



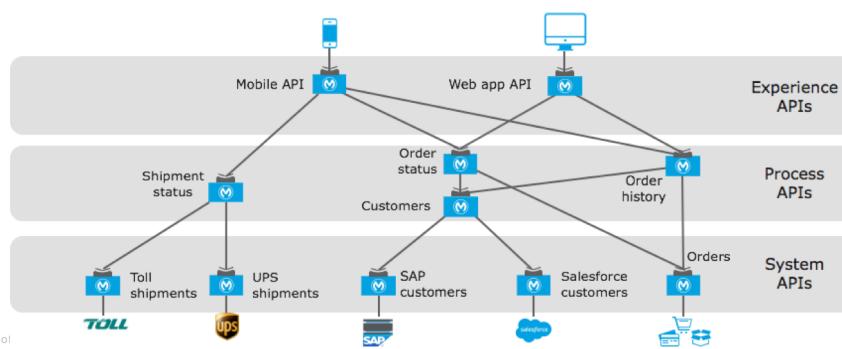
Module 1: Introducing Application Networks and API-Led Connectivity



At the end of this module, you should be able



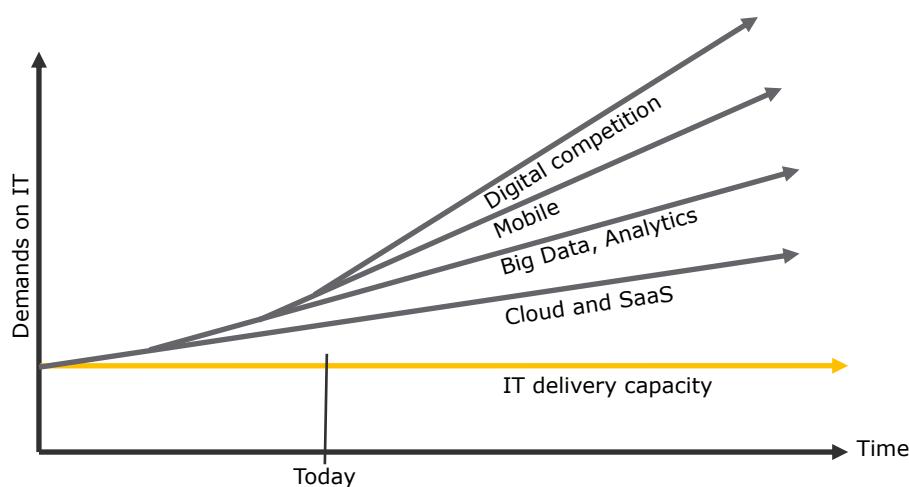
- Explain what an application network is and its benefits
- Describe how to build an application network using API-led connectivity
- Explain what web services and APIs are
- Make calls to secure and unsecured APIs



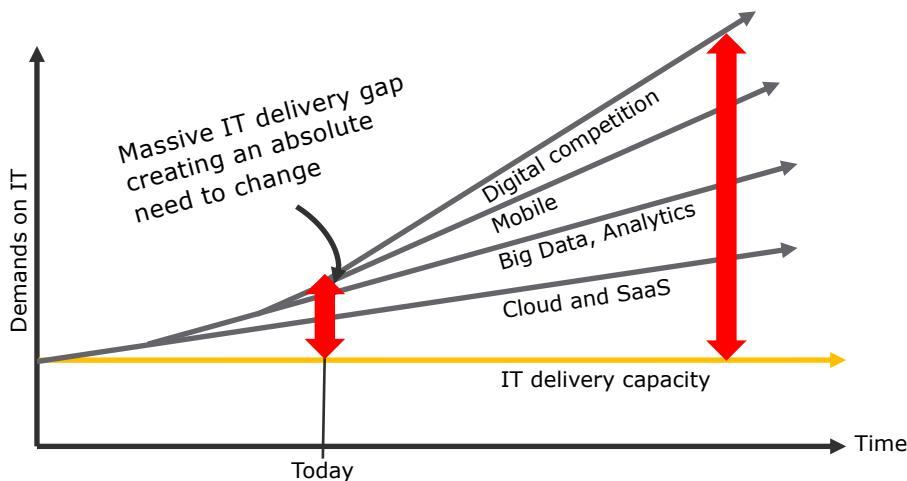
Identifying the problems faced by IT today



Biggest challenge: IT cannot go fast enough



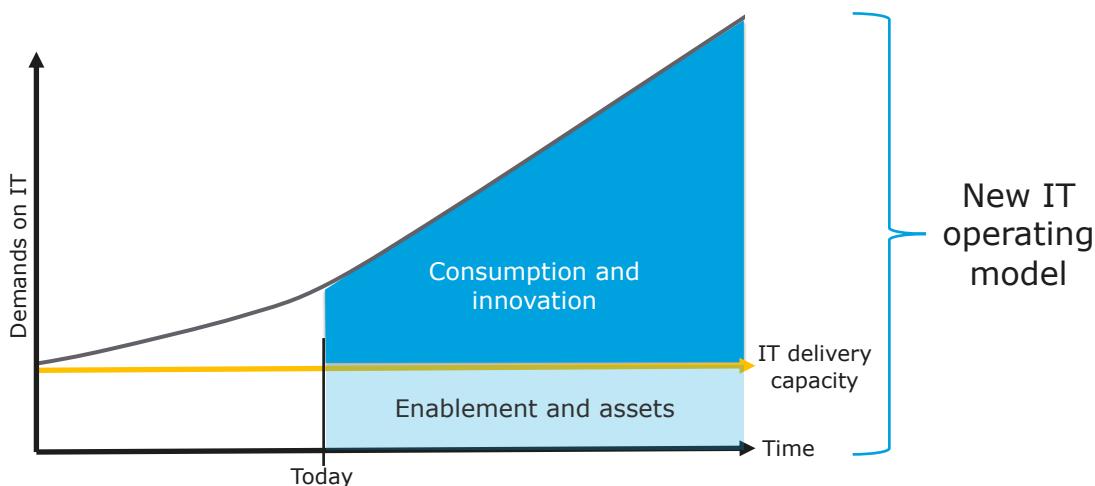
Digital pressures create a widening IT delivery gap



