

# Task #2: Command Pattern (Homework)

- Improve the design of the Temperature application (Task #2 from last week) using the Command pattern
- Create a UML diagram of the improvements you made on temperature application original design.
- Provide the following menu commands implementation:
  - Raise temperature, Lower temperature
  - Undo last command, Redo last command
- Source code is available in Moodle
- Read the solution guidelines in the task handout
- Submit your solution in Moodle by Monday, Nov 17, 2014, 10:00 o'clock.

# Task #2: Solution Guidelines

- Make sure to create for each command implementation 3 different classes representing the Kelvin, Celsius and Fahrenheit temperature scales.
  - For example, for Lower temperature command you should have 3 different classes named : "LowerKCommand" , "LowerCCommand" and "LowerFCommand".
- The invoker class should be named "Invoker" and the instance you will use it within your solution should be named "manageInvoker".