**User:**

\* user\_id

\*name

\*image

\*status

\*ArrayList<String>geners

\*ArrayList<GameSell>game\_id

**Game:**

Json api (id, name, genere, description, realease date, cover url)

**Console:**

Json api (id, name, description, realease date, image url)

**Sell:**

\* user\_id

\* sell\_id

\* location (setLat , setLong)

\* price

**GameSell – Extends Sell:**

\* super();

\* Game

**ConsoleSell – Extends Sell:**

\* super();

\* Console

**AccessorySell – Extends Sell:**

\* image

\* description

**Item Lists – RecyclerView + Adapter:**

\* user\_item.xml

\* gamesell\_item.xml

\* consolesell\_item.xml

IMG

Name

Price

cd /home/amit/AndroidStudioProjects/GamerGround

git commit

git push