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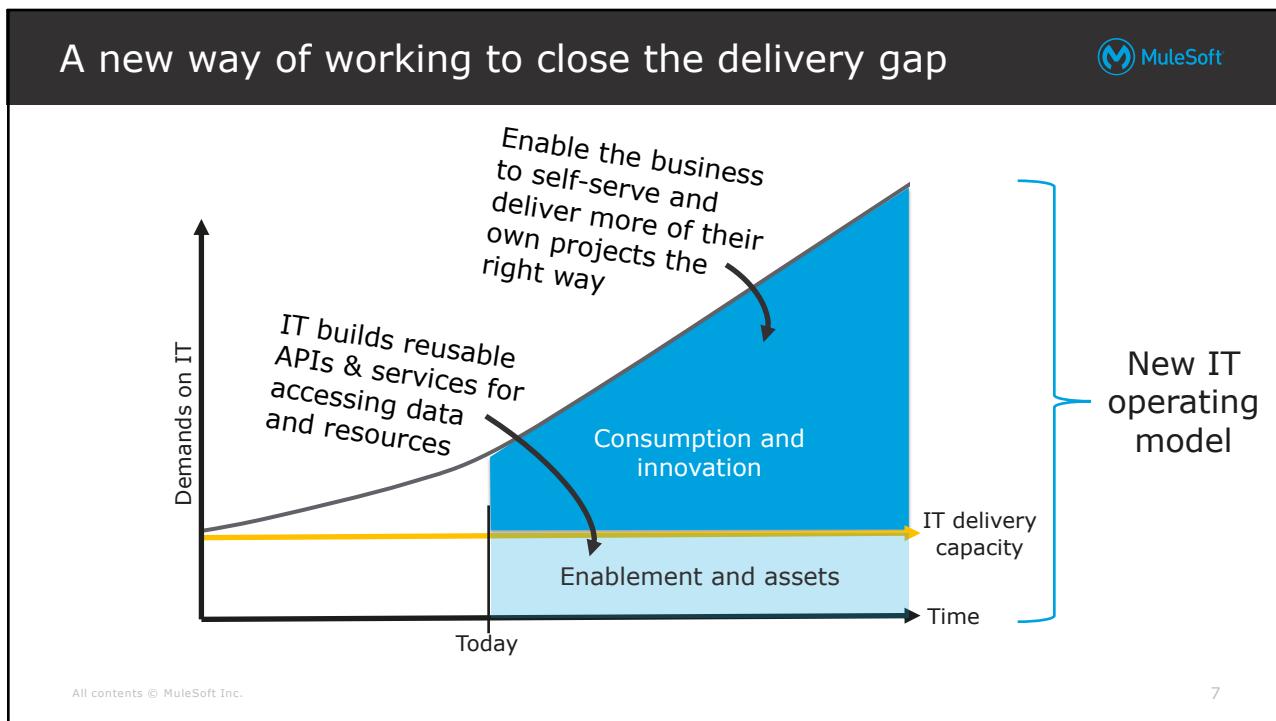
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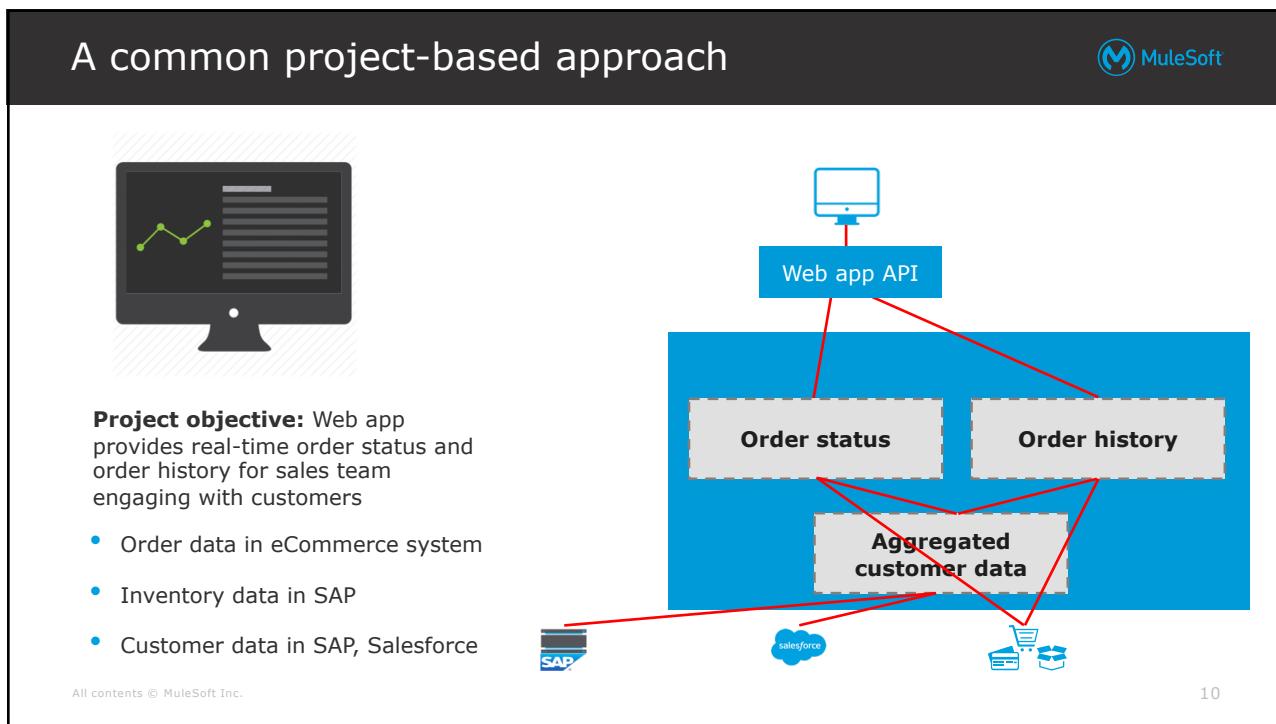
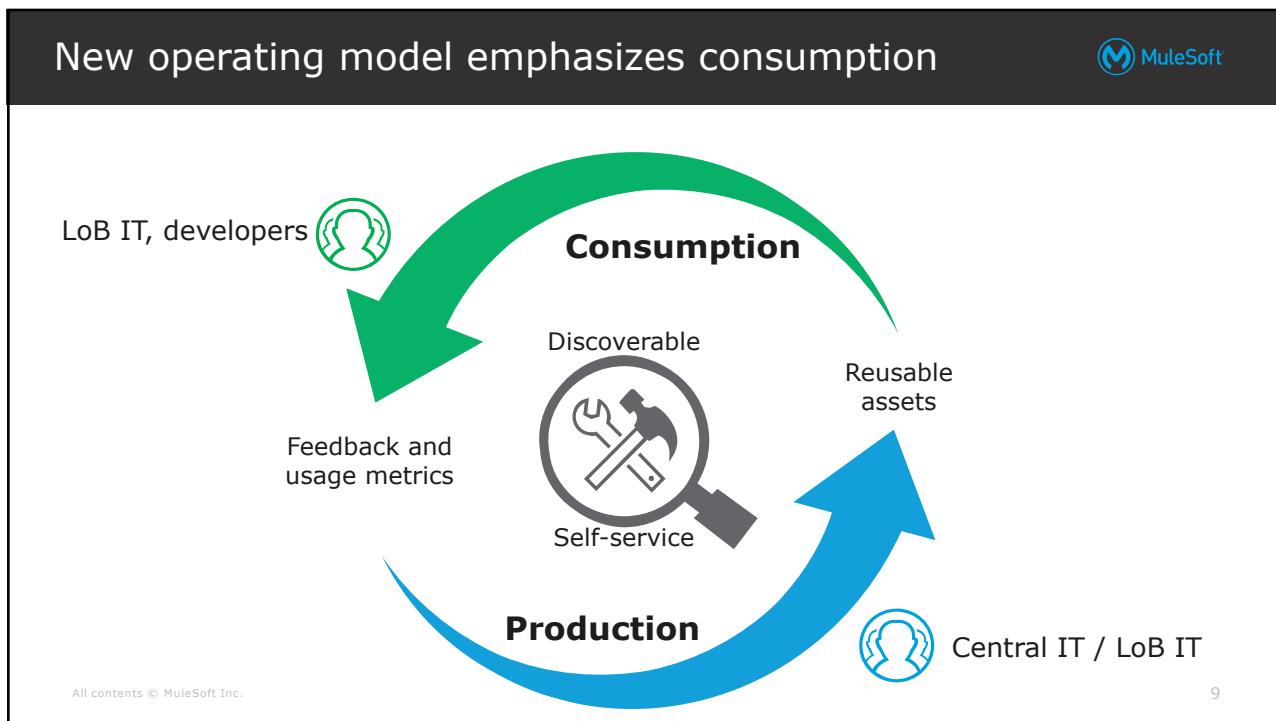
A new way of working to close the delivery gap



