Gamer	In the jungle	Emotion
School Student	In a shopping mall	Colour
Mother	Celebrating a festival	Sound

Note: The solution would be dependent on the type of sensor you choose.

Scenario Example

User type : School student
Situation : In a jungle
Sensor : Colour

Scenario : We want children to become more sensitive about preserving the environment. So we send them to a jungle to experience and learn about the flora and fauna available in their state.
Constraint : The student has only a colour sensor to use.