

# Cross-Validation & Bias-Variance Tradeoff & Linear Model Selection

Low Variance

High Variance

High bias



low bias



$$\text{Error}(x) = \text{Noise}(x) + \text{bias}(x) + \text{Variance}(x)$$

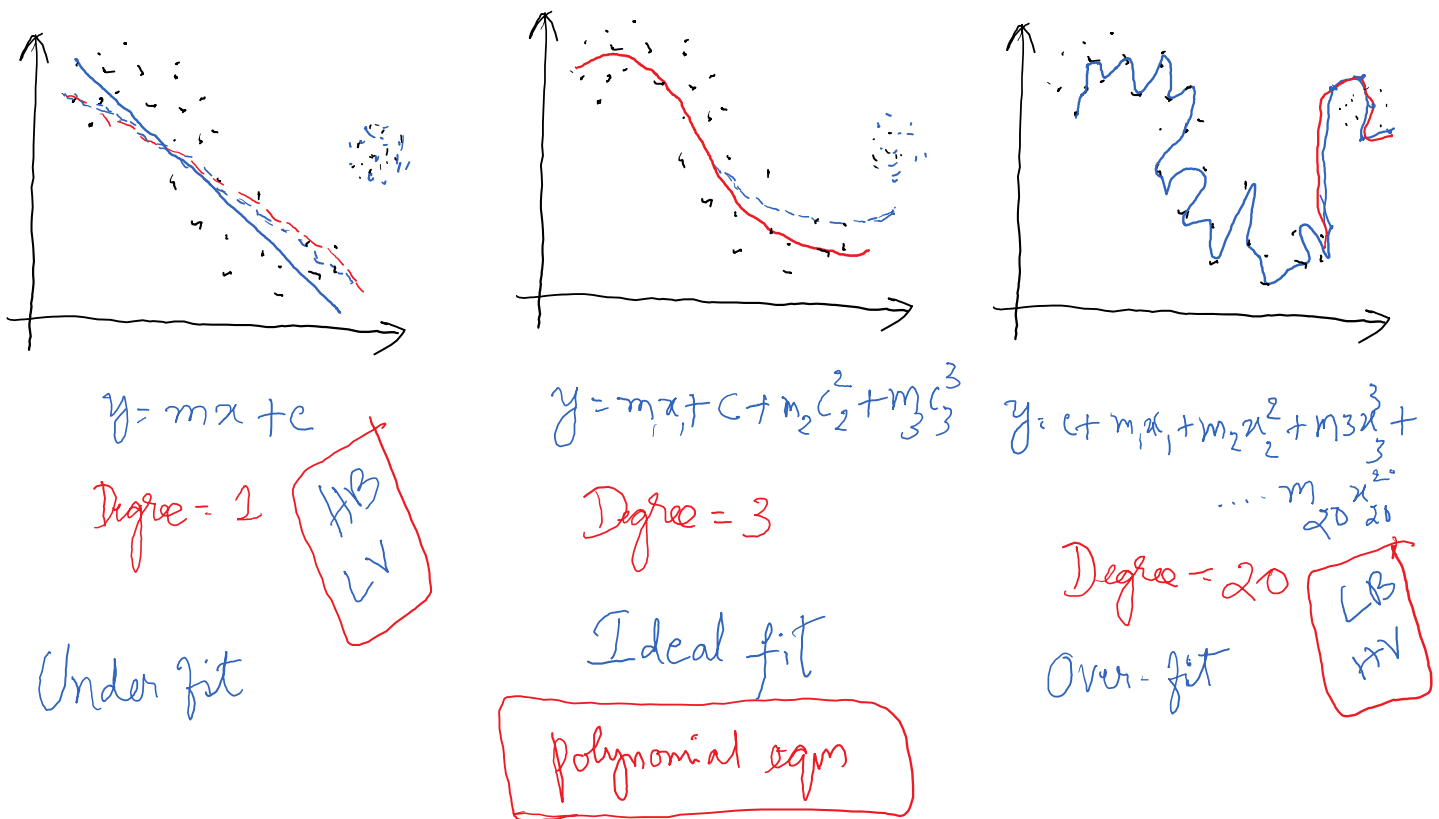
Bias → Algorithm tendency to continuously learn the wrong way by not taking in to account all the info in the data.

(UNDER FIT)

Variance → Algorithm tendency to learn Random things irrespective of the real signal, by fitting a highly flexible model that is following error/Noise very closely (OVER FIT)

→ Bias → How much average accuracy of model changes as change in  $i/p$  data.

→ Variance → How sensitive the algo is to change in data!



## Linear model selection & Regularisation

→ Alternative fitting procedure instead of "Least Square"

→ Why → Improve the prediction Accuracy  
 → Model Interpretability

Linear =  $y = \beta_0 + \beta_1x_1' + \beta_2x_2' + \beta_3x_3' + \dots + \epsilon$

① Prediction accuracy  $\xrightarrow{n \rightarrow \text{data}}$   $\xrightarrow{p \rightarrow \text{variables}}$

→ Least square → low bias & low variance  $[n \gg p]$

→ Variance ↑ → Overfit  $[n \not\gg p]$

→ ∞ variance → Not useful  $[p > n]$

By Shrinking / Constraining the Co-efficients

→ Highly reduce the variance with negligible increase in bias.

② Model Interpretability → Many variables → Not linked to  $y$  →  $X$   
 ↳ lead to complexity

⊛ Subset selection → Identify & select useful variables that are contributing to  $y$ .

⊛ Shrinkage / Regularization → Reducing the weights of Co-efficients  
 ↳  $0$  → Variable selection

$$y = c + \underbrace{m_1}_{10} x_1 + \underbrace{m_2}_{100} x_2 + \underbrace{m_3}_{50} x_3 + \epsilon$$

⊛ Dimensionality Reduction → Unknown variables → Projections  
linear combination ←  $x_1 \quad x_2 \quad x_3 \quad x_4 \quad x_5$

<u>Subset selection</u>	<u>Shrinkage methods</u>	<u>Dimensionality Reduction</u>
→ choose the best model	→ Ridge Regression	→ Principle Component Analysis → PCA
→ $C_p$ , AIC, BIC & $AdjR^2$	→ Lasso Regression	→ Partial Least Square
→ Validation & Cross Validation	→ <u>Elastic Net</u>	