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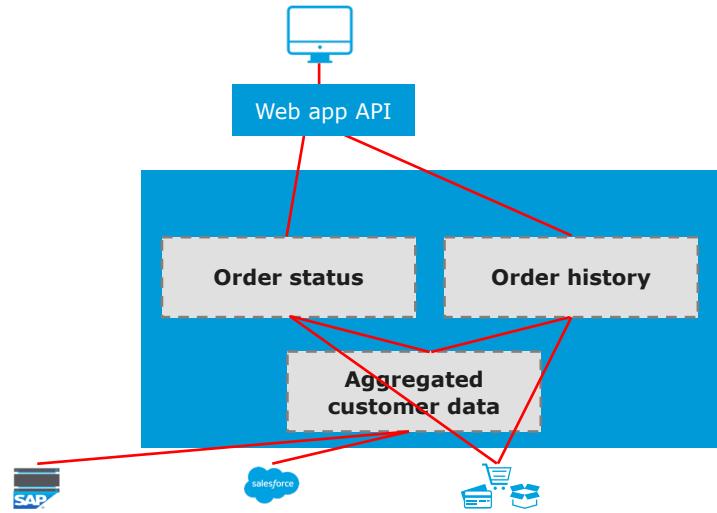




A common project-based approach



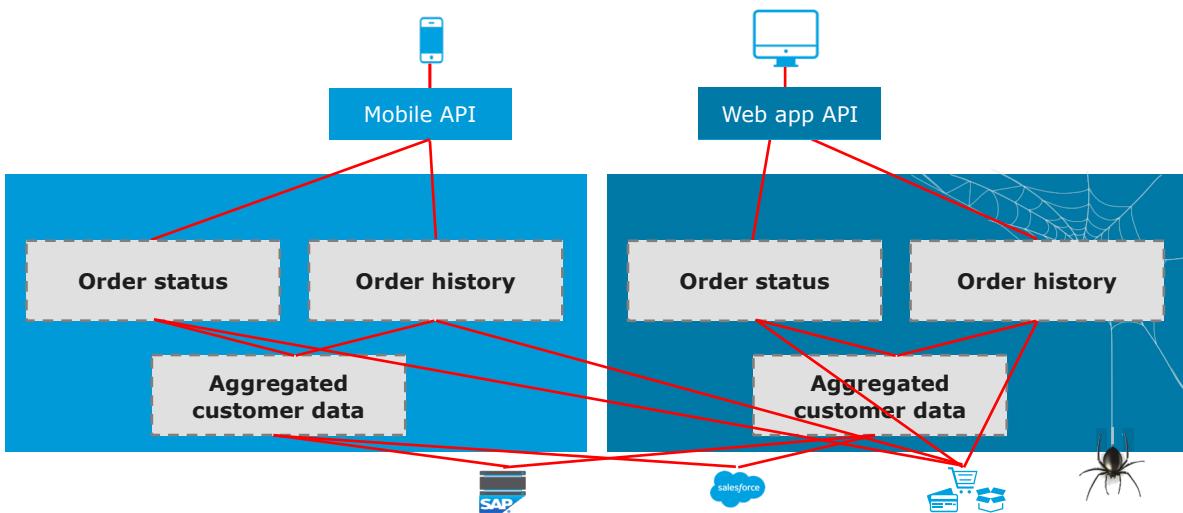
- ✓ On time and within budget
- ✗ Limited opportunity for reuse
- ✗ Tight coupling = brittleness
- ✗ Difficult to govern
- ? Meets business requirements



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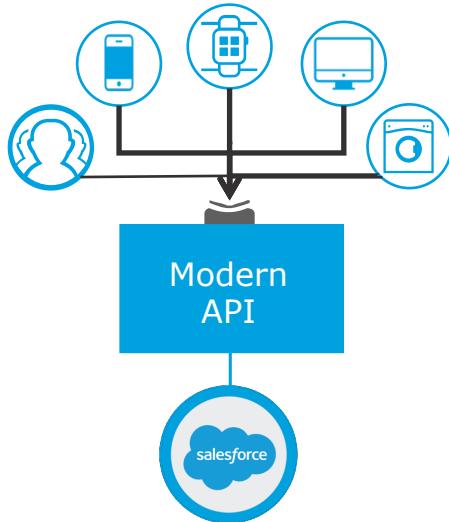
6 months later...



