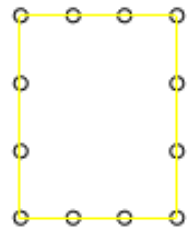


TRANSFORMATIONS

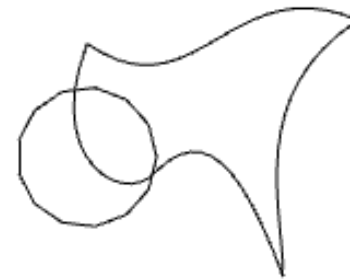
Rectangle



ChangeDegree



Move control
points to
achieve shape

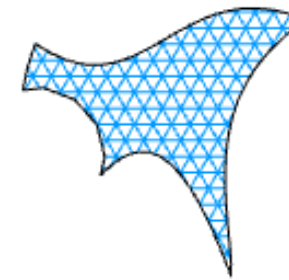


Place a polygon
intersecting
original shape

CurveBoolean



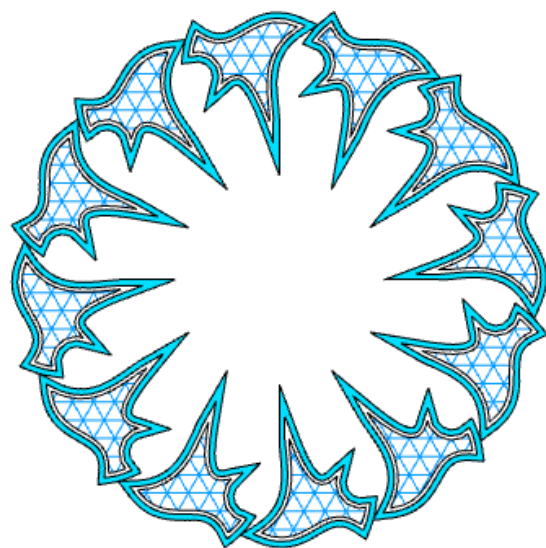
Hatch



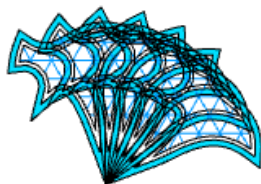
Offset & Hatch



ARRAYS



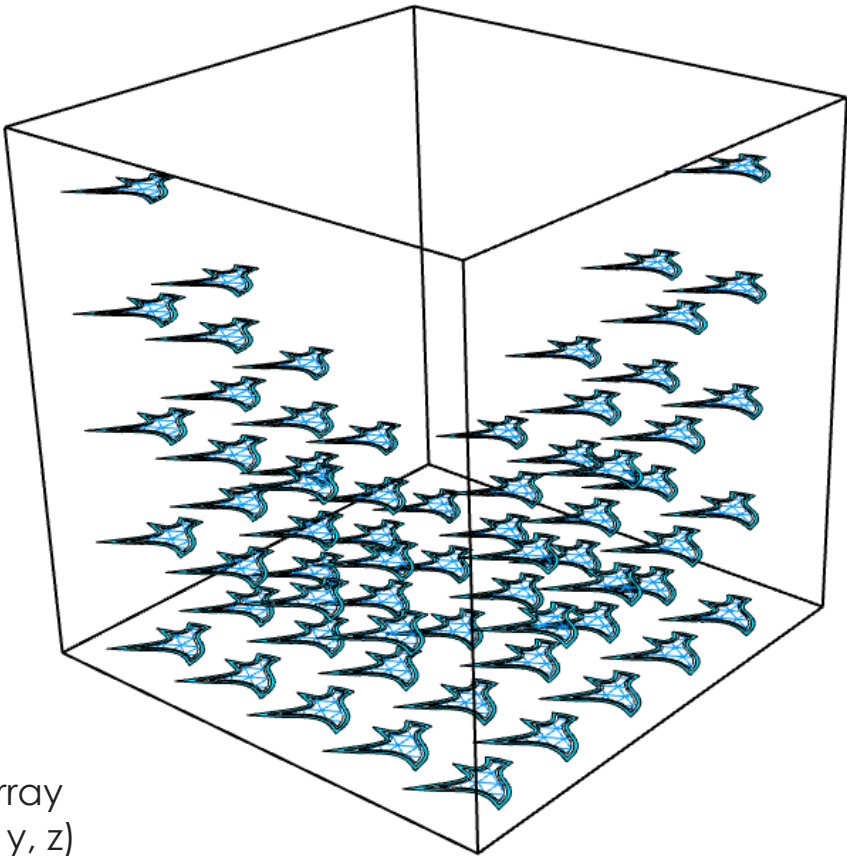
ArrayPolar
(360°)



ArrayPolar
(partial)



ArrayPolar
(x,y)



Array
(x, y, z)



RHINO USES

▯ GRAPHIC DESIGN