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Modern API: The core enabler of a new operating model

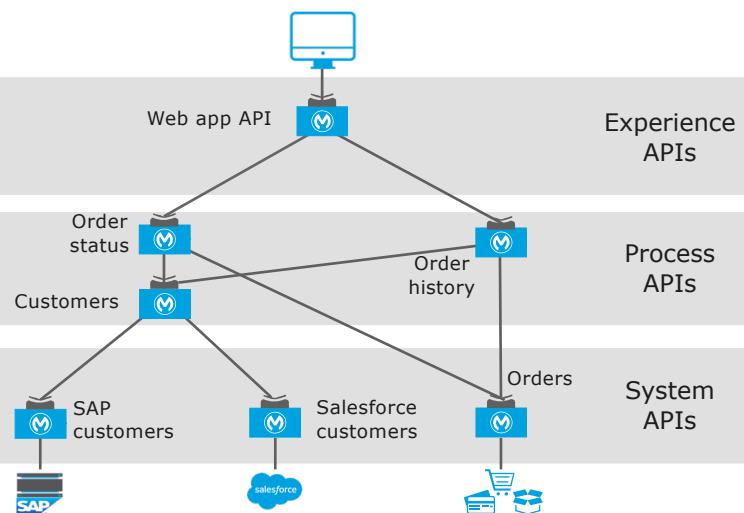


- Discoverable and accessible through self-service
- Productized and designed for ease of consumption
- Easily managed for security, scalability, and performance

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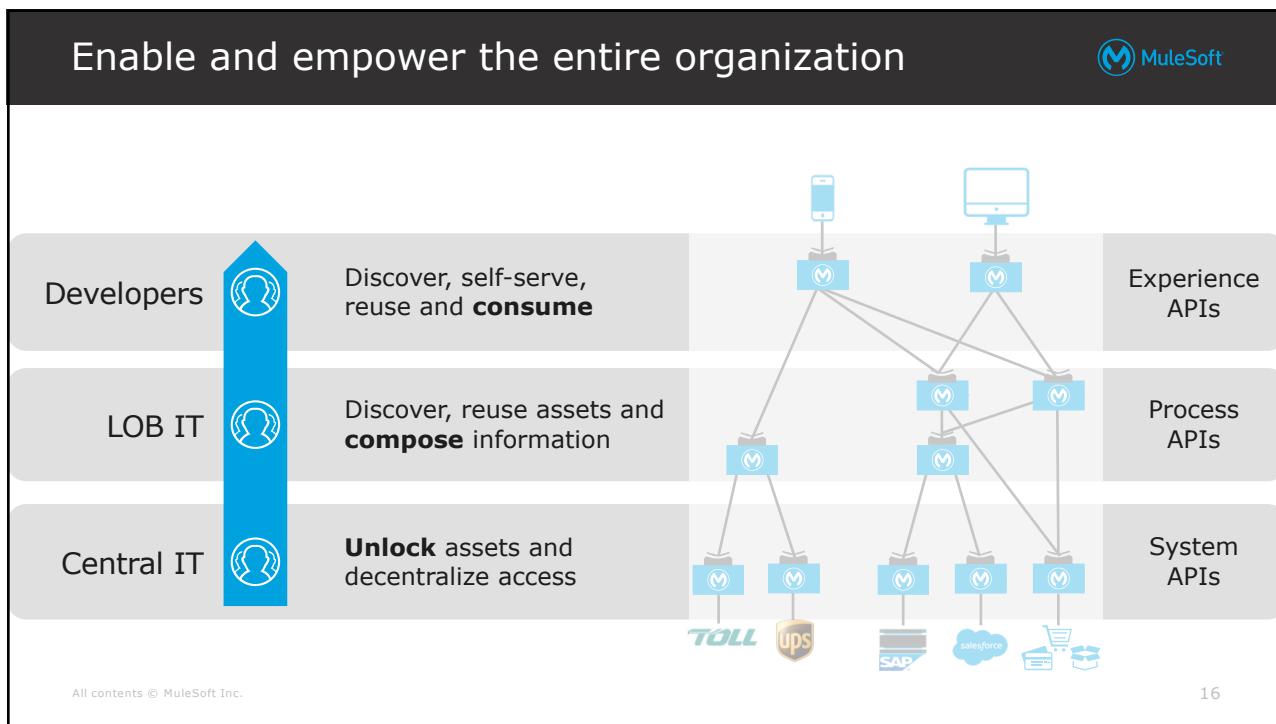
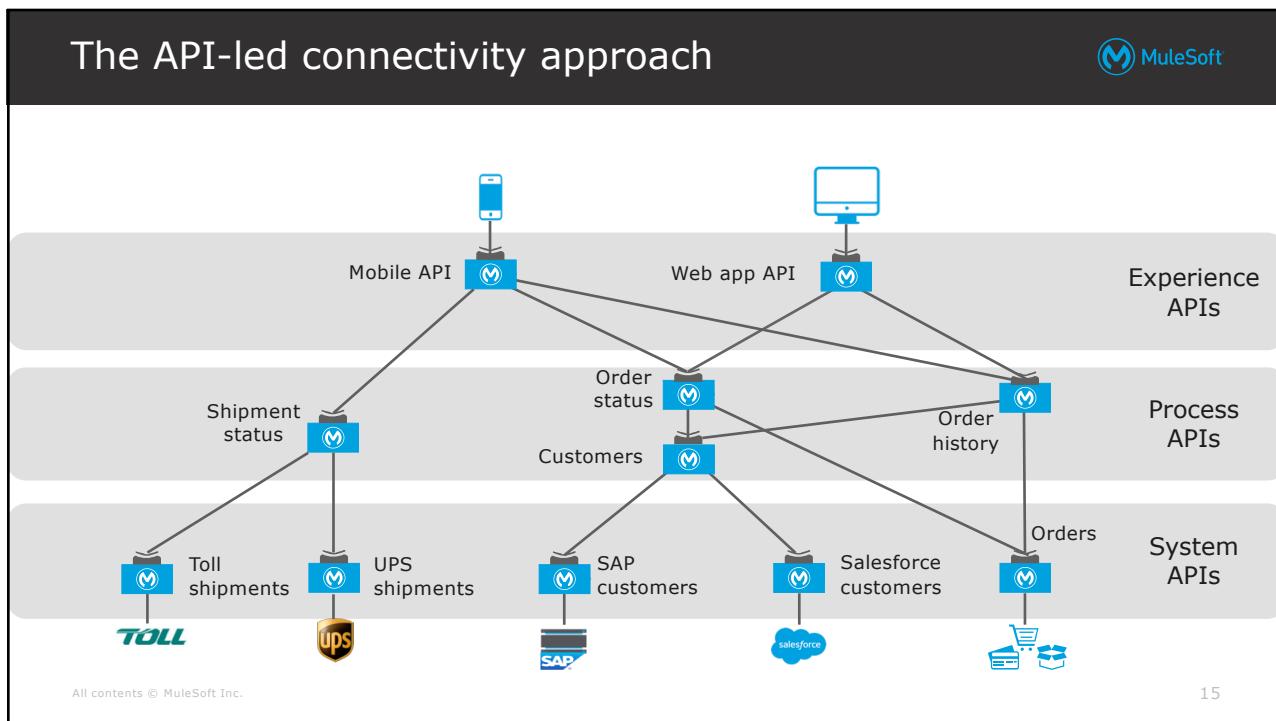
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The API-led connectivity approach



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Drive outcomes with API-led connectivity

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The diagram shows a central node labeled 'M' connected to multiple levels of nodes representing different types of APIs:

- Experience APIs:** Represented by mobile devices at the top level.
- Process APIs:** Represented by desktop computers in the middle level.
- System APIs:** Represented by various business system icons at the bottom level, including TOLL, UPS, SAP, salesforce, and a shopping cart.

On time and within budget

Drives reuse vs build

Designs in readiness for change

Builds in governance, compliance, security, and scalability

Meets the needs of your business

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C4E: Organizing differently to drive API-led connectivity

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The diagram illustrates the C4E (Center for enablement) organizational model as a central triangle connecting three key stakeholders:

- Central IT:** Represented by a building icon.
- Innovation teams:** Represented by a lightbulb icon.
- LoB (Line of Business):** Represented by a bar chart icon.

• C4E is a cross functional team

• C4E ensures that assets are

- Productized and published
- Consumable
- Consumed broadly
- Fully leveraged

• Success of C4E measured on asset consumption

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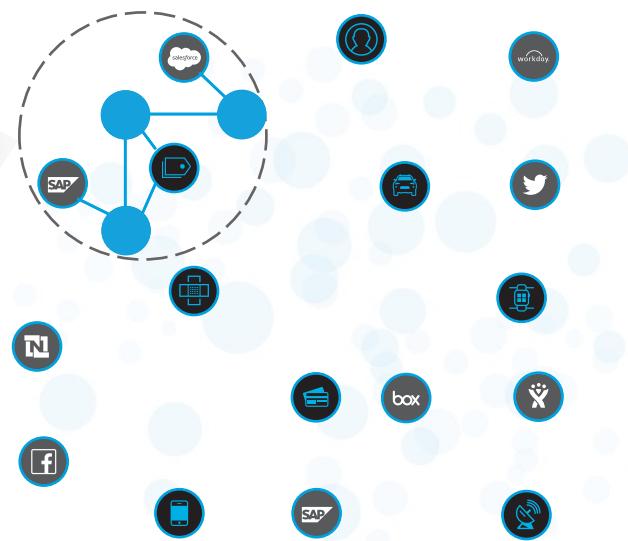
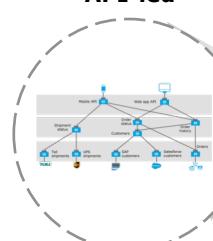
Achieving an application network



Every project adds value to the application network

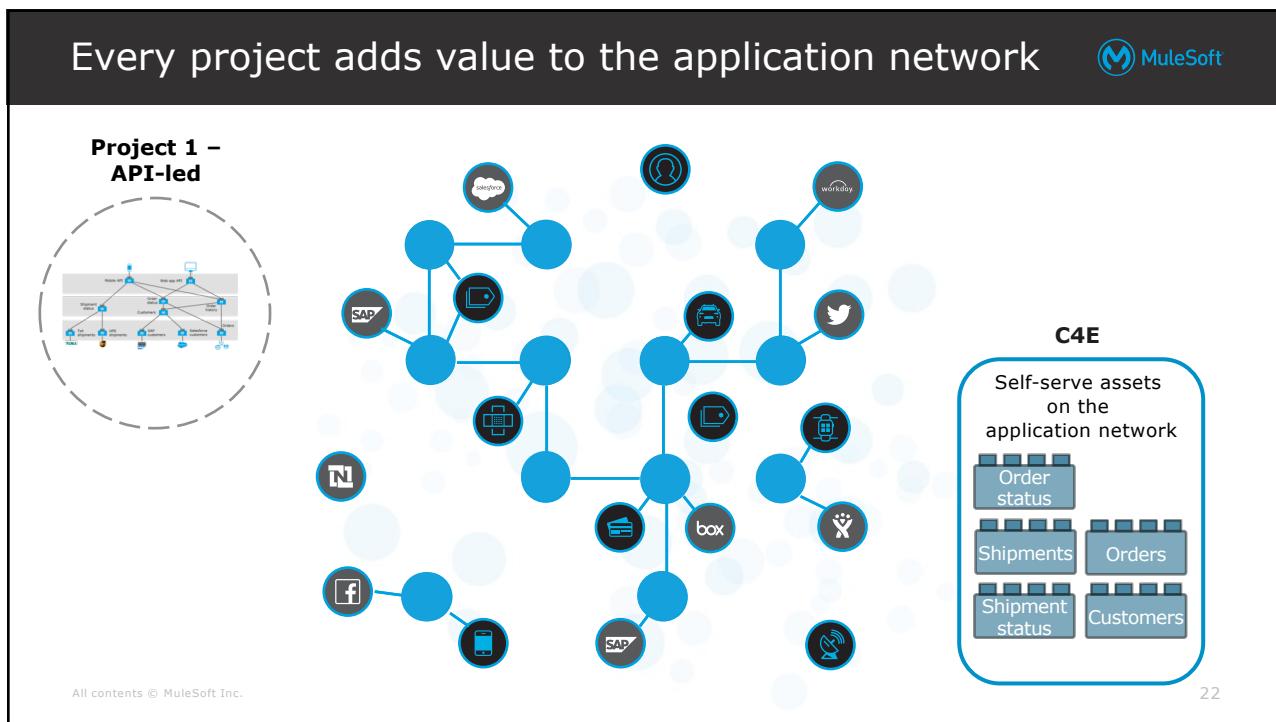
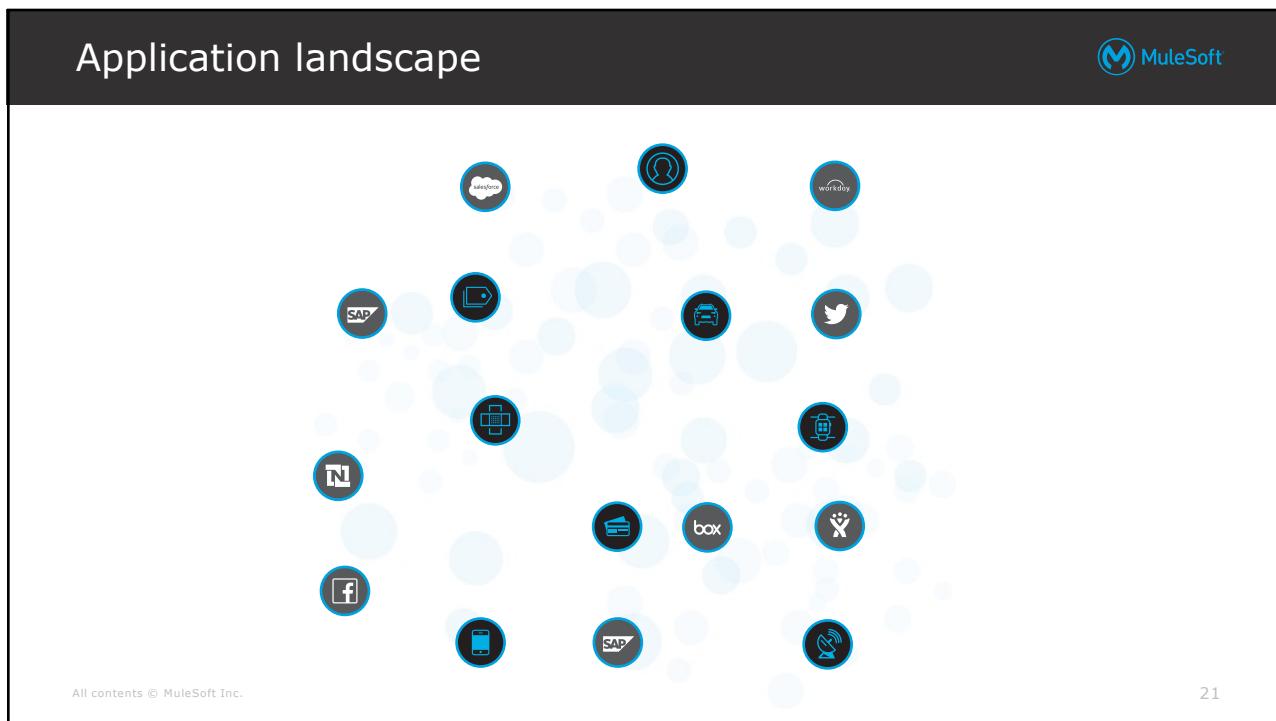


Project 1 –
API-led



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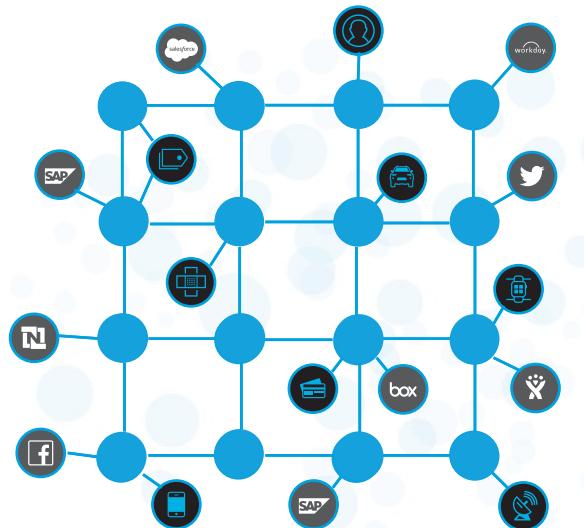
20



Every project adds value to the application network

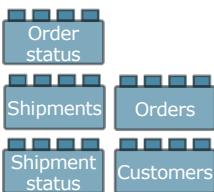


Project 1 – API-led



C4E

Self-serve assets
on the
application network



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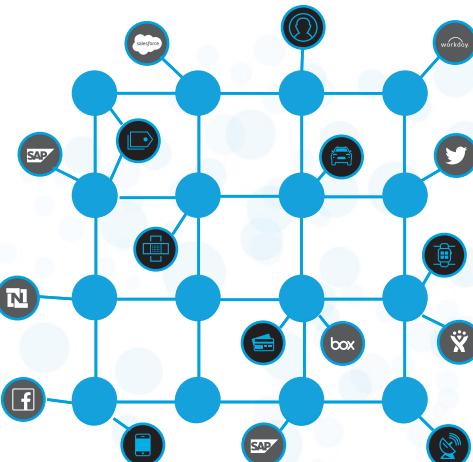
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Speed. Agility. Innovation.



An application network

- Emerges bottoms-up via self-service
- Provides visibility, security and governability at every API node
- Is recomposable: it bends, not breaks – **built for change**



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Deconstructing APIs



What exactly is an API?



- An **API** is an **Application Programming Interface**
- It provides the info for **how to communicate with a software component**, defining the
 - Operations (what to call)
 - Inputs (what to send with a call)
 - Outputs (what you get back from a call)
 - Underlying data types
- It defines **functionalities independent of implementations**
 - You can change what's going on behind the scenes without changing how people call it

What do people mean when they say API?



They could be referring to a number of things...

1. An API interface definition file (API specification)

- Defines what you can call, what you send it, and what you get back

2. A web service

- The actual API implementation you can make calls to or the interface of that API implementation

3. An API proxy

- An application that controls access to a web service, restricting access and usage through the use of an API gateway

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Reviewing web services



What is a web service?



- Different software systems often need to exchange data with each other
 - Bridging protocols, platforms, programming languages, and hardware architectures
- A **web service** is a method of communication that allows two software systems to exchange data over the internet
- Systems interact with the web service in a manner prescribed by some defined rules of communication
 - How one system can request data from another system, what parameters are required, the structure of the return data, and more

The parts of a web service



- **The web service API**
 - Describes how you interact with the web service
 - It may or may not (though it should!) be explicitly defined in a file
 - It could be any sort of text in any type of file but ideally should implement some standard API description language (or specification)
- **The web service interface implementing the API**
 - Is the code providing the structure to the application so it implements the API
 - This may be combined with the actual implementation code
- **The web service implementation itself**
 - Is the actual code and application

Two main types of web services



- SOAP web services
 - Traditional, more complex type
 - The communication rules are defined in an XML-based WSDL (Web Services Description Language) file
- **RESTful web services**
 - Recent, simpler type
 - Use the existing HTTP communication protocol

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Reviewing RESTful web services



RESTful web services



- REST stands for **Representational State Transfer**
 - An architectural style where clients and servers exchange representations of resources using standard HTTP protocol
- Other systems interact with the web service using the HTTP protocol
- The HTTP request method indicates which operation should be performed on the object identified by the URL



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Example RESTful web service calls



- Data and resources are represented using URIs
- Resources are accessed or changed using a fixed set of operations
- (GET)/companies
- (GET)/companies?country=France
- (GET)/companies/3
- (POST)/companies with JSON/XML in HTTP body
- (DELETE)/companies/3
- (PUT)/companies/3 with JSON/XML in HTTP body

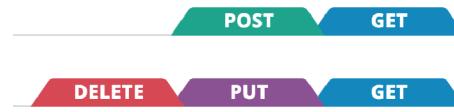
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RESTful web service request methods



- **GET** retrieves the current state of a resource in some representation (usually JSON or XML)
- **POST** creates a new resource
- **DELETE** deletes a resource
- **PUT** replaces a resource completely
 - If the resource doesn't exist, a new one is created
- **PATCH** partially updates a resource
 - Just submitted data



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Example RESTful web service response



- **JSON (JavaScript Object Notation)**
 - A lightweight data-interchange format (without a lot of extra XML markup)
 - Human-readable results (usually JSON or XML)
 - Supports collections and maps

The screenshot shows a browser window with the URL mu.learn.mulesoft.com/united/flights/SFO. The page displays a JSON object representing flight information:

```
{
  "flights": [
    {"code": "ER38sd", "price": 400, "origin": "MUA", "destination": "SFO", "departureDate": "2015/03/20", "planeType": "Boeing 737", "airlineName": "United", "emptySeats": 0},
    {"code": "ER39rk", "price": 945, "origin": "MUA", "destination": "SFO", "departureDate": "2015/09/11", "planeType": "Boeing 757", "airlineName": "United", "emptySeats": 54},
    {"code": "ER39rj", "price": 954, "origin": "MUA", "destination": "SFO", "departureDate": "2015/02/12", "planeType": "Boeing 777", "airlineName": "United", "emptySeats": 23}
  ]
}
```

Learning about APIs



- API documentation
 - Should include the list of all possible resources, how to get access to the API, and more
- API portals
 - Accelerate onboarding by providing developers a centralized place for discovering all the tools they need to successfully use the API, which could include
 - Documentation, tutorials, code snippets, and examples
 - A way to register applications to get access to the API
 - A way to provide feedback and make requests
 - A way to test the API by making calls to it
- Discover APIs in API directories and marketplaces
 - For example, [ProgrammableWeb](#), which has over 19,000 APIs

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Walkthrough 1-1: Explore an API directory and an API portal



- Browse the ProgrammableWeb API directory
- Explore the API reference for an API (like Twitter)
- Explore the API portal for an API to be used in the course

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Calling RESTful web services



Calling RESTful web services



- To call web services, you need to write code or have a tool to make the HTTP requests
 - Need to be able to specify the HTTP method, request headers, and request body
- Example tools include
 - An API portal with an API console
 - Advanced Rest Client
 - Postman
 - A cURL command-line utility

The screenshot shows the MuleSoft API Portal interface. On the left, there's a sidebar titled "History" showing a list of recent API instances. The main area displays the "American Flights API" with its version (v2). The right side of the screen has sections for "Parameters", "Headers", and "API instances". The "Parameters" section shows fields like "client_id" and "client_secret". The "Headers" section shows "Content-Type" and "Accept". The "API instances" section lists several entries, each with a timestamp and a green circular icon.

Making calls to RESTful APIs



- **Unsecured APIs**

- The API may be public and require no authentication

401 Unauthorized 290.20 ms

```
{
  "error": "Invalid client id or secret"
}
```

- **Secured APIs**

- The API may be secured and require authentication
- You may need to provide credentials and/or a token
- Often a proxy is created to govern access to an API
- We will call and then later create an API secured by credentials
- You can also secure an API with other authentication protocols
 - OAuth, SAML, JWT, and more

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Getting responses from web service calls



- RESTful web services return an HTTP status code with the response
- The status code provides client feedback for the outcome of the operation (succeeded, failed, updated)
 - A good API should return status codes that align with the HTTP spec

post:

```

  body:
    application/json:
      type: AmericanFlight
      examples:
        input: !include examples/Amer
  responses:
    201:
      body:
        application/json:
          example:
            message: Flight added (bu

```

201 Created 1161.64 ms Details ▾

```
{
  "message": "Flight added (but not
  really)"
}
```

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Common HTTP status codes



Code	Definition	Returned by
200	OK – The request succeeded	GET, DELETE, PATCH, PUT
201	Created – A new resource or object in a collection	POST
304	Not modified – Nothing was modified by the request	PATCH, PUT
400	Bad request – The request could not be performed by the server due to bad syntax or other reason in request	All
401	Unauthorized – Authorization credentials are required or user does not have access to the resource/method they are requesting	All
404	Resource not found – The URI is not recognized by the server	All
500	Server error – Generic something went wrong on the server side	All

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Walkthrough 1-2: Make calls to an API



- Use ARC to make calls to an unsecured API (an implementation)
- Make GET, DELETE, POST, and PUT calls
- Use ARC to make calls to a secured API (an API proxy)
- Use the API console in an API portal to make calls to a managed API using a mocking service
- Use the API console to make calls to an API proxy endpoint

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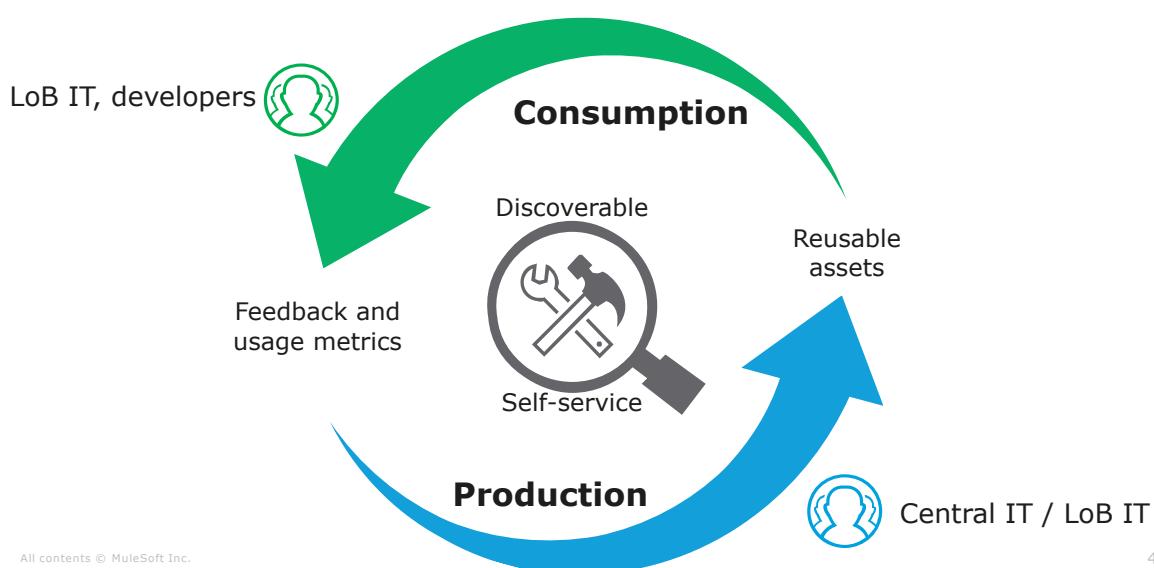
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The screenshot shows the MuleSoft API Management interface. On the left, there is a sidebar with 'APIs' selected, displaying a list of APIs including 'American Flights API'. The main area shows a detailed view of the 'American Flights API' with tabs for 'Summary', 'Endpoints', 'Mocks', 'Overview', 'Metrics', 'Logs', 'Reviews', and 'Topics'. Under the 'Endpoints' tab, a specific endpoint for 'flights' is selected, showing its configuration and a preview of the response.

Successfully creating application networks using API-led connectivity



Producing discoverable and consumable assets is key



Designing for API success



- Create APIs that developers **can find** and **want to use** and share with others
 - Design the API for the business use cases it will fulfill, not to model the backend services or applications they expose
 - Focus on performance of client applications and user experience
- Take an **API design-first approach!**
- **Get API design right** before investing in building it
 - Define it iteratively getting feedback from developers on its usability and functionality along the way
 - Building the implementation of an API is time consuming and expensive to undo

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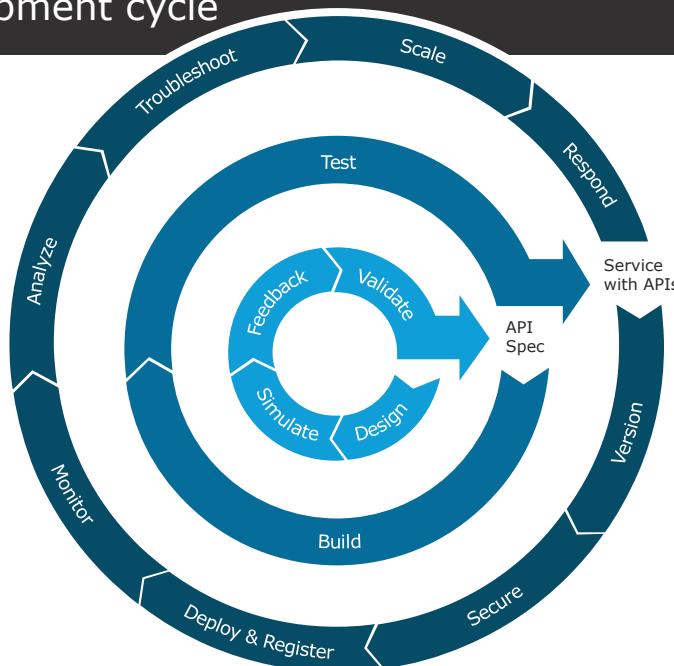
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API development cycle



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Summary



Summary



- Companies today need to **rapidly adopt and develop** new technologies in order to stay relevant to customers & keep competitive
- IT needs to be able to rapidly integrate resources and make them **available for consumption**
 - An **API-led connectivity** approach can help achieve this
- To drive API-led connectivity, create a **C4E** (Center for Enablement)
 - A cross-functional team to ensure assets across the organization are productized, published, and widely consumed
- **An application network** is a network of applications, data, and devices connected with APIs to make them pluggable and to create reusable services

Summary



- A **web service** is a method of communication that allows two software systems to exchange data over the internet
- An **API** is an application programming interface that provides info for how to communicate with a software component
- The **term API** is often used to refer to any part of a RESTful web service
 - The web service API (definition or specification file)
 - The web service interface implementing the API
 - The web service implementation itself
 - A proxy for the web service to control access to it
- **RESTful** web services use standard HTTP protocol and are easy to use
 - The HTTP request method indicates which operation should be performed on the object identified by the URL

